

# worksheet3-corrected

October 6, 2016

## 1 Course 3 - functions (corrected version)

Some comments about the assignment - This work is made for you: it is a revision of all previous worksheets. Moreover, the content of the following courses will be adapted depending on the results. For these reasons, the assignment must be personal. - Each exercise should be solved using the cells below it. If needed you can add more cells with the menu "Insert -> Insert Cell Above" and "Insert -> Insert Cell Below". - Your code should be clear and execute cleanly from top to bottom (you can check with the menu "Kernel -> Restart & Run All") - It is better to split your code into several cells rather than having a big cell with a lot of code - Do not modify the statements of the exercises. If you want to add comments to your answers, either use Python comment (with #) or create new cell of Markdown type. - Each function you program should come with examples.

## 2 Functions

In the previous worksheets you have already used a lot of Python functions like `print`, `len`, `math.cos`, `numpy.arange` or `matplotlib.pyplot.plot` (do you have others in mind?). Functions are useful because they allow you to write code that you can reuse at several places in a computation. In this worksheet we will learn how to write them.

We present the syntax by writing a function which takes in argument two numbers  $x$  and  $y$  and returns the value of  $\cos(x) + \sin(y)$ .

```
def f(x, y):  
    from math import cos, sin  
    s = cos(x)  
    t = sin(y)  
    return s + t
```

The keyword `return` specifies the value to be returned by the function. It can be any Python object.

**Exercise:** - Copy the function `f` above in a code cell and test it with various input values. - Program the function  $g : z \mapsto \exp(z^2 + z + 1)$ . - What is the value of  $f(g(1.0), 2.3)$ ?

```
In [1]: def f(x, y):  
        from math import cos, sin  
        s = cos(x)  
        t = sin(y)  
        return s + t
```

```
In [2]: f(0, 1)
```

```
Out[2]: 1.8414709848078965
```

```
In [3]: f(-0.3, 4.13)
```

```
Out[3]: 0.12018544334051251
```

```
In [ ]:
```

```
In [4]: def g(z):  
        from math import exp  
        return exp(z*z + z + 1)
```

```
In [5]: g(3)
```

```
Out[5]: 442413.3920089205
```

```
In [ ]:
```

```
In [6]: f(g(1.0), 2.3)
```

```
Out[6]: 1.0742999676092524
```

```
In [ ]:
```

**Exercise:** Make a function `sign(x)` that returns the sign of a number `x` (i.e. `-1` if `x` is negative, `0` if `x` is zero and `1` if `x` is positive).

```
In [7]: def sign(x):  
        if x > 0:  
            return 1  
        elif x < 0:  
            return -1  
        else:  
            return 0
```

```
In [8]: [sign(a) for a in range(-5,5)]
```

```
Out[8]: [-1, -1, -1, -1, -1, 0, 1, 1, 1, 1]
```

```
In [ ]:
```

**Exercise:** Let us consider the fibonacci sequence defined as

$$F_0 = F_1 = 1 \quad \text{and} \quad F_{n+2} = F_{n+1} + F_n$$

. - Write a function `fib_range(n)` that returns the list of the first  $n$  Fibonacci numbers. - Write a function `fib(n)` that returns the  $n$ -th Fibonacci number (this function must not use a list). - Check the following formulas up to  $n = 100$ :

$$F_{2n} = F_{n-1}^2 + F_n^2 \quad F_{2n+1} = F_{n+1}^2 - F_{n-1}^2$$

```

In [153]: def fib_range(n):
            if n <= 0:
                return []
            elif n == 1:
                return [1]
            else:
                l = [1,1]
                for i in range(n-2):
                    l.append(l[-1] + l[-2])
                return l

In [154]: fib_range(10)

Out[154]: [1, 1, 2, 3, 5, 8, 13, 21, 34, 55]

In [155]: [len(fib_range(i)) for i in range(10)]

Out[155]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

In [ ]:

In [19]: def fib(n):
            if n < 0:
                raise ValueError("negative n not allowed")
            elif n < 2:
                return 1
            else:
                f0 = f1 = 1
                for i in range(n-1):
                    z = f1
                    f1 = f0 + f1
                    f0 = z
                return f1

In [23]: fib(0)

Out[23]: 1

In [24]: fib(5)

Out[24]: 8

In [22]: [fib(i) for i in range(10)] == fib_range(10)

Out[22]: True

In [ ]:

In [183]: F = fib_range(200)

```

```
In [189]: # checking the first formula
all([F[2*n] == F[n-1]**2 + F[n]**2 for n in range(1,100)])
```

```
Out[189]: True
```

```
In [190]: # checking the second formula
all([F[2*n+1] == F[n+1]**2 - F[n-1]**2 for n in range(1,100)])
```

```
Out[190]: True
```

```
In [ ]:
```

**Exercise:** - Write a function `mean(l)` that returns the mean value of a list `l` made of floating point numbers. - Write a function `var(l)` that returns the variance of `l`. - Compute the mean and variance of the following list of numbers

```
[1.34, 12.25, 5.5, 3.26, 7.22, 1.7, 11.12, 3.33, 10.23]
```

```
In [25]: def mean(l):
        return sum(l) / len(l)
```

```
def var(l):
    m = mean(l)
    v = 0.0
    for x in l:
        v = v + (x-m)**2
    return v / len(l)
```

```
In [28]: mean([1,1])
```

```
Out[28]: 1.0
```

```
In [29]: mean([1,2,3])
```

```
Out[29]: 2.0
```

```
In [ ]:
```

```
In [30]: var([1,1])
```

```
Out[30]: 0.0
```

```
In [31]: var([1,2,3])
```

```
Out[31]: 0.6666666666666666
```

```
In [ ]:
```

```
In [32]: mean([1.34, 12.25, 5.5, 3.26, 7.22, 1.7, 11.12, 3.33, 10.23])
```

```
Out[32]: 6.216666666666667
```

```
In [33]: var([1.34, 12.25, 5.5, 3.26, 7.22, 1.7, 11.12, 3.33, 10.23])
```

```
Out[33]: 15.480866666666666
```

```
In [ ]:
```

**exercise:** The Collatz function is the function defined on the positive integers as  $\text{collatz}(n) = n/2$  if  $n$  is even and  $\text{collatz}(n) = 3n + 1$  otherwise. It is a conjecture that starting from any positive integer and repeatedly applying the collatz function we end up with the cycle  $1 \mapsto 4 \mapsto 2 \mapsto 1$ . For example

$$3 \mapsto 10 \mapsto 5 \mapsto 16 \mapsto 8 \mapsto 4 \mapsto 2 \mapsto 1.$$

- Program the function `collatz(n)`.
- Write a function `collatz_length(n)` that returns the number of steps needed to reach 1 by applying the Collatz function starting from  $n$ .
- Compute the lengths needed to attain 1 with the Collatz function for the first 50th integers.
- Find the largest of these lengths.

```
In [34]: def collatz(n):  
        if n%2 == 0:  
            return n // 2  
        else:  
            return 3*n + 1
```

```
In [36]: print(collatz(3), collatz(4), collatz(1))
```

```
10 2 4
```

```
In [ ]:
```

```
In [37]: def collatz_length(n):  
        count = 0  
        while n != 1:  
            n = collatz(n)  
            count = count + 1  
        return count
```

```
In [38]: collatz_length(3)
```

```
Out[38]: 7
```

```
In [ ]:
```

```
In [40]: print([collatz_length(n) for n in range(1,51)])
```

```
[0, 1, 7, 2, 5, 8, 16, 3, 19, 6, 14, 9, 9, 17, 17, 4, 12, 20, 20, 7, 7, 15, 15, 10,
```

```
In [ ]:
```

In [ ]:

**Exercise:**

- What does the following function do?

```
def function(n):  
    d = []  
    for i in range(1, n+1):  
        if n % i == 0:  
            d.append(i)  
    return d
```

(hint: you might want to test this function with small positive integers  $n$  as input) - Can you find a more efficient way to program it?

```
In [41]: def function(n):  
        "Returns the divisors of n"  
        d = []  
        for i in range(1, n+1):  
            if n % i == 0:  
                d.append(i)  
        return d
```

```
In [42]: for n in range(1,20):  
        print(n, function(n))
```

```
1 [1]  
2 [1, 2]  
3 [1, 3]  
4 [1, 2, 4]  
5 [1, 5]  
6 [1, 2, 3, 6]  
7 [1, 7]  
8 [1, 2, 4, 8]  
9 [1, 3, 9]  
10 [1, 2, 5, 10]  
11 [1, 11]  
12 [1, 2, 3, 4, 6, 12]  
13 [1, 13]  
14 [1, 2, 7, 14]  
15 [1, 3, 5, 15]  
16 [1, 2, 4, 8, 16]  
17 [1, 17]  
18 [1, 2, 3, 6, 9, 18]  
19 [1, 19]
```

In [ ]:

**Exercise:** Given a smooth function  $f : \mathbb{R} \rightarrow \mathbb{R}$ , the Newton method consists in starting from an initial value  $x_0 \in \mathbb{R}$  and forming the sequence

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}.$$

Under certain general conditions, one can show that  $x_n$  converges to a root of  $f$  (if you are curious you can have a look at the corresponding [wikipedia article](#)). - Write a function `nth_root(s, n, x0, k)` that returns the term  $x_k$  of the Newton sequence obtained for the function  $f(z) = z^n - s$  and where  $x_0$  is the initial condition. - Try this function with  $s = 2, n = 2, x_0 = 1, k = 5$ . Which equation does satisfy the output? - Try more examples and check whether the returned value satisfy the equation  $f(z) = 0$ .

```
In [43]: def nth_roots(s, n, x0, k):
          x = x0
          for i in range(k):
              x = ((n-1)*x + s / x**(n-1)) / n
          return x
```

```
In [46]: sqrt2 = nth_roots(2, 2, 1.0, 5)
          print(sqrt2, sqrt2**2)
```

```
1.414213562373095 1.9999999999999996
```

```
In [ ]:
```

```
In [47]: cbirt2 = nth_roots(2, 3, 1.0, 5)
          print(cbirt2, cbirt2**3)
```

```
1.2599210498948732 2.0
```

```
In [ ]:
```

```
In [56]: # studying the speed of convergence
          for n in range(5,18):
              a = nth_roots(5, 12, 3.0, n)
              print(a, 5 - a**12)
```

```
1.9418495482740594 -2869.663007580449
1.780310213046638 -1008.7904574556771
1.6326827339964083 -353.77452663035245
1.4985219732018729 -123.22047634104769
1.3785147555466084 -42.09090420998932
1.275835810250663 -13.601049716410468
1.198095097809907 -3.74773250256351
1.1553207756459598 -0.6549790165403673
1.1441696752438786 -0.033675302637647064
1.1435318003683963 -0.00010306529686410215
```

```
1.1435298361014778 -9.736975670193715e-10
1.1435298360829202 3.552713678800501e-15
1.1435298360829205 -7.993605777301127e-15
```

In [ ]:

When calling a function you can also name the arguments. For example defining

```
def f(x, y):
    return x + 2*y
```

You can use any of the following equivalent form

```
f(1, 2)
f(x=1, y=2)
f(y=2, x=1)
```

**Exercise:** Copy, paste and execute the above code.

```
In [57]: def f(x, y):
          return x + 2*y
```

```
In [58]: f(1, 2)
```

```
Out[58]: 5
```

```
In [59]: f(x=1, y=2)
```

```
Out[59]: 5
```

```
In [60]: f(y=2, x=1)
```

```
Out[60]: 5
```

In [ ]:

It is also possible to set some of the arguments of a function to some default. For example

```
def newton_sqrt2(num_steps=5):
    x = 1.0
    for i in range(num_steps):
        x = (x + 2.0 / x) / 2.0
    return x
```

Defining the function as above, the argument `num_steps` is optional. You can hence use this function in any of the following form

```
newton_sqrt2()
newton_sqrt(12)
newton_sqrt(num_steps=12)
```



**Exercise:** - Find out what the above code is doing. - We have already seen some functions with optional arguments. Do you remember some?

```
In [66]: def newton_sqrt2(num_steps=5):  
         "Returns the square root of 2 using the Newton method"  
         x = 1.0  
         for i in range(num_steps):  
             x = (x + 2.0 / x) / 2.0  
         return x
```

```
In [62]: newton_sqrt2()
```

```
Out[62]: 1.414213562373095
```

```
In [64]: newton_sqrt2(12)
```

```
Out[64]: 1.414213562373095
```

```
In [65]: newton_sqrt2(num_steps=12)
```

```
Out[65]: 1.414213562373095
```

```
In [ ]:
```

**Exercise:** - Copy the function `nth_root`, change its name to `nth_root_bis` where: - the argument `x0` is optional with default `1.0` - the argument `k` is optional with default `10`

```
In [71]: def nth_root_bis(s, n, x0=1.0, k=10):  
         x = x0  
         for i in range(k):  
             x = ((n-1)*x + s / x**(n-1)) / n  
         return x
```

```
In [ ]:
```

```
In [72]: # the square root of 3  
         nth_root_bis(3, 2)
```

```
Out[72]: 1.7320508075688772
```

```
In [ ]:
```

It is valid to write a Python function that does not contain `return`. For example

```
def welcome_message(name):  
    s = "Hello " + name + "!"  
    print(s)
```

or with no argument

```
def am_i_beautiful():  
    return 'yes'
```

**Exercise:** - What do the above functions do? - Copy, paste and execute the function `welcome_message` in a code cell and call it with your name as argument. - What is the output value of `welcome_message`? (*hint*: use the `type` function that we used in the worksheet 1)

```
In [73]: def welcome_message(name):  
         s = "Hello " + name + "!"  
         print(s)
```

```
In [75]: def am_i_beautiful():  
         return 'yes'
```

```
In [77]: welcome_message("Euler")
```

Hello Euler!

```
In [78]: out1 = welcome_message("Robert")  
         out2 = am_i_beautiful()
```

Hello Robert!

```
In [79]: print(type(out1), type(out2))
```

```
<class 'NoneType'> <class 'str'>
```

```
In [ ]:
```

## 2.1 Recursion

We call a function recursive when it calls itself. The following is a recursive implementation of the factorial function

```
def factorial(n):  
    if n == 0:  
        return 1  
    else:  
        return n * factorial(n-1)
```

It can be viewed as the following mathematical definition of factorial

$$0! = 1 \quad n! = n \times (n-1)!$$

Let us insist that in a recursive function you always need a special case for the initial step. Otherwise your code contains an infinite loop.

**Exercise:** - Copy paste the `factorial` function above. - Make a for loop in order to print the value of `factorial(n)` for  $n$  from 0 to 10 included. - Implement a recursive function `binomial_rec(n, k)` to compute the binomial number  $\binom{n}{k}$ . - Implement a recursive function `fibonacci_rec(n)` to compute the  $n$ -th Fibonacci number. - In each case could you compute how many function calls are done? - Write a recursive function with no initial condition. What kind of errors do you get when it is called?

```
In [139]: def factorial_rec(n):
           if n == 0:
               return 1
           else:
               return n * factorial_rec(n-1)
```

```
In [140]: for n in range(11):
           print(n, factorial_rec(n))
```

```
0 1
1 1
2 2
3 6
4 24
5 120
6 720
7 5040
8 40320
9 362880
10 3628800
```

```
In [141]: def binomial_rec(n, k):
           "Return the binomial number (n,k) (recursive implementation)"
           if k < 0 or k > n:
               return 0
           elif k == 0 or k == n:
               return 1
           else:
               return binomial_rec(n-1, k) + binomial_rec(n-1, k-1)
```

```
In [142]: binomial_rec(4,2)
```

```
Out[142]: 6
```

```
In [143]: binomial_rec(5,3) == factorial_rec(5) / factorial_rec(3) / factorial_rec(2)
```

```
Out[143]: True
```

```
In [ ]:
```

```
In [144]: def fibonacci_rec(n):
           "Return the n-th Fibonacci number (recursive implementation)"
           if n < 0:
               raise ValueError("n must be non-negative")
           elif n <= 1:
               return 1
           else:
               return fibonacci_rec(n-1) + fibonacci_rec(n-2)
```

```
In [91]: print(fibonacci_rec(0), fibonacci_rec(1), fibonacci_rec(2), fibonacci_rec(3))
```

```
1 1 2 3
```

```
In [92]: all(fibonacci_rec(k) == fib(k) for k in range(10))
```

```
Out[92]: True
```

```
In [ ]:
```

```
In [146]: # here is a possible way to count the number of calls using
# global variables
counter = 0
```

```
def binomial_rec(n, k):
    global counter
    counter = counter + 1
    if k < 0 or k > n:
        return 0
    elif k == 0 or k == n:
        return 1
    else:
        return binomial_rec(n-1, k) + binomial_rec(n-1, k-1)
```

```
In [147]: counter = 0
          binomial_rec(4,2)
          print(counter)
```

```
11
```

```
In [148]: counter = 0
          binomial_rec(6,3)
          print(counter)
```

```
39
```

```
In [149]: counter = 0
          binomial_rec(10,5)
          print(counter)
```

```
503
```

```
In [152]: # the number of function calls is ENORMOUS!
          for n in range(1,12):
              counter = 0
              binomial_rec(2*n, n)
              print(n, counter)
```

```

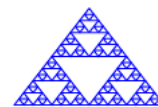
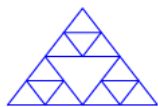
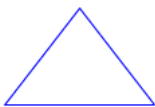
1 3
2 11
3 39
4 139
5 503
6 1847
7 6863
8 25739
9 97239
10 369511
11 1410863

```

In [ ]:

In [ ]:

**Exercise:** Use a recursive function to draw the following pictures



```

In [100]: import numpy as np
          import matplotlib.pyplot as plt

```

```

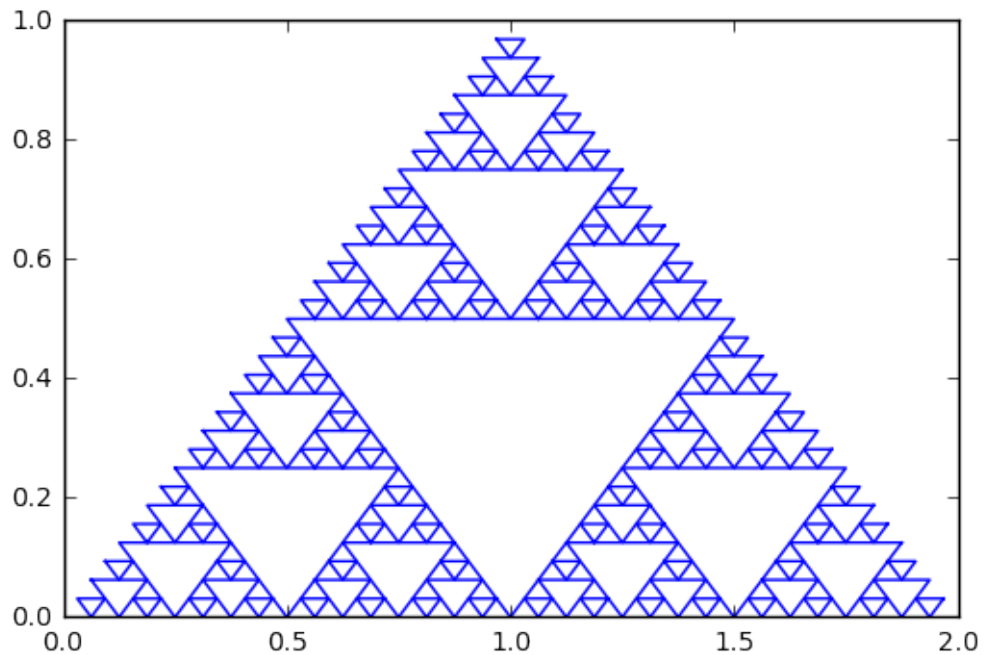
In [130]: def recursive_figure(X, Y, depth):
          if depth != 0:
              Xmids = [(X[i]+X[i+1])/2 for i in range(3)]
              Ymids = [(Y[i]+Y[i+1])/2 for i in range(3)]
              plt.plot(Xmids + [Xmids[0]], Ymids + [Ymids[0]], 'b')
              recursive_figure([X[0],Xmids[2],Xmids[0],X[0]], [Y[0],Ymids[2],Ymids[0],Y[0]], depth-1)
              recursive_figure([X[1],Xmids[0],Xmids[1],X[1]], [Y[1],Ymids[0],Ymids[1],Y[1]], depth-1)
              recursive_figure([X[2],Xmids[1],Xmids[2],X[2]], [Y[2],Ymids[1],Ymids[2],Y[2]], depth-1)

```

```

In [132]: X = [0,2,1,0]
          Y = [0,0,1,0]
          recursive_figure(X, Y, 5)
          plt.show()

```



In [ ]:

In [ ]:

In [ ]:

## 2.2 Extra exercises (optional, if you do all I buy you a beer)

**Exercise (++):** We have at our disposition three lists `l1`, `l2` and `l3`. At each step we are allowed to take the last element from a list and put it on the top of another list. But all lists should always be in increasing order.

The following example is a valid sequence of moves

<code>l1</code>	<code>l2</code>	<code>l3</code>
<code>[0, 1, 2]</code>	<code>[]</code>	<code>[]</code>
<code>[0, 1]</code>	<code>[]</code>	<code>[2]</code>
<code>[0]</code>	<code>[1]</code>	<code>[2]</code>
<code>[0]</code>	<code>[1, 2]</code>	<code>[]</code>
<code>[]</code>	<code>[1, 2]</code>	<code>[0]</code>
<code>[2]</code>	<code>[1]</code>	<code>[0]</code>
<code>[2]</code>	<code>[]</code>	<code>[0, 1]</code>
<code>[]</code>	<code>[]</code>	<code>[0, 1, 2]</code>

Write a (recursive) function that print all steps to go from

```
l1 = [0, 1, 2, 3, 4]
l2 = []
l3 = []
```

to

```
l1 = []
l2 = []
l3 = [0, 1, 2, 3, 4]
```

```
In [ ]:
```

```
In [ ]:
```

**Exercise (++):** Write a recursive function that solves the following problem: given a positive integer  $n$  and a positive rational number  $p/q$  find all solutions in positive integers  $1 \leq a_1 \leq a_2 \leq \dots \leq a_n$  that satisfies

$$\frac{1}{a_1} + \frac{1}{a_2} + \dots + \frac{1}{a_n} = \frac{p}{q}.$$

(you could first prove that there are finitely many solutions)

```
In [ ]:
```

```
In [ ]:
```

**Exercise (++):** Write a function `plot_conic(a, b, c, d, e, f)` that plots the conic of equation

$$ax^2 + bxy + cy^2 + dx + ey + f = 0$$

.

```
In [ ]:
```

```
In [ ]:
```

**Exercise (++):** A square in a list is a sublist that is repeated twice. For example, the list `[0, 1, 2, 1, 2]` contains a repetition of the sublist `[1, 2]`. And `[0, 2, 1, 1, 2]` contains a repetition of `[1]`. A list that does not contain a square is called squarefree. For example, `[0, 1, 2, 0, 1]` is squarefree. - Write a function to check if a given list is squarefree. - How many lists containing only the numbers 0 and 1 are squarefree? - Find the smallest lexicographic squarefree list containing only the letters 0, 1 and 2 and has length 100.

```
In [ ]:
```

```
In [ ]:
```

**Exercise (++):** For each recursive function you wrote make a non-recursive version.

```
In [ ]:
```

```
In [ ]:
```

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