Based on LewdDolphin's Snow route notes, reformatted by Hoishin
Timing starts when you press New Game.

Chapter 1

- ❏ 2 CS's
- ❏ `Manasvin Warmech` **Auto** —CS— **Auto** —CS
- ❏ CS—CS
- ❏ `Pantheron & Warden` **Auto** Pantheron ➴ **Attack** Warden ➴ **Auto** Pantheron —CS
- ❏ CS—CS
- ❏ `Marauder` **Auto** Marauder ➴ **Blitz** —2 CS's
- ❏ CS—CS
- ❏ `Pantherons & Wardens` (legendary dodge) **Grenade** Warden A ➴ **Repeat** Warden B ➴ **Repeat** Pantheron A
- ❏ CS—CS
- ❏ `Beta Behemoth` **Potion** ➴ **Auto** x2 ➴ **Auto** at 1.5 ATB ➴ **Auto** x2 ➴ **Auto** at 1.99 ATB ➴ **Auto** —CS—Save prompt—CS
- ❏ `Myrmidon` **Auto** at 1.5 ATB ➴ **Auto** ➴ **Attack** ➴ **Auto** at 1.5 ATB ➴ **Auto** ➴ **Potion** ➴ **Auto** —4 CS's
- ❏ Grab **Power Circle**

> **Menu**
> - Equipment: Snow: **Optimize Offensive**

- ❏ CS
- ❏ `Warden & Enforcers` **Grenade** Enforcer A ➴ **Repeat** Enforcer B ➴ **Attack x2** Warden
- ❏ 2 CS's—CS—Save prompt

Chapter 2

- ❏ 2 CS's
- ❏ `Pantheron` **Attack x2** ➴ **Repeat** —CS
- ❏ `Scandroids` (50% Deceptisol) **Auto** different target
- ❏ `Scandroids` (50% Deceptisol) **Auto** different target
- ❏ 2 CS's
- ❏ `Pantherons` **Grenade** x3 —Activate switch—2 CS's
- ❏ `Scandroids` Wait for 32 seconds —Grab **Phoenix Down**
- ❏ `Pantheron & Scandroids` **Blitz** Pantheron —Grab **Gladius**—2 CS's
- ❏ `Pantheron & Scandroids` **Hand Grenades** x2 —Activate switch—CS

> **Menu**
> - Settings: Battle Speed **Slow**

- ❑ 2 CS's
- ❑ `Scandroids` **Attack** ➤ Wait for 32 seconds —Grab **Fortisol**

> **Menu**
> - Settings: Battle Speed **Normal**

- ❑ CS
- ❑ `Ghouls` **Hand Grenade** x3 —2 CS's
- ❑ `Ghouls` **Blitz** or **Attack x2** —Grab **Power Wristband**

> **Menu**
> - Equipment: Lightning: **Optimize Offensive**

- ❑ `Ghast (If failed)` **Auto** x2 ➤ **Attack** ➤ Wait for 56 seconds
- ❑ Have at least 4 Decepts, 3 Forts—Ghouls ahead drop: **FDDFD**
- ❑ `Ghoul (If farming)` Wait for 33 seconds
- ❑ Use **Fortisol** on elevator
- ❑ 3 CS's—CS
- ❑ `Anima` **Blitz** Anima until left arm dies ➤ **Attack x2** —2 CS's—Save prompt—3 CS's—Save prompt

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Chapter 3

- ❑ CS
- ❑ `Ghast` **Auto** non-default target ➤ **Blitz** ➤ **Attack x2** —CS
- ❑ 3 CS's

> **Shop ➜ *B&W Outfitters***
> - Sell: **Phoenix Down** and/or **Credit Chip** for 1000 gil
> - Buy: **Magician's Mark**

> **Menu**
> - Paradigms
>
> | (**RAV**) | **RAV** | **RAV** | |
> |---|---|---|---|
> | **COM** | **SEN** | **MED** | |
> | [**COM**] | **COM** | **RAV** | — default |
> | [**COM**] | **COM** | **RAV** | |
>
> - Crystarium
>   - Lightning: [**COM**: Next]
>   - Snow: [**COM**: Both side]
> - Equipment
>   - [3] Vanille: **Optimize Balanced**
>   - [4] Sazh: **Optimize Balanced**
>   - [2] Snow: **Optimize Balanced**

- ❑ CS
- ❑ `PSICOM Wardens` **Auto** —CS
- ❑ CS—CS

Manasvin Warmech (2)

- [3] **COM**/**RAV**/**RAV**: **Libra** ↝ **Auto** —Lightning or the beam
- [4] **COM**/**RAV**/**RAV**: **Auto** —Vanille
- [1] **RAV**/**RAV**/**RAV**: **Potion** (If HP is less than 120) ↝ **Auto** when Crystal Rain—Vanille
- [3] **COM**/**COM**/**RAV**: **Auto** —Vanille
- [2] **COM**/**SEN**/**MED**: Shift after provoke lands
- [3] **COM**/**COM**/**RAV**: **Auto** —Cancel Snow
- [4] **COM**/**COM**/**RAV**: **Auto** ↝ **Attack x2** ↝ **Auto** —Lightning or cancel Snow
- [3] **COM**/**COM**/**RAV**: **Auto**
- CS

Menu

- Paradigms

COM	**RAV**	**RAV**	— default
COM	**MED**	**RAV**	
[**RAV**]	**RAV**	**RAV**	
[**RAV**]	**RAV**	**RAV**	
[**COM**]	**RAV**	**RAV**	

❑ CS—CS

Alpha Behemoth

- [1] **COM**/**RAV**/**RAV**: **Auto** —Swipe
- [3] **RAV**/**RAV**/**RAV**: **Auto** x2 —Cancel Sazh 2nd Fire
- [4] **RAV**/**RAV**/**RAV**: **Auto** —Vanille
- [1] **COM**/**RAV**/**RAV**: **Attack x3**
- [5] **COM**/**RAV**/**RAV**: **Repeat** ↝ Refresh with [1]

❑ CS—CS—CS—Grab **Phoenix Down** and **Librascope x2** —CS

Garuda Interceptor

- [1] **COM**/**RAV**/**RAV**: **Attack x3** —Midair
- [5] **COM**/**RAV**/**RAV**: **Repeat** ↝ **Attack** ↝ **Repeat** —Midair
- [1] **COM**/**RAV**/**RAV**: **Repeat**
- 2 CS's
- [1] **COM**/**RAV**/**RAV**: **Attack x3** —Midair
- [3] **RAV**/**RAV**/**RAV**: **Auto** —Lightning
- [4] **RAV**/**RAV**/**RAV**: **Auto** —Vanille or Sazh
- [3] **RAV**/**RAV**/**RAV**: **Auto** x2
- [1] **COM**/**RAV**/**RAV**: **Repeat** ↝ Refresh with [5]
- CS—Save prompt—CS

❑ `PSICOM Rangers` **Attack x3** Ranger C ↝ **Repeat** full HP —CS

❑ `Shiva Sisters` **Attack-Ruin-Attack** ↝ **Froststrike x3** ↝ **SEN**-tank ATB Charge —5 CS's—Save prompt

Chapter 4

- ❏ 2 CS's
- ❏ `Pantherons` **Blitz** Pantheron C ➶ **Attack x3** Pantheron A —CS
- ❏ 3 CS's—4 CS's

Menu

- Paradigms

RAV	**RAV**
SYN	**SAB**
RAV	**MED**
RAV	[**SAB**] — default
[**RAV**]	**RAV**

- Crystarium: Vanille: [**RAV**: **Water**]

Pulsework Soldier & Watchdrone x3

- [4] **RAV**/**SAB**: Target Pulseworker ➶ **Libra** Watchdrone ➶ **Auto** —Sazh
- [2] **SYN**/**SAB**: **Auto** x2 —Vanille
- [1] **RAV**/**RAV**: **Auto** ➶ Refresh with [5]
- Activate switch—CS

- ❏ Activate fan—CS—3 CS's
- ❏ `Pulsework Soldier` **Auto** ➶ [4] Insta-shift ➶ [1] **Auto** x2 —Grab **Ninurta**
- ❏ CS—CS

Menu

- Paradigms

RAV	**COM**	**RAV**
SYN	**COM**	**SAB**
RAV	**COM**	(**RAV**)
RAV	**RAV**	**SAB** — default
RAV	[**RAV**]	**RAV**
RAV	[**RAV**]	**RAV**

- Crystarium
  - Sazh: [**SYN**: All]
  - Lightning: [**COM**: **Powerchain**]—[**RAV**: **Str+10** OOR ➶ **Water** ➶ next]
  - Vanille: [**SAB**: Second last]
  - Hope: [**RAV**: Two]

Incubus & Succubus

- [4] **RAV**/**RAV**/**SAB**: Target Succubus
- [2] **SYN**/**COM**/**SAB**: **Auto** ➶ **Faith** Vanille ➶ **Libra** —Cancel Lightning
- [1] **RAV**/**COM**/**RAV**: **Auto** ➶ Refresh with [3]
- Activate switch—CS

- ❏ CS

Dreadnought

- [4] **RAV**/**RAV**/**SAB**: **Libra** ➳ **Auto** —Cancel Lightning
- [6] **RAV**/**RAV**/**RAV**: —Lightning
- [2] **SYN**/**COM**/**SAB**: **Auto**
- [6] **RAV**/**RAV**/**RAV**: ([4] if missing debuff) **Auto** —Cancel Lightning's 2nd string
- [5] **RAV**/**RAV**/**RAV**: **Auto** ➳ **Potion** —Stagger
- [1] **RAV**/**COM**/**RAV**: **Auto** ➳ Refresh with [3]
- CS
- [1] **RAV**/**COM**/**RAV**: **Auto**
- [6] **RAV**/**RAV**/**RAV**: —Cancel Lightning
- [2] **SYN**/**COM**/**SAB**: **Auto** ➳ **Faith** Vanille
- [4] **RAV**/**RAV**/**SAB**: **Auto**
- [5] **RAV**/**RAV**/**RAV**: **Auto**
- [6] **RAV**/**RAV**/**RAV**: **Auto** ➳ **Potion** —Stagger
- [1] **RAV**/**COM**/**RAV**: **Auto** x2 —Cancel Lightning
- [2] **SYN**/**COM**/**SAB**: Shift after Deprotect/Deshell
- [1] **RAV**/**COM**/**RAV**: **Auto** x2 —Cancel Lightning
- [3] **RAV**/**COM**/**RAV**: **Auto** x2
- CS

Menu

- Equipment
    - [4] Hope: Equip **Ninurta** and **Silver Bangle**
    - [1] Sazh: Remove **Doctor's Code**

❑ 2 CS's

❑ Gunners & Tracker **Attack-Blitz** Tracker ➳ [2] **Repeat** ➳ **Blitz** —3 CS's

❑ CS

❑ PSICOM Trackers **Attack-Blitz** x2 ➳ **Blitz** —CS—Hit 25—CS—Grab **Thickened Hide x20**

Menu

- Paradigms

COM	**RAV**
COM	**SYN** — default
MED	**MED**
RAV	**RAV**
[**RAV**]	**RAV**

- Equipment: Lightning: Equip **Blazefire Saber** and **Doctor's Code**

Shop ➜ *Lenora's Garage*

- Sell: Weapons
- Buy: **Polymer Emulsion** x49 ➳ **Potion** x11

Upgrade

- Blazefire Saber: **Thickened Hides** (➳ **Cie'th Tear** ➳ **Tear of Frustration**) ➳ **Polymer Emulsion** x49

❑ CS

Odin

- [2] **COM**/**SYN**: **Attack x2** ➤ **Repeat** —Prevent backflip
- [4] **RAV**/**RAV**: **Potion** ➤ **Auto** ➤ **Potion** ➤ **Water-Thunder-Water**
- [5] **RAV**/**RAV**: **Repeat** and **Potion** ➤ Refresh with [4]
- CS—CS

PSICOM Rangers & Uhlans

- [2] **COM**/**SYN**: **Auto** one Blitz ➤ **Ruin**
- [4] **RAV**/**RAV**: **Auto** ➤ **Summon** ➤ **Auto**
- [5] **RAV**/**RAV**: **Auto** the other Uhlan ➤ **Auto**
- [4] **RAV**/**RAV**: **Water x4** —**COM**-buffer
- [1] **COM**/**RAV**: **Blitz x2** ➤ Refresh with [2]
- CS—Save prompt—2 CS's

Menu

- Paradigms

COM	**RAV**
SYN	**SAB** — default
COM	(**SAB**)
RAV	**RAV**
[**RAV**]	(**SAB**)
[**COM**]	**RAV**

- Equipment: Sazh: **Optimize Balanced**

☐ Examine machine—CS—Grab **Auric Amulet**—Grab **Phoenix Down**
☐ `Bomb & Pulsework Soldier` **Bravery** Sazh ➤ [3] **Attack x3** Bomb ➤ [1] **Repeat** —CS
☐ `Pulsework Soldiers` **Bravery** Sazh ➤ [3] **Auto** B ➤ **Auto** ➤ [1] **Auto** —CS
☐ `Bomb & Pulsework Soldier` **Bravery** Sazh ➤ [1] **Auto** Soldier ➤ [5] **Auto** to stagger ➤ [3] **Auto** after Deprotect ➤ [1] **Auto** —CS
☐ `Bombs` **Auto** ➤ [1] **Auto** —2 CS's

Menu

- Equipment
  - [1] Sazh: Remove all
  - [2] Vanille: Remove all

☐ Grab **Fortisol**—Grab **300 gil**—CS—Save prompt —4 CS's—2 CS's—Save prompt

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Chapter 5

☐ CS

> **Menu**
>
> - Paradigms
>
> | | | |
> |---|---|---|
> | **RAV** | **COM** | — default |
> | (**MED**) | (**COM**) | |
> | **SYN** | (**RAV**) | |
> | **RAV** | **RAV** | |
> | **RAV** | [**RAV**] | |
> | [**RAV**] | **COM** | |
>
> - Crystarium
>   - Hope: [**RAV**: **Water**]
>   - Lightning: [**COM**: Backtrack to **Lifesiphon** OOR]—[**RAV**: **Aquastrike**]
> - Equipment: Lightning: Optimize Balanced

❏ CS—CS—CS—CS

> **Silver Lobos**
>
> - [1] **RAV**/**COM**: **Libra** ⤳ **Auto** two Fires —Cancel Lightning
> - [4] **RAV**/**RAV**: **Auto**
> - [6] **RAV**/**COM**: **Fira-Fire** —Cancel Lightning
> - [1] **RAV**/**COM**: **Auto**
> - [4] **RAV**/**RAV**: **Auto** until stagger
> - [6] **RAV**/**COM**: **Repeat**

❏ Try to preempt
❏ ▣ Crawlers ▣ **Fira** when Lightning is about to attack
❏ **Grab Water**—CS

> **Feral Behemoth**
>
> - [1] **RAV**/**COM**: **Libra** ⤳ **Auto** two Waters
> - [4] **RAV**/**RAV**: **Auto** x2 —Cancel Lightning
> - [5] **RAV**/**RAV**: **Auto** x2 —**COM**-buffer Lightning
> - [1] **RAV**/**COM**: **Auto** —CS

❏ ▣ Crawlers ▣ **Fire-Fira** Crawler E ⤳ [6] **Repeat** ⤳ **Potion** ⤳ **Repeat** ⤳ [1] **Repeat**
❏ 3 CS's—3 CS's

> **Feral Behemoth**
>
> - [1] **COM**/**RAV**: **Auto**
> - [4] **RAV**/**RAV**: **Auto** ⤳ **Aquastrike x4**
> - [5] **RAV**/**RAV**: **Repeat** x2 —**COM**-buffer
> - [1] **COM**/**RAV**: **Auto**

❏ CS—Grab **Ethersol**

> **Corps Marksmen & Milvus Velocycle**
>
> - [1] **COM**/**RAV**: **Attack x4**
> - [3] **RAV**/**SYN**: **Auto** ⤳ **Potion**
> - [4] **RAV**/**RAV**: **Auto**
> - [5] **RAV**/**RAV**: **Auto** —**COM**-buffer
> - [1] **COM**/**RAV**: **Blitz** ⤳ **Blitz x2** ⤳ **Repeat** ⤳ Refresh with [6] —Activate elevator

❏ Use **Fortisol**—CS

❏ CS—Save prompt—3 CS's—Save prompt

Chatper 6

❏ CS—Grab **Belladonna Wand**

❏ Grab **Doctor's Code**

- Paradigms
  - **RAV** **COM**
  - (**SAB**) **COM**
  - **SAB** **SYN** — default
  - **RAV** **RAV**
  - [**SAB**] (**RAV**)
  - [**SAB**] **COM**
- Crystarium
  - Vanille: [**SAB**: **Poison**]—[**RAV**: **Fire** OOR]
  - Sazh: [**SYN**: **Enwater**]—[**RAV**: Next]
- Equipment
  - Vanille: Equip **Doctor's Code**
  - Sazh: Equip **Power Wristband**

❏ 3 CS's—CS—3 CS's—CS—CS

Enki & Enlil

- [3] **SAB**/**SYN**: **Librascope** ➤ **Deprotect-Poison-Deprotect** ➤ **Deprotect-Poison** ➤ **Potion**
- [4] **RAV**/**RAV**: ([5] if missing debuff) **Auto** until stagger
- [2] **SAB**/**COM**: **Poison x3** after Sazh's third Attack ➤ **Potion** —Cancel Sazh
- [6] **SAB**/**COM**: **Repeat** after third Attack
- [3] **SAB**/**SYN**: **Deprotect-Poison-Deprotect** —Enwater on Sazh
- [5] **SAB**/**RAV**: **Repeat** until two debuffs
- [4] **RAV**/**RAV**: **Auto** until stagger
- [2] **SAB**/**COM**: **Poison x3** after third Attack ➤ Refresh with [6] —CS

Menu

- Equipment
  - Vanille: Remove
  - Sazh: Remove

- CS—Save prompt

Chapter 7

❏ 3 CS's—CS—CS—CS—Grab **Warding Talisman**—CS—3 CS's

❏ **Orion** **Up+O** ➤ **X** ➤ **Up+O** until 200% ➤ **Triangle** —CS—4 CS's—2 CS's

❏ Grab **2 Incentive Chips**—Grab **Guardian Amulet**—CS—2 CS's—CS

❏ Grab **3 Thrust Bearings**—Grab **Vidofnir**

Shop ➜ *Unicorn Mart*

- Sell: **Vidofnir** / **Riptide Ring**, **Fulmen Ring**, **Warding Talisman**, **Guardian Amulet** / **Incentive Chips**
- Buy: **Potion** x21 / **Turbojet** x17 / **Sturdy Bone** x72 / **Power Wristband**

Upgrade

- <u>Wild bear</u>: **Sturdy Bone** x36 ➣ **Turbojet** x16
- <u>Magician's Mark</u>: **Sturdy Bone** x36 ➣ **Thrust Bearing** x3 ➣ **Turbojet** x1

Menu

- Paradigms

COM	**RAV**	— default
COM	**MED**	
SEN	**MED**	
SEN	**SYN**	
[**RAV**]	**RAV**	
[**RAV**]	**RAV**	

- Crystarium: Snow: [**COM**: **Adrenaline** OOR ➣ **Str+10** before Role Level]
- Equipment: Snow: Equip **Power Wristband Lv 1**

❑ CS

Ushumgal Subjugator (1)

- [1] **COM**/**RAV**: **Attack x4**
- [2] **COM**/**MED**: **Repeat**
- [1] **COM**/**RAV**: **Repeat**
- [2] **COM**/**MED**: **Repeat**
- [1] **COM**/**RAV**: **Summon** when Tail Hammer ➣ **Repeat**
- [5] **RAV**/**RAV**: **Froststrike x4** after Overdrive ➣ **Potion** on Tail Hammer ➣ **Repeat**
- [6] **RAV**/**RAV**: **Repeat**
- [1] **COM**/**RAV**: **Repeat** ➣ Refresh with [2] —2 CS's—Save prompt—3 CS's

❑ CS—2 CS's—CS
❑ **Ushumgal Subjugator (2)** Insta-shift ➣ [2] **Libra** ➣ [3] —CS—Retry the fight

Menu

- Paradigms: Move [1] to [6]

[**COM**]	**COM**	**RAV**
COM	**RAV**	(**RAV**)
(**SAB**)	(**RAV**)	**RAV**
SEN	(**RAV**)	(**RAV**)
SAB	(**RAV**)	**SYN** — default
COM	**RAV**	**RAV**

- Crystarium
    - Fang: [**COM**: **Adrenaline**]—[**SAB**: **HP+20** before Acc OOR]
    - Lightning: [**RAV**: **Mag+10** OOR ➣ **Thundara**]
    - Hope: [**RAV**: **Fearsiphon** OOR ➣ **Thundara**]—[**SYN**: **Acc** OOR ➣ Next]
- Equipment
    - [1] Fang: Equip **Power Wristband**★
    - [3] Hope: Magician's Mark★ ➣ **Silver Bangle**
    - [2] Lightning: Equip **Magician's Mark**★

Ushumgal Subjugator (2)

- [5] **SAB**/**RAV**/**SYN**: **Slow x3** ➤ **Potion** ➤ **Repeat** —Third Protect
- [3] **SAB**/**RAV**/**RAV**: **Repeat** x2 ➤ **Potion**
- [2] **COM**/**RAV**/**RAV**: **Potion** ➤ **Auto** x2 ➤ **Attack** —Lightning
- [6] **COM**/**RAV**/**RAV**: **Auto** x2 —Lightning
- [2] **COM**/**RAV**/**RAV**: **Auto** ➤ **Attack** ➤ **COM**-buffer Lightning
- [1] **COM**/**COM**/**RAV**: **Auto** ➤ **Smite**
- [3] **SAB**/**RAV**/**RAV**: **Repeat** x2 —Lightning
- [4] **SEN**/**RAV**/**RAV**: **Auto** ➤ **Potion** ➤ **Provoke** or **Potion** until stagger
- [2] **COM**/**RAV**/**RAV**: Same —CS

❏ Grab **Phoenix Down**—2 CS's—3 CS's

❏ **Aerial Snipers & Scavangers** **Blitz x2** Aerial Sniper B ➤ **Summon** ➤ **Blitz** ➤ **Repeat** other targets ➤ **Gestalt** ➤ **Thunderfall** until out ➤ **Zantetsuken**

❏ **Bombardier & Predators** Target Bombardier ➤ [2] **Auto** ➤ [1] **Blitz x2** until dead ➤ [2] **Auto** —Grab **Brawler's Wristband**

Menu

- Paradigms

COM	**COM**	**RAV**
RAV	**COM**	**RAV**
(**COM**)	(**COM**)	**RAV**
(**COM**)	(**COM**)	(**MED**)
(**COM**)	(**COM**)	**SYN** — default
(**COM**)	**COM**	(**MED**)

- Crystarium: Lightning: [**MED**: **Acc** OOR]—[**COM**: Three]
- Equipment
  - [1] Lightning: Magician's Mark★ ➤ **Brawler's Wristband Lv 1**
  - [2] Fang: Power Wristband★ ➤ **Magician's Mark**★
  - [1] Lightning: Equip **Power Wristband**★

❏ Use **Fortisol**—2 CS's

Havoc Skytank

- [5] **COM**/**COM**/**SYN**: **Attack x4** Portside Turret ➤ **Attack x2** ➤ **Potion** ➤ **Repeat** x2
- [4] **COM**/**COM**/**MED**: **Repeat** ➤ Refresh with [6]
- [1]/[3]/[4]/[6]: **Repeat** until Main Cannon
- [2] **RAV**/**COM**/**RAV**: **Auto** until stagger
- [1] **COM**/**COM**/**RAV**: **Repeat** until victory —CS—Save prompt

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Chapter 8

❏ CS—CS—3 CS's—CS—CS—CS—CS—CS—CS—CS—CS—Grab **Star Pendant**

> **Menu**
>
> - Paradigms
>
> | | | |
> |---|---|---|
> | **COM** | **RAV** | — default |
> | **COM** | (**MED**) | |
> | **SYN** | **SAB** | |
> | **RAV** | **RAV** | |
> | **RAV** | **SAB** | |
> | **COM** | **SAB** | |
>
> - Crystarium
>   - Sazh: [**COM**: **Blitz**]—[**SYN**: **Acc** OOR ➛ **Enfrost**]—[**RAV**: Two]
>   - Vanille: [**RAV**: All OOR ➛ **Role Lv 2**]—[**SAB**: **Quake** OOR ➛ **Role Lv 2**]—[**MED**: Until out]
> - Equipment
>   - Sazh: Equip **Doctor's Code, Shield Talisman**
>   - Vanille: Equip **Tungsten Bangle**

❑ CS

❑ Zwerg Metrodroid **Attack** ➛ **Blitz** —Grab **Spica Defenders**—CS

> **Midlight Reaper**
>
> - [1] **COM**/**RAV**: **Blitz**
> - [3] **SYN**/**SAB**: **Bravery** ➛ **Enfrost**
> - [6] **COM**/**SAB**: **Repeat** —Vanille
> - [5] **RAV**/**SAB**: **Auto** ➛ Refresh with [6] until Deprotect
> - [1] **COM**/**RAV**: **Repeat**
> - [6] **COM**/**SAB**: **Potion** ➛ **Repeat**
> - [1] **COM**/**RAV**: **Repeat** ➛ Refresh with [2] —2 CS's

❑ CS

> **Brynhildr**
>
> - [1] **COM**/**RAV**: Immediate shift
> - [3] **SYN**/**SAB**: **Enfrost** Sazh
> - [1] **COM**/**RAV**: **Attack-Blitz**
> - [2] **COM**/**MED**: **Repeat** ➛ Refresh with [1] —2 CS's—Save prompt

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Chapter 9

❑ 2 CS's—5 CS's

❑ PSICOM Raiders & Infiltrator **Summon** ➛ **Thundara x2** Infiltrator ➛ [2] **Blitz x2** ➛ **Gestalt** ➛ **Thunderfall** to stagger ➛ **Zantetsuken** —CS

Menu

- Paradigms: Move [1] to [4]

(RAV)	SYN	SAB	
(RAV)	RAV	(SAB)	
(RAV)	(RAV)	SEN	
RAV	RAV	COM	— default
[COM]	RAV	COM	
[COM]	RAV	COM	

- Crystarium
  - Lightning: [COM: All OOR except **Ravage** ➷ **Smite**]
  - Fang: [SAB: Acc OOR ➷ Curse]—[SEN: Next]
- Equipment
  - [1] Lightning: Remove all
  - [4] Snow: Remove all
  - [3] Fang: Equip **Power Wristband★**, **Brawler's Wristband**
  - [1] Lightning: Equip **Magician's Mark★**, **Doctor's Code**

PSICOM Raider & Infiltrators

- [4] **RAV**/**RAV**/**COM**: **Fire-Thunder-Fire-Thunder** Infiltrator A ➷ **Potion** ➷ **Repeat** Infiltrator B
- [5] **COM**/**RAV**/**COM**: **Ruin x4** ➷ **Repeat** until Infiltrators are dead
- [4] **RAV**/**RAV**/**COM**: **Repeat** ➷ **Thundera x2** after stagger
- [5] **COM**/**RAV**/**COM**: **Repeat** —CS

❏ CS—CS—5 CS's

❏ Grab **Lifesaber**—Grab **Ember Ring**—Grab **Pandoran Spear**—2 CS's

Menu

- Paradigms: Move [1] to [3]

SYN	SAB	— default
COM	MED	
COM	RAV	
RAV	RAV	
[RAV]	(SAB)	
[COM]	(SAB)	

- Crystarium: Sazh: [SYN: Next]—[RAV: **Aero** OOR ➷ **Overwhelm** OOR]
- Equipment: Sazh: Doctor's Code ➷ **Power Wristband Lv 1**

Flanborg & Flanitor (Preempt)

- *If preemptive strike*
  - [1] SYN/SAB: **Bravery-Enwater** Sazh —Vanilla starts casting
  - [3] COM/SAB: **Blitz x2** ➷ **Repeat** one Blitz
- *If not preemptive strike*
  - [1] SYN/SAB: **Vigilance-Haste** Sazh ➷ **Bravery-Enwater** Sazh
  - [6] COM/SAB: **Blitz-Blitz** ➷ **Repeat**
  - [3] COM/RAV: **Repeat**

❏ 2 CS's

Shop ➜ *Lenora's Garage*

- Sell: **Weapons** / **Star Pendant**, **Ember Ring**) / All components except **Abominable Wings**, **Superconductors**, **Uraninite**, **Vibrant Oozes**
- Buy: **Crankshaft** x32 / **Vibrant Ooze** x35 (x25 if bonus Fortisol) // **Shaman's Mark** / **Potion** x31, **Painkiller** x4, **Mallet** x4

> **Upgrade**
>
> - Brawler's Wristband: **Vibrant Ooze** x25 ➤ **Abominable Wing** x9 ➤ **Crankshaft** x32 ➤ **Uraninite**
> - *If no bonus Fortisol*
>   - Doctor's Code (**unequipped**): **Vibrant Ooze** x10
>   - Dismantle **Doctor's Code**★

❏ 2 CS's—Grab **Phoenix Down**—CS

> **Vespid Soldier & Thermadon**
>
> - [1] **SYN**/**SAB**: **Bravery-Enthunder** Sazh
> - [2] **COM**/**RAV**: **Blitz x2** Vespid ➤ **Repeat** one Blitz if needed
> - [1] **SYN**/**SAB**: **Haste-Enwater** Sazh ➤ **Auto** Vanille
> - [5] **RAV**/**SAB**: **Fire-Aero-Fire-Aero** ➤ **Repeat** until Deprotect
> - [4] **RAV**/**RAV**: **Repeat** until stagger
> - [2] **COM**/**MED**: **Repeat** when Thermadon is close
> - [3] **COM**/**RAV**: **Repeat** —2 CS's

❏ CS

> **Kalavinka Strike (1)**
>
> - [1] **RAV**/**RAV**/**COM**: **Libra** ➤ **Auto** —Cancel Hope's second Protect
> - [2] **RAV**/**RAV**/**SAB**: **Auto** until Slow and Curse
> - [4] **RAV**/**RAV**/**COM**: **Auto** until stagger —**COM**-buffer
> - [5] **COM**/**RAV**/**COM**: **Auto** ➤ Refresh with [6] —CS

> **Kalavinka Striker (2)**
>
> - [1] **RAV**/**RAV**/**COM**: **Potion** ➤ **Auto** ➤ **Potion** ➤ **Auto**
> - [2] **RAV**/**RAV**/**SAB**: **Auto** x2 (and Potion)
> - [3] **RAV**/**RAV**/**SEN**: **Auto** until Hellstorm Bolt ➤ **Potion** on Hellstorm Bolt
> - [4] **RAV**/**RAV**/**COM**([2] if missing debuff): **Auto** x2 (maintain interruption) ➤ **COM**-buffer last spell
> - [5] **COM**/**RAV**/**COM**: **Auto** until stagger (maintain interruption)
> - [6] **COM**/**RAV**/**COM**: **Auto** —3 CS's

Menu

- Battle Team: Lightning/**Sazh**/Snow (2 ➤ 5, 4 ➤ 3)

- Paradigms

COM	**SYN**	(**COM**)	— default
(**RAV**)	**RAV**	**RAV**	
(**COM**)	**SYN**	**SEN**	
[**RAV**]	(**RAV**)	(**RAV**)	
COM	[**COM**]	**COM**	
COM	[**COM**]	**COM**	

- Crystarium
  - Lightning: [**COM**: **Quake** OOR]
  - Snow: [**COM**: **Role Lv2**]—[**SEN**: Backtrack **Fringeward** ➤ Next]—[**RAV**: All OOR ➤ **Role Lv2** ➤ Three]
- Equipment
  - [4] Fang: Remove all
  - [1] Lightning: Magician's Mark ➤ **Warrior's Wristband**
  - [2] Sazh: Equip **Magician's Mark**, **Shaman's Mark**
  - [3] Snow: **Power Wristband**★

PSICOM Infiltrators & PSICOM Destroyer

- [1] **COM**/**SYN**/**COM**: **Potion** ➤ **Blitz-Blitz** PSICOM Destroyer
- [4] **RAV**/**RAV**/**RAV**: **Potion** ➤ **Thundara-Thundara**
- [5] **COM**/**COM**/**COM**: **Repeat** ➤ Refresh with [6]

❑ Grab **Librascope**

PSICOM Dragoons & PSICOM Destroyer

- [1] **COM**/**SYN**/**COM**: Insta shift
- [3] **COM**/**SYN**/**SEN**: **Blitz x2** Destroyer ➤ **Repeat** until Snow has Vigilance and Bravery
- [5] **COM**/**COM**/**COM**: **Blitz x2** or **Attack x4**

❑ Grab **3600 gil**

Thermadon & PSICOM Raiders

- [1] **COM**/**SYN**/**COM**: **Quake** ➤ **Blitz x2** ➤ **Repeat** one Blitz
- [2] **RAV**/**RAV**/**RAV**: **Thundara x2** Raider A ➤ Target Raider B ➤ **Potion** on Photon Burst ➤ **Repeat** to stagger Raiders
- [4] **RAV**/**RAV**/**RAV**: **Repeat** until Thermadon is staggered
- [1] **COM**/**SYN**/**COM**: **Auto** Thermadon —Everyone has Enwater
- [6] **COM**/**COM**/**COM**: **Auto**

PSICOM Reaver & PSICOM Dragoons

- [1] **COM**/**SYN**/**COM**: Insta shift
- [3] **COM**/**SYN**/**SEN**: **Blitz x2** Dragoon A ➤ **Potion** ➤ **Repeat** with **Potion**
- [4] **RAV**/**RAV**/**RAV**: **Sparkstrike-Aquastrike-Sparkstrike-Aquastrike** ➤ **Repeat** until stagger
- [5] **COM**/**COM**/**COM**: **Auto**

> **Menu**
>
> - Crystarium
>   - Sazh: [**SYN**: **Enfire**] [**COM**: **Quake** OOR ➤ **HP+10** end of ring]
>   - Snow: [**RAV**: **Overwhelm** OOR]
>   - Fang: [**COM**: Backtrack **HP+20** OOR ➤ Next] [**SAB**: Backtrack **HP+30** OOR ➤ Next]
>   - Vanille: [**SAB**: **Acc** OOR] [**MED**: Until out]

❏ Grab **Ethersol**—Use **Fortisol**—CS

> **Barthandelus 1**
>
> - [1] **COM**/**SYN**/**COM**: Target Right Pauldron ➤ **Librascope** ➤ **Attack x3** ➤ **Attack x3** ➤ **Attack x4**
> - [6] **COM**/**COM**/**COM**: **Attack x3** ➤ **Potion** ➤ **Attacks x3** ➤ **Potion** ➤ **Attacks x4**
> - [5] **COM**/**COM**/**COM**: **Attack x3** until Right Pauldron dies
> - [1] **COM**/**SYN**/**COM**: **Potion** ➤ **Attack x3** ➤ **Potion** ➤ **Attack x3** until Ailette is dead ➤ **Attack x3** Left Pauldron until dead ➤ **Potion**
> - [2] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder** ➤ **Quake** ➤ **Repeat** ➤ **Potion** ➤ **Repeat**
> - [4] **RAV**/**RAV**/**RAV**: **Thundara x2** ➤ **Potion** ➤ **Repeat** until 650-700%
> - [5] **COM**/**COM**/**COM**: **Repeat** after Snow's 4th Attack ➤ Refresh with [6]
> - If Destrudo
>   - [4] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder** and **Potion** until stagger
>   - [5] **COM**/**COM**/**COM**: **Repeat** until victory
> - —2 CS's—Save prompt

Chapter 10

❏ CS—CS

> **Menu**
>
> - Battle Team: Lightning/Snow/**Sazh** (3 ➤ 5)
> - Paradigms
>
> | | | | |
> |---------|---------|---------|--------------|
> | (**RAV**) | **SEN** | **SYN** | — default |
> | (**RAV**) | **RAV** | **RAV** | |
> | (**RAV**) | **SEN** | (**RAV**) | |
> | [**RAV**] | (**SEN**) | (**RAV**) | |
> | [**RAV**] | (**RAV**) | **SYN** | |
> | **COM** | **COM** | [**RAV**] | |

❏ CS

> **Pulsework Knights**
>
> - [1] **RAV**/**SEN**/**SYN**: **Quake** ➤ **Thundera** x3
> - [3] **RAV**/**SEN**/**RAV**: **Repeat** ➤ **Repeat** one Thundara ➤ **Libra** different target ➤ **Repeat**
> - [4] **RAV**/**SEN**/**RAV**: **Repeat** ➤ Target non-staggered one
> - [5] **RAV**/**RAV**/**SYN**: **Repeat** to stagger —
> - [6] **COM**/**COM**/**RAV**: **Blitz x2** ➤ **Auto** —CS

❏ CS—Grab **Alicanto**—Grab **Ethersol**—3 CS's

Cid Raines

- [1] **RAV**/**SEN**/**SYN**: **Quake** ➛ **Fire-Water-Fire-Water**
- [3] **RAV**/**SEN**/**RAV**: **Repeat** ➛ **Potion** ➛ **Repeat**
- [4] **RAV**/**SEN**/**RAV**: **Repeat** ➛ **Potion**
- [5] **RAV**/**RAV**/**SYN**: **Repeat** ➛ **Repeat** two spells
- [2] **RAV**/**RAV**/**RAV**: **Repeat** x3 —Offensive Shift
- [3] **RAV**/**SEN**/**RAV**: **Repeat** ➛ **Potion** ➛ **Repeat** until stagger
- Offensive or Recovery: [6] **Attack x4** ➛ keep juggling
- Defensive Stance:
    - [2] **RAV**/**RAV**/**RAV**: **Thundara x2** until 900% ➛ wait for Offensive Shift
    - [6] **COM**/**COM**/**RAV**: **Attack x4** ➛ Keep juggling —CS

Menu

- Equipment
    - [1] Lightning: Remove all
    - [2] Snow: Power Wristband★ ➛ **Power Wristband Lv1**
    - [3] Sazh: Equip **Power Wristband★** , **Warrior's Wristband**
    - [1] Lightning: Equip **Magician's Mark**, **Shaman's Mark**
    - [6] Fang: Equip **Doctor's Code**, **Tetradic Crown**
    - [5] Vanille: Equip **Shield Talisman**, **Soulfont Talisman**
    - [4] Hope: Equip **Tungsten Bangle**

❏ CS—Grab **Feymark**—CS—3 CS's

Bahamut

- [1] **COM**/**RAV**/**RAV**: Insta shift
- [5] **SAB**/**COM**/**RAV**: **Auto**
- [4] **SEN**/**MED**/**MED**: **Potion** ➛ **Auto**
- [1] **COM**/**RAV**/**RAV**([5] if missing debuff): **Attack-Ruin-Attack** —CS—3 CS's—Save prompt

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Chapter 11

❏ 4 CS's—2 CS's

Alexander

- [1] **RAV**/**MED**/**SEN**: Insta shift
- [6] **RAV**/**RAV**/**COM**: —Fang is close to Alexander
- [1] **RAV**/**MED**/**SEN**: —Provoke
- [2] **SYN**/**MED**/**SEN**: **Protect** Hope
- [6] **RAV**/**RAV**/**COM**: **Thunder-Fire-Thunder**
- [1] **RAV**/**MED**/**SEN**: —Provoke
- [2] **SYN**/**MED**/**SEN**: **Repeat** Lightning ➛ **Repeat** Fang
- [6] **RAV**/**RAV**/**COM**: **Repeat** x2—3 CS's

Behemoth King & Megistotherian

- [5] **SYN**/**SAB**/**COM**: **Bravery-Enfire** Sazh —Vanille starts casting

- [2] **COM**/**SAB**/**RAV**: **Blitz x2** Megistotherian ➙ **Repeat** one Blitz

- [4] **COM**/**SAB**/**COM**: **Repeat** after Imperil

❏ CS—CS—Grab **Hauteclaire**—CS

Shop ➜ *Lenora's Garage*

- <u>Sell</u>: Weapons / **Entite Ring**, **Blessed Talisman** / All components except **Barbed Tail**, **Superconductor**

- <u>Buy</u>: **Superconductor** x78 / **Barbed Tail** x87 / **Titanium Bangle**, **Warrior's Wristband** x2, **Black Belt** / Pearlwing Staff / Holy Water x4, Foul Liquid x4

Upgrade

- <u>Warrior's Wristband Lv1</u>: **Barbed Tail** x36 ➙ **Superconductor** x37

- <u>Warrior's Wristband Lv1</u>: **Barbed Tail** x36 ➙ **Superconductor** x37

- <u>Black Belt</u>: **Barbed Tail** x15 ➙ **Superconductor** x4

Menu

- Paradigms: Move [1] to [2]

(**SYN**)	**SAB**	**RAV**
COM	**MED**	**COM**
SYN	**MED**	**COM** — default
COM	**SAB**	**COM**
SYN	**SAB**	**COM**
COM	**RAV**	**COM**

- Crystarium
    - Sazh: [**COM**: **Jeopardize** OOR ➙ **Role Lv3** ➙ Two] [**RAV**: Finish current ring]
    - Vanille: [**MED**: Until out]
    - Snow: [**RAV**: **Str+5** after double HP+80] [**SEN**: **Acc** OOR ➙ **Role Lv2** ➙ **Challenge** OOR]

- Equipment
    - [6] Lightning: Remove all
    - [4] Hope: Remove all
    - [5] Fang: Equip **Tungsten Bangle**, **Black Belt**
    - [3] Snow: **Warrior's Wristband**★ x2
    - [2] Vanille: Equip **Pearlwing Staff**, **Titanium Bangle**, **Doctor's Code**
    - [1] Sazh: **Power Wristband** ➙ **Shield Talisman**

Rust Puddings

- [3] **SYN**/**MED**/**COM**: **Enthunder-Bravery** Snow ➙ **Repeat** Sazh —Cancel Snow

- [2] **COM**/**MED**/**COM**: **Blitz x2** closest Rust Pudding ➙ **Repeat** ➙ Refresh with [6]

❑ CS—Grab **Saint's Amulet** x2—CS

Hecatoncheir

- [1] **COM**/**RAV**: Insta shift
- [3] **SAB**/**COM**: **Deprotect-Deshell-Imperil-Deshell** ➤ **Repeat** —Fang's third action
- [4] **SAB**/**SEN**: **Repeat** and **Potion** until Looming Wrath
- [3] **SAB**/**COM**: **Repeat** ➤ **Potion** ➤ **Repeat** three spells
- Switch to **Deprotect-Deshell-Deprotect-Deshell** when Imperil is inflicted —CS

❑ Grab **Perfect Conductor x3**—CS—2 CS's—3 CS's—2 CS's—CS—CS—CS
❑ Elevator to Second Tier—CS—Accept Mission 21

Gelatitan

- [3] **SYN**/**MED**/**COM**: **Auto** Sazh ➤ **Bravery-Enthunder** Snow
- [5] **SYN**/**SAB**/**COM**: **Repeat** Sazh —Cancel Snow
- [6] **COM**/**RAV**/**COM**: **Blitz x2** ➤ **Repeat** —CS

Menu

- Battle Team: **Vanille**/**Sazh**/Snow (1 ➤ 2)
- Paradigms: Default [6]

❑ Accept Mission 22
❑ **Ambling Bellows** Target Bellows ➤ **Summon** ➤ **Aerora** ➤ **Aerora-Fira** ➤ **Gestalt** ➤ **Force Blasters** x4 ➤ **Finisher** —CS

Menu

- Battle Team: **Sazh**/**Vanille**/Snow (1 ➤ 2)
- Paradigms: Default [1]

❑ Accept Mission 23

Gurangatch

- [1] **Auto** Sazh ➤ **Bravery-Enwater** Snow
- [5] **SYN**/**SAB**/**COM**: **Repeat** Sazh —Cancel Snow
- [6] **COM**/**RAV**/**COM**: **Auto** or **Blitz** —CS

❑ CS—Grab **Simurgh**—CS—Elevator to Fourth Tier—Elevator to Fifth Tier—Accept Mission 24

Mushussu

- [1] **SYN**/**SAB**/**RAV**: **Quake** ➤ **Bravery-Enwater** Snow
- [5] **SYN**/**SAB**/**COM**: **Haste-Bravery** Sazh
- [4] **COM**/**SAB**/**COM**: **Blitz x2** —Cancel Snow
- [2] **COM**/**MED**/**COM**: **Repeat** —CS

- Paradigms

SYN	**SAB**	**RAV** — default
COM	**MED**	**COM**
SYN	**MED**	**COM**
COM	**SAB**	**COM**
(**RAV**)	**SAB**	(**RAV**)
COM	**RAV**	**COM**

- Crystarium
  - Sazh: [**RAV**: **Role Lv2** � Before Role Lv3]
  - Vanille: [**SAB**: **Jinx** OOR]
  - Snow: [**SEN**: Until out]
- Equipment
  - Sazh: Shield Talisman ➤ **Soulfont Talisman**
  - Fang: Remove all

❑ Elevator to Fourth Tier—Elevator to Sixth Tier—Accept Mission 25—Examine statue—CS—Grab **Unsetting Sun**

Vetala

- [1] **SYN**/**SAB**/**RAV**: **Auto** Sazh ➤ **Bravery-Enthunder** Snow
- [5] **RAV**/**SAB**/**RAV**: **Renew** ➤ **Fire-Thunder-Fire-Thunder** ➤ **Repeat** until stagger
- [1] **SYN**/**SAB**/**RAV**: **Repeat** Sazh —Deprotect
- [2] **COM**/**MED**/**COM**: **Blitz x2** ➤ **Repeat** —CS

Menu

- Paradigms

SYN	(**RAV**)	(**SEN**)
COM	(**RAV**)	(**RAV**)
(**RAV**)	(**RAV**)	(**SEN**)
COM	(**RAV**)	**COM** — default
RAV	**SAB**	(**SEN**)
COM	**RAV**	**COM**

- Battle Team: **Vanille**/**Sazh**/Snow (1 ➤ 2)

❑ Grab **Librascope**—Accept Mission 26—Use **Ethersol**

❑ **Penannggalan** **Quake** ➤ Target Penanggalan ➤ **Summon** ➤ **Fira-Aerora** ➤ [6] **Repeat** ➤ **Gestalt** ➤ **Force Blasters** x5 ➤ **Finisher** —CS—CS—Examine statue—CS—Elevator to Fourth Tier

Shop ➤ *Lenora's Garage*

- Sell: **Weapons** / All Acc but **Warrior's Wristband**, **Magician's Mark**, **Black Belt**, **Doctor's Code** / All Components but **Perfect Conductors**, **Particle Accelerators**
- Buy: **Superconductor** x63 / **Sturdy Bone** x72, **Barbed Tail** x72, **Vibrant Ooze** x86 (96 if two Doctor's Code) / **Warrior's Wristband**, **Sorcerer's Mark**

Menu

- Battle Team: **Sazh**/**Snow**/**Vanille** (1 ➤ 2, 2 ➤ 3)
- Equipment
  - Sazh: Soulfont Talisman ➤ **Warrior's Wristband Lv 1**
  - Vanille: Doctor's Code ➤ **Sorcerer's Mark**

Upgrade

- Vega 42s: **Sturdy Bone** x36 ➔ **Superconductor** x5
- Wild Bear: **Sturdy Bone** x36 ➔ **Superconductor** x4
- Pearlwing Staff: **Barbed Tail** x36 ➔ **Superconductor** x17
- Warrior's Wristband Lv1: **Barbed Tail** x36 ➔ **Superconductor** x37
- Warrior's Wristband Lv1: **Vibrant Ooze** x36 ➔ **Particle Accelerator** x3 ➔ **Perfect Conductor** x1
- Doctor's Code: **Vibrant Ooze** x10
- Dismantle: **Doctor's Code**

❑ Elevator to Sixth Tier—Use **Ethersol**—Elevator to Apex—2 CS's

Dahaka

- [4] **COM**/**COM**/**RAV**: **Blitz** —**RAV**-buffer
- [3] **RAV**/**SEN**/**RAV**: **Flamestrike x4**
- [1] **SYN**/**SEN**/**RAV**: **Auto** Sazh ➔ **Renew** ➔ **Libra** ➔ **Auto** Vanille
- [5] **RAV**/**SEN**/**SAB**: **Repeat**
- [1] **SYN**/**SEN**/**RAV**: **Bravery-Enthunder** Sazh ➔ **Repeat** Snow (wait for Foul Utterance if it goes off)
- [5] **RAV**/**SEN**/**SAB**: **Repeat** ➔ **Fire-Thunder-Fire-Thunder** —Imperil, Deprotect and 280%
- [2] **COM**/**RAV**/**RAV**: **Blitz x2**
- [4] **COM**/**COM**/**RAV**: **Repeat** ➔ Refresh with [6] —2 CS's

❑ Grab **Ethersol**

Menu

- Paradigms

(**COM**)	(**COM**)	(**MED**)	
(**RAV**)	**RAV**	**RAV**	
RAV	(**RAV**)	(**SAB**)	— default
RAV	**RAV**	**MED**	
RAV	(**RAV**)	**SAB**	
COM	**COM**	**RAV**	

- Crystarium
  - Sazh: [**RAV**: Until out]
  - Snow: [**SEN**: Until out]
  - Vanille: [**MED**: **HP+100 x2** OOR] [**SAB**: **HP+100 x2** OOR]

❑ 2 CS's—CS—Grab **Ethersol**—Use **Fortisol**, **Aegisol** and **Ethersol**—CS

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Barthandelus 2

- [4] **COM**/**COM**/**RAV**: **Blitz**
- [5] **SYN**/**RAV**/**SAB**: **Haste-Bravery** Sazh ➔ **Haste-Faith** Vanille ➔ **Bravery** Snow
- [3] **RAV**/**RAV**/**SAB**: **Fire-Thunder-Fire-Thunder** ➔ Librascope —Stagger or Deprotect and Imperil
- [2] **RAV**/**RAV**/**RAV**: **Repeat** or **Thunder-Aerora** —After second Thunder-Aerora
- [1] **COM**/**COM**/**MED**or [4/6] **COM**/**COM**/**RAV**: **Blitz x2**
- Summon differently according to his HP
    - **Summon** ➔ **Gestalt** on Apoptosis ➔ **Finisher**
    - **Summon** on Laughter ➔ **Potion** ➔ **Repeat** ➔ **Gestalt** on Apoptosis ➔ **Finisher** ➔ **Blitz**
- [5] **SYN**/**RAV**/**SAB**: **Haste** Sazh ➔ **Repeat** Vanille
- [3] **RAV**/**RAV**/**SAB**: **Fire-Thunder-Fire-Thunder** or **Thunder-Aerora** until Deprotect, Imperil, and stagger
- [2] **COM**/**RAV**/**RAV**: **Repeat** or **Thunder-Aerora** —Second Thundere-Aerora
- [1] **COM**/**COM**/**MED**: **Repeat** ➔ Refresh with [6] and [4] —CS—CS—2 CS's—Save prompt

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Chapter 12

❏ 2 CS's

❏ `Anavatapta Warmech` **Down+O** ➔ **Side+O** until stagger ➔ (initial chain died) **Zantetsuken** or **Down+O** ➔ **Side+O** until dead —4 CS's—2 CS's—CS

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Menu

- Battle Team: **Vanille**/Snow/**Sazh** (1 ➔ 3, 3 ➔ 4)
- Paradigms: Default [2]

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❏ `Bulwarker` **Quake** ➔ **Summon** ➔ **Fira-Aerora** ➔ **Gestalt** ➔ **Force Blasters** ➔ **Finisher**

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Menu

- Crystarium
    - Vanille: [**COM**: **Ruin**] [**MED**: **Acc** OOR] [**SAB**: Finish triple HP+100 ➔ **HP+100**]
    - Snow: [**SEN**: **ATB**] [**RAV**: **Acc** OOR]
    - Sazh: [**RAV**: **HP+100** next to Cold Blood]
- Battle Team: **Sazh**/Snow/**Vanille** (1 ➔ 3)
- Paradigms

COM	(**COM**)	(**COM**)
COM	(**COM**)	(**COM**) — default
SYN	**SEN**	(**SAB**)
[**SYN**]	**RAV**	(**MED**)
RAV	**RAV**	[**MED**]
RAV	**RAV**	[**RAV**]

- Equipment
    - Snow: Equip **Warrior's Wristband★**
    - Vanille: Equip **Magician's Mark**, **Black Belt**

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❏ 2 CS's

Behemoth King

- [2] **COM**/**COM**/**COM**: **Blitz** —**RAV**-buffer Blitz
- [6] **RAV**/**RAV**/**RAV**: **Fire x4**
- [1] **COM**/**COM**/**COM**: **Attack-Blitz** —**RAV**-buffer
- [6] **RAV**/**RAV**/**RAV**: **Repeat**
- [4] **SYN**/**RAV**/**MED**: **Auto** Sazh ➵ **Auto** Vanille
- [5] **RAV**/**RAV**/**MED**: **Repeat**
- [3] **SYN**/**SEN**/**SAB**: **Bravery-Enfire** Sazh ➵ **Repeat** Snow ➵ **Faith-Enfire** Vanille —Hurl, Deprotect and Imperil
- [2] **COM**/**COM**/**COM**: **Blitz x2** —CS

Menu

- Crystarium
  - Sazh: [**RAV**: **Cold Blood** OOR]
  - Snow: [**COM**: Until out]

❏ Grab **Rabel Heart**—CS

The Proudclad 1

- [2] **COM**/**COM**/**COM**: **Blitz x2** —**RAV**-buffer first Blitz
- [6] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder**
- [4] **SYN**/**RAV**/**MED**: **Haste-Bravery** Snow ➵ **Repeat** Sazh ➵ **Haste-Faith** Vanille —Snow
- [6] **RAV**/**RAV**/**RAV**: **Repeat** —Snow
- [1] **COM**/**COM**/**COM**: **Repeat** —**RAV**-buffer
- [5] **RAV**/**RAV**/**MED**: **Librascope** ➵ **Cold Blood** right before stagger —Sazh starts firing
- [6] **RAV**/**RAV**/**RAV**: Insta shift
- [5] **RAV**/**RAV**/**MED**: **Repeat**
- [1] **COM**/**COM**/**COM**: —Snow's fifth Attack
- [2] **COM**/**COM**/**COM**: **Repeat** ➵ **Renew** ➵ **Repeat** ➵ Refresh with [1] —CS

Menu

- Battle Team: **Snow**/**Sazh**/Vanille (1 ➵ 2)
- Paradigms: Default [6]

❏ CS
❏ Adamanchelid **Froststrike-Blizzard-Blizzard-Blizzard-Blizzard** ➵ **Summon** ➵ **Repeat** ➵ [5] **Repeat** until stagger ➵ **Gestalt** ➵ **Up+O** ➵ **Down+O** until out ➵ **Finisher** —CS
❏ Grab **Punisher**—CS—CS—CS—Grab **Particle Accelerator x6**—CS—CS
❏ Grab **Mistilteinn**—CS—CS—Grab **Power Glove**

Upgrade

- Goddess's Favour: **Vibrant Ooze** x4 ➵ **Perfect Conductor** x2
- Power Glove Lv1: **Vibrant Ooze** x36 ➵ **Particle Accelerator** x6
- Dismantle **Goddess's Favour** ➵ **Ribbon**
- Warrior's Wristband (on Snow): **Scarletite**

- Battle Team: **Sazh**/**Snow**/Vanille (1 ➚ 2)

- Paradigms

(**RAV**)	**COM**	**COM**	
COM	**COM**	**COM**	— default
(**RAV**)	**SEN**	(**RAV**)	
(**COM**)	(**SEN**)	**MED**	
RAV	(**COM**)	(**RAV**)	
RAV	**RAV**	**RAV**	

- Crystarium
    - Sazh: [**COM**: Until out]
    - Snow: [**COM**: Until out]
    - Vanille: [**MED**: Until out]
- Equipment
    - Snow: Warrior's Wristband★ ➚ **Power Glove★**
    - Sazh: Warrior's Wristband Lv 8 ➚ **Warrior's Wristband★**

❏ Use **Ethersol, Fortisol, Aegisol**—CS

The Proudclad 2

- [2] **COM**/**COM**/**COM**: **Attack-Blitz** ➚ **RAV**-buffer Blitz
- [6] **RAV**/**RAV**/**RAV**: **Libra** ➚ **Cold Blood** ➚ shift before Cold Blood ends ➚ cancel Snow
- [1] **RAV**/**COM**/**COM**: **Repeat** ➚ **Aero**
- [2] **COM**/**COM**/**COM**: **Renew** ➚ **Auto** 3 Attacks ➚ **Potion** ➚ **Repeat** until stagger ends ➚ **Attack-Attack-Blitz** ➚ **RAV**-buffer Blitz
- [3] **RAV**/**SEN**/**RAV**: **Auto** 2 spells ➚ ready Cold Blood
    - (Onearic Maelstrom) **Renew** on hit ➚ **Cold Blood** ➚ shift when 2nd Steelguard text disappears
    - (Double Myon Blaster) **Cold Blood** ➚ shift when 2nd Steelguard text disappears
- [5] **RAV**/**COM**/**RAV**: **Repeat**
- [1] **RAV**/**COM**/**COM**: **Repeat** ➚ cancel Snow
- [2] **COM**/**COM**/**COM**: **Blitz** ➚ **Blitz x2** ➚ **RAV**-buffer 2nd Blitz
- [1] **RAV**/**COM**/**COM**: **Cold Blood** when stagger is about to end ➚ Immediate shift
- [2] **COM**/**COM**/**COM**: **Repeat**
- If he's not close to dead
    - [4] **COM**/**SEN**/**MED**: **Potion**s until Aerial phase ➚ **Renew** if Onearic Maelstrom ➚ Shift after Aerial phase
    - [6] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder**
    - [4] **COM**/**SEN**/**MED**: **Repeat** ➚ **RAV**-buffer
    - [6] **RAV**/**RAV**/**RAV**: **Repeat** ➚ **Cold Blood**
    - [2] **COM**/**COM**/**COM**: **Repeat** —CS—CS—Save prompt

Chapter 13

- <u>Sell</u>: Weapons, All Acc except **Warrior's Wristband**, All components
- <u>Buy</u>: **Deceptisol** x1, **Fortisol** x3, **Aegisol** x3, **Deceptisol** x1-2

Menu

- Battle Team: **Vanille**/Snow/**Sazh** (1 ➵ 3)

- Paradigms

(**MED**)	**COM**	(**COM**)
(**SAB**)	**COM**	**COM**
(**SAB**)	**SEN**	(**SYN**)
(**RAV**)	(**RAV**)	**COM**
(**SAB**)	(**RAV**)	**RAV** — default
RAV	**RAV**	**RAV**

- Crystarium
  - Vanille: [**MED**: **Mag+18** and **HP+125** OOR ➵ **Curaja** OOR ➵ Two nodes after Role Lv4]
  - Snow: [**COM**: **Role Lv4**]
  - Sazh: [**COM**: Both **HP+70** OOR ➵ **Adrenaline** OOR ➵ **Acc** OOR]
- Equipment: Sazh: Equip **Warrior's Wristband Lv 8**

❑ CS—CS—Use **Ethersol** while jumping—CS—Use **Fortisol, Aegisol**—CS

Bandersnatch & Jabberwocky

- [5] **SAB**/**RAV**/**RAV**: **Imperil x5** Bandersnatch
- [6] **RAV**/**RAV**/**RAV**: **Summon** ➵ **Fira-Aerora** ➵ **Gestalt** on Jabberwocky's action ➵ **Force Blasters** ➵ **Finisher** ➵ **Fire-Thunder-Fire-Thunder** —Cancel Snow
- [5] **SAB**/**RAV**/**RAV**: **Deprotect-Poison-Deprotect-Poison-Deprotect**
- [6] **RAV**/**RAV**/**RAV**: **Thunder-Aerora-Aero** (Tank Breath with [3])
- [5] **SAB**/**RAV**/**RAV**: **Repeat** or **Poison x5**
- [2] **SAB**/**COM**/**COM**: **Repeat** —CS—CS—CS

Menu

- Paradigms

MED	**COM**	**COM**
SAB	**COM**	**COM**
SAB	**SEN**	**SYN** — default
RAV	**RAV**	**COM**
SAB	**RAV**	**RAV**
RAV	**RAV**	**RAV**

❑ Use **Ethersol, Fortisol, Aegisol**—CS

Wladislaus

- [3] **SAB**/**SEN**/**SYN**: **Libra** ➵ **Deprotect x5** —Third Enfire
- [2] **SAB**/**COM**/**COM**: **Repeat** if missing Deprotect ➵ **Renew** ➵ **Repeat** when Mounting Contempt starts
- [3] **SAB**/**SEN**/**SYN**: **Repeat** if missing Deprotect —Mounting Contempt hits
- [1] **MED**/**COM**/**COM**: **Auto** ➵ **Auto** after Wladislaus attacks —Cancel Snow
- [2] **SAB**/**COM**/**COM**: Kill —CS—CS

Menu

- Battle Team: **Sazh**/Snow/**Vanille** (1 ➔ 3)

- Paradigms

COM	**COM**	**MED**
COM	**COM**	(**COM**)
(**RAV**)	(**RAV**)	(**MED**)
COM	**RAV**	**RAV**	— default
RAV	**RAV**	**SAB**
RAV	**RAV**	**RAV**

- Crystarium
  - Sazh: [**COM**: HP+70 OOR ➔ One after Role Lv3]
  - Snow: [**COM**: Until out]
  - Vanille: [**MED**: Until out]
- Equipment
  - Snow: Remove both **Power Gloves**
  - Sazh: Optimize Offensive
  - Snow: Optimize Offensive

❏ Use **Ethersol** on elevator

❏ Use **Deceptisol, Fortisol, Aegisol**—CS

Tiamat Eliminator

- [4] **COM**/**RAV**/**RAV**: **Attack-Attack-Blitz** —**RAV**-buffer Blitz
- [6] **RAV**/**RAV**/**RAV**: **Cold Blood** ➔ **Libra** ➔ **Repeat** right before stagger —Sazh starts firing
- [3] **RAV**/**RAV**/**MED**: **Repeat** if missing Imperil, or low HP —Before Cold Blood ends
- [2] **COM**/**COM**/**COM**: **Blitz x2** ➔ Refresh with [1] until stagger ends ➔ **Attack-Attack-Blitz** once hits ground
- [5] **RAV**/**RAV**/**SAB**: **Repeat** until stagger —Deprotect
- [2] **COM**/**COM**/**COM**: **Blitz x2** ➔ Keep juggling —CS

Menu

- Paradigms

COM	**COM**	**MED**
COM	**COM**	(**RAV**)	— default
(**SYN**)	(**SEN**)	**MED**
(**SYN**)	**RAV**	**RAV**
RAV	**RAV**	**SAB**
RAV	**RAV**	**RAV**

- Crystarium
  - Sazh: [**RAV**: Next two STR ➔ First **STR+20** OOR] [**SYN**: **Role Lv3** ➔ Four]

❏ CS

Shop ➔ *Eden Pharmaceuticals*

- <u>Sell</u>: **Imperial Armlet**
- <u>Buy</u>: **Librascope** x2, **Fortisol**, **Aegisol**

❏ Grab **Ethersol**—CS—Use **Ethersol, Fortisol, Aegisol**—CS

Barthandelus 3

- [2] **COM**/**COM**/**RAV**: **Librascope** ➙ **Blitz x2** ➙ **RAV**-buffer
- [5] **RAV**/**RAV**/**SAB**: **Fire-Thunder-Fire-Thunder** ➙ **Repeat** ➙ **Repeat** 2 spells
- If missing Imperil
  - [3] **SYN**/**SEN**/**MED**: **Potion** until Ultima finishes
  - [5] **RAV**/**RAV**/**SAB**: **Potion** until Imperil is inflicts
  - [1] **COM**/**COM**/**MED**: **Repeat** until close to Ultima
  - [3] **SYN**/**SEN**/**MED**: **Quake** on Ultima ➙ **Potion** until Ultima finishes
- If not missing Imperil
  - [3] **SYN**/**SEN**/**MED**: **Potion** or **Renew** when free ➙ **Quake** when Ultima starts
- [6] **RAV**/**RAV**/**RAV**: (Use [5] if missing Deprotect) **Renew** ➙ **Cold Blood** ➙ Cancel Vanille
- [2] **COM**/**COM**/**RAV**: **Repeat** x2
- [1] **COM**/**COM**/**MED**: **Repeat** x2 ➙ Cancel Snow
- [2] **COM**/**COM**/**RAV**: **Repeat** ➙ hopefully kill
- [3] **SYN**/**SEN**/**MED**: **Renew**
- [1] **COM**/**COM**/**MED**: **Repeat** until dead —CS

Orphan 1

- [2] **COM**/**COM**/**RAV**: **Librascope**
- [3] **SYN**/**SEN**/**MED**: (Judgment) ➙ **Auto** Vanille ➙ Haste-Vigilance Sazh ➙ (Slap) ➙ **Repeat** Snow
- [6] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder** ➙ **Renew** on (Slap) ➙ **Repeat**
- [4] **SYN**/**RAV**/**RAV**: **Bravery-Enthunder** Sazh ➙ **Renew** on (Slap) ➙ **Repeat** Snow
- [3] **SYN**/**SEN**/**MED**: Insta shift
- [5] **RAV**/**RAV**/**SAB**: (tank attacks with [3], **Elixir** before stagger) **Repeat** ➙ **Cold Blood** after stagger ➙ wait for Deprotect, Poison, Imperil (Fire-Thunder-Fire-Thunder)
- [1] **COM**/**COM**/**MED**: **Repeat** until Judgment
- [6] **RAV**/**RAV**/**RAV**: **Renew** ➙ **Fire-Thunder-Fire-Thunder** ➙ **Summon** ➙ **Repeat**
- [5] **RAV**/**RAV**/**SAB**: **Repeat**
- [1] **COM**/**COM**/**MED**: **Repeat** ➙ refresh with [2] until Dies Irae or Brynhildr is about to die
- Gestalt: if close **X** then mash **Down+O**, if not close stall then **Up+O**
- [1] **COM**/**COM**/**MED**: **Repeat** until victory —CS—CS—CS—CS—CS—CS

Orphan 2

- [2] **COM**/**COM**/**RAV**: **Blitz**
- [4] **SYN**/**RAV**/**RAV**: **Auto** Sazh ➙ Vanille ➙ Snow ➙ cancel Snow
- [6] **RAV**/**RAV**/**RAV**: **Fire-Thunder-Fire-Thunder**
- [4] **SYN**/**RAV**/**RAV**: **Enthunder-Bravery** Sazh ➙ **Enthunder** Snow ➙ cancel Snow
- [5] **RAV**/**RAV**/**SAB**: Repeat until stagger (➙ **Renew**) ➙ **Cold Blood** ➙ (**Painkiller** ➙ **Auto** ➙) wait for Deprotect and Imperil
- [1] **COM**/**COM**/**MED**: **Auto** 1-2 Attack ➙ **Blitz x2** as Orphan lands ➙ **Repeat** or **Auto**

Stop timing after the last input in the result screen.