# Rashik Firepalm

CHARACTER NAME

Wizard (Evocation) 3	Sage	
CLASS & LEVEL	BACKGROUND	PLAYER NAME
Forest gnome (m)	Neutral	0
RACE	ALIGNMENT	EXPERIENCE POINTS

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**PROFICIENCIES & LANGUAGES** 

	1	INSPIRATION					Quick to frustration and lashing out
STRENGTH				13	+3	25 ft.	when feeling trapped. I'm obsessed with fire and light
+1	+2	PROFICIENCY BONUS		AC	INITIATIVE	SPEED	
12		Strength	Hit	t Point Maxim	um	18	PERSONALITY TRAITS
DEXTERITY	+3	Dexterity  Constitution		cu	18 IRRENT HIT POI	NTS	Knowledge should be freely gained and shared, none should restrict the flow of information
+3	+6 +4 -2	Wisdom					IDEALS
CONSTITUTION		SAVING THROWS		ТЕМ	PORARY HIT PO	DINTS	
+1	+3 +2		To	otal <u>3d</u>	6 Suc	cesses 🔲 🔲	BONDS  I'm terrified by darkness and tight
13		Arcana (Int) Athletics (Str)		HIT DICE	F	ailures 🔲 🔲	spaces
INTELLIGENCE	-2			NAME	ATK DA	MAGE/TYPE	FLAWS
+4	✓ +6 ✓ +4	_ History (Int) _ Insight (Wis)		Dagger	+5 1	d4+3 piercing	Arcane Recovery
18	-2 +4	Intimidation (Cha) Investigation (Int)		Quarterstaff (	(a) +3 1d6(a)	3) + 1 bludgening	Evocation Savant  Sculpt Spells
WISDOM	☐ +2 ☐ +4	_ ` '					Darkvision (60 ft.)
+2	+2	Perception (Wis)		<b>Dagger</b> . <i>Melee</i> : +5 (1d4+3 piercing; finesse, light, thrown (range 20/60))			Gnome Cunning
15	-2						Speak with Small Beasts  Natural Illusionist ( <i>minor illusion</i> at will)
CHA RISMA	+4 +3						Researcher
-2	+3 +2	_ ` ′					
6		SKILLS					
				ATTAC	KS & SPELLCAS	TING	
12	PASSIVE WIS	DOM (PERCEPTION)	СР	0		pack, bedroll, box, torch (10),	
<b>Weapons</b> dagger, dart, sling, quarterstaff, light crossbow		SP	0	rations/1 day (1 rope/hempen 5 ounce bottle, ir common, small	) feet, ink/1 nk pen, clothes/		
Armors			EP	0	pouch		
Tools					Equipment we Cost 92.52 gp	<b>ight</b> 67 lb -	
Languages (	Common, Giant,	Gnomish, Goblin	GP	10	Coins weight	0.1 lb	
			PP	0			
PRO	FICIENCIES &	LANGUAGES			FOLITPMENT		FEATURES & TRAITS

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**EQUIPMENT** 

## **Rashik Firepalm**

CHARACTER NAME

Faintly glowing left hand, no hair visible anywhere. Generally smiling with large, wide open eyes. Clothing often has small scorch marks

42	3.5 ft (Small)	33 lb.	
AGE	HEIGHT	WEIGHT	
Yellow	Bronze	None	
EYES	SKIN	HAIR	

#### APPEARANCE

## Sage (Researcher)

When I was young I fell into a small dark hole in the ground. As I hit the ground a small crystal embedded itself in my left hand. The hole sealed behind me and I was trapped underground for 5 days before rescued by goblins. On day 3 I cast my first spell in terror of the darkness, causing my left hand to start glowing. Unfortunately I was untrained and cast a very weak version with such conviction that it is now permanent and damaged my ability to cast spells.

Ever since then I've focused my entire being on learning spells and abilities that can push back the darkness, in one way or another. My focus on fire and constant glowing annoyed those I grew up with, so I left home and adopted my nickname "Firepalm" in place of my surname. Eventually I found a group of giants who valued my skills and were mostly amused by their tiny glowing friend. I lived with them researching fire and light (both magical and mundane) until I heard the call of adventure...

### **ALLIES & ORGANIZATIONS**

One cantrip slot consumed by a lesser light spell that is always active. This causes my left hand to constantly glow

## **ADDITIONAL FEATURES**

Scroll of Enhance Ability
Arcelous's book, gives +1 to history, +1 saving throws and ability checks against demons while
in my possession
Ship fog gem
1/2 bag of arcane residium
Cursed Orb of Arceleus (+1 spell attack and spell dc)
Sending stone (sends 25 words / day)
Scroll of Invisibility
Guano
Basilisk Eyes (2 petrification, 4 poison)
Sapphire in the shape of the immaculate lady.

CHARACTER BACKSTORY TREASURE

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Wiza	rd (Int)		7	14+1	+6+1
			DAILY SPELLS TO		
SPEL	LCASTING CLASS (SPELLCASTIN	G ABILITY)	PREPARE	SPELLS SAVE DC	SPELLS ATTACK BONUS
0	CANTRIPS	3		6	
dancing lights					
fire bolt					
light					
minor illusion					
THE TOTAL MACHINE					
SPELL LEVEL SLOTS	SLOTS EXPENDED			<b>U</b>	
1 4	X			<b>7</b>	
burning hand		U			
chromatic ort	)				
color spray		4			
detect magic					
<b>silent image</b>		□			
comprehend	languages	□			
✓ magic missile					
alarm					
Z Earth tremmo	nr			8	
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