

支撑百亿级流量PHP引擎HHVM在百度的实战

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自我介绍

- 胡志广（百度-基础架构部）
- 2013 年加入百度（之前就职于2家创业公司和京东）
- 负责方向
 - HHVM
 - 百度私有云机器管理
- Facebook 感谢

assist with pull requests. Particular thanks to **Daniel Sloof**, **Markus Staab**, **Vadim Borodavko**, **Kristaps Kaupe**, **huzhiguang**, and the many others in the community currently pushing commits to our source base.

<http://hhvm.com/blog/875/wow-hhvm-is-fast-too-bad-it-doesnt-run-my-code>

目录

- 为什么使用HHVM
- HHVM in baidu
- HHVM VS PHP7

为什么使用HHVM

- HHVM 是什么？
- HHVM 百度调研

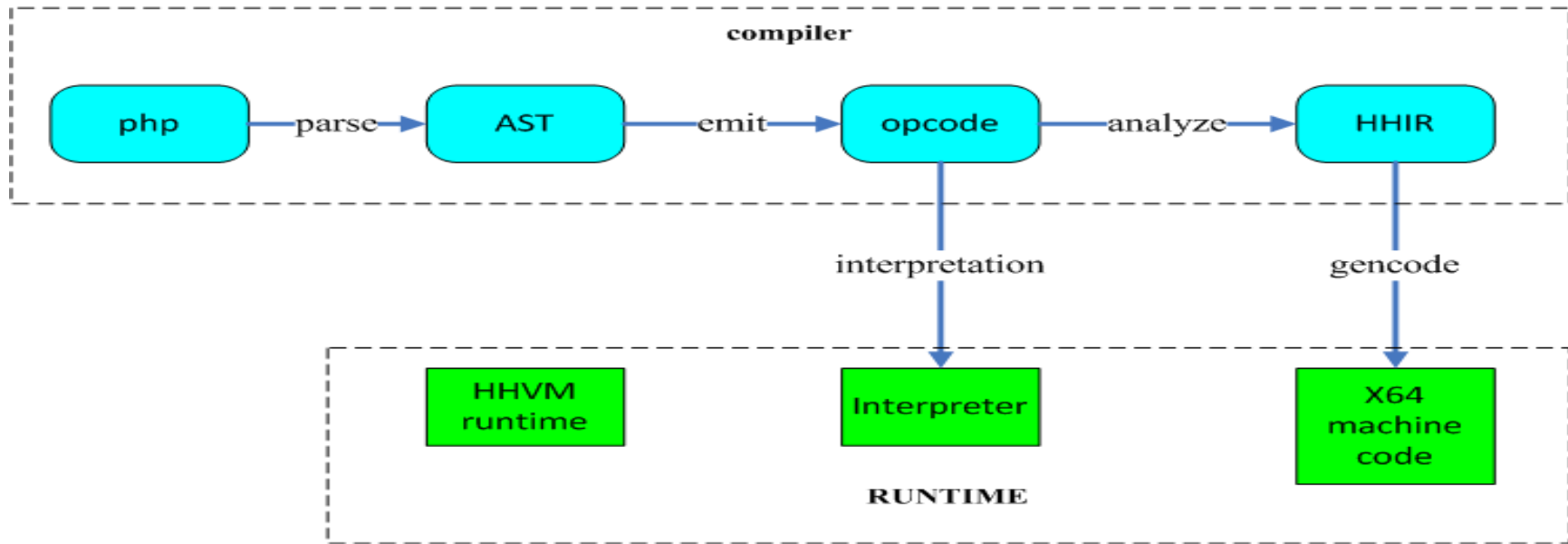


HHVM 是什么？

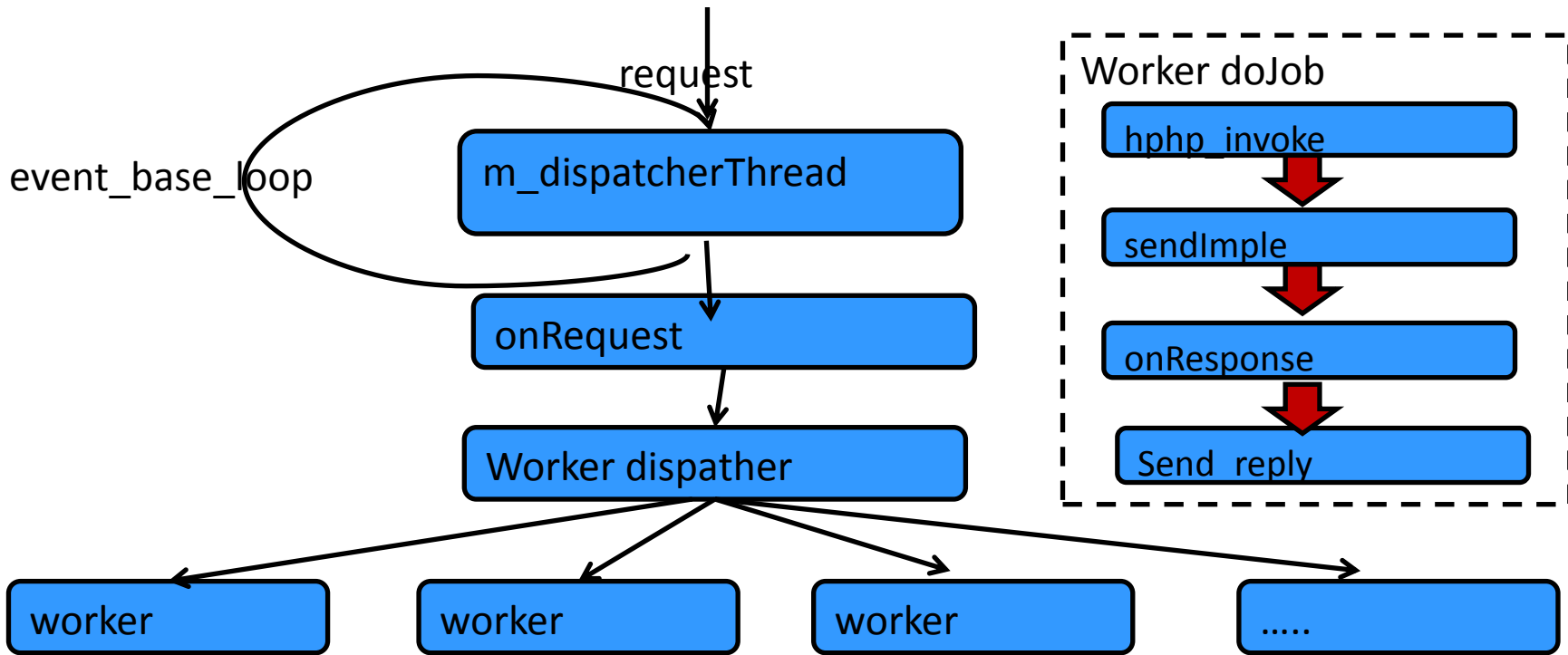
- PHP
- Hiphop
- HHVM



HHVM流程



HHVM Server 模型



HHVM admin server & trace

Admin server

```

/stop: stop the web server
/instance-id: optional, if specified, instance ID has to match
/translate: optional, hex encoded stacktrace in "stack" param
            required, stack trace to translate
/stack: optional, if specified, build ID has to match
/build-id: optional, whether to display frame ordinates
/return-build-id: returns build id that's passed in from command line
/instance-id: instance id that's passed in from command line
/compiler-id: returns the compiler id that built this app
/repo-schema: return the repo schema id used by this app
/check-repo: check tables of hhbc to judge whether error or not
/check-load: how many threads are actively handling requests
/check-queued: how many http requests are queued waiting to be
               handled
/check-health: return json containing basic load/usage stats
/check-ev: how many http requests are active by libevent
/check-backlog: how many http requests in listen queue
/check-pl-load: how many pagelet threads are actively handling
               requests
/check-pl-queued: how many pagelet requests are queued waiting to
                 be handled
/check-mem: report memory quick statistics in log file
/check-sql: report SQL table statistics
/check-sat: how many satellite threads are actively handling
            requests and queued waiting to be handled
/status.xml: show server status in XML
/status.json: show server status in JSON
/status.html: show server status in HTML
/status-on: main switch: enable server stats
/status-off: main switch: disable server stats
/status-clear: clear all server stats
/status-web: turn on/off server page stats (CPU and gen time)
/status-mem: turn on/off memory statistics
/status-apc: turn on/off APC statistics
/status-apc-key: turn on/off APC key statistics
/status-memc: turn on/off memcache statistics
/status-sql: turn on/off SQL statistics
/status-mutex: turn on/off mutex statistics
/sampling: optional, default 1000
/stats.keys: list all available keys
            from optional, <timestamp>, or <-n> second ago
            to optional, <timestamp>, or <-n> second ago
/stats.xml: show server stats in XML
            from optional, <timestamp>, or <-n> second ago
            to optional, <timestamp>, or <-n> second ago
/agg: optional, aggregation: *, url, code
/keys: optional, <key>, <key/hit>, <key/sec>, <regex>
/url: optional, only stats of this page or URL

```

```

{
  "load": 0
, "queued": 0
, "hhbc-roarena-capac": 0
, "t-size": 0
, "t-stubsize": 668
, "targetcache": 5224
, "rds": 5224
, "units": 0
, "Funcs": 4272
, "EvaluatedUnits": 0
, "CreateFuncs": 0
}

```

Trace

```

Reentry: enter (0x7fdd72c7ffc0) from top-level
dispatch: Enter ExecutionContext::dispatch(0x7fdd72c7ffc0)
dispatch: 0: FPushFuncD
dispatch: 6: FCall
dispatch: Halt ExecutionContext::dispatch(0x7fdd72c7ffc0)
----- after initial translation -----
digraph G {
  B0 -> B2; B0 -> B1
}

B0:
Function main at 39 (ID 2)
  -- bc 39, spoff 0 (main)
  39: FPushFuncD 2 "max2"
    (00) t0:FramePtr = DefFP
    (01) t1:StkPtr = DefSP<0> t0:FramePtr
    (04) checkCold<0> -> B1<unlikely>
  -> B2

B2: (preds B0)
  (08) t5:StkPtr = SpillFrame<2> t1:StkPtr, t0:FramePtr, Func(max2), InitNull
  -- bc 59, spoff 5 (main)
  59: FCall 2
    (12) t9:StkPtr = Call<0> t5:StkPtr, 22, Func(max2), "wxy", "abc"
  -- bc 61, spoff 1 (main)
  61: UnboxR
    (13) SyncABIRegs t0:FramePtr, t9:StkPtr
    (14) ReqBindJump<61>
  no fallthrough

-----unlikely blocks-----
B1<unlikely>: (preds B0)
  -- bc 39, spoff 0 (main)
  39: FPushFuncD 2 "max2"
    (02) SyncABIRegs t0:FramePtr, t1:StkPtr
    (03) ReqRetranslateOpt<0, 39>
  no fallthrough

```


HHVM 百度调研（2013）

- HHVM in JD
 - Cpu 节约**57%**
 - 响应时间**28.5ms ->15ms**
- BAIDU 某业务线调研
 - Beachmark

引擎	bench.php 耗时	micro_bench.php 耗时	bench_third.php 耗时
php5.2	6.692s	41.890s	9.226s
php5.5	3.609s	14.972s	5.893s
hhvm	0.579s	5.832s	2.869s

实际业务

引擎	优化前	业务优化后
php5.2	127ms	103ms
php5.5	107ms	87ms
hhvm	72ms	26ms

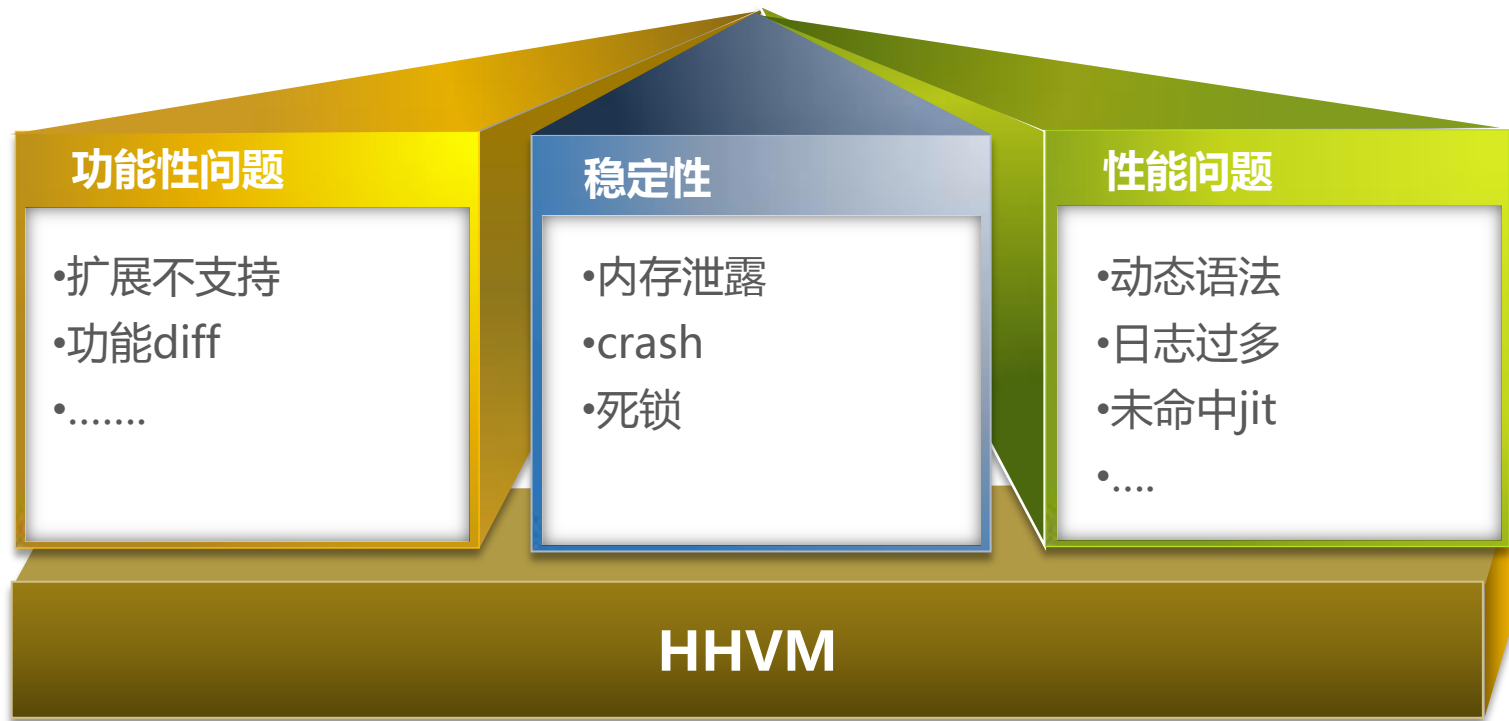
HHVM in Baidu

- HHVM 上线效果
- HHVM 使用问题
- HHVM 生态
- HHVM 迁移方案
- HHVM baidu 优化
- 线上问题分析
- Baidu 对hhvm的贡献

HHVM 线上效果

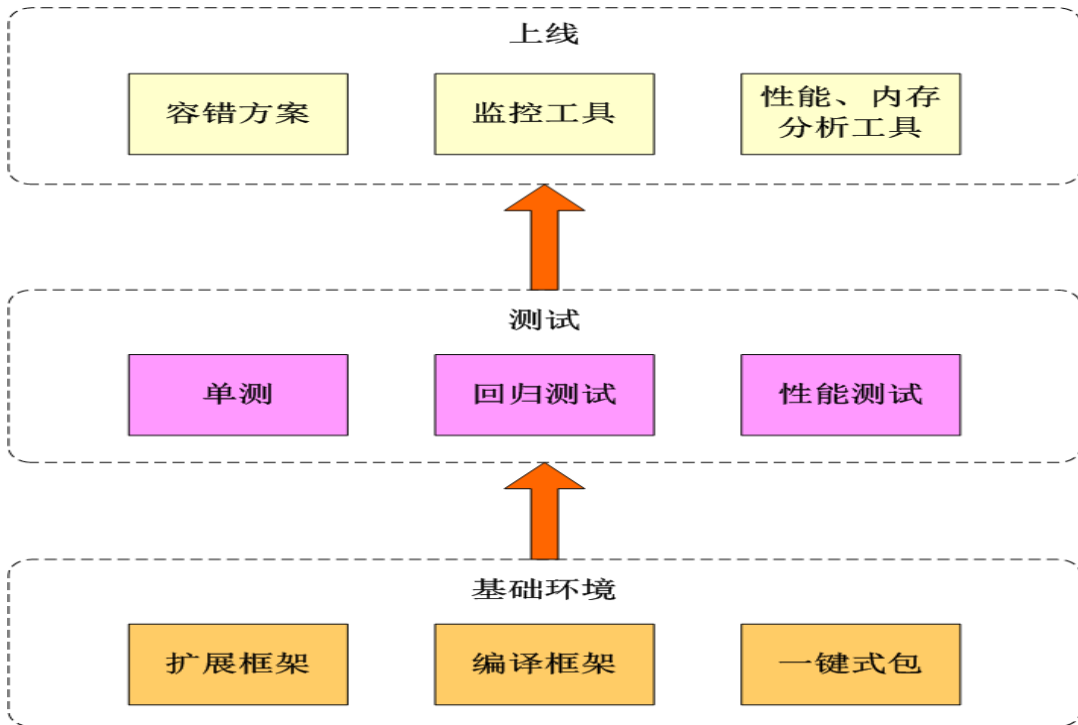
- 部署机器规模超过**6000**台+
- 日均访问HHVM的PV近**千亿**
- CPU使用率节约**40%~60%**
- 响应时间减少**50%~80%**

HHVM 使用问题



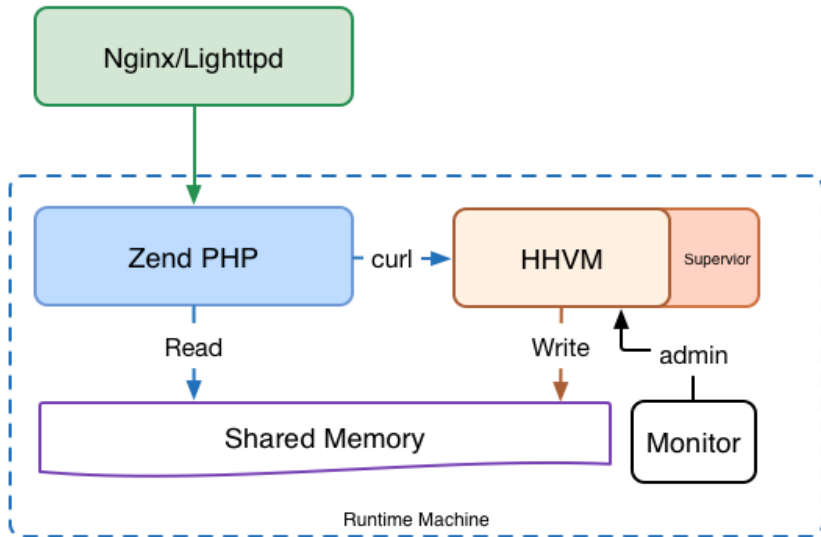
HHVM 生态

- 扩展支持**30+**
- HHVM 团队
- 内部开源

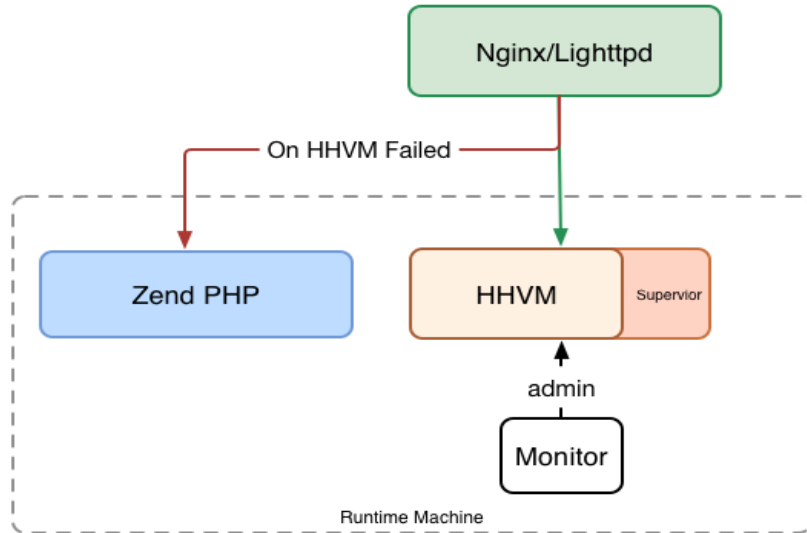


HHVM 迁移方案

旁路



全量



HHVM baidu 优化

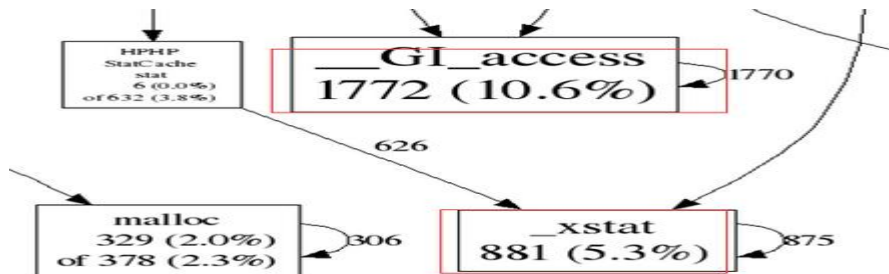
- 已优化：
 - File Io
 - 更新文件锁冲突优化
- 待优化：
 - Fastcgi 长连接
 - jit gc
 - 引擎级别协程
 - 更多IO、性能优化

HHVM Baidu 优化-File io

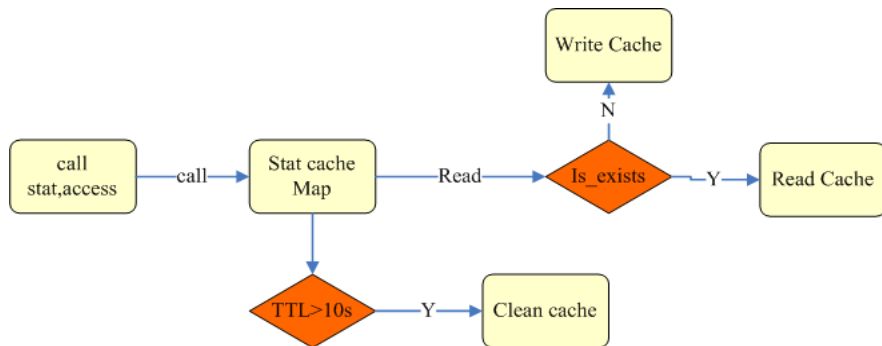
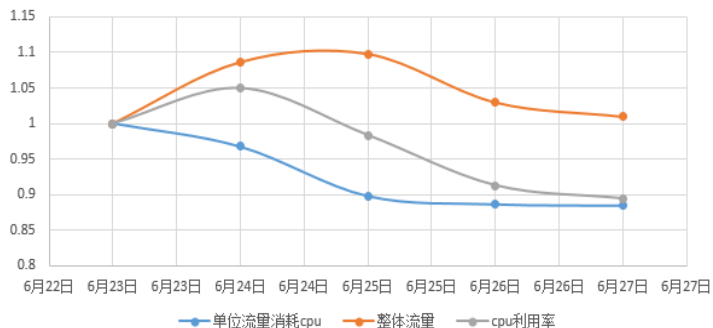
线上某业务效果

- 节约了cpu减少**10.6%**
- 响应时间减少减少**11.5%**
- 折合机器节约**329**台

分析某业务线HHVM 调用

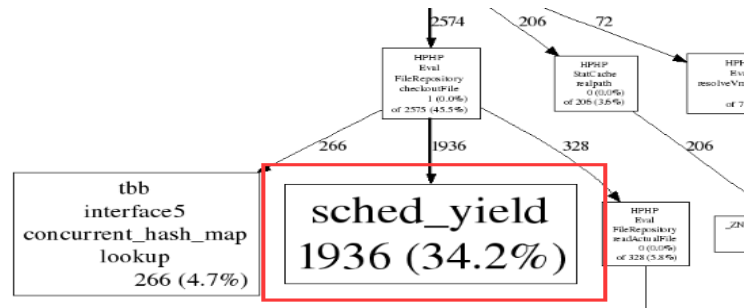


优化流程

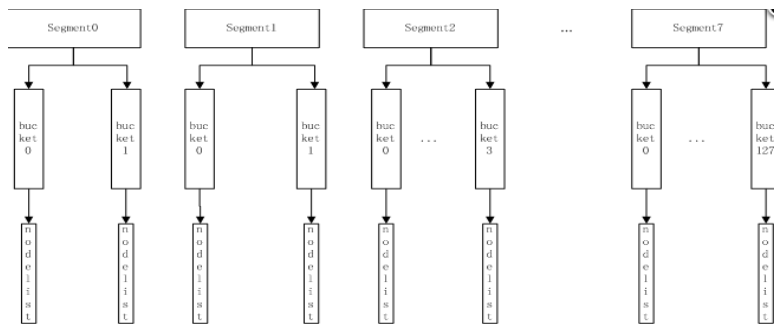


HHVM baidu 优化-上线CPU优化

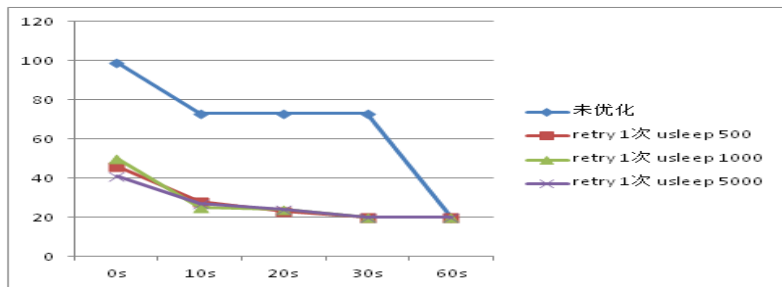
问题定位



TBB Map 分析



优化效果



```

if (!result->try_acquire( n->mutex, write )) {
    for( tbb::internal::atomic_backoff backoff(true); ) {
        if( result->try_acquire( n->mutex, write )) break;
        if( !backoff.bounded_pause() ) {
            // the wait takes really long, restart the operation
            b.release();
            __TBB_ASSERT( !op_insert || !return_value, "Can't acquire new item in locked bucket!" );
            __TBB_Yield();
            m = (hasncode_t) itt_load_word_with_acquire( my_mask );
            goto restart;
        }
    }
}
}

```

HHVM 线上问题分析

- CPU 异常
- 内存异常
- 耗时异常



HHVM 线上问题分析

- 可复现
 - cpu :gperftool
 - mem:jemalloc
 - 耗时: strace、xhprof
- 不可复现
 - 监控分析
 - Tcp copy线下分析
 - 线上profiling（风险大）



HHVM 线上分析案例-1



1

问题：CPU高、响应速度慢

2

分析1：hhvm jit full core stack

3

分析2：监控unit+func 线程增长

4

定位：eval动态语法问题

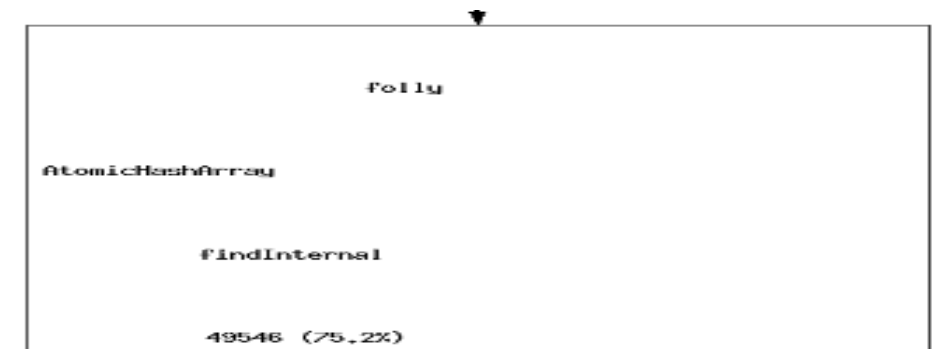
5

优化：600ms→0.8ms cpu 恢复正常

具体分析见：<http://lamp.baidu.com/2014/10/17/dong-tai-yu-fa-de-xing-neng-wen-ti-fen-xi/>

HHVM 线上分析案例2

- 问题: Cpu 打满
- 定位: folly Map 冲突位占满
- 解决: 调整folly Map 初始化大小



```
insertInternal(KeyT key_in, T&& value) {  
    .....  
    if (isFull_.load(std::memory_order_acquire))  
        return false; //满了, 不让再插入这个map了  
  
    ++numEntries_; //已插入的数量  
    if (numEntries_.readFast() >= maxEntries_) {  
        isFull_.store(true, std::memory_order_relaxed); //isfull设置为true  
        .....  
    }  
}
```

Baidu 对hhvm的贡献

- 贡献社区：解决问题、回馈源码
- 与facebook hhvm owner多次邮件交流
- 帮助国内许多公司解决使用HHVM问题
- 建设lamp.baidu.com站交流

HHVM VS PHP7-PHP7 优化

- zval 优化(sizeof 24->16 bytes)
 - Hash table 优化 (链式->开放式)
 - HashTable 从72 减少到 56 bytes
 - Bucket size 从72 减少到32 bytes
 - 减少cpu miss
 - 内存管理模式优化
 - 改了了类似jemalloc 动态管理模式，提升cpu cache
 - 强类型支持
 - 编译加入AST
- -注:上面优化均针对php5

HHVM VS PHP7

HHVM	PHP7
typeValue(16)	Zval(16)
Hashtable(开放式)	Hashtable（开放式）
内存管理jemalloc	类似jemalloc的内存模型
强类型(hack)	强类型
AST (hiphop 时就支持)	AST
Jit	主线版无
Async 语法	无（可用swoole寻找代替方案）
Opcache持久化（repo）	无
多线程、支持http server、admin server	多进程

HHVM VS PHP7 ext

```
<?php
```

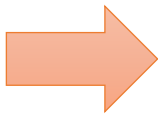
```
echo hello("hello");
```

HHVM

```
<<__Native>>  
function hello(string $str):string;
```

```
virtual void moduleInit() {  
    HHVM_FE(hello);  
  
    loadSystemlib();  
}
```

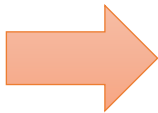
```
String HHVM_FUNCTION(hello,const string &str) {  
    return str;  
}
```



PHP7

```
*/  
const zend_function_entry hello_functions[] = {  
    PHP_FE(hello, NULL) /* For testing, remove later. */  
    PHP_FE_END /* Must be the last line in hello_functions[] */  
};  
/* }}} */
```

```
PHP_FUNCTION(hello)  
{  
    char *str = NULL;  
    size_t str_len, len;  
  
    if (zend_parse_parameters(ZEND_NUM_ARGS(), "s", &str, &str_len) == FAILURE) {  
        return;  
    }  
  
    zend_string *strg;  
    strg = strpprintf(0, str);  
    RETURN_STR(strg);  
}
```



参考资料

- PHPNG a New Core for PHP7 @Dmitry Stogov
- The Secret of PHP7's Performance @Larurence
- The HipHop Virtual Machine @Facebook
- How Facebook's HHVM Uses C++ for Fun and Profit @Drew Paroski
- lamp.baidu.com

Q&A