

Virtual and Augmented Reality

pbqk24

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Problem 1

Write a couple of sentences about the functional interfaces created and their inputs/outputs:

- Euler angle \leftrightarrow quaternion conversions
- Quaternion conjugate calculation
- Quaternion product calculation

The following functional interfaces were created:

Functional interface	Inputs	Outputs
Test	test	test

- Euler angle \rightarrow quaternion conversion
 - Input:
 - Output:
- Quaternion \rightarrow Euler angle conversion
 - Input/Output as above but swapped
- Quaternion conjugate calculation
 - Input:
 - Output:
- Quaternion product calculation
 - Input:
 - Output:

Problem 3

Alpha values and their effect on drift compensation for tilt correction.

Problem 4

Alpha values and their effect on drift compensation in yaw correction.

Problem 5

Include screenshots of orientation tracking results, and comment on the stability of each method.

Problem 6

Comment on what you see in the 3D plots of positional tracking results.