## Copie d'un fichier octet par octect sans socket TCP

```
import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;
public class ex1 {
           public static void main (String[] args) throws IOException {
                      if(args.length != 2){
                                 System.out.println("Usage: <filename> <new filename>");
                                 System.exit(1);;
                      }
                      String fileName = args[0];
                      String newFileName =args[1];
                      FileInputStream file = new FileInputStream(fileName);
                      FileOutputStream newFile = new FileOutputStream(newFileName);
                      for (int buffer = file.read(); buffer!=-1; buffer = file.read()) {
                                 newFile.write(buffer);
                      file.close();
                      newFile.close();
           }
Transfert de fichier simple par socket TCP/IP Fichier client
import java.io.IOException;
import java.io.InputStream;
import java.io.OutputStream;
import java.net.Socket;
import java.net.InetSocketAddress;
import java.net.InetAddress;
public class ex4 Client {
           public static void main (String[] args) throws IOException {
                      if (args.length != 1) {
                                 System.out.println("usage: <filename>");
                                 System.exit(1);
                      }
                      // Envoi du nom du fichier
                      Socket socket = new Socket();
                      InetSocketAddress adrDest = new InetSocketAddress("127.0.0.1",3000);
                      socket.connect(adrDest);
                      byte[] bufE = args[0].getBytes();
                      OutputStream os = socket.getOutputStream();
                      os.write(bufE);
                      System.out.println("Message envoyé");
                      // Reception d'une réponse
                      byte[] bufR = new byte[2048];
                      InputStream is = socket.getInputStream();
                      String reponse = new String(bufR, 0, is.read(bufR));
                      System.out.println(reponse);
           }
}
```

## Fichier serveur

```
import java.io.IOException;
import java.io.InputStream;
import java.io.OutputStream;
import java.net.Socket;
import java.net.InetSocketAddress;
import java.net.ServerSocket;
import java.io.FileInputStream;
import java.io.FileOutputStream;
public class ex4_Serveur {
           public static void main (String[] args) throws IOException {
                      System.out.println("Demmarrage serveur ...");
                      ServerSocket socketEcoute = new ServerSocket();
                      socketEcoute.bind(new InetSocketAddress(3000));
                      Socket socketConnexion = socketEcoute.accept();
                      System.out.println("client est connecté");
                      // reception
                      byte[] bufR = new byte[2048];
                      InputStream is = socketConnexion.getInputStream();
                      int lenBufR = is.read(bufR);
                      if (lenBufR != -1) {
                                 String fileName = new String(bufR, 0 ,lenBufR);
                                 System.out.println("file recu = "+fileName);
                                 FileInputStream file = new FileInputStream(fileName);
                                 System.out.println("fichier receptionné");
                                 OutputStream os = socketConnexion.getOutputStream();
                                 System.out.println("Message envoyé");
                      }
}
```