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## Clojure in Action

- Clojure Syntax (lisp)
- Building our First Project
  - Leiningen & Counterclockwise
- Channels (Aleph/Lamina)
- Log Server
- Java Interop
- Log4j Appender





### Clojure Syntax (lisp)

Name	Clojure Syntax	Java Equivalent
Symbols	atom, foo-bar, *foo*, etc.	Variables Names
Literals	42, "foo", nil, true, false, \c, :foo	Same
Keywords	:foo (like symbols, prefixed with colon)	None
Lists	(a b c) & '(a b c)	LinkedList
Vectors	[a b c]	Array
Maps (hashes)	{:a 1 :b 1} or {:a 1, :b 2}	Мар
Sets	#{:a :b :c}	Set



### Clojure Syntax (lisp)

Name	Clojure Syntax	Java Equivalent
Variable Definition	(def a "test")	String a="test";
Function Definition	<pre>(fn [x] (println x))  #(println %1)  (def tmp (fn [x] (println x))  (defn tmp [x] (println x))  (defn- tmp[x] (println x))</pre>	<pre>No parallel for in-line functions  public static void tmp(Object x){    System.out.println(x); }  private static void tmp(Object x){    System.out.prinln(x); }</pre>
Calling a function	(tmp "test")	tmp(test);



### Building our First Project

Leiningen (Clojure build tool similar to maven)

Description	Syntax
Create New Project	lein new <project name=""></project>
Download Dependencies	lein deps
Run Unit Tests	lein test
Jar up project files	lein jar
Launch a repl with project in classpath	lein repl
Clean project	lein clean
Create Eclipse Project Files – note this requires a dev dependency	lein eclipse
Build the coolest thing ever!	lein uberjar



### Building our First Project Leiningen – project.clj



### Building our First Project

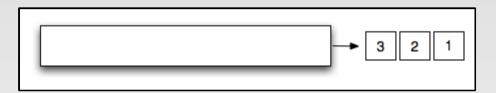
#### Counterclockwise (Clojure Eclipse plugin)

- Source code editing:
  - syntax coloring, rainbow parens
  - interaction with the REPL
  - paredit mode (80% done)
  - auto-indentation
  - Navigation
- Debug
  - Ability to add breakpoints to clojure source code
- REPL
  - syntax coloring
  - code completion



#### Channels - Lamina

Channels are event message queues



```
> (def ch (channel 1))
<== [1]
> (enqueue ch 2 3)
true
> ch
<== [1 2 3]
> (receive-all ch #(println "a:" %1))
a:1
a:2
a:3
```

#### **Other functions**

(receive ch) – one message

(receive-all ch) – all messages

(fork ch) – duplicate stream

(enqueue ch msg) – add msg

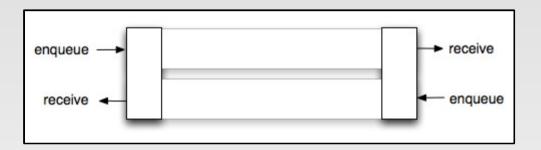
(close ch) – close channel

(close? ch) – check if closed

## Clojure in Action

#### Channels - Aleph

Communication framework based on channels



### Clojure in Action

#### Loggin Server

```
(ns org.cincyfp.log.server.core
  (:import (java.io.File)))
(use 'lamina.core 'aleph.tcp 'gloss.core 'gloss.io 'clojure.java.io)
(def log-writer (writer "/home/creighton/cool.log" :append true))
(def log-channel (channel))
(defn log-handler [channel client-info]
  (enqueue channel "ok")
  (receive-all channel (fn [msq] (enqueue channel "ok")
                     (enqueue log-channel msg))))
(def f (future
     (doseq [msq (lazy-channel-seq log-channel)]
       (.write log-writer (str msg))
       (.flush log-writer))))
(def msg-frame (string :utf-8 :delimiters [" EM "]))
(start-tcp-server log-handler {:port 10000, :frame msg-frame})
```

### Clojure in Action

#### Java Interop – Clojure to Java

#### Calling a Method

```
>(.toUpper "fred")
"FRED"

>(. (System/out) (println "test"))
test

>(.. System (getProperties) (get "os.name"))
"Linux"

>(doto (new java.util.HashMap) (.put "a" 1) (.put "b" 2))
{a=1, b=2}
```

#### **Creating Objects**

```
>(new Thread #(println "tmp))
>(Thread. #(println "tmp))
```

### Clojure in Action

#### Java Interop – Java to Clojure

:gen-class (note :gen-interface is similar)

```
(gen-class :name TstAppender :extends org.apache.log4j.AppenderSkeleton)
(defn -append [this event]
  (println (.getMessage event)))
(defn -close [this]) ;nothing to clean up
(defn -requireLayout [this] false)
```

#### proxy

### Clojure in Action

### Log4j Appender

Defining the class and imports

```
(ns org.cincyfp.log4j.appender.core
  (:import (org.apache.log4j.AppenderSkeleton)
            (org.apache.log4j.spi.LoggingEvent)
            (org.apache.log4j.spi.ErrorCode)
            (org.apache.log4j.Layout)
            (org.apache.log4j.helpers.LogLog))
  (:gen-class
    :name "org.cincyfp.log4j.appender.CljAppender"
    :extends org.apache.log4j.AppenderSkeleton
    :state
                  state
    :init
                  myinit
    :methods [[getHost [] String]
              [setHost [String] void]
              [getPort [] int]
              [setPort [int] void]
              [createAsyncHandler [] void]
              [getHandlerFunc [] Runnable]]))
(use 'lamina.core 'aleph.tcp 'gloss.core)
```

### Clojure in Action

### Log4j Appender

#### Defining the constructor

```
; retures a vector containing a vector of args to be
; passed to the super constructor and the state
(defn -myinit []
  (let [ch (channel)]
  [[] (ref {:name "clj-append" :channel ch})]))
```

#### Defining setters and getters

```
(defn -getHost [this]
  (:host @(.state this)))

(defn -setHost [this nm]
  (let [state (.state this)]
        (dosync (alter state assoc :host nm))))
```



### **Important Links**

Leiningen (Maven like build tool)

https://github.com/technomancy/leiningen/downloads

Counterclockwise (Clojure Eclipse plugin)

http://ccw.cgrand.net/updatesite

Clojure Documentation

http://clojuredocs.org

http://clojure.org

