





THE SOUND

In our film, the soundscape enhances the immersive experience. As we journey through diverse settings, music and sound design will modify while maintaining an uninterrupted, cohesive pulse. In Patagonia, the tune could adapt a raw, earthy tone, with winds and string instruments; in Día de los Muertos it will shift to a vibrant, lively atmosphere. In the tranquil setting of a Japanese bath, the music will become more meditative. As we move to Africa, the sound will pulse with the rhythm of drums and other tribal instruments. By carefully crafting this soundscape, we aim to transport our audience across the world, providing a rich, sensory experience that underscores the beauty and diversity of the places we visit.

Since the voiceover is shorter than the expected length of the film, our heroes' lines can be naturally interrupted by the ambient sounds of each destination. They can be accompanied by camera movements guiding us to the source of the sound. Such visual-acoustic synergy will enhance the experience, ensuring each place is portrayed with a seamless blend of sights and sounds.