%args.addr = alloca i8\*, align 8 %arg = alloca %struct.coreNumAndAddr\*, align 8 %addrAddr = alloca i32\*\*, align 8 %addr = alloca i32\*, align 8 %i = alloca i32, align 4 store i8\* %args, i8\*\* %args.addr, align 8 %0 = load i8\*\* % args.addr, align 8%1 = bitcast i8\* %0 to %struct.coreNumAndAddr\* store %struct.coreNumAndAddr\* %1, %struct.coreNumAndAddr\*\* %arg, align 8 %2 = load %struct.coreNumAndAddr\*\* %arg, align 8 %addrOfAddr = getelementptr inbounds %struct.coreNumAndAddr\* %2, i32 0, i32 0 %3 = load i32\*\*\* %addrOfAddr, align 8store i32\*\* %3, i32\*\*\* %addrAddr, align 8 %call = call i8\* @mmap(i8\* null, i64 262140, i32 3, i32 33, i32 -1, i64 0) #2 %4 = bitcast i8\* %call to i32\* store i32\* %4, i32\*\* %addr, align 8 %5 = load i32\*\* %addr, align 8 %6 = bitcast i32\* %5 to i8\* %cmp = icmp eq i8\* %6, inttoptr (i64 -1 to i8\*) br i1 %cmp, label %if.then, label %if.end F if.then: %call1 = call %"class.std::basic\_ostream"\* @\_ZStlsISt11char\_traitsIcEERSt13basic\_ostreamIcT\_ES5\_PKc(%"class.std::basic\_ostream"\* @\_ZSt4cout, i8\* getelementptr inbounds ([12 x i8]\* @.str, i32 0, i32 0)) if.end: %call2 = call %"class.std::basic\_ostream"\* @\_ZNSolsEPFRSoS\_E(%"class.std::basic\_ostream"\* %call1, %"class.std::basic\_ostream"\* (%"class.std::basic\_ostream"\*)\* @\_ZSt4endIIcSt11char\_traitsIcEERSt13basic\_ostreamIT\_T0\_ES6\_) store i32 0, i32\* %i, align 4 call void (i32, i8\*, ...)\* @err(i32 1, i8\* getelementptr inbounds ([5 x i8]\* @.str1, i32 0, i32 0)) #6 br label %for.cond unreachable for.cond: %7 = load i 32\*% i, align 4 %cmp3 = icmp slt i32 %7, 65535 br i1 %cmp3, label %for.body, label %for.end for.body: %8 = load i 32\*% i, align 4 for.end: %9 = load i32\* %i, align 4 %12 = load i32\*\* %addr, align 8%idxprom = sext i32 %9 to i64 %13 = load i32\*\*\* %addrAddr, align 8 %10 = load i32\*\* %addr, align 8store i32\* %12, i32\*\* %13, align 8 %arrayidx = getelementptr inbounds i32\* %10, i64 %idxprom ret i8\* null store i32 %8, i32\* %arrayidx, align 4 br label %for.inc for.inc: %11 = load i32\* %i, align 4 %inc = add nsw i32 %11, 1 store i32 %inc, i32\* %i, align 4 br label %for.cond