Warp Syndrome UI UML

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Static_image

Button

bool pushed

Editable Text

p2SString text
int max_characters
int font
int textscale

-ReadKeyboard()

Static Text

p2SString text
int font
int textscale

UI_Manager

p2List UI_element_list

-PreUpdate()
-Update()
-PostUpdate()
-AddElement()

UI

SDL_Rect measures
SDL_Texture texture

-Blit()
-OnClick()