

TRACKING SHEET

THE FIRST STEP CHARACTER TRACKING

Names	HEROIC PATHS	PLAYER 1	PLAYER 2	PLAYER 3	PLAYER 4	PLAYER 5	PLAYER 6
	Agent	1					
	Envoy	111					
	Hunter						
	Leader	11111					
	Scholar	111					
	Warrior	11					

Ideals	PLAYER 1	PLAYER 2	PLAYER 3	PLAYER 4	PLAYER 5	PLAYER 6
Freedom (Willshaper)	111					
Justice						
(Skybreaker)						
Potential (Eisecaller)	111					
Protection (Windrunner)	1					
Remembrance (Edgedancer)	1					
Secrecy (Lightweaver)	1					
Self-Mastery (Dustbringer)	1					
Tenacity (Stoneward)	111					
Truth (Truthwatcher)	1					

Resources Tracking

Resources Start with one per character. Resources never go below 0.

SURVIVE THE NIGHT ENDEAVOR TRACKING

Successes

Failures