

Programmieren I (Python)

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Iterators

Iterable

- *Iterable* objects:
 - List, Tuple, Dictionary, String, `range`
- Iterables hold data that we want to *iterate* over one value at a time.
 - This is done using a `for` loop.
 - Pure iterables hold the data themselves.
- An iterable implements the **iterable protocol**:
 - The built-in function `iter` returns an **iterator**.
 - An iterable implements the `__iter__()` method.

Iterator

An iterator is an **object** that provides sequential access to values, one by one.

- `iter(iterable)` returns an iterator over the elements of an iterable.
- `next(iterator)` returns the next element in an iterator.

```
1 # What is happening with this snippet?
2 toppings = ["pineapple", "pepper", "mushroom", "roasted red pepper"]
3 topperator = iter(toppings)
4 next(iter)
5 next(iter)
6 next(iter)
7 next(iter)
8 next(iter)
```

- `StopIteration`: **Signal** the end of the iterator!

iter

- Calling `iter` on an iterator just returns the iterator!
- `iter` returns an iterator for any iterable object!

```
1 menu = ["Pie", "Pasta", "Pillow"]
2 iter_m = iter(menu)
3 next_m = next(iter_m)
4 what_is_this = next(iter(next_m))
```

- In a Dictionary, its keys, its values and its items are all iterable values!
 - Since Python 3.6, the order of items in dictionaries is the order in which they were added.

```
1 d = {'one': 1, 'two': 2}
2 d['zero'] = 0
3 k, v, i = iter(d.keys()), iter(d.values()), iter(d.items())
```

For loop execution – revisited

```
1 for <name> in <expression>:  
2     <suite>
```

1. Python evaluates to make sure it's iterable.
2. Python gets an iterator for the iterable.
3. Python gets the next value from the iterator and assigns to .
4. Python executes .
5. Python repeats until it sees a `StopIteration` error.

```
1 iterator = iter(<expression>)  
2 try:  
3     while True:  
4         <name> = next(iterator)  
5         <suite>  
6 except StopIteration:  
7     pass
```

For loop with iterator

- When used in a `for` loop, Python will call `next()` on the iterator in each iteration:

```
1 nums = range(1, 4)
2 nums_iter = iter(nums)
3 for num in nums_iter:
4     print(num)
```

- Iterators are mutable! Once an iterator moves forward, it won't return the values that came before.

```
1 # ... continue from above
2 for num in nums_iter:
3     print(num)
4 for num in nums: # range is an iterable, not iterator!
5     print(num)
```

Reasons for using iterators

- A code that processes an iterator using `iter()` or `next()` makes few assumptions about the data itself.
 - Changing the data storage from a *list* to a *tuple*, or a *dict* doesn't require rewriting code.
 - Others are more likely to be able to use your code on their data.
- An iterator **bundles together** a *sequence* and a *position within the sequence* in a **single object**.
 - Passing that object to another function always retains its position.
 - Ensures that each element of the sequence is only processed once.
 - Limits the operations that can be performed to only calling `next()`.
- An iterator **abstracts away** the underlying memory specification for a sequence.
 - It (will) allow(s) us to handle infinite sequence-like data structures (combined with **generators**).

Functions that return iterables

To view the contents of an iterator, place the resulting elements into a container!

- `list(iterable)`: Create a list containing all `x` in `iterable`.
- `tuple(iterable)`: Create a tuple containing all `x` in `iterable`.
- `sorted(iterable)`: Create a sorted list containing all `x` in `iterable`.
 - Elements must be comparable!

Functions that return iterators

- `map(func, iterable, ...)`: Iterate over `func(x)` for `x` in `iterable`.
 - Same as `[func(x) for x in iterable]`. See [PythonTutor](#).
- `filter(func, iterable)`: Iterate over `x` in `iterable` if `func(x)` is `True`.
 - Same as `[x for x in iterable if func(x)]`. `func` is called a *predicate*.
- `zip(*iterables)`: Iterate over co-indexed tuples with elements from each of the `iterables`.
 - See [PythonTutor](#).
 - Investigate the notation `*iterables` as the parameter(s) to `zip`.
- `reversed(sequence)`: Iterate over item in `sequence` in reverse order.
 - `sequence` must be a finite iterator!

Built-in `map` function

- `map(func, iterable)`: Applies `func(x)` for `x` in `iterable` and returns an iterator

```
1 def double(num):  
2     return num * 2  
3  
4 for num in map(double, [1, 2, 3]):  
5     print(num)  
6  
7 for word in map(lambda text: text.lower(), ["SuP", "HELLO", "Hi"]):  
8     print(word)
```

Built-in `filter` function

- `filter(func, iterable)`: Returns an iterator from the items of `iterable` where `func(item)` is true.

```
1 def is_fourletterword(text):  
2     return len(text) == 4  
3  
4 for word in filter(is_fourletterword, ["braid", "bode", "brand", "band"]):  
5     print(word)  
6  
7 for num in filter(lambda x: x % 2 == 0, [1, 2, 3, 4]):  
8     print(num)
```

Built-in zip function

- `zip(*iterables)`: Returns an iterator that aggregates elements from each of the iterables into co-indexed pairs

```
1 # ["one", "two", "three"]    --> ("one", "uno") ("two", "dos") ("three", "
2 # ["uno", "dos", "tres"]
3
4 english_nums = ["one", "two", "three"]
5 spanish_nums = ["uno", "dos", "tres"]
6 german_nums = ["eins", "zwei"]
7 zip_iter = zip(english_nums, spanish_nums, german_nums)
8 english, spanish, german = next(zip_iter)
9 print(english, spanish, german)
10
11 for english, spanish, german in zip(english_nums, spanish_nums, german_nums):
12     print(english, spanish, german)
```

Generators

Generators

A generator function uses `yield` instead of `return`:

```
1 def evens():  
2     num = 0  
3     while num < 10:  
4         yield num  
5         num += 2
```

A generator is a *type of iterator* that yields results from a generator function.

Just call the generator function to get back a generator:

```
1 evengen = evens()  
2  
3 next(evengen)  
4 next(evengen)  
5 next(evengen)  
6 next(evengen)  
7 next(evengen)  
8 next(evengen)
```

How generators work

```
1 def evens():  
2     num = 0  
3     while num < 2:  
4         yield num  
5         num += 2  
6  
7 gen = evens()  
8  
9 next(gen)  
10 next(gen)
```

- When the function is called, Python immediately returns an iterator without entering the function.
- When `next()` is called on the iterator, it executes the body of the generator from the last stopping point up to the next `yield` statement.
- If it finds a `yield statement`, it pauses on the next statement and returns the value of the yielded expression.
- If it doesn't reach a `yield` statement, it **stops at the end of the function** and **raises a `StopIteration` exception**.

Looping over generators

We can use **for** loops on generators, since generators are just special types of iterators.

```
1 def evens(start, end):
2     num = start + (start % 2)
3     while num < end:
4         yield num
5         num += 2
6
7 for num in evens(12, 60):
8     print(num)
```

Why use generators?

- Generators are **lazy**: they only generate the next item when needed.
- Why generate the whole sequence...

```
1 def find_matches(filename, match):
2     matched = []
3     for line in open(filename):
4         if line.find(match) > -1:
5             matched.append(line)
6     return matched
7 matched_lines = find_matches('frankenstein.txt', "!")
8 matched_lines[0]
9 matched_lines[1]
```

- ...if you only want some elements?

```
1 def find_matches(filename, match):
2     for line in open(filename):
3         if line.find(match) > -1:
4             yield line
5
6 line_iter = find_matches('frankenstein.txt', "!")
7 next(line_iter)
8 next(line_iter)
```

- A large list can cause your program to run out of memory!

Examples: Countdown

```
1 def countdown(n):
2     """
3     Generate a countdown of numbers from N down to 'blast off!'.
4     >>> c = countdown(3)
5     >>> next(c)
6     3
7     >>> next(c)
8     2
9     >>> next(c)
10    1
11    >>> next(c)
12    'blast off!'
13    """
14    while n > 0:
15        yield n
16        n -= 1
17    yield "blast off!"
```

Examples: Virahanka-Fibonacci generator

Let's transform this function...

```
1 def virfib(n):
2     """Compute the nth Virahanka-Fibonacci number, for N >= 1.
3     >>> virfib(6)
4     8
5     """
6     prev = 0 # First Fibonacci number
7     curr = 1 # Second Fibonacci number
8     k = 1
9     while k < n:
10         (prev, curr) = (curr, prev + curr)
11         k += 1
12     return curr
```

..into a generator function!

Examples: Virahanka-Fibonacci generator

```
1 def generate_virfib():
2     """Generate the next Virahanka-Fibonacci number.
3     >>> g = generate_virfib()
4     >>> next(g)
5     0
6     >>> next(g)
7     1
8     >>> next(g)
9     1
10    >>> next(g)
11    2
12    """
13    prev = 0 # First Fibonacci number
14    curr = 1 # Second Fibonacci number
15    while True:
16        yield prev
17        (prev, curr) = (curr, prev + curr)
```

Yield from iterables

- A `yield from` statement can be used to yield the values from an iterable one at a time.
- Instead of...

```
1 def a_then_b(a, b):  
2     for item in a:  
3         yield item  
4     for item in b:  
5         yield item  
6  
7 list(a_then_b(["Apples", "Aardvarks"], ["Bananas", "BEARS"]))
```

- We can write...

```
1 def a_then_b(a, b):  
2     yield from a  
3     yield from b  
4  
5 list(a_then_b(["Apples", "Aardvarks"], ["Bananas", "BEARS"]))
```

Yielding from generators

A `yield from` can also yield the results of another generator function (which could be itself).

```
1 def countdown(k):  
2     if k > 0:  
3         yield k  
4         yield from countdown(k - 1)
```

Generator function with a **return**

When a generator function executes a **return** statement, it exits and cannot yield more values.

```
1 def f(x):  
2     yield x  
3     yield x + 1  
4     return  
5     yield x + 3
```


<https://haw-landshut.de/ki>