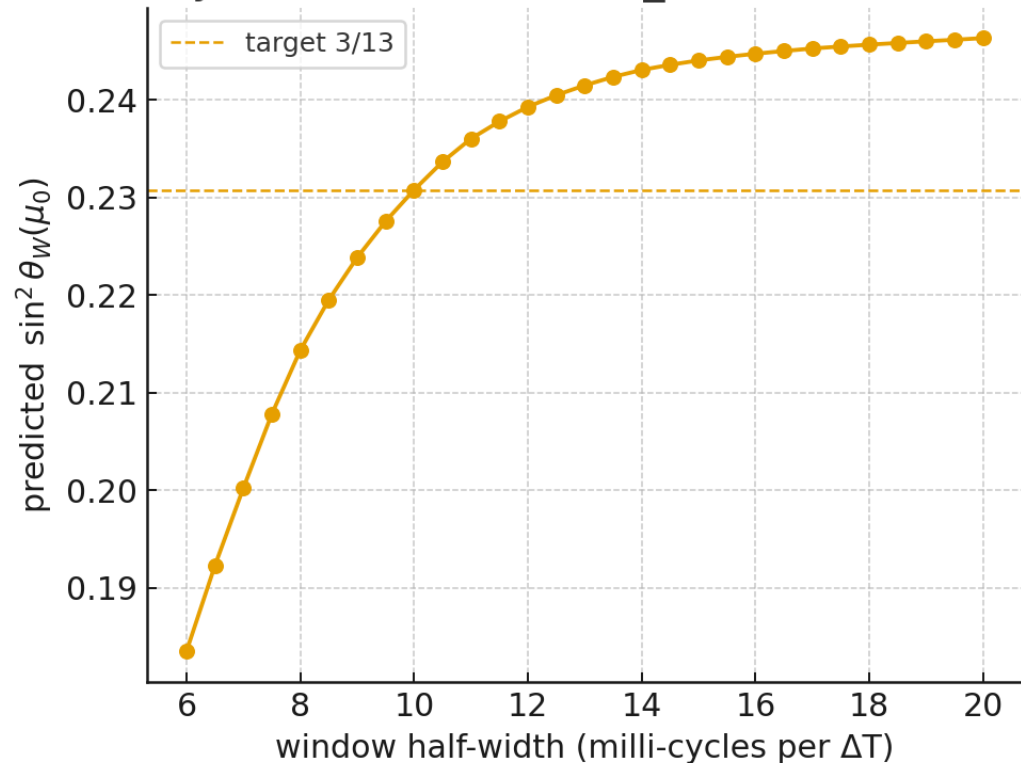


Boundary value vs window (A_EW fixed @ w0=0.010)



Implied matching scale vs window

