

## Application Programming - Exam Paper

Duration: 60 minutes / Mark: 25

**Exercise 1:** Create a Console Application named 'GeometryExample'.

- ✓ Add a class Cylinder which should contain two methods called 'Process()' and 'Result()' respectively.
- ✓ Process() method should calculate BaseArea, LateralArea, TotalArea and Volumn as shown in Fig1.
- ✓ Result() method should return the results of calculating.
- ✓ Application should display the result as shown in Fig 1.

| Calculation formula                                   |
|---|
| BaseArea = Radius * Radius * Math.PI;                 |
| LateralArea = 2 * Math.PI * Radius * Height;          |
| TotalArea = 2 * Math.PI * Radius * (Height + Radius); |
| Volume = Math.PI * Radius * Radius * Height;          |

```
Enter the dimenstions of the cylinder
Radius: 38.64
Height: 22.48

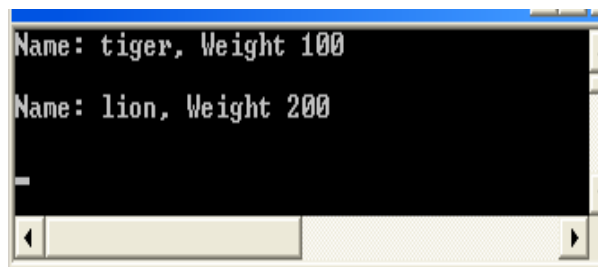
Cylinder Characteristics
Radius: 38.64, Height: 22.48
Base: 4690.55 : Lateral: 5457.75 : Total: 14838.85 : Volume: 105443.65
```

Fig 1

### Exercise 2

Create a program as per the guidelines given below using C# to demonstrate Inheritance and Polymorphism:

- ✓ Create a base class with two variables weight and name and two methods **Show()** and **SetMe(weight, name)**.
- ✓ Create two derived **classes** called Lion and Tiger **respectively**.
- ✓ **Constructors** of both the derived **classes** should call base class method with **parameters**.
- ✓ Display the result as shown in Fig.2.



```
Name: tiger, Weight 100
Name: lion, Weight 200
```

Fig.2

| <b>Marking:</b> |   |
|-----------------|---|
| 03.0            | Marks for creating Console Application with classes.  |
| 04.0            | [2 X 2] Marks for creating methods.   |
| 04.0            | [2 X 2] Marks for accepting the <b>values</b> and displaying results in proper format.                    |
| 06.0            | [2 X 3] Marks for creating classes to demonstrate Inheritance and Polymorphism.                           |
| 04.0            | [2 X 2] Marks for creating and implementing ' <b>Show()</b> ' and ' <b>SetMe(weight, name)</b> ' methods. |
| 02.0            | Marks for implementing <b>constructors</b>  |
| 02.0            | Marks for displaying the results.   |
| 25.0            | Total Marks   |