

# Typing FX Pro: FREE Edition Documentation

## Overview

Typing FX Pro is a Unity asset designed to animate text with a variety of unique effects. Using this asset, you can apply effects like **typewriter** animations, **fading** text, **zooms**, **color transitions**, and even more complex effects like **twisting**, **ripples**, and **hurricane-style text**. This documentation will guide you through the installation, setup, and use of Typing FX Pro, along with details of each effect and its configuration.

## Installation

### 1. Import the Package

Import the **Typing FX Pro: FREE Edition** package into your Unity project by navigating to Assets -> Import Package -> Custom Package, and then selecting the **Typing FX Pro: FREE Edition** Unity package file.

### 2. Requirements

Make sure you have the following Unity packages installed in your project -> TextMeshPro: Typing FX Pro utilizes TextMeshPro for all text animations.

**Note:** If TMP is not installed in your project, Unity will prompt you to install it via the Package Manager when you open the project.

### 3. Setup

Once imported, you'll find the **Typing FX Pro: FREE Edition** folder under the **Assets/Intelligent Labs/Typing FX Pro/** directory. This folder contains all the necessary scripts and assets for the effects.

## Using Typing FX Pro

### 1. Add the TextDisplay Component

- Create an empty game object in your scene, e.g. **"TextEffectController"**.
- Attach the **Effect Manager & TextDisplay** scripts from the scripts folder to your game object.

### 2. Configure Your Text Animation

In the **Inspector**, you'll see the TextDisplay component, where you can:

- Enter the text in the **Full Text** field.
- Select an effect from the **Effect Type** dropdown.
- Adjust effect-specific settings such as duration, speed, color, and direction.
- Optionally, set a **Start Delay** for when the effect begins.

### 3. Triggering the Effect (via UI Button)

Create an UI button and call On Click -> **TextDisplay.TriggerSelectedEffect**.

You can also manually trigger the effect in code by calling the **TriggerSelectedEffect()** from the **TextDisplay** script from anywhere.

<https://intelligentlbs.wixsite.com/home>

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Feature	Typing FX Pro: FREE Edition	Typing FX Pro: ULTIMATE Edition
Number of Effects	7	21
Available Effects	Typewriter, Slide In, Fade In, Fade Out, Glitch, Zoom In, Zoom Out	All FREE Edition Effects + Blur In, Blur & Fall, Cinematic Distortion, Flash Reveal, Gradient Fade, Hurricane, Light Sweep, Meteor Shower, Rainbow, Ripple, Shimmer, Storm, Typing Entries
Customization Options	Limited	Full customization
Effect Previews	Yes	Yes
Inspector Controls	Basic effect controls	Advanced controls for all 21 effects
Mobile Performance Optimized	Yes	Yes (optimized for all effects)
Exclusive Effects 🔥	No	Yes ( Hurricane, Meteor Shower, Cinematic Distortion )
Free Updates	Yes	Yes
Documentation	Full setup guide	Full setup guide
Support	via email	via email or Discord
Price	Free	Available at a great value on the <a href="#">👉 Unity Asset Store</a>

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ULTIMATE**

# 7 VS 21 EFFECTS

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