

# INM21 – Code Snippets

|  |    |
|--|----|
| Datenbank                              | 2  |
| JDBC Treiber                           | 2  |
| Verbindung                             | 2  |
| Transaktionen                          | 3  |
| Property-Datei                         | 4  |
| Metadaten                              | 5  |
| OR-Mapping                             | 6  |
| Java Persistence API (JPA)             | 6  |
| Models                                 | 7  |
| Abfragen                               | 8  |
| Java Persistence Query Language (JPQL) | 9  |
| Sockets                                | 10 |
| TCP-Sockets                            | 10 |
| UDP-Sockets                            | 11 |
| Multicast-Sockets                      | 12 |
| RPC                                    | 14 |
| RMI                                    | 14 |
| WebService                             | 17 |
| JAX-WS                                 | 17 |
| MultiThreading                         | 19 |
| Thread Klasse                          | 19 |
| Runnable Interface                     | 19 |
| Interrupt Methode                      | 21 |
| Executor Framework                     | 22 |
| Callable und Future                    | 23 |

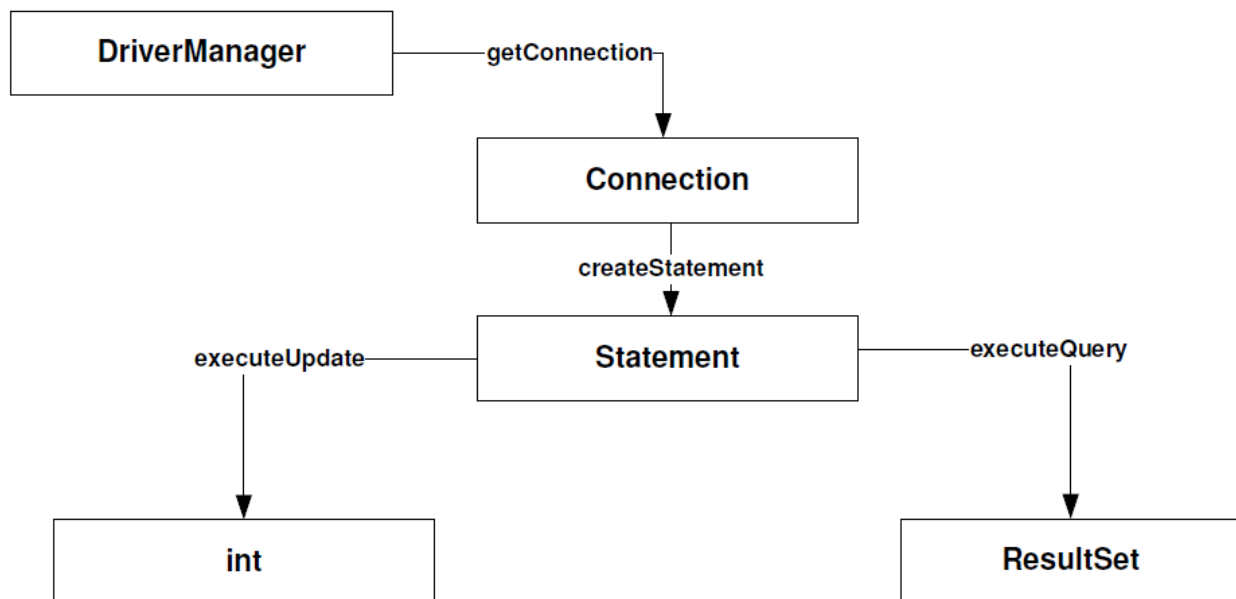
# Datenbank

## JDBC Treiber

```
// Der Treiber muss in die Laufzeitumgebung geladen werden (z.B. in der main()-Methode,  
// bzw. bevor die DriverManager-Klasse aufgerufen wird).
```

```
Class.forName("org.postgresql.Driver");  
//Beispiel für MySQL: Class.forName("com.mysql.jdbc.Driver");
```

## Verbindung



```
String url = "jdbc:postgresql://147.88.100.100:5432/raum_db";  
String user = "student";  
String pwd = "geheim";  
  
// Aufbau der Verbindung  
Connection con = DriverManager.getConnection(url, user, pwd);  
  
// Statement Objekt erstellen  
Statement stm = con.createStatement();  
  
// Delete-Query (gleiches Vorgehen für „insert“ „update“)  
int anz = 0;  
String delQuery =  
"DELETE FROM tbl_raum WHERE id_raum=2";  
anz = stm.executeUpdate(delQuery);
```

```
// Select-Query
String query = "SELECT * FROM tbl_raum";
ResultSet rs = stm.executeQuery(query);

String str = null;
while(rs.next()){
    str = "Raum: " + rs.getString("bezeichnung");
    str += ", Anz. Plaetze: " + rs.getInt("anz_plaetze");
    System.out.println(str);
}
```

## Methoden für ResultSet

```
public int getInt (int columnIndex) throws SQLException
public int getInt (String columnName) throws SQLException
public long getLong (int columnIndex) throws SQLException
public long getLong (String columnName) throws SQLException
public String getString (int columnIndex) throws SQLException
public String getString (String columnName) throws SQLException
public Object getObject (int columnIndex) throws SQLException
public Object getObject (String columnName) throws SQLException

public void beforeFirst () throws SQLException
public void afterLast () throws SQLException
public boolean absolute (int m) throws SQLException
public boolean previous () throws SQLException
public void first () throws SQLException
public void last () throws SQLException
public boolean isFirst() throws SQLException
public boolean isLast() throws SQLException
public boolean isBeforeFirst() throws SQLException
public boolean isAfterLast() throws SQLException
public int getRow() throws SQLException
```

## Transaktionen

```
try {
    connection.setAutoCommit(false);
    statement.executeUpdate("INSERT ... ");
    statement.executeUpdate("UPDATE ... ");
    statement.executeUpdate("DELETE ... ");
    connection.commit();
}
catch (SQLException e) {
    if (connection != null){
```

```
        connection.rollback();  
    }  
}
```

## Property-Datei

```
#=== Datei wird als .properties abgelegt.  
  
#=== DB-URL  
jdbc.url=jdbc:mysql://147.88.111.111:3306/raum_db  
  
#=== Treiberklasse  
jdbc.drivers=com.mysql.jdbc.Driver  
  
#=== Benutzername  
jdbc.user=student  
  
#=== Password  
jdbc.password=geheim
```

## Aufruf

```
// Properties-Objekt erzeugen  
Properties dbProperties = new Properties();  
  
// Klassenloader holen  
ClassLoader cLoader = this.getClass().getClassLoader();  
  
// Properties laden  
dbProperties.load(cLoader.getResourceAsStream("db.properties"));  
  
// Treiber-Klasse auslesen  
String driverClass = dbProperties.getProperty("jdbc.drivers");  
  
// Treiber laden  
Class.forName(driverClass);  
  
// URL, Benutzername und das Kennwort auslesen  
String dbUrl = dbProperties.getProperty("jdbc.url");  
String user = dbProperties.getProperty("jdbc.user");  
String pwd = dbProperties.getProperty("jdbc.password");  
  
// Verbindung zur Datenbank herstellen  
con = DriverManager.getConnection(dbUrl, user, pwd);  
...
```

# Metadaten

## Datenbank

```
DatabaseMetaData dbMetaData = connection.getMetaData();

// Tabellennamen auslesen
ResultSet rSet = dbMetaData.getTables(null, null, null, new String[]{"TABLE"});

// Tabellennamen ausgeben
while(rSet.next()){
    System.out.println("TABLE: " + rSet.getString("TABLE_NAME"));
}
```

## ResultSet

```
ResultSetMetaData rsMetaData = rSet.getMetaData();

// Anzahl Spalten auslesen
int anzahlSpalten = rsMetaData.getColumnCount();

// Spaltennamen und SQL-Typ ausgeben
if(rsMetaData.next()) {
    for (int i = 1; i <= rsMetaData.getColumnCount(); i++) {
        System.out.println("COLUMN-NAME: " + rsMetaData.getString(i) + "TYPE: " +
            rsMetaData.getColumnTypeName());
    }
}
```

# OR-Mapping

## Java Persistence API (JPA)

### EntityManagerFactory

```
public class JpaUtil {  
    private static EntityManagerFactory entityManagerFactory = null;  
  
    public static synchronized EntityManagerFactory getEntityManagerFactory() {  
        if (entityManagerFactory == null) {  
            entityManagerFactory = Persistence.createEntityManagerFactory("BooksPU");  
        }  
        return entityManagerFactory;  
    }  
}
```

### EntityManager

```
EntityManagerFactory factory = JpaUtil.getEntityManagerFactory();  
EntityManager em = factory.createEntityManager();  
  
// Transaktion "starten":  
em.getTransaction().begin();  
  
// Objekte erstellen, Speichern ...  
Adresse adr = new Adresse ( ... );  
em.persist(adr);  
  
// Änderungen in die Db speichern:  
em.getTransaction().commit();  
  
// EntityManager schliessen:  
em.close();
```

### Methoden für EntityManager

```
void persist (Object entity)  
<T> T find(Class<T>, Object primaryKey)  
<T> T merge (T entity)  
void remove (Object entity)  
...
```

# Models

## Verleger Model

```
@Entity
//@Inheritance(strategy= InheritanceType.JOINED) bei Vererbung
public class Verleger implements Serializable{
    @Id
    @GeneratedValue
    private Integer id;
    private String name;
    @OneToMany (mappedBy="verleger")
    private List<Buch> buchListe;

    // Konstruktoren und Methoden ...
}
```

## Buch Model

```
@Entity
public class Buch implements Serializable {
    @Id
    @GeneratedValue
    private Integer id;
    private String titel;
    private String isbn;
    @ManyToOne
    private Verleger verleger;
    // Weitere Attribute, Konstruktoren und Methoden ...
}
```

## Ausführung

```
...
em.getTransaction().begin();
Verleger verleger = em.find(Verleger.class, 3);
Buch buch = em.find(Buch.class, 33);
buch.setVerleger(verleger); // 1. Verleger in Buch setzen
verleger.getBuchListe().add(buch); // 2. Buch zum Verleger hinzufügen
em.getTransaction().commit();
...
```

## Weitere Annotationen

```
@OneToOne
```

```

@OneToMany
@ManyToOne
@ManyToMany
// (mappedBy="projects") für bidirektionale Verknüpfungen
// (cascade=CascadeType.ALL) für kaskierende Aktionen

@Column(name="Nachname")
@JoinTable(name="student_lerngruppe")
@JoinColumn(name="lerngruppe_id")
...

```

## Abfragen

```

EntityManager em = JpaUtil.getEntityManagerFactory().createEntityManager();

```

### Query

```

Query q = em.createQuery("SELECT p FROM Person p");
Person p = (Person) q.getSingleResult(); // muss gecastet werden
List<Person> pList = (List<Person>) q.getResultList(); muss gecastet werden

```

### TypedQuery

```

TypedQuery<Person> tQuery = em.createQuery("SELECT p FROM Person p", Person.class);
Person p = tQuery.getSingleResult();
List<Person> pList = tQuery.getResultList();
for (Person p: pList){
    System.out.println(p.getName() + " " + p.getVorname());
}

```

### NativeQuery

```

String sql = "SELECT * FROM adresse WHERE plz > 6000";
Query q = em.createNativeQuery(sql, Adresse.class);
List<Adresse> adrList = q.getResultList();
...

```

### Parameter binding

```

TypedQuery<Person> q = em.createTypedQuery("SELECT p FROM Person p where p.name=?1 AND p.vorname=?2");
q.setParameter(1, "Pechvogel");
q.setParameter(2, "Hansli");

```



## Java Persistence Query Language (JPQL)

### SELECT

```
SELECT p FROM Person p
SELECT p, a FROM Person p, Adresse a
```

### WHERE

```
SELECT p FROM Person p WHERE p.vorname= 'Hansli'
SELECT p FROM Person p WHERE p.name='Meier' AND p.vorname LIKE '%and'
SELECT a FROM Adresse a WHERE a.plz > 10000 OR ort LIKE '%ns'
SELECT a FROM Adresse a WHERE a.plz between '6000' AND '7000'
SELECT a FROM Adresse a WHERE a.plz IN ('6000', '6010', '6030', '6048')
```

### ORDER BY

```
SELECT p FROM Person p WHERE p.name='Meier' ORDER BY p.vorname DESC
SELECT a FROM Adresse a ORDER BY a.plz ASC
```

### JOIN

```
// INNER JOIN
SELECT p, a FROM Person p INNER JOIN p.adresse a

// LEFT OUTER JOIN
SELECT p, a FROM Person p LEFT JOIN p.adresse a
```

# Sockets

## TCP-Sockets

### Server Code

```
// ServerSocket erzeugen
ServerSocket server = new ServerSocket(port);

// ClientSocket holen, wenn eine Verbindung gewünscht wird
Socket client = server.accept();

// Informationen ueber den Client ausgeben
String hostName = client.getInetAddress().getHostName();
int p = client.getPort();
System.out.println("Verbindung mit: " + hostName + ", Port: " + p + "\n");

// InputStream vom Client holen
InputStream is = client.getInputStream();

// vom Client zugestellten Daten ausgeben
int c = 0;
while ((c = is.read()) != -1){
    System.out.print((char) c);
}
```

### Client Code

```
// Socket erzeugen und Verbindung zum Server aufbauen
Socket socket = new Socket("localhost", 10001);

// Benachrichtigung
System.out.println("Verbindung mit Server hergestellt!");

// OutputStream vom Socket holen
OutputStream os = socket.getOutputStream();

// Meldung dem Server senden
String msg = "Das ist eine Test-Meldung!";
os.write(msg.getBytes());

// Verbindung schliessen
socket.close();
```

# UDP-Sockets

## Server Code

```
DatagramSocket socket = null;
DatagramPacket req = null, res = null;
byte[] buf = new byte[508];

// UDP-Socket erzeugen
socket = new DatagramSocket(9001);

// Request-DatagramPacket erzeugen
req = new DatagramPacket(buf, buf.length);
while(true){
    // Request empfangen (entgegennehmen)
    socket.receive(req);

    // Response erzeugen
    res = new DatagramPacket(req.getData(), req.getLength(),
        req.getAddress(), req.getPort());

    // Response senden
    socket.send(res);
}
```

## Client Code

```
String msg = "Das ist eine Test-Meldung!";
byte [] resBuf = new byte[508];
int port = 9001;
InetAddress server = InetAddress.getByName("localhost");

// Socket erzeugen
DatagramSocket socket = new DatagramSocket();

// Request erzeugen
DatagramPacket req = new DatagramPacket(msg.getBytes(), msg.length(),
    server, port);

// Request senden
socket.send(req);
DatagramPacket res = new DatagramPacket(resBuf, resBuf.length);

// Response empfangen
socket.receive(res);
System.out.println("Antwort: " + new String(res.getData()));
```

# Multicast-Sockets

## Sender Code

```
String msg = "Diese Meldung geht an alle Gruppenmitglieder!";
MulticastSocket s = null;
DatagramPacket mOut = null;
String mcIp= "230.2.2.2";
InetAddress group = InetAddress.getByName(mcIp);

// Socker erzeugen
s = new MulticastSocket(4004);

// Der Gruppe beitreten
s.joinGroup(group);

// Nachricht erzeugen
mOut = new DatagramPacket(msg.getBytes(), msg.length(), group, 4004);

// Nachricht senden
s.send(mOut);

// Gruppe verlassen
s.leaveGroup(group);
if (s != null) s.close();
```

## Receiver Code

```
MulticastSocket s = null;
DatagramPacket mIn = null;
String mcIp= "230.2.2.2";
InetAddress group = InetAddress.getByName(mcIp);

// Socker erzeugen
s = new MulticastSocket(4004);

// Der Gruppe beitreten
s.joinGroup(group);
mIn = new DatagramPacket(buf, buf.length, group, 4004);

// Nachricht empfangen
s.receive(mIn);

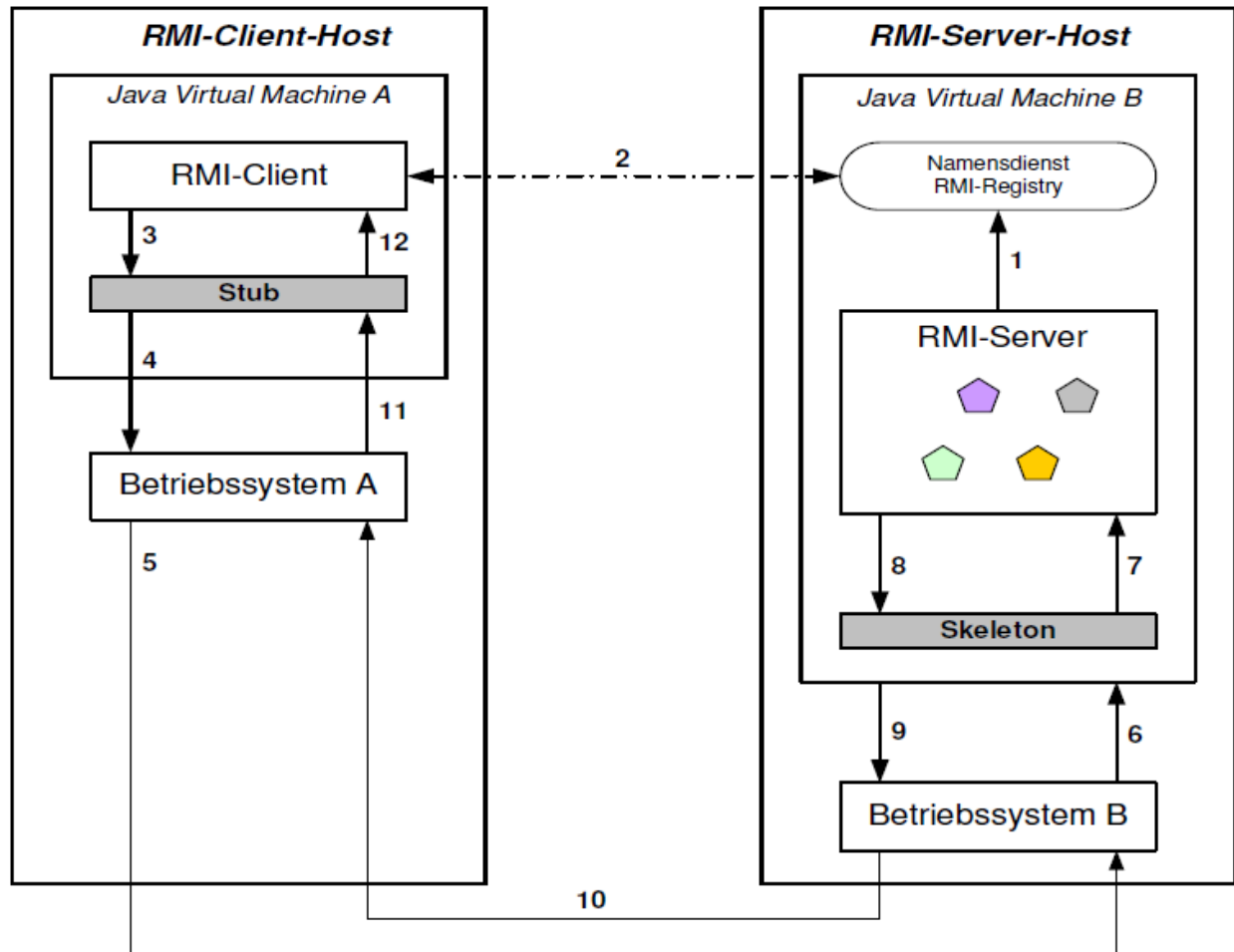
// Nachricht ausgeben
System.out.println("Empfangen: " + new String(mIn.getData()));

// Gruppe verlassen
```

```
s.leaveGroup(group);  
if (s != null) s.close();
```

# RPC

## RMI



## Interface

```
import java.rmi.*;

public interface Adder extends Remote {
    int add(int x, int y) throws RemoteException;
}
```

## Implementierung

```
import java.rmi.*;
import java.rmi.server.*;

public class AdderImpl extends UnicastRemoteObject implements Adder {
```

```

public AdderImpl() throws RemoteException

public int add(int x, int y) throws RemoteException {
    return x + y;
}
}

```

## Security Policy Datei

```

// Datei im Root-Verzeichnis ablegen als adders.policy
grant {
    permission java.security.AllPermission;
};

```

## Server Code

```

public static void main(String[] args){
    try {
        // Entferntes Objekt erzeugen
        Adder adder = new AdderImpl();

        // Registry-Instanz erzeugen bzw. starten
        Registry reg = LocateRegistry.createRegistry(port);

        // Entferntes Objekt beim Namensdienst registrieren
        if (reg != null) {
            reg.rebind("AdderObjekt", adder);
            System.out.print("Adder bound!");
        }

        // Ausgabe - Server bereit
        System.out.println("Adder bound");
    } catch (RemoteException re){
        re.printStackTrace();
    } catch (MalformedURLException me){
        me.printStackTrace();
    }
}

```

## Client Code

```

public class Main {
    public static void main(String[] args) {

        // policy-Datei angeben
        System.setProperty("java.security.policy", "adders.policy");
    }
}

```

```
// SecurityManager installieren
System.setSecurityManager(new RMISecurityManager());

// URL definieren
String url = "rmi://196.168.1.25:1099/AdderObjekt";

// Referenz auf das entfernte Objekt holen
Adder adderObj = (Adder) Naming.lookup(url);

// Methode 'add' des entfernten Objekts aufrufen
int sum = adderObj .add(13, 37);

// Ergebnis ausgeben
System.out.println("13 + 37 = " + sum);
}
}
```



# WebService

## JAX-WS

### Interface

```
package time.model;
import javax.jws.*;
import java.util.List;

@WebService
public interface Time {

    @WebMethod
    long getCurrentTime(@WebParam(name = "cityName") String cityName);

    @WebMethod
    List<String> getAvailableCityNames() throws Exception;
}
```

### Implementierung

```
package time.business;
import javax.jws.WebService;
import time.model.Time;

@WebService(endpointInterface = "time.model.Time")
public class TimeImpl implements Time {

    public long getCurrentTime(String cityName) {
        // Implementierung ...
    }

    public List<String> getAvailableCityNames() throws Exception {
        // Implementierung ...
    }
}
```

### Publisher

```
package time;

public class Publisher {

    public static void main(String[] args) {

        // Service-Objekt erstellen
        Time service = new TimeImpl();
    }
}
```

```

// URI definieren
String uri= "http://localhost:9090/time";

// Webservice publizieren
Endpoint ePoint = Endpoint.publish(uri,service);

// Dialog zum Beenden des WebServices anzeigen
JOptionPane.showMessageDialog(null, "Server beenden");

// Webservice-Ausführung beenden
ePoint.stop();
}
}

```

## Client-Artefakte generieren

```
...> wsimport -keep http://localhost:9090/time?wsdl
```

## Client

```

package time.client;

import java.util.*;
import time.business.Time;
import time.business.TimeImpl;

public class Client {
    public static void main(String[] args) {

        // Service kreieren
        TimeImpl service = new TimeImpl ();

        // Proxy kreieren (Client-Stub)
        Time proxy = service.getTimeImplPort();

        // Aktuelle Zeit in Wolgograd abfragen
        long timeInMillis = proxy.getCurrentTime("Wolgograd");
        Date d = new Date(timeInMillis);

        // Ausgabe
        System.out.println("Zeit hier: " + new Date());
        System.out.println("Zeit in Wolgograd: " + d);
    }
}

```

# MultiThreading

## Thread Klasse

### Vererbung

```
import java.text.SimpleDateFormat;
import java.util.Date;

public class Uhr extends Thread {
    public void run() {
        SimpleDateFormat sdf = new SimpleDateFormat("hh:mm:ss:SSS");
        while (true) {
            try {
                Date d = new Date();
                System.out.println("Zeit: " + sdf.format(d));
                Thread.sleep(1000);
            } catch (InterruptedException e) {
                // Ausnahmebehandlung ...
            }
        }
    }
}
```

### Ausführen

```
public class Main {
    public static void main(String[] args) {

        // Klasse Uhr instanzieren
        Uhr timeThread = new Uhr();

        // Thread-Ausfuehrung starten
        timeThread.start();
    }
}
```

## Runnable Interface

### Superklasse ZeitHandler

```
import java.text.SimpleDateFormat;
```

```

public class ZeitHandler {
    protected SimpleDateFormat sdf = null;

    public ZeitHandler() {

        // SimpleDateFormat erstellen
        sdf = new SimpleDateFormat("dd.MM.yyyy 'at' hh:mm:ss");
    }
}

```

## Unterklasse Uhr

```

public class Uhr extends ZeitHandler implements Runnable {
    public void run() {
        while (true) {
            try {
                String dateAsString = sdf.format(new java.util.Date());
                System.out.println("Date & Time: " + dateAsString);
                Thread.sleep(1000);
            } catch (InterruptedException e) {
                // Ausnahmebehandlung ...
            }
        }
    }
}

```

## Ausführung

```

public class Main {
    public static void main(String[] argv) {

        // Ein Runnable-Objekt erzeugen
        Uhr runnableObj = new Uhr();

        // Einen Thread erzeugen, wobei dem Konstruktor als Parameter ein
        // Runnable-Objekt uebergeben wird
        Thread timeObj = new Thread(runnableObj);

        // Ausfuehrung starten
        timeObj.start();
    }
}

```

# Interrupt Methode

## Aufruf

```
public class Main {  
    public static void main(String[] args) {  
        // Klasse Uhr instanzieren  
        Uhr timeThread = new Uhr();  
  
        // Thread-Ausfuehrung starten  
        timeThread.start();  
        try {  
            // Haupt-Thread 30 Sekunden schlaffen lassen  
            Thread.sleep(30000);  
  
            // Den timeThread stoppen  
            timeThread.interrupt();  
        } catch (InterruptedException e) {  
            // Ausnahmebehandlung ...  
        }  
    }  
}
```

## Verwertung

```
import java.text.SimpleDateFormat;  
  
public class Uhr extends Thread {  
    public void run() {  
        SimpleDateFormat sdf = new SimpleDateFormat("hh:mm:ss:SSS");  
        try {  
            while (!isInterrupted()) {  
                String dateAsString = sdf.format(new java.util.Date());  
                System.out.println("Zeit: " + dateAsString);  
                Thread.sleep(1000);  
            }  
        } catch (InterruptedException e) {  
            // Ausnahme behandeln falls nötig bzw. sinnvoll ...  
        }  
    }  
}
```

# Executor Framework

## Implementierung

```
public class PrimeFactorsPrinter implements Runnable {
    private long number;

    public PrimeFactorsPrinter(long number) {
        this.number = number;
    }

    @Override
    public void run() {
        long currentValue = number;
        List<Long> primes = new ArrayList<>();

        for (long i = 2; i <= currentValue; i++) {
            if (currentValue % i == 0) {
                primes.add(i);
                currentValue /= i;
                i = 1;
            }
        }
        show(primes); // Resultat anzeigen (Code hier nicht angegeben)
    }
}
```

## Ausführung

```
import java.util.concurrent.*;

public class Main {
    public static void main(String[] args) throws InterruptedException {

        // Anzahl Threads
        final int NUMBER_THREADS = 10;

        // ExecutorService erstellen
        ExecutorService executor = Executors.newFixedThreadPool(NUMBER_THREADS);

        for (long i = 1000000001; i < 10000000050; i++) {
            executor.execute(new PrimeFactorsPrinter(i));
        }

        executor.shutdown();
    }
}
```

## Callable und Future

### Implementierung

```
public class PrimeFactorsFinder<V> implements Callable<List<Long>> {
    private Long n;

    public PrimeFactorsFinder(Long n) { this.n = n; }

    @Override
    public List<Long> call() throws Exception {
        List<Long> primeFactorsList = findPrimeFactors(n);
        return primeFactorsList;
    }

    private List<Long> findPrimeFactors(long n) {
        List<Long> primes = new ArrayList<>();
        // Implementierung ...
        return primes;
    }
}
```

### Ausführung

```
public class Main {
    public static void main(String[] args) {
        long startValue = 100000001;
        long endValue = 100000050;
        ExecutorService executor = Executors.newFixedThreadPool(5);

        for (Long i = startValue; i < endValue; i++) {
            Callable<List<Long>> c = new PrimeFactorsFinder<Long>(i);
            Future<List<Long>> primes = executor.submit(c);
            show(i, primes);
        }
        executor.shutdown();
    }

    private static void show(long number, Future<List<Long>> future) {
        try {
            List<Long> primes = future.get();
            if (primes.size() == 1) {
                System.out.println(number + ": PRIMZAHL");
            } else {
                String str = number + " = " + primes.get(0).longValue();
            }
        }
    }
}
```

```
        for (int i = 1; i < primes.size(); i++) {
            str += " * " + primes.get(i).longValue();
        }
        System.out.println(str);
    }
} catch (InterruptedException | ExecutionException e) {
    // Ausnahme behandeln ...
}
}
```

```
}
```