



MARCO KLEIN

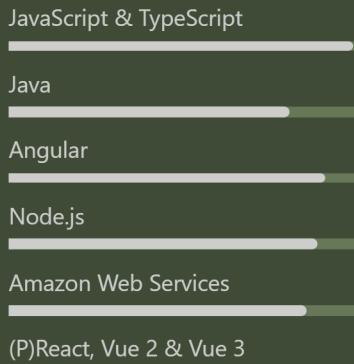
SENIOR SOFTWARE ENGINEER

Full-stack software engineer located near Cologne with a great passion for developing products from end to end

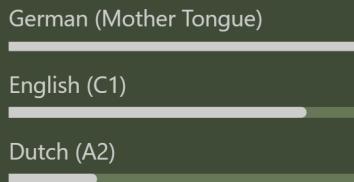
CONTACT

Hobart2967
 codewyre
 <https://marcoklein.engineer>

SKILLS SPOTLIGHT



LANGUAGES



PERSONAL INFORMATION

DATE OF BIRTH

1992

CURRENT RESIDENCE

Cologne / Bonn Area, Germany



TIMOCOM GmbH, Erkrath / Düsseldorf

EMPLOYMENT HISTORY

SENIOR FULL STACK SOFTWARE ENGINEER

September 2025 - Current

- ⌚ Technical implementation and drafting user login processes
- ⌚ Implementation of Keycloak within the company's product infrastructure
- ⌚ Maintenance and centralization of development tools, like CI/CD using GitLab
- ⌚ Drafting and implementation of complex infrastructures using Azure, Kubernetes and Docker
- ⌚ Maintain and improve existing Spring Boot applications
- ⌚ Third-Level application support
- ⌚ Monitor, debug and fix application system issues

Azure Kubernetes Docker TypeScript Node.js React SpringBoot



Belonio GmbH, Münster

SENIOR FULL STACK SOFTWARE ENGINEER

July 2023 - August 2025

- ⌚ Technical implementation and drafting of additional internal billing processes
- ⌚ Adaption of benefit payment processes
- ⌚ Maintenance and centralization of development tools, like CI/CD using GitHub Actions
- ⌚ Drafting and implementation of complex infrastructures using Amazon Web Services, e.g. Lambda, DynamoDB, S3, CloudFront, API Gateway, etc.
- ⌚ Maintain and improve essential processes within the Java / SpringBoot based core application
- ⌚ Implement and maintain complex system & process management frontends using Angular
- ⌚ Third-Level application support together with the customer support team
- ⌚ Design agile team processes, tech (debt) strategies & workflows

AWS Serverless Stack + EC2 Java TypeScript Node.js Angular SpringBoot
Terraform & Serverless Framework



Trusted Shops GmbH, Cologne

SENIOR FULL STACK SOFTWARE ENGINEER

February 2018 - June 2023

- ⌚ Lead and train IT apprentices
- ⌚ Build a consumer backend for self-servicing with Angular
- ⌚ Search engine optimized website using Angular Universal
- ⌚ Create real-time application for managing business tasks using AppSync and GraphQL
- ⌚ Build a reusable micro-frontend platform offering all common services and features to make other teams keep focusing on their business product. Created in a technology agnostic way, utilizing AWS, NPM, Angular, React, Preact and many more
- ⌚ Create a reusable control library. Built using Web Components
- ⌚ Build REST APIs based on Node.js, hosted in Amazon Web Services using ApiGateway, DynamoDB, Lambda and more
- ⌚ Implement a modular documentation platform for composing documentation artifacts like OpenAPI Specs, Markdown or HTML pages. Done using AWS like S3, Lambdas, or CloudFront
- ⌚ Create a modular on-demand test environment for distributed micro-services and -frontends using docker & Node.js

AWS Serverless Stack + EC2 Java, TypeScript, Python Node.js Angular, (P)React, Vue
SpringBoot & JSF, Primefaces, etc. Terraform & Serverless Framework Docker



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SERVICEWARE 

■ PMCS.helpLine Software Group, Hürth

FULL STACK SOFTWARE ENGINEER

⌚ February 2014 - January 2018

- ⌚ Cross-Platform development with Cordova & Electron
- ⌚ Working abroad for 50% at the Dutch site of the company
- ⌚ Integration of two fully independent but complementing systems to build an end-to-end use case. Implemented using WCF and SignalR
- ⌚ Implement a Mobile Hybrid App using Capacitor/Cordova, offering push notifications and native device integration
- ⌚ Extend Rich Client written in WPF by various features
- ⌚ Mobile App Development for Android (native SDK) and iOS (Xamarin for iOS)

C# .NET ASP.NET MVC ASP.NET Rest API Node.js Capacitor/Cordova, Xamarin
WPF & WinForms Native Android App Microsoft TFS Microsoft Lab Management & VMM

CONTACT

- ⌚ Hobart2967
⌚ codewyre
✉ https://marcoklein.engineer

OFFERS

- Instructor certificate (IHK AEVO)
SCRUM / KANBAN
Software Architecture
Infrastructure as Code
People Management

INTERESTS

- ↔ Made hobby to my job
♫ Music
🚴 Cycling
🎮 Video Games

EDUCATIONAL PRACTICE

APPRENTICESHIP "COMPUTER SCIENCE EXPERT - APPLICATION DEVELOPMENT"

⌚ 2011 - January 2014

⌚ See "Education" for more information

SERVICEWARE 

■ PMCS.helpLine Software Group, Hürth

PC MANUFACTURER

⌚ 2010 - 2011

GREYCOMPUTER
COLOGNE-GMBH

■ Grey Computer GmbH, Wesseling

INTERNSHIP: IT ADMINISTRATION

⌚ June 2009

MAUSER
Packaging Solutions

■ Mauser Germany, Brühl

INTERNSHIP: DEVELOPMENT & QUALITY ASSURANCE

⌚ June 2007

EA GAMES

■ EA Games / Bright Future GmbH, Cologne

EDUCATION

BACHELOR OF SCIENCE – BUSINESS INFORMATION SYSTEMS

⌚ 2011 - 2014

■ Europäische Fachhochschule, Brühl

- ⌚ Integrated Degree Programme: Combination of apprenticeship, internships and university

APPRENTICESHIP "COMPUTER SCIENCE EXPERT - APPLICATION DEVELOPMENT"

⌚ 2011 - January 2014

■ PMCS.helpLine Software Group, Hürth

- ⌚ Introduce a on-demand testing environment using MS TFS, MS VMM and MS Test Manager
- ⌚ Integration of two fully independent but complementing systems to build an end-to-end use case. Implemented using WCF and SignalR
- ⌚ Improve the ASP.NET Web Application by different customer desires
- ⌚ Single-Page Application development using angular.js
- ⌚ Create a fully automated reporting system aggregating weekly software release progress data
- ⌚ Crystal Reports templating
- ⌚ Different system setups and templating, including Windows Server Systems with required services (IIS, MSMQ, etc)

HIGH SCHOOL DIPLOMA / ABITUR

⌚ 2011

■ Max-Ernst-Gymnasium, Brühl



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CERTIFICATIONS & WORKSHOPS

INSTRUCTOR CERTIFICATE / AUSBILDERSCHEIN - IHK AEVO

July 2021

IHK, Cologne

Grants me to instruct apprentices and train them to become, e.g. a Computer Science Expert

ANGULARJS AND JAVASCRIPT ADVANCED WORKSHOP

May 2016

MICROSOFT CERTIFIED SOLUTIONS DEVELOPER 70-480: PROGRAMMING HTML5 + CSS3 + JS

2014

ENGLISH REFERENCE LEVEL C1

2014

MICROSOFT CERTIFIED TECHNOLOGY SPECIALIST (MCTS 70-511)

May 2012

TECHNICAL EXPERIENCE

PROGRAMMING & SCRIPT LANGUAGES

- TypeScript / JavaScript PHP C#
- Python Medium Java C++ Basic
- Go Basic

FRAMEWORKS

- angularjs & Angular Preact & React Vue 2 & Vue 3
- Node.js (more than a framework!) .NET with WinForms, WPF and ASP.NET Web Api

OPERATING SYSTEMS

- Windows Linux Mac
- Android iOS Basic

OTHER

- nginx & Apache Vue 2 & Vue 3 Yeoman
- Terraform Amazon Web Services Browsers, Cordova & Electron
- GraphQL DynamoDB MySQL & MSSQL, PostgreSQL
- Git, CircleCI & Azure DevOps / MS TFS, Jira IntelliJ, Visual Studio & Visual Studio Code



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PRIVATE PROJECTS

PERSONAL PROJECT: GWEN (GAME WITHOUT EXTRAORDINARY NAME)

Not public, work in progress

C# & .NET

Godot 4

MariaDB / MySQL

Hobby Game Development Project

MMORPG, based on my preliminary game experiences (e.g. World of Warcraft, LOTRO)

Clustered Game Server System

PERSONAL PROJECT: SKWID

codewyre/skwid

Node.js

TypeScript

Skwid (/skwid/) is a tool aiming to be the command center of a software project

Written in TypeScript & Node.js -> Usable cross-platform

PERSONAL PROJECT: STRAWBERRY-PY

Hobart2967/strawberry-py

Python

AWS Lambda

AWS ApiGateway

Library for building simple serverless API lambdas, analog to SpringBoot / .NET REST API frameworks

OpenAPI Specification support

PERSONAL PROJECT: CODENAME "FARSIGHT"

Not public, work in progress

Node.js

TypeScript

Electron

Cordova

Cross platform client & server application for communication services

Utilizing Browsers, Cordova, Electron and Node.js

Serverless Implementation

SYSTEM DEVELOPER & ADMINISTRATOR @ AVSN.DE

2006 - Current

PHP

MySQL

TypeScript

Node.js

angular

Maintenance of an old legacy PHP System

Recreation of the whole website in a Node.js environment with express.js and Angular