



Bryan Wienhoff

10303 W. 62nd Ave, Arvada,
Colorado, 80003

bhoff1980@gmail.com

217-725-2526

https://github.com/Hoffalypse

bryan-wienhoff

BryanWienhoff

WORK EXPERIENCE

Monarch Casino Resort Spa (April 15, 2021 - Present)

Poker Room Supervisor

Dual Rate Position Comprised of Poker Dealing and Floor Management. Management Duties Include Dealer Training, Employee Reviews, Floor Calls, and Guest Complaint Resolution.

Ameristar Resort Casino (December 26, 2016 - April 01, 2021)

Poker Room Supervisor

Similar Duties to current Position. Was Promoted from Entry Level Dealer to Management within 8 months.

Appliance Factory Outlet (April 01, 2013 - December 01, 2016)

Online Sales Manager

Managed Online Presence for one of the Largest Appliance Stores in the Nation. Controlled All Aspects including Web Maintenance, Sales, Marketing, Ordering and Inventory.

Quorum Consulting Group (January 15, 2006 - December 31, 2014)

Project Manager

Manage IT administrator Collaboration Processes. Identification and Development of new performance metrics. Provided Recommendations for Accounting Process Improvements.

CODING PROFICIENCIES

Proficient In

- HTML
- CSS , SASS
- JavaScript
- React
- Node.js, Express.js
- MongoDB
- SQL (using MySQL)

PROJECTS

My Portfolio

This is a React Portfolio of My Work I Designed

➦ <https://hoffalypse.github.io/bryan-wienhoff-portfolio/>

Bandopedia

All in one Music Searching App

This was a collaborative project to make a one stop place for all things music. Collected artist music data, tour dates and direct ticketing links.

➦ <https://joseeenrique.github.io/Music-App/>

Mythic + Team Creator

WOW App for Creating Teams

This was a collaborative project creating World of Warcraft teams to play with in the Mythic + adventure series. It is a full stack web application.

➦ <https://mythic-plus-team.herokuapp.com/>

EDUCATION

Southern Illinois University
Bachelor of Arts, International Relations

Denver University
Course Certificate, Full Stack Web Development

(June 06, 2022 - Present)