

Markdown - Module

- **Gadget**
- **Message Requester**
- **Help Window**

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Overview

The gadget can display text formatted with the [MarkDown Syntax](#) .
Markdown¹ is a lightweight MarkUp language that you can use to add formatting elements to plaintext text documents.

- [Markdown Support](#)
- [Supported Emojis](#)

¹ Created by John Gruber in 2004.

Markdown Support











Basic Syntax











- Headings
- Emphasis: Bold / Italic / Code
- Blockquotes
- ordered and unordered Lists
- Horizontal Rules
- Links and Autolinks
- Images

Extended Syntax

- Task Lists
- Definition Lists
- Tables
- Fenced code Blocks
- Footnotes
- Strikethrough
- Highlight
- Underline (or Insert)
- Subscript and Superscript
- Abbreviation
- Emoji ([supported](#))

Supported Emojis

-  telephone receiver
 -  envelope
 -  calendar
 -  memo
 -  pencil
 -  bookmark
 -  bulb
 -  magnifier
 -  paperclip
 -  warning
-

-  grinning face with big eyes
-  slightly smiling face
-  smirking face
-  smiling face with sunglasses
-  slightly frowning face
-  angry face
-  worried face
-  winking face
-  rolling on the floor laughing
-  face with rolling eyes

Markdown - Gadget

Syntax:

```
Gadget(GNum.i, X.i, Y.i, Width.i, Height.i,  
Flags.i=#False, WindowNum.i=#PB_Default)
```

Flags:

#AutoResize - *automatic resizing of the gadget*

#Borderless - *draw no gadget frame*

Markdown Text

Show Markdown

Adding or changing markdown text.

Syntax:

```
SetText(GNum.i, Text.s)
```

Export Markdown

Export displayed text as HTML or PDF.

Syntax:

```
Export(GNum.i, Type.i, File.s="", Title.s="")
```

Type:

#HTML - *Export as HTML*

#PDF - *Export as PDF*

Markdown - Requester

Syntax:

```
Requester(Title.s, Text.s, Flags.i=#False,  
Parent.i=#PB_Default)
```

Flags:

#YesNo / #YesNoCancel - *use these buttons (otherwise OK)*
#Info / #Question / #Error / #Warning - *show this symbol*

Markdown - Help

Syntax:

```
Help(Title.s, File.s, Label.s="", Flags.i=#False,  
Parent.i=#PB_Default)
```

Flags:

`#AutoResize` - *resizing of the window and the gadget*

Create Help File

Module Commands

Man kann eine Hilfedatei mit den im Modul verfügbaren Befehlen erstellen:

```
If CreateHelp("Help.mdh")  
    AddHelpItem("Title 1", "Text 1", "Label 1", 0)  
    AddHelpItem("Title 2", "Text 2", "Label 2", 0)  
    CloseHelp()  
EndIf
```

EasyHelpEditor

It is easier and more comfortable with the EaseHelp-Editor program: [Download](#)