

# Top Strategies On How To Play Chess Like A Champion



It will take a lot of studying and practicing to become the best chess player. Here are some pointers on [how to play chess](#) like a pro to get you started:

## Learn The Actions

Each [chess](#) piece can only move a certain amount. For instance, a piece traveling directly ahead could only attack one square at a time from an angle. A knight moves in an L pattern. The bishop can pass over several squares at once, but only perpendicularly.

The castle's rook can only move straight ahead, backward, or to the side. The queen, the most powerful piece, can move in any direction for any number of squares, but she is unable to move simultaneously in two directions.

## I'll Begin With A Pawn

Another step on **how to play chess** is to arrange the pawns two spaces apart in front of the king or queen. This opens up opportunities for your queen and bishops to join the action (a pawn can only move two squares on its initial move). Pawns move at an angle and are unable to enter the battlefield if they are in the path.

## Get away from the bishops and kings

Before moving your queen, rooks, or king, it would be ideal to move your knights and bishops into the center of the game board. You need to take these pieces out from behind them so the pawns can attack.



## Don't look back

And onward! Always think about "What did my opponent just do?" when it is time for you. Why is that what he's doing? He may be laying traps to obtain your pieces. Make a next plan on **how to play chess**. Always keep in mind all of your options. First, think about taking measures to capture or endanger your opponent's king or men. But always check your move twice before you play it. Ask yourself, "Does my migration leave anything unattended?"

## Attempt to save time

Another chess-playing tip is to refrain from using your pawns excessively or attempting to take away your opponent's pawns.



## **Beginning "Castle"**

By casting, you can take your rook into play and move your king to safety. You can move the king two squares in the direction of the rook while the rook moves to the square on the king's opposite side when your rook and the king are the only pieces on their respective squares. If your opponent fails to castle, you might be able to attack his king. The only move that allows more than one piece can be moved in a turn is this one.

## **The Middlegame Attack**

The middlegame begins after you have castled and entered the fray with all of your knights and bishops (these moves make up your "opening"). Throughout the middle game, be constantly on the lookout for opportunities to take your opponent's soldiers. Any piece that your opponent is not defending, take it. But think about what would happen if you took his place. Are you going to be killed? Always look for ways to place a sizable contingent of your men for an attack on the opposing monarch.

## **Lose Pieces Wisely**

You will take some of your opponent's pieces. Your contributions will be used in part. It would be beneficial if you determined what a good trade is and is not. Use these standards to assess your decision-making if you're going to lose one of them:

- Princess: 9 points
- Joker: five points
- 3 points for Bishop
- Knight: three points.
- 1-point pawn

Therefore, would it be wise to give up a bishop in order to retain a pawn? No!



### **Avoid Playing Too Quickly**

If you find a move that works, sit on your hands and look for a better one. Success in chess hinges on the capacity for deliberate thought.

### **Wins the Game**

When you and your opponent swap pieces, leaving you with only a few men, the endgame begins. The pawns now hold a lot more weight. If you can move a piece to the row that is farthest from you, it becomes a queen. enormous success Your king is also allowed to attack as long as he stays clear of your opponent's other pieces, particularly the queen, and avoids being checked.

When your opponent suggests using one of his pieces to capture your king in the following move, you are considered to have your king under check, another tip on how to play chess. The game is over if your king is in check and you are unable to eliminate the threat by moving one of your own pieces to block the check or capturing the opponent piece that has him in check. Checkmate! You succeed if you checkmate your opponent before he checkmates you.

Source: [10 Tips on How to Play Chess Like A Champion](#)