Based on LewdDolphin's Snow route notes, reformatted by Hoishin

Timing starts when you press New Game.

Chapter 1

- ❏ 2 CS's
- ❏ `Manasvin Warmech 1` **Auto-battle** x3 —CS—**Auto-battle** x3 ➹ **Attack** ➹ **Auto-battle** —CS
- ❏ CS—CS
- ❏ `Pantheron & PSICOM Warden` **Auto-battle** Pantheron ➹ **Attack** Warden ➹ **Auto-battle** Pantheron —CS
- ❏ CS—CS
- ❏ `PSICOM Marauder` **Auto-battle** Marauder ➹ **Blitz** —2 CS's
- ❏ CS—CS
- ❏ `Pantherons & PSICOM Wardens` **Hand Grenade** Warden A ➹ **Repeat** Warden B ➹ **Repeat** Pantheron A
- ❏ CS—CS
- ❏ `Beta Behemoth` **Potion** ➹ **Auto-battle** x2 ➹ **Auto-battle** at 1.5 ATB ➹ **Auto-battle** x2 ➹ **Auto-battle** at 1.99 ATB ➹ **Auto-battle** —CS—Save prompt—CS
- ❏ `Myrmidon` **Auto-battle** at 1.5 ATB ➹ **Auto-battle** ➹ **Attack** ➹ **Auto-battle** at 1.5 ATB ➹ **Auto-battle** ➹ **Potion** ➹ **Auto-battle** —4 CS's
- ❏ Grab **Power Circle**

> **Menu**
> - Equipment: Snow: Optimize Offensive

- ❏ CS
- ❏ `Warden & Enforcers` **Hand Grenade** Enforcer A ➹ **Repeat** Enforcer B ➹ **Attack x2** Warden
- ❏ 2 CS's—CS—Save prompt

Chapter 2

- ❏ 2 CS's
- ❏ `Pantheron` **Attack x2** ➹ **Repeat** —CS
- ❏ `Zwerg Scandroids` (50% Deceptisol) **Auto-battle** at 2.5 ATB to different target
- ❏ `Zwerg Scandroids` (50% Deceptisol) **Auto-battle** at 2.5 ATB to different target
- ❏ 2 CS's
- ❏ `Pantherons` (12% Fortisol) **Hand Grenade** x3 —Activate switch—2 CS's
- ❏ `Zwerg Scandroids` Wait for 32 seconds —Grab **Phoenix Down**
- ❏ `Pantheron & Scandroids` (12% Fortisol) **Blitz** Pantheron —Grab **Gladius**—2 CS's
- ❏ `Pantheron & Scandroids` (12% Deceptisol) **Hand Grenades** x2 —Activate switch—CS

> **Menu**
> - Settings: Battle Speed Slow

- ☐ 2 CS's
- ☐ `Zwerg Scandroids` (96% Fortisol) **Attack** ➤ Wait for 32 seconds —Grab **Fortisol**

Menu

- Settings: Battle Speed Normal

- ☐ CS
- ☐ `Ghouls` (12% Fortisol) **Hand Grenade** x3 —2 CS's
- ☐ `Ghouls` (12% Fortisol) **Blitz** or **Attack x2** —Grab **Power Wristband**

Menu

- Equipment: Lightning: Optimize Offensive

- ☐ `Ghast (If failed)` (96% Deceptisol) **Auto-battle** x2 ➤ **Attack** ➤ Wait for 56 seconds
- ☐ Have at least 4 Decepts, 3 Forts
- ☐ Ghouls ahead drop: Fort, Decept, Decept, Fort, Decept
- ☐ `Ghoul (If farming)` (96% either one) Wait for 33 seconds
- ☐ Use **Fortisol** while on elevator
- ☐ 3 CS's—CS
- ☐ `Anima` **Blitz** Anima until left arm dies ➤ **Attack x2** —2 CS's—Save prompt—3 CS's—Save prompt

---

Chapter 3

- ☐ CS
- ☐ `Ghast` **Auto-battle** non-default target ➤ **Blitz** ➤ **Attack x2** —CS
- ☐ 3 CS's

Shop ➤ *B&W Outfitters*

- Sell: **Phoenix Down** and/or **Credit Chip** (1000 gil)
- Buy: **Magician's Mark**

Menu

- Paradigms

(**RAV**)	**RAV**	**RAV**	
COM	**SEN**	**MED**	
[**COM**]	**COM**	**RAV**	— default
[**COM**]	**COM**	**RAV**	

- Crystarium
  - Lightning: [**COM**: Next]
  - Snow: [**COM**: Both side]
- Equipment
  - [3] Vanille: Optimize Balanced
  - [4] Sazh: Optimize Balanced
  - [2] Snow: Optimize Balanced

- ☐ CS
- ☐ `PSICOM Wardens` **Auto-battle** —CS

❏ CS—CS

Manasvin Warmech (2)

- [3] **COM**/**RAV**/**RAV**: **Libra** ➤ **Auto-battle** —Lightning or the beam
- [4] **COM**/**RAV**/**RAV**: **Auto-battle** —Vanille
- [1] **RAV**/**RAV**/**RAV**: **Potion** (If HP is less than 120) ➤ **Auto-chain** when Crystal Rain—Vanille
- [3] **COM**/**COM**/**RAV**: **Auto-battle** —Vanille
- [2] **COM**/**SEN**/**MED**: Shift after provoke lands
- [3] **COM**/**COM**/**RAV**: **Auto-battle** —Cancel Snow
- [4] **COM**/**COM**/**RAV**: **Auto-battle** ➤ **Attack x2** ➤ **Auto-battle** —Lightning or cancel Snow
- [3] **COM**/**COM**/**RAV**: **Auto-battle** —CS

Menu

- Paradigms

	COM	**RAV**	**RAV**	— default
	COM	**MED**	**RAV**	
	[**RAV**]	**RAV**	**RAV**	
	[**RAV**]	**RAV**	**RAV**	
	[**COM**]	**RAV**	**RAV**	

❏ CS—CS

Alpha Behemoth

- [1] **COM**/**RAV**/**RAV**: **Auto-battle** —Swipe
- [3] **RAV**/**RAV**/**RAV**: **Auto-chain** x2 —Cancel Sazh (2nd Fire)
- [4] **RAV**/**RAV**/**RAV**: **Auto-chain** —Vanille
- [1] **COM**/**RAV**/**RAV**: **Attack x3**
- [5] **COM**/**RAV**/**RAV**: **Repeat** ➤ Refresh with [1]

❏ CS—CS—CS—Grab **Phoenix Down** and **Librascope x2**—CS

Garuda Interceptor

- [1] **COM**/**RAV**/**RAV**: **Attack x3** —Midair
- [5] **COM**/**RAV**/**RAV**: **Repeat** ➤ **Attack** ➤ **Repeat** —Midair
- [1] **COM**/**RAV**/**RAV**: **Repeat** —2 CS's
- [1] **COM**/**RAV**/**RAV**: **Attack x3** —Midair
- [3] **RAV**/**RAV**/**RAV**: **Auto-chain** —Lightning
- [4] **RAV**/**RAV**/**RAV**: **Auto-chain** —Vanille or Sazh
- [3] **RAV**/**RAV**/**RAV**: **Auto-chain** x2
- [1] **COM**/**RAV**/**RAV**: **Repeat** ➤ Refresh with [5] —CS—Save prompt—CS

❏ **PSICOM Rangers** **Attack x3** Ranger C ➤ **Repeat** full HP —CS

❏ **Shiva Sisters** **Attack-Ruin-Attack** ➤ **Froststrike x3** ➤ **SEN**-tank —5 CS's—Save prompt

Chapter 4

❑ 2 CS's

❑ `Pantherons` **Blitz** Pantheron C ➤ **Attack x3** Pantheron A —CS

❑ 3 CS's—4 CS's

Menu

- Paradigms
RAV	**RAV**
SYN	**SAB**
RAV	**MED**
RAV	**[SAB]** — default
[RAV]	**RAV**

- Crystarium: Vanille: [**RAV**: **Water**]

Pulsework Soldier & Watchdrone x3

- [4] **RAV**/**SAB**: Target Pulseworker ➤ **Libra** Watchdrone ➤ **Auto-chain** —Sazh
- [2] **SYN**/**SAB**: **Auto-support** x2 —Vanille
- [1] **RAV**/**RAV**: **Auto-chain** ➤ Refresh with [5]—Activate switch—CS

❑ Activate fan—CS—3 CS's

❑ `Pulsework Soldier` **Auto-chain** ➤ [4] Insta-shift ➤ [1] **Auto-chain** x2 —Grab **Ninurta**

❑ CS—CS

Menu

- Paradigms
RAV	**COM**	**RAV**
SYN	**COM**	**SAB**
RAV	**COM**	(**RAV**)
RAV	**RAV**	**SAB** — default
RAV	**[RAV]**	**RAV**
RAV	**[RAV]**	**RAV**

- Crystarium
  - Sazh: [**SYN**: All]
  - Lightning: [**COM**: **Powerchain**]—[**RAV**: **Str+10** OOR ➤ **HP+15** after Water]
  - Vanille: [**SAB**: Second last]
  - Hope: [**RAV**: Two]

Incubus & Succubus

- [4] **RAV**/**RAV**/**SAB**: Target Succubus
- [2] **SYN**/**COM**/**SAB**: **Auto-support** ➤ **Faith** Vanille ➤ **Libra** —Cancel Lightning
- [1] **RAV**/**COM**/**RAV**: **Auto-chain** ➤ Refresh with [3] —Activate switch—CS

❑ CS

Dreadnought

- [4] **RAV**/**RAV**/**SAB**: **Libra** ➛ **Auto-chain** —Cancel Lightning
- [6] **RAV**/**RAV**/**RAV**: —Lightning
- [2] **SYN**/**COM**/**SAB**: **Auto-support**
- [6] **RAV**/**RAV**/**RAV**: ([4] if missing debuff) **Auto-chain** —Cancel Lightning's 2nd string
- [5] **RAV**/**RAV**/**RAV**: **Auto-chain** ➛ **Potion** —Stagger
- [1] **RAV**/**COM**/**RAV**: **Auto-chain** ➛ Refresh with [3] —CS
- [1] **RAV**/**COM**/**RAV**: **Auto-chain**
- [6] **RAV**/**RAV**/**RAV**: —Cancel Lightning
- [2] **SYN**/**COM**/**SAB**: **Auto-support** ➛ **Faith** Vanille
- [4] **RAV**/**RAV**/**SAB**: **Auto-chain**
- [5] **RAV**/**RAV**/**RAV**: **Auto-chain**
- [6] **RAV**/**RAV**/**RAV**: **Auto-chain** ➛ **Potion** —Stagger
- [1] **RAV**/**COM**/**RAV**: **Auto-chain** x2 —Cancel Lightning
- [2] **SYN**/**COM**/**SAB**: Shift after Deprotect/Deshell
- [1] **RAV**/**COM**/**RAV**: **Auto-chain** x2 —Cancel Lightning
- [3] **RAV**/**COM**/**RAV**: **Auto-chain** x2 —CS

Menu

- Equipment
    - [4] Hope: Equip **Ninurta** and **Silver Bangle**
    - [1] Sazh: Remove **Doctor's Code**

❏ 2 CS's

❏ `Corps Gunners & PSICOM Tracker` **Attack-Blitz** Tracker ➛ [2] **Repeat** ➛ **Blitz** —3 CS's—CS

❏ `PSICOM Trackers` **Attack-Blitz** x2 ➛ **Blitz** —CS—Hit 25—CS—Grab **Thickened Hide x20**

Menu

- Paradigms

COM	**RAV**	
COM	**SYN**	— default
MED	**MED**	
RAV	**RAV**	
[**RAV**]	**RAV**	

- Equipment: Lightning: Equip **Blazefire Saber** and **Doctor's Code**

Shop ➜ *Lenora's Garage*

- Sell: Weapons
- Buy: **Polymer Emulsion** x49 ➛ **Potion** x11

Upgrade

- Blazefire Saber: **Thickened Hides** (➛ **Cie'th Tear** ➛ **Tear of Frustration** ➛ Others) ➛ **Polymer Emulsion** x49

❏ CS

Odin

- [2] **COM**/**SYN**: **Attack x2** ➤ **Repeat** —Prevent backflip
- [4] **RAV**/**RAV**: **Potion** ➤ **Auto-chain** ➤ **Potion** ➤ **Water-Thunder-Water**
- [5] **RAV**/**RAV**: **Repeat** and **Potion** ➤ Refresh with [4] —CS—CS

PSICOM Rangers & Uhlans

- [2] **COM**/**SYN**: **Auto-battle** one Blitz ➤ **Ruin**
- [4] **RAV**/**RAV**: **Auto-chain** ➤ **Summon** ➤ **Auto-chain**
- [5] **RAV**/**RAV**: **Auto-chain** the other Uhlan ➤ **Auto-chain**
- [4] **RAV**/**RAV**: **Water x4** —**COM**-buffer
- [1] **COM**/**RAV**: **Blitz x2** ➤ Refresh with [2] —CS—Save prompt—2 CS's

Menu

- Paradigms

COM	**RAV**
SYN	SAB	— default
COM	(SAB)
RAV	**RAV**
[**RAV**]	(SAB)
[**COM**]	**RAV**

- Equipment: Sazh: Optimize Balanced

☐ Examine machine—CS—Grab **Auric Amulet**—Grab **Phoenix Down**

☐ **Bomb & Pulsework Soldier** **Bravery** Sazh ➤ [3] **Attack x3** Bomb ➤ [1] **Repeat** —CS

☐ **Pulsework Soldiers** **Bravery** Sazh ➤ [3] **Auto-battle** B ➤ **Auto-battle** ➤ [1] **Auto-battle** —CS

☐ **Bomb & Pulsework Soldier** **Bravery** Sazh ➤ [1] **Auto-battle** Soldier ➤ [5] **Auto-chain** to stagger ➤ [3] **Auto-battle** after Deprotect ➤ [1] **Auto-battle** —CS

☐ **Bombs** **Auto-support** ➤ [1] **Auto-battle** —2 CS's

Menu

- Equipment
    - [1] Sazh: Remove **Power Wristband**
    - [2] Vanille: Remove **Magician's Mark**

☐ Grab **Fortisol**—Grab **300 gil**—CS—Save prompt—4 CS's—2 CS's—Save prompt

---

Chapter 5

☐ CS

> **Menu**
>
> - Paradigms
> | | |
> |---|---|
> | **RAV** | **COM** — default |
> | (**MED**) | (**COM**) |
> | **SYN** | (**RAV**) |
> | **RAV** | **RAV** |
> | **RAV** | [**RAV**] |
> | [**RAV**] | **COM** |
>
> - Crystarium
>   - Hope: [**RAV**: **Water**]
>   - Lightning: [**COM**: Backtrack to **Lifesiphon** OOR]—[**RAV**: **Aquastrike**]
> - Equipment: Lightning: Optimize Balanced

❏ CS—CS—CS—CS

Silver Lobos

- [1] **RAV**/**COM**: **Libra** ➵ **Auto-chain** two Fires —Cancel Lightning
- [4] **RAV**/**RAV**: **Auto-chain**
- [6] **RAV**/**COM**: **Fira-Fire** —Cancel Lightning
- [1] **RAV**/**COM**: **Auto-chain**
- [4] **RAV**/**RAV**: **Auto-chain** until stagger
- [6] **RAV**/**COM**: **Repeat**

❏ Try to preempt
❏ Crawlers **Fira** when Lightning is about to attack
❏ **Grab Water**—CS

Feral Behemoth

- [1] **RAV**/**COM**: **Libra** ➵ **Auto-chain** two Waters
- [4] **RAV**/**RAV**: **Auto-chain** x2 —Cancel Lightning
- [5] **RAV**/**RAV**: **Auto-chain** x2 —**COM**-buffer Lightning
- [1] **RAV**/**COM**: **Auto-chain** —CS

❏ Crawlers **Fire-Fira** Crawler E ➵ [6] **Repeat** ➵ **Potion** ➵ **Repeat** ➵ [1] **Repeat**
❏ 3 CS's—3 CS's

Feral Behemoth

- [1] **COM**/**RAV**: **Auto-battle**
- [4] **RAV**/**RAV**: **Auto-chain** ➵ **Aquastrike x4**
- [5] **RAV**/**RAV**: **Repeat** x2 —**COM**-buffer
- [1] **COM**/**RAV**: **Auto-battle**

❏ CS—Grab **Ethersol**

Corps Marksmen & Milvus Velocycle

- [1] **COM**/**RAV**: **Attack x4**
- [3] **RAV**/**SYN**: **Auto-chain** ➵ **Potion**
- [4] **RAV**/**RAV**: **Auto-chain**
- [5] **RAV**/**RAV**: **Auto-chain** —**COM**-buffer
- [1] **COM**/**RAV**: **Blitz** ➵ **Blitz x2** ➵ **Repeat** ➵ Refresh with [6] —Activate elevator

Menu

- Crystarium: Lightning: [**RAV**: **Fire**]—[**COM**: **Mag+6** OOR]
- Equipment
    - Hope: Equip **Magician's Mark**
    - Lightning: Equip **Doctor's Code**

❑ Use **Fortisol**—CS

Aster Protoflorian

- [1] **COM**/**RAV**: **Ruin x4**
- [3] **RAV**/**SYN**: **Libra** ➸ **Fire-Thunder-Fire-Thunder**
- [1] **COM**/**RAV**: **Potion** ➸ **Repeat**
- [4] **RAV**/**RAV**: **Repeat** with **Potion** ➸ Refresh with [5]
- Exoproofing: Fire: **Water-Thunder-Water-Thunder** until 180% then wait for next one with [2]
- Exoproofing: Ice: **Auto-chain**
- Exoproofing: Lightning: **Water x4**
- Exoproofing: Water: **Thunder x4**
- **Summon** ➸ **Gestalt** ➸ **Zantetsuken** —CS

❑ CS—Save prompt—3 CS's—Save prompt

Chatper 6

❑ CS—Grab **Belladonna Wand**

Shop ➜ *Creature Comforts*

- Sell: **Belladonna Wand** / **Auric Amulet** / Components except **Sturdy Bone** and **Turbojet** / **Phoenix Downs** until 22,560/21,480/20,360/19,160 gil
- Buy:
    - *0 Turbojet*: **Sturdy Bone** x72 / **Polymer Emulsion** x84
    - *1 Turbojet*: **Sturdy Bone** x76 / **Polymer Emulsion** x77
    - *2 Turbojet*: **Sturdy Bone** x77 / **Polymer Emulsion** x71
    - *3 Turbojet*: **Sturdy Bone** x72 / **Polymer Emulsion** x67

Upgrade

- Power Wristband:
    - *0 Turbojet*: **Sturdy Bone** x36 ➸ **Polymer Emulsion** x17
    - *1 Turbojet*: **Sturdy Bone** x18 ➸ **Sturdy Bone** x22 ➸ **Turbojet** x1 ➸ **Polymer Emulsion** x10
    - *2 Turbojet*: **Sturdy Bone** x18 ➸ **Sturdy Bone** x18 ➸ **Sturdy Bone** x5 ➸ **Polymer Emulsion** x4 ➸ **Turbojet** x2
    - *3 Turbojet*: **Sturdy Bone** x8 ➸ **Sturdy Bone** x10 ➸ **Sturdy Bone** x18 ➸ **Turbojet** x3
- Vega 42s: **Sturdy Bone** x18 ➸ **Sturdy Bone** x18 ➸ **Polymer Emulsion** xMAX

❑ Grab **Doctor's Code**

> **Menu**
>
> - Paradigms
>   - **RAV** **COM**
>   - (**SAB**) **COM**
>   - **SAB** **SYN** — default
>   - **RAV** **RAV**
>   - [**SAB**] (**RAV**)
>   - [**SAB**] **COM**
> - Crystarium
>   - Vanille: [**SAB**: **Poison**]—[**RAV**: **Fire** OOR]
>   - Sazh: [**SYN**: **Enwater**]—[**RAV**: Next]
> - Equipment
>   - Vanille: Equip **Doctor's Code**
>   - Sazh: Equip **Power Wristband**

❏ 3 CS's—CS—3 CS's—CS—CS

> **Enki & Enlil**
>
> - [3] **SAB**/**SYN**: **Librascope** ➛ **Deprotect-Poison-Deprotect** ➛ **Deprotect-Poison** ➛ **Potion**
> - [4] **RAV**/**RAV**: ([5] if missing debuff) **Auto-chain** until stagger
> - [2] **SAB**/**COM**: **Poison x3** after Sazh's third Attack ➛ **Potion** —Cancel Sazh
> - [6] **SAB**/**COM**: **Repeat** after third Attack
> - [3] **SAB**/**SYN**: **Deprotect-Poison-Deprotect** —Enwater on Sazh
> - [5] **SAB**/**RAV**: **Repeat** until two debuffs
> - [4] **RAV**/**RAV**: **Auto-chain** until stagger
> - [2] **SAB**/**COM**: **Poison x3** after third Attack ➛ Refresh with [6] —CS

> **Menu**
>
> - Equipment
>   - Vanille: Remove
>   - Sazh: Remove

- CS—Save prompt

Chapter 7

❏ 3 CS's—CS—CS—CS—Grab **Warding Talisman**—CS—3 CS's

❏ **Orion** **Up+O** ➛ **X** ➛ **Up+O** until 200% ➛ **Triangle** —CS—4 CS's—2 CS's

❏ Grab **2 Incentive Chips**—Grab **Guardian Amulet**—CS—2 CS's—CS

❏ Grab **3 Thrust Bearings**—Grab **Vidofnir**

> **Shop ➜ Unicorn Mart**
>
> - Sell: **Vidofnir** / **Riptide Ring**, **Fulmen Ring**, **Warding Talisman**, **Guardian Amulet** / **Incentive Chips**
> - Buy: **Potion** x21 / **Turbojet** x17 / **Sturdy Bone** x72 / **Power Wristband**

> **Upgrade**
>
> - <u>Wild bear</u>: **Sturdy Bone** x36 ➼ **Turbojet** x16
> - <u>Magician's Mark</u>: **Sturdy Bone** x36 ➼ **Thrust Bearing** x3 ➼ **Turbojet** x1

> **Menu**
>
> - Paradigms
>
> | | |
> |---|---|
> | **COM** | **RAV** — default |
> | **COM** | **MED** |
> | **SEN** | **MED** |
> | **SEN** | **SYN** |
> | [**RAV**] | **RAV** |
> | [**RAV**] | **RAV** |
>
> - Crystarium: Snow: [**COM**: **Adrenaline** OOR ➼ **Str+10** before Role Level]
> - Equipment: Snow: Equip **Power Wristband Lv 1**

❏ CS

> **Ushumgal Subjugator (1)**
>
> - [1] **COM**/**RAV**: **Attack x4**
> - [2] **COM**/**MED**: **Repeat**
> - [1] **COM**/**RAV**: **Repeat**
> - [2] **COM**/**MED**: **Repeat**
> - [1] **COM**/**RAV**: **Summon** when Tail Hammer ➼ **Repeat**
> - [5] **RAV**/**RAV**: **Froststrike x4** after Overdrive ➼ **Potion** on Tail Hammer ➼ **Repeat**
> - [6] **RAV**/**RAV**: **Repeat**
> - [1] **COM**/**RAV**: **Repeat** ➼ Refresh with [2] —2 CS's—Save prompt—3 CS's

❏ CS—2 CS's—CS

❏ **Ushumgal Subjugator (2)** Insta-shift ➼ [2] **Libra** ➼ [3] —CS—Retry the fight

> **Menu**
>
> - Paradigms: Move [1] to [6]
>
> | | | |
> |---|---|---|
> | [**COM**] | **COM** | **RAV** |
> | **COM** | **RAV** | (**RAV**) |
> | (**SAB**) | (**RAV**) | **RAV** |
> | **SEN** | (**RAV**) | (**RAV**) |
> | **SAB** | (**RAV**) | **SYN** — default |
> | **COM** | **RAV** | **RAV** |
>
> - Crystarium
>   - Fang: [**COM**: **Adrenaline**]—[**SAB**: **HP+20** before Acc OOR]
>   - Lightning: [**RAV**: **Mag+10** OOR ➼ **Thundara**]
>   - Hope: [**RAV**: **Fearsiphon** OOR ➼ **Thundara**]—[**SYN**: **Acc** OOR ➼ Next]
> - Equipment
>   - [1] Fang: Equip **Power Wristband**★
>   - [3] Hope: Magician's Mark★ ➼ **Silver Bangle**
>   - [2] Lightning: Equip **Magician's Mark**★

Ushumgal Subjugator (2)

- [5] **SAB**/**RAV**/**SYN**: **Slow x3** ➷ **Potion** ➷ **Repeat** —Third Protect
- [3] **SAB**/**RAV**/**RAV**: **Repeat** x2 ➷ **Potion**
- [2] **COM**/**RAV**/**RAV**: **Potion** ➷ **Auto-battle** x2 ➷ **Attack** —Lightning
- [6] **COM**/**RAV**/**RAV**: **Auto-battle** x2 —Lightning
- [2] **COM**/**RAV**/**RAV**: **Auto-battle** ➷ **Attack** ➷ **COM**-buffer Lightning
- [1] **COM**/**COM**/**RAV**: **Auto-battle** ➷ **Smite**
- [3] **SAB**/**RAV**/**RAV**: **Repeat** x2 —Lightning
- [4] **SEN**/**RAV**/**RAV**: **Auto-defend** ➷ **Potion** ➷ **Provoke** or **Potion** until stagger
- [2] **COM**/**RAV**/**RAV**: Same —CS

❑ Grab **Phoenix Down**—2 CS's—3 CS's
❑ Aerial Snipers & Scavangers **Blitz x2** Aerial Sniper B ➷ **Summon** ➷ **Blitz** ➷ **Repeat** other targets ➷ **Gestalt** ➷ **Thunderfall** until out ➷ **Zantetsuken**
❑ Bombardier & Predators Target Bombardier ➷ [2] **Auto-chain** ➷ [1] **Blitz x2** until dead ➷ [2] **Auto-chain** —Grab **Brawler's Wristband**

Menu

- Paradigms

COM	**COM**	**RAV**
RAV	**COM**	**RAV**
(**COM**)	(**COM**)	**RAV**
(**COM**)	(**COM**)	(**MED**)
(**COM**)	(**COM**)	**SYN** — default
(**COM**)	**COM**	(**MED**)

- Crystarium: Lightning: [**MED**: **Acc** OOR]—[**COM**: Three]
- Equipment
    - [1] Lightning: Magician's Mark★ ➷ **Brawler's Wristband Lv 1**
    - [2] Fang: Power Wristband★ ➷ **Magician's Mark★**
    - [1] Lightning: Equip **Power Wristband★**

❑ Use **Fortisol**—2 CS's

Havoc Skytank

- [5] **COM**/**COM**/**SYN**: **Attack x4** Portside Turret ➷ **Attack x2** ➷ **Potion** ➷ **Repeat** x2
- [4] **COM**/**COM**/**MED**: **Repeat** ➷ Refresh with [6]
- [1]/[3]/[4]/[6]: **Repeat** until Main Cannon
- [2] **RAV**/**COM**/**RAV**: **Auto-chain** until stagger
- [1] **COM**/**COM**/**RAV**: **Repeat** until victory —CS—Save prompt

---

Chapter 8

❑ CS—CS—3 CS's—CS—CS—CS—CS—CS—CS—CS—CS—Grab **Star Pendant**

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Menu

- Paradigms

COM **RAV**	— default
COM (**MED**)	
SYN **SAB**	
RAV **RAV**	
RAV **SAB**	
COM **SAB**	

- Crystarium
  - Sazh: [**COM**: **Blitz**]—[**SYN**: **Acc** OOR ➸ **Enfrost**]—[**RAV**: Two]
  - Vanille: [**RAV**: All OOR ➸ **Role Lv 2**]—[**SAB**: **Quake** OOR ➸ **Role Lv 2**]—[**MED**: Until out]
- Equipment
  - Sazh: Equip **Doctor's Code, Shield Talisman**
  - Vanille: Equip **Tungsten Bangle**

</div>

❏ CS

❏ `Zwerg Metrodroid` **Attack** ➸ **Blitz** —Grab **Spica Defenders**—CS

Midlight Reaper

- [1] **COM**/**RAV**: **Blitz**
- [3] **SYN**/**SAB**: **Bravery** ➸ **Enfrost**
- [6] **COM**/**SAB**: **Repeat** —Vanille
- [5] **RAV**/**SAB**: **Auto-chain** ➸ Refresh with [6] until Deprotect
- [1] **COM**/**RAV**: **Repeat**
- [6] **COM**/**SAB**: **Potion** ➸ **Repeat**
- [1] **COM**/**RAV**: **Repeat** ➸ Refresh with [2] —2 CS's

❏ CS

Brynhildr

- [1] **COM**/**RAV**: Immediate shift
- [3] **SYN**/**SAB**: **Enfrost** Sazh
- [1] **COM**/**RAV**: **Attack-Blitz**
- [2] **COM**/**MED**: **Repeat** ➸ Refresh with [1] —2 CS's—Save prompt

---

Chapter 9

❏ 2 CS's—5 CS's

❏ `PSICOM Raiders & Infiltrator` **Summon** ➸ **Thundara x2** Infiltrator ➸ [2] **Blitz x2** ➸ **Gestalt** ➸ **Thunderfall** to stagger ➸ **Zantetsuken** —CS

Menu

(**RAV**)	**SYN**	SAB	
(**RAV**)	**RAV**	(SAB)	
(**RAV**)	(**RAV**)	**SEN**	
RAV	**RAV**	**COM**	— default
[**COM**]	**RAV**	**COM**	
[**COM**]	**RAV**	**COM**	

- Paradigms: Move [1] to [4]

- Crystarium
  - Lightning: [**COM**: All OOR except **Ravage** � **Smite**]
  - Fang: [**SAB**: **Acc** OOR � Curse]—[**SEN**: Next]
- Equipment
  - [1] Lightning: Remove all
  - [4] Snow: Remove all
  - [3] Fang: Equip **Power Wristband★** , **Brawler's Wristband**
  - [1] Lightning: Equip **Magician's Mark★** , **Doctor's Code**

PSICOM Raider & Infiltrators

- [4] **RAV**/**RAV**/**COM**: **Fire-Thunder-Fire-Thunder** Infiltrator A � **Potion** � **Repeat** Infiltrator B

- [5] **COM**/**RAV**/**COM**: **Ruin x4** � **Repeat** until Infiltrators are dead

- [4] **RAV**/**RAV**/**COM**: **Repeat** � **Thundera x2** after stagger

- [5] **COM**/**RAV**/**COM**: **Repeat** —CS

❏ CS—CS—5 CS's

❏ Grab **Lifesaber**—Grab **Ember Ring**—Grab **Pandoran Spear**—2 CS's

Menu

SYN	SAB	— default
COM	**MED**	
COM	**RAV**	
RAV	**RAV**	
[**RAV**]	(SAB)	
[**COM**]	(SAB)	

- Paradigms: Move [1] to [3]

- Crystarium: Sazh: [**SYN**: Next]—[**RAV**: **Aero** OOR � **Overwhelm** OOR]
- Equipment: Sazh: Doctor's Code � **Power Wristband Lv 1**

Flanborg & Flanitor (Preempt)

- *If preemptive strike*
  - [1] **SYN**/**SAB**: **Bravery-Enwater** Sazh —Vanilla starts casting
  - [3] **COM**/**SAB**: **Blitz x2** � **Repeat** one Blitz
- *If not preemptive strike*
  - [1] **SYN**/**SAB**: **Vigilance-Haste** Sazh � **Bravery-Enwater** Sazh
  - [6] **COM**/**SAB**: **Blitz-Blitz** � **Repeat**
  - [3] **COM**/**RAV**: **Repeat**

❏ 2 CS's

Shop ➜ *Lenora's Garage*

- <u>Sell</u>: **Weapons** / **Star Pendant**, **Ember Ring**) / All components except **Abominable Wings**, **Super-conductors**, **Uraninite**, **Vibrant Oozes**
- <u>Buy</u>: **Crankshaft** x32 / **Vibrant Ooze** x35 (x25 if bonus Fortisol) // **Shaman's Mark** / **Potion** x31, **Painkiller** x4, **Mallet** x4

> ### Upgrade
>
> - <u>Brawler's Wristband</u>: **Vibrant Ooze** x25 ➛ **Abominable Wing** x9 ➛ **Crankshaft** x32 ➛ **Uraninite**
> - *If no bonus Fortisol*
>   - <u>Doctor's Code (**unequipped**)</u>: **Vibrant Ooze** x10
>   - <u>Dismantle **Doctor's Code**★</u>

❏ 2 CS's—Grab **Phoenix Down**—CS

> ### Vespid Soldier & Thermadon
>
> - [1] **SYN**/**SAB**: **Bravery-Enthunder** Sazh
> - [2] **COM**/**RAV**: **Blitz x2** Vespid ➛ **Repeat** one Blitz if needed
> - [1] **SYN**/**SAB**: **Haste-Enwater** Sazh ➛ **Auto-support** Vanille
> - [5] **RAV**/**SAB**: **Fire-Aero-Fire-Aero** ➛ **Repeat** until Deprotect
> - [4] **RAV**/**RAV**: **Repeat** until stagger
> - [2] **COM**/**MED**: **Repeat** when Thermadon is close
> - [3] **COM**/**RAV**: **Repeat** —2 CS's

❏ CS

> ### Kalavinka Strike (1)
>
> - [1] **RAV**/**RAV**/**COM**: **Libra** ➛ **Auto-chain** —Cancel Hope's second Protect
> - [2] **RAV**/**RAV**/**SAB**: **Auto-chain** until Slow and Curse
> - [4] **RAV**/**RAV**/**COM**: **Auto-chain** until stagger —**COM**-buffer
> - [5] **COM**/**RAV**/**COM**: **Auto-battle** ➛ Refresh with [6] —CS

> ### Kalavinka Striker (2)
>
> - [1] **RAV**/**RAV**/**COM**: **Potion** ➛ **Auto-chain** ➛ **Potion** ➛ **Auto-chain**
> - [2] **RAV**/**RAV**/**SAB**: **Auto-chain** x2 (and Potion)
> - [3] **RAV**/**RAV**/**SEN**: **Auto-chain** until Hellstorm Bolt ➛ **Potion** on Hellstorm Bolt
> - [4] **RAV**/**RAV**/**COM**([2] if missing debuff): **Auto-chain** x2 (maintain interruption) ➛ **COM**-buffer last spell
> - [5] **COM**/**RAV**/**COM**: **Auto-battle** until stagger (maintain interruption)
> - [6] **COM**/**RAV**/**COM**: **Auto-battle** —3 CS's

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Menu

- Battle Team: Lightning/**Sazh**/**Snow** (2 ➵ 5, 4 ➵ 3)

- Paradigms

COM	**SYN**	(**COM**)	— default
(**RAV**)	**RAV**	**RAV**	
(**COM**)	**SYN**	**SEN**	
[**RAV**]	(**RAV**)	(**RAV**)	
COM	[**COM**]	**COM**	
COM	[**COM**]	**COM**	

- Crystarium
  - Lightning: [**COM**: **Quake** OOR]
  - Snow: [**COM**: **Role Lv2**]—[**SEN**: Backtrack **Fringeward** ➵ Next]—[**RAV**: All OOR ➵ **Role Lv2** ➵ Three]

- Equipment
  - [4] Fang: Remove all
  - [1] Lightning: Magician's Mark ➵ **Warrior's Wristband**
  - [2] Sazh: Equip **Magician's Mark**, **Shaman's Mark**
  - [3] Snow: **Power Wristband**★

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PSICOM Infiltrators & PSICOM Destroyer

- [1] **COM**/**SYN**/**COM**: **Potion** ➵ **Blitz-Blitz** PSICOM Destroyer
- [4] **RAV**/**RAV**/**RAV**: **Potion** ➵ **Thundara-Thundara**
- [5] **COM**/**COM**/**COM**: **Repeat** ➵ Refresh with [6]

❑ Grab **Librascope**

PSICOM Dragoons & PSICOM Destroyer

- [1] **COM**/**SYN**/**COM**: Insta shift
- [3] **COM**/**SYN**/**SEN**: **Blitz x2** Destroyer ➵ **Repeat** until Snow has Vigilance and Bravery
- [5] **COM**/**COM**/**COM**: **Blitz x2** or **Attack x4**

❑ Grab **3600 gil**

Thermadon & PSICOM Raiders

- [1] **COM**/**SYN**/**COM**: **Quake** ➵ **Blitz x2** ➵ **Repeat** one Blitz
- [2] **RAV**/**RAV**/**RAV**: **Thundara x2** Raider A ➵ Target Raider B ➵ **Potion** on Photon Burst ➵ **Repeat** to stagger Raiders
- [4] **RAV**/**RAV**/**RAV**: **Repeat** until Thermadon is staggered
- [1] **COM**/**SYN**/**COM**: **Auto-battle** Thermadon —Everyone has Enwater
- [6] **COM**/**COM**/**COM**: **Auto-battle**

PSICOM Reaver & PSICOM Dragoons

- [1] **COM**/**SYN**/**COM**: Insta shift
- [3] **COM**/**SYN**/**SEN**: **Blitz x2** Dragoon A ➵ **Potion** ➵ **Repeat** with **Potion**
- [4] **RAV**/**RAV**/**RAV**: **Sparkstrike-Aquastrike-Sparkstrike-Aquastrike** ➵ **Repeat** until stagger
- [5] **COM**/**COM**/**COM**: **Auto-battle**

Menu

- Crystarium
    - Sazh: [**SYN**: **Enfire**] [**COM**: **Quake** OOR ➤ **HP+10** end of ring]
    - Snow: [**RAV**: **Overwhelm** OOR]
    - Fang: [**COM**: Backtrack **HP+20** OOR ➤ Next] [**SAB**: Backtrack **HP+30** OOR ➤ Next]
    - Vanille: [**SAB**: **Acc** OOR] [**MED**: Until out]

❑ Grab **Ethersol**—Use **Fortisol**—CS

Barthandelus 1

- [1] **COM**/**SYN**/**COM**: Target Right Pauldron ➤ **Librascope** ➤ **Attack x3** ➤ **Attack x3** ➤ **Attack x4**
- [6] **COM**/**COM**/**COM**: **Attack x3** ➤ **Potion** ➤ **Attacks x3** ➤ **Potion** ➤ **Attacks x4**
- [5] **COM**/**COM**/**COM**: **Attack x3** until Right Pauldron dies
- [1] **COM**/**SYN**/**COM**: **Potion** ➤ **Attack x3** ➤ **Potion** ➤ **Attack x3** until Ailette is dead ➤ **Attack x3** Left Pauldron until dead ➤ **Potion**
- [2] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder** ➤ **Quake** ➤ **Repeat** ➤ **Potion** ➤ **Repeat**
- [4] **RAV**/**RAV**/**RAV**: **Thundara x2** ➤ **Potion** ➤ **Repeat** until 650-700%
- [5] **COM**/**COM**/**COM**: **Repeat** after Snow's 4th Attack ➤ Refresh with [6]
- If Destrudo
    - [4] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder** and **Potion** until stagger
    - [5] **COM**/**COM**/**COM**: **Repeat** until victory
- —2 CS's—Save prompt

Chapter 10

❑ CS—CS

Menu

- Battle Team: Lightning/Snow/**Sazh** (3 ➤ 5)

- Paradigms

(**RAV**)	**SEN**	**SYN**	— default
(**RAV**)	**RAV**	**RAV**	
(**RAV**)	**SEN**	(**RAV**)	
[**RAV**]	(**SEN**)	(**RAV**)	
[**RAV**]	(**RAV**)	**SYN**	
COM	**COM**	[**RAV**]	

❑ CS

Pulsework Knights

- [1] **RAV**/**SEN**/**SYN**: **Quake** ➤ **Thundera** x3
- [3] **RAV**/**SEN**/**RAV**: **Repeat** ➤ **Repeat** one Thundara ➤ **Libra** different target ➤ **Repeat**
- [4] **RAV**/**SEN**/**RAV**: **Repeat** ➤ Target non-staggered one
- [5] **RAV**/**RAV**/**SYN**: **Repeat** to stagger —
- [6] **COM**/**COM**/**RAV**: **Blitz x2** ➤ **Auto-battle** —CS

❑ CS—Grab **Alicanto**—Grab **Ethersol**—3 CS's

Cid Raines

- [1] **RAV**/**SEN**/**SYN**: **Quake** ➻ **Fire-Water-Fire-Water**
- [3] **RAV**/**SEN**/**RAV**: **Repeat** ➻ **Potion** ➻ **Repeat**
- [4] **RAV**/**SEN**/**RAV**: **Repeat** ➻ **Potion**
- [5] **RAV**/**RAV**/**SYN**: **Repeat** ➻ **Repeat** two spells
- [2] **RAV**/**RAV**/**RAV**: **Repeat** x3 —Offensive Shift
- [3] **RAV**/**SEN**/**RAV**: **Repeat** ➻ **Potion** ➻ **Repeat** until stagger
- Offensive or Recovery: [6] **Attack x4** ➻ keep juggling
- Defensive Stance:
    - [2] **RAV**/**RAV**/**RAV**: **Thundara x2** until 900% ➻ wait for Offensive Shift
    - [6] **COM**/**COM**/**RAV**: **Attack x4** ➻ Keep juggling —CS

Menu

- Equipment
    - [1] Lightning: Remove all
    - [2] Snow: Power Wristband★ ➻ **Power Wristband Lv1**
    - [3] Sazh: Equip **Power Wristband★** , **Warrior's Wristband**
    - [1] Lightning: Equip **Magician's Mark**, **Shaman's Mark**
    - [6] Fang: Equip **Doctor's Code**, **Tetradic Crown**
    - [5] Vanille: Equip **Shield Talisman**, **Soulfont Talisman**
    - [4] Hope: Equip **Tungsten Bangle**

❏ CS—Grab **Feymark**—CS—3 CS's

Bahamut

- [1] **COM**/**RAV**/**RAV**: Insta shift
- [5] **SAB**/**COM**/**RAV**: **Auto-hinder**
- [4] **SEN**/**MED**/**MED**: **Potion** ➻ **Auto-cover**
- [1] **COM**/**RAV**/**RAV**([5] if missing debuff): **Attack-Ruin-Attack** —CS—3 CS's—Save prompt

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Chapter 11

❏ 4 CS's—2 CS's

Alexander

- [1] **RAV**/**MED**/**SEN**: Insta shift
- [6] **RAV**/**RAV**/**COM**: —Fang is close to Alexander
- [1] **RAV**/**MED**/**SEN**: —Provoke
- [2] **SYN**/**MED**/**SEN**: **Protect** Hope
- [6] **RAV**/**RAV**/**COM**: **Thunder-Fire-Thunder**
- [1] **RAV**/**MED**/**SEN**: —Provoke
- [2] **SYN**/**MED**/**SEN**: **Repeat** Lightning ➻ **Repeat** Fang
- [6] **RAV**/**RAV**/**COM**: **Repeat** x2—3 CS's

Menu

- Battle Team: **Sazh**/**Vanille**/**Snow** (1 ➔ 4, 5 ➔ 3, 2 ➔ 6)
- Paradigms

COM	**MED**	(**COM**)
COM	(**SAB**)	**RAV**
SYN	**MED**	(**COM**)
[**COM**]	(**SAB**)	**COM**
SYN	[**SAB**]	**COM** — default
[**COM**]	**RAV**	**COM**

Behemoth King & Megistotherian

- [5] **SYN**/**SAB**/**COM**: **Bravery-Enfire** Sazh —Vanille starts casting
- [2] **COM**/**SAB**/**RAV**: **Blitz x2** Megistotherian ➔ **Repeat** one Blitz
- [4] **COM**/**SAB**/**COM**: **Repeat** after Imperil

❑ CS—CS—Grab **Hauteclaire**—CS

Shop ➔ *Lenora's Garage*

- Sell: Weapons / **Entite Ring**, **Blessed Talisman** / All components except **Barbed Tail**, **Superconductor**
- Buy: **Superconductor** x78 / **Barbed Tail** x87 / **Titanium Bangle**, **Warrior's Wristband** x2, **Black Belt** / Pearlwing Staff / Holy Water x4, Foul Liquid x4

Upgrade

- Warrior's Wristband Lv1: **Barbed Tail** x36 ➔ **Superconductor** x37
- Warrior's Wristband Lv1: **Barbed Tail** x36 ➔ **Superconductor** x37
- Black Belt: **Barbed Tail** x15 ➔ **Superconductor** x4

Menu

- Paradigms: Move [1] to [2]

(**SYN**)	**SAB**	**RAV**
COM	**MED**	**COM**
SYN	**MED**	**COM** — default
COM	**SAB**	**COM**
SYN	**SAB**	**COM**
COM	**RAV**	**COM**

- Crystarium
  - Sazh: [**COM**: **Jeopardize** OOR ➔ **Role Lv3** ➔ Two] [**RAV**: Finish current ring]
  - Vanille: [**MED**: Until out]
  - Snow: [**RAV**: **Str+5** after double HP+80] [**SEN**: **Acc** OOR ➔ **Role Lv2** ➔ **Challenge** OOR]
- Equipment
  - [6] Lightning: Remove all
  - [4] Hope: Remove all
  - [5] Fang: Equip **Tungsten Bangle**, **Black Belt**
  - [3] Snow: **Warrior's Wristband**★ x2
  - [2] Vanille: Equip **Pearlwing Staff**, **Titanium Bangle**, **Doctor's Code**
  - [1] Sazh: **Power Wristband** ➔ **Shield Talisman**

Rust Puddings

- [3] **SYN**/**MED**/**COM**: **Enthunder-Bravery** Snow ➔ **Repeat** Sazh —Cancel Snow
- [2] **COM**/**MED**/**COM**: **Blitz x2** closest Rust Pudding ➔ **Repeat** ➔ Refresh with [6]

Menu

- Crystarium
    - Sazh: [**COM**: Next] [**RAV**: **Thunder**]
    - Vanille: [**MED**: Next] [**SAB**: Next]

❑ CS—Grab **Saint's Amulet** x2—CS

Hecatoncheir

- [1] **COM**/**RAV**: Insta shift
- [3] **SAB**/**COM**: **Deprotect-Deshell-Imperil-Deshell** ➹ **Repeat** —Fang's third action
- [4] **SAB**/**SEN**: **Repeat** and **Potion** until Looming Wrath
- [3] **SAB**/**COM**: **Repeat** ➹ **Potion** ➹ **Repeat** three spells
- Switch to **Deprotect-Deshell-Deprotect-Deshell** when Imperil is inflicted —CS

❑ Grab **Perfect Conductor x3**—CS—2 CS's—3 CS's—2 CS's—CS—CS—CS
❑ Elevator to Second Tier—CS—Accept Mission 21

Gelatitan

- [3] **SYN**/**MED**/**COM**: **Auto-support** Sazh ➹ **Bravery-Enthunder** Snow
- [5] **SYN**/**SAB**/**COM**: **Repeat** Sazh —Cancel Snow
- [6] **COM**/**RAV**/**COM**: **Blitz x2** ➹ **Repeat** —CS

Menu

- Battle Team: **Vanille**/**Sazh**/Snow (1 ➹ 2)
- Paradigms: Default [6]

❑ Accept Mission 22
❑ **Ambling Bellows** Target Bellows ➹ **Summon** ➹ **Aerora** ➹ **Aerora-Fira** ➹ **Gestalt** ➹ **Force Blasters** x4 ➹ **Finisher** —CS

Menu

- Battle Team: **Sazh**/**Vanille**/Snow (1 ➹ 2)
- Paradigms: Default [1]

❑ Accept Mission 23

Gurangatch

- [1] **Auto-support** Sazh ➹ **Bravery-Enwater** Snow
- [5] **SYN**/**SAB**/**COM**: **Repeat** Sazh —Cancel Snow
- [6] **COM**/**RAV**/**COM**: **Auto-battle** or **Blitz** —CS

❑ CS—Grab **Simurgh**—CS—Elevator to Fourth Tier—Elevator to Fifth Tier—Accept Mission 24

Mushussu

- [1] **SYN**/**SAB**/**RAV**: **Quake** ➹ **Bravery-Enwater** Snow
- [5] **SYN**/**SAB**/**COM**: **Haste-Bravery** Sazh
- [4] **COM**/**SAB**/**COM**: **Blitz x2** —Cancel Snow
- [2] **COM**/**MED**/**COM**: **Repeat** —CS

- Paradigms

SYN	**SAB**	**RAV**	— default
COM	**MED**	**COM**	
SYN	**MED**	**COM**	
COM	**SAB**	**COM**	
(**RAV**)	**SAB**	(**RAV**)	
COM	**RAV**	**COM**	

- Crystarium
    - Sazh: [**RAV**: **Role Lv2** ⤳ Before Role Lv3]
    - Vanille: [**SAB**: **Jinx** OOR]
    - Snow: [**SEN**: Until out]
- Equipment
    - Sazh: Shield Talisman ⤳ **Soulfont Talisman**
    - Fang: Remove all

❑ Elevator to Fourth Tier—Elevator to Sixth Tier—Accept Mission 25—Examine statue—CS—Grab **Unsetting Sun**

Vetala

- [1] **SYN**/**SAB**/**RAV**: **Auto-support** Sazh ⤳ **Bravery-Enthunder** Snow
- [5] **RAV**/**SAB**/**RAV**: **Renew** ⤳ **Fire-Thunder-Fire-Thunder** ⤳ **Repeat** until stagger
- [1] **SYN**/**SAB**/**RAV**: **Repeat** Sazh —Deprotect
- [2] **COM**/**MED**/**COM**: **Blitz x2** ⤳ **Repeat** —CS

Menu

- Paradigms

SYN	(**RAV**)	(**SEN**)	
COM	(**RAV**)	(**RAV**)	
(**RAV**)	(**RAV**)	(**SEN**)	
COM	(**RAV**)	**COM**	— default
RAV	**SAB**	(**SEN**)	
COM	**RAV**	**COM**	

- Battle Team: **Vanille**/**Sazh**/Snow (1 ⤳ 2)

❑ Grab **Librascope**—Accept Mission 26—Use **Ethersol**

❑ **Penannggalan** **Quake** ⤳ Target Penanggalan ⤳ **Summon** ⤳ **Fira-Aerora** ⤳ [6] **Repeat** ⤳ **Gestalt** ⤳ **Force Blasters** x5 ⤳ **Finisher** —CS—CS—Examine statue—CS—Elevator to Fourth Tier

Shop ➜ *Lenora's Garage*

- <u>Sell</u>: **Weapons** / All Acc but **Warrior's Wristband**, **Magician's Mark**, **Black Belt**, **Doctor's Code** / All Components but **Perfect Conductors**, **Particle Accelerators**
- <u>Buy</u>: **Superconductor** x63 / **Sturdy Bone** x72, **Barbed Tail** x72, **Vibrant Ooze** x86 (96 if two Doctor's Code) / **Warrior's Wristband**, **Sorcerer's Mark**

Menu

- Battle Team: **Sazh**/**Snow**/**Vanille** (1 ⤳ 2, 2 ⤳ 3)
- Equipment
    - Sazh: Soulfont Talisman ⤳ **Warrior's Wristband Lv 1**
    - Vanille: Doctor's Code ⤳ **Sorcerer's Mark**

Upgrade

- Vega 42s: **Sturdy Bone** x36 ➤ **Superconductor** x5
- Wild Bear: **Sturdy Bone** x36 ➤ **Superconductor** x4
- Pearlwing Staff: **Barbed Tail** x36 ➤ **Superconductor** x17
- Warrior's Wristband Lv1: **Barbed Tail** x36 ➤ **Superconductor** x37
- Warrior's Wristband Lv1: **Vibrant Ooze** x36 ➤ **Particle Accelerator** x3 ➤ **Perfect Conductor** x1
- Doctor's Code: **Vibrant Ooze** x10
- Dismantle: **Doctor's Code**

❏ Elevator to Sixth Tier—Use **Ethersol**—Elevator to Apex—2 CS's

Dahaka

- [4] **COM**/**COM**/**RAV**: **Blitz** —**RAV**-buffer
- [3] **RAV**/**SEN**/**RAV**: **Flamestrike x4**
- [1] **SYN**/**SEN**/**RAV**: **Auto-support** Sazh ➤ **Renew** ➤ **Libra** ➤ **Auto-support** Vanille
- [5] **RAV**/**SEN**/**SAB**: **Repeat**
- [1] **SYN**/**SEN**/**RAV**: **Bravery-Enthunder** Sazh ➤ **Repeat** Snow (wait for Foul Utterance if it goes off)
- [5] **RAV**/**SEN**/**SAB**: **Repeat** ➤ **Fire-Thunder-Fire-Thunder** —Imperil, Deprotect and 280%
- [2] **COM**/**RAV**/**RAV**: **Blitz x2**
- [4] **COM**/**COM**/**RAV**: **Repeat** ➤ Refresh with [6] —2 CS's

❏ Grab **Ethersol**

Menu

- Paradigms

(**COM**)	(**COM**)	(**MED**)
(**RAV**)	**RAV**	**RAV**
RAV	(**RAV**)	(**SAB**) — default
RAV	**RAV**	**MED**
RAV	(**RAV**)	**SAB**
COM	**COM**	**RAV**

- Crystarium
    - Sazh: [**RAV**: Until out]
    - Snow: [**SEN**: Until out]
    - Vanille: [**MED**: **HP+100 x2** OOR] [**SAB**: **HP+100 x2** OOR]

❏ 2 CS's—CS—Grab **Ethersol**—Use **Fortisol**, **Aegisol** and **Ethersol**—CS

- [4] **COM**/**COM**/**RAV**: **Blitz**
- [5] **SYN**/**RAV**/**SAB**: **Haste-Bravery** Sazh ➤ **Haste-Faith** Vanille ➤ **Bravery** Snow
- [3] **RAV**/**RAV**/**SAB**: **Fire-Thunder-Fire-Thunder** ➤ Librascope —Stagger or Deprotect and Imperil
- [2] **RAV**/**RAV**/**RAV**: **Repeat** or **Thunder-Aerora** —After second Thunder-Aerora
- [1] **COM**/**COM**/**MED** or [4/6] **COM**/**COM**/**RAV**: **Blitz x2**
- Summon differently according to his HP
    – **Summon** ➤ **Gestalt** on Apoptosis ➤ **Finisher**
    – **Summon** on Laughter ➤ **Potion** ➤ **Repeat** ➤ **Gestalt** on Apoptosis ➤ **Finisher** ➤ **Blitz**
- [5] **SYN**/**RAV**/**SAB**: **Haste** Sazh ➤ **Repeat** Vanille
- [3] **RAV**/**RAV**/**SAB**: **Fire-Thunder-Fire-Thunder** or **Thunder-Aerora** until Deprotect, Imperil, and stagger
- [2] **COM**/**RAV**/**RAV**: **Repeat** or **Thunder-Aerora** —Second Thundere-Aerora
- [1] **COM**/**COM**/**MED**: **Repeat** ➤ Refresh with [6] and [4] —CS—CS—2 CS's—Save prompt

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Chapter 12

❏ 2 CS's

❏ `Anavatapta Warmech` **Down+O** ➤ **Side+O** until stagger ➤ (initial chain died) **Zantetsuken** or **Down+O** ➤ **Side+O** until dead —4 CS's—2 CS's—CS

Menu

- Battle Team: **Vanille**/Snow/**Sazh** (1 ➤ 3, 3 ➤ 4)
- Paradigms: Default [2]

❏ `Bulwarker` **Quake** ➤ **Summon** ➤ **Fira-Aerora** ➤ **Gestalt** ➤ **Force Blasters** ➤ **Finisher**

Menu

- Crystarium
    – Vanille: [**COM**: **Ruin**] [**MED**: **Acc** OOR] [**SAB**: Finish triple HP+100 ➤ **HP+100**]
    – Snow: [**SEN**: **ATB**] [**RAV**: **Acc** OOR]
    – Sazh: [**RAV**: **HP+100** next to Cold Blood]
- Battle Team: **Sazh**/Snow/**Vanille** (1 ➤ 3)
- Paradigms

COM	(**COM**)	(**COM**)
COM	(**COM**)	(**COM**) — default
SYN	**SEN**	(**SAB**)
[**SYN**]	**RAV**	(**MED**)
RAV	**RAV**	[**MED**]
RAV	**RAV**	[**RAV**]

- Equipment
    – Snow: Equip **Warrior's Wristband**★
    – Vanille: Equip **Magician's Mark**, **Black Belt**

❏ 2 CS's

Behemoth King

- [2] **COM**/**COM**/**COM**: **Blitz** —**RAV**-buffer Blitz
- [6] **RAV**/**RAV**/**RAV**: **Fire x4**
- [1] **COM**/**COM**/**COM**: **Attack-Blitz** —**RAV**-buffer
- [6] **RAV**/**RAV**/**RAV**: **Repeat**
- [4] **SYN**/**RAV**/**MED**: **Auto-support** Sazh ➵ **Auto-support** Vanille
- [5] **RAV**/**RAV**/**MED**: **Repeat**
- [3] **SYN**/**SEN**/**SAB**: **Bravery-Enfire** Sazh ➵ **Repeat** Snow ➵ **Faith-Enfire** Vanille —Hurl, Deprotect and Imperil
- [2] **COM**/**COM**/**COM**: **Blitz x2** —CS

Menu

- Crystarium
    - Sazh: [**RAV**: **Cold Blood** OOR]
    - Snow: [**COM**: Until out]

❑ Grab **Rabel Heart**—CS

The Proudclad 1

- [2] **COM**/**COM**/**COM**: **Blitz x2** —**RAV**-buffer first Blitz
- [6] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder**
- [4] **SYN**/**RAV**/**MED**: **Haste-Bravery** Snow ➵ **Repeat** Sazh ➵ **Haste-Faith** Vanille —Snow
- [6] **RAV**/**RAV**/**RAV**: **Repeat** —Snow
- [1] **COM**/**COM**/**COM**: **Repeat** —**RAV**-buffer
- [5] **RAV**/**RAV**/**MED**: **Librascope** ➵ **Cold Blood** right before stagger —Sazh starts firing
- [6] **RAV**/**RAV**/**RAV**: Insta shift
- [5] **RAV**/**RAV**/**MED**: **Repeat**
- [1] **COM**/**COM**/**COM**: —Snow's fifth Attack
- [2] **COM**/**COM**/**COM**: **Repeat** ➵ **Renew** ➵ **Repeat** ➵ Refresh with [1] —CS

Menu

- Battle Team: **Snow**/**Sazh**/Vanille (1 ➵ 2)
- Paradigms: Default [6]

❑ CS

❑ Adamanchelid **Froststrike-Blizzard-Blizzard-Blizzard-Blizzard** ➵ **Summon** ➵ **Repeat** ➵ [5] **Repeat** until stagger ➵ **Gestalt** ➵ **Up+O** ➵ **Down+O** until out ➵ **Finisher** —CS

❑ Grab **Punisher**—CS—CS—CS—Grab **Particle Accelerator x6**—CS—CS

❑ Grab **Mistilteinn**—CS—CS—Grab **Power Glove**

Upgrade

- Goddess's Favour: **Vibrant Ooze** x4 ➵ **Perfect Conductor** x2
- Power Glove Lv1: **Vibrant Ooze** x36 ➵ **Particle Accelerator** x6
- Dismantle **Goddess's Favour** ➵ **Ribbon**
- Warrior's Wristband (on Snow): **Scarletite**

❏ Use **Ethersol, Fortisol, Aegisol**—CS

The Proudclad 2

- [2] **COM**/**COM**/**COM**: **Attack-Blitz** ↠ **RAV**-buffer Blitz
- [6] **RAV**/**RAV**/**RAV**: **Libra** ↠ **Cold Blood** ↠ shift before Cold Blood ends ↠ cancel Snow
- [1] **RAV**/**COM**/**COM**: **Repeat** ↠ **Aero**
- [2] **COM**/**COM**/**COM**: **Renew** ↠ **Auto-battle** 3 Attacks ↠ **Potion** ↠ **Repeat** until stagger ends ↠ **Attack-Attack-Blitz** ↠ **RAV**-buffer Blitz
- [3] **RAV**/**SEN**/**RAV**: **Auto-chain** 2 spells ↠ ready Cold Blood
    - (Onearic Maelstrom) **Renew** on hit ↠ **Cold Blood** ↠ shift when 2nd Steelguard text disappears
    - (Double Myon Blaster) **Cold Blood** ↠ shift when 2nd Steelguard text disappears
- [5] **RAV**/**COM**/**RAV**: **Repeat**
- [1] **RAV**/**COM**/**COM**: **Repeat** ↠ cancel Snow
- [2] **COM**/**COM**/**COM**: **Blitz** ↠ **Blitz x2** ↠ **RAV**-buffer 2nd Blitz
- [1] **RAV**/**COM**/**COM**: **Cold Blood** when stagger is about to end ↠ Immediate shift
- [2] **COM**/**COM**/**COM**: **Repeat**
- If he's not close to dead
    - [4] **COM**/**SEN**/**MED**: **Potion**s until Aerial phase ↠ **Renew** if Onearic Maelstrom ↠ Shift after Aerial phase
    - [6] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder**
    - [4] **COM**/**SEN**/**MED**: **Repeat** ↠ **RAV**-buffer
    - [6] **RAV**/**RAV**/**RAV**: **Repeat** ↠ **Cold Blood**
    - [2] **COM**/**COM**/**COM**: **Repeat** —CS—CS—Save prompt

Chapter 13

Shop ➜ *Eden Pharmaceuticals*

- Sell: Weapons, All Acc except **Warrior's Wristband**, All components
- Buy: **Deceptisol** x1, **Fortisol** x3, **Aegisol** x3, **Deceptisol** x1-2

❏ CS—CS—Use **Ethersol** while jumping—CS—Use **Fortisol, Aegisol**—CS

Bandersnatch & Jabberwocky

- [5] **SAB**/**RAV**/**RAV**: **Imperil x5** Bandersnatch
- [6] **RAV**/**RAV**/**RAV**: **Summon** ➤ **Fira-Aerora** ➤ **Gestalt** on Jabberwocky's action ➤ **Force Blasters** ➤ **Finisher** ➤ **Fire-Thunder-Fire-Thunder** —Cancel Snow
- [5] **SAB**/**RAV**/**RAV**: **Deprotect-Poison-Deprotect-Poison-Deprotect**
- [6] **RAV**/**RAV**/**RAV**: **Thunder-Aerora-Aero** (Tank Breath with [3])
- [5] **SAB**/**RAV**/**RAV**: **Repeat** or **Poison x5**
- [2] **SAB**/**COM**/**COM**: **Repeat** —CS—CS—CS

❏ Use **Ethersol, Fortisol, Aegisol**—CS

Wladislaus

- [3] **SAB**/**SEN**/**SYN**: **Libra** ➤ **Deprotect x5** —Third Enfire
- [2] **SAB**/**COM**/**COM**: **Repeat** if missing Deprotect ➤ **Renew** ➤ **Repeat** when Mounting Contempt starts
- [3] **SAB**/**SEN**/**SYN**: **Repeat** if missing Deprotect —Mounting Contempt hits
- [1] **MED**/**COM**/**COM**: **Auto-heal** ➤ **Auto-heal** after Wladislaus attacks —Cancel Snow
- [2] **SAB**/**COM**/**COM**: Kill —CS—CS

Menu

- Battle Team: **Sazh**/Snow/**Vanille** (1 � 3)

- Paradigms

COM	**COM**	**MED**
COM	**COM**	(**COM**)
(**RAV**)	(**RAV**)	(**MED**)
COM	**RAV**	**RAV** — default
RAV	**RAV**	**SAB**
RAV	**RAV**	**RAV**

- Crystarium
    - Sazh: [**COM**: HP+70 OOR ➹ One after Role Lv3]
    - Snow: [**COM**: Until out]
    - Vanille: [**MED**: Until out]
- Equipment
    - Snow: Remove both **Power Gloves**
    - Sazh: Optimize Offensive
    - Snow: Optimize Offensive

❑ Use **Ethersol** on elevator

❑ Use **Deceptisol, Fortisol, Aegisol**—CS

Tiamat Eliminator

- [4] **COM**/**RAV**/**RAV**: **Attack-Attack-Blitz** —**RAV**-buffer Blitz

- [6] **RAV**/**RAV**/**RAV**: **Cold Blood** ➹ **Libra** ➹ **Repeat** right before stagger —Sazh starts firing

- [3] **RAV**/**RAV**/**MED**: **Repeat** if missing Imperil, or low HP —Before Cold Blood ends

- [2] **COM**/**COM**/**COM**: **Blitz x2** ➹ Refresh with [1] until stagger ends ➹ **Attack-Attack-Blitz** once hits ground

- [5] **RAV**/**RAV**/**SAB**: **Repeat** until stagger —Deprotect

- [2] **COM**/**COM**/**COM**: **Blitz x2** ➹ Keep juggling —CS

Menu

- Paradigms

COM	**COM**	**MED**
COM	**COM**	(**RAV**) — default
(**SYN**)	(**SEN**)	**MED**
(**SYN**)	**RAV**	**RAV**
RAV	**RAV**	**SAB**
RAV	**RAV**	**RAV**

- Crystarium
    - Sazh: [**RAV**: Next two STR ➹ First **STR+20** OOR] [**SYN**: **Role Lv3** ➹ Four]

❑ CS

Shop ➜ *Eden Pharmaceuticals*

- Sell: **Imperial Armlet**
- Buy: **Librascope** x2, **Fortisol**, **Aegisol**

❑ Grab **Ethersol**—CS—Use **Ethersol, Fortisol, Aegisol**—CS

Barthandelus 3

- [2] **COM**/**COM**/**RAV**: **Librascope** ➻ **Blitz x2** ➻ **RAV**-buffer
- [5] **RAV**/**RAV**/**SAB**: **Fire-Thunder-Fire-Thunder** ➻ **Repeat** ➻ **Repeat** 2 spells
- If missing Imperil
    - [3] **SYN**/**SEN**/**MED**: **Potion** until Ultima finishes
    - [5] **RAV**/**RAV**/**SAB**: **Potion** until Imperil is inflicts
    - [1] **COM**/**COM**/**MED**: **Repeat** until close to Ultima
    - [3] **SYN**/**SEN**/**MED**: **Quake** on Ultima ➻ **Potion** until Ultima finishes
- If not missing Imperil
    - [3] **SYN**/**SEN**/**MED**: **Potion** or **Renew** when free ➻ **Quake** when Ultima starts
- [6] **RAV**/**RAV**/**RAV**: (Use [5] if missing Deprotect) **Renew** ➻ **Cold Blood** ➻ Cancel Vanille
- [2] **COM**/**COM**/**RAV**: **Repeat** x2
- [1] **COM**/**COM**/**MED**: **Repeat** x2 ➻ Cancel Snow
- [2] **COM**/**COM**/**RAV**: **Repeat** ➻ hopefully kill
- [3] **SYN**/**SEN**/**MED**: **Renew**
- [1] **COM**/**COM**/**MED**: **Repeat** until dead —CS

Orphan 1

- [2] **COM**/**COM**/**RAV**: **Librascope**
- [3] **SYN**/**SEN**/**MED**: (Judgment) ➻ **Auto-support** Vanille ➻ Haste-Vigilance Sazh ➻ (Slap) ➻ **Repeat** Snow
- [6] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder** ➻ **Renew** on (Slap) ➻ **Repeat**
- [4] **SYN**/**RAV**/**RAV**: **Bravery-Enthunder** Sazh ➻ **Renew** on (Slap) ➻ **Repeat** Snow
- [3] **SYN**/**SEN**/**MED**: Insta shift
- [5] **RAV**/**RAV**/**SAB**: (tank attacks with [3], **Elixir** before stagger) **Repeat** ➻ **Cold Blood** after stagger ➻ wait for Deprotect, Poison, Imperil (Fire-Thunder-Fire-Thunder)
- [1] **COM**/**COM**/**MED**: **Repeat** until Judgment
- [6] **RAV**/**RAV**/**RAV**: **Renew** ➻ **Fire-Thunder-Fire-Thunder** ➻ **Summon** ➻ **Repeat**
- [5] **RAV**/**RAV**/**SAB**: **Repeat**
- [1] **COM**/**COM**/**MED**: **Repeat** ➻ refresh with [2] until Dies Irae or Brynhildr is about to die
- Gestalt: if close **X** then mash **Down+O**, if not close stall then **Up+O**
- [1] **COM**/**COM**/**MED**: **Repeat** until victory —CS—CS—CS—CS—CS—CS

Orphan 2

- [2] **COM**/**COM**/**RAV**: **Blitz**
- [4] **SYN**/**RAV**/**RAV**: **Auto-support** Sazh ➻ Vanille ➻ Snow ➻ cancel Snow
- [6] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder**
- [4] **SYN**/**RAV**/**RAV**: **Enthunder-Bravery** Sazh ➻ **Enthunder** Snow ➻ cancel Snow
- [5] **RAV**/**RAV**/**SAB**: Repeat until stagger (➻ **Renew**) ➻ **Cold Blood** ➻ (**Painkiller** ➻ **Auto-chain** ➻) wait for Deprotect and Imperil
- [1] **COM**/**COM**/**MED**: **Auto-battle** 1-2 Attack ➻ **Blitz x2** as Orphan lands ➻ **Repeat** or **Auto-battle**

Stop timing after the last input in the result screen.