

Recognizing Equality in Binary Search

- **Method:** Check at each stage to see if the target has been found.

```
Error_code recursive_binary_2(const Ordered_list &the_list,  
    const Key &target, int bottom, int top, int &position)
```

/ Pre:* The indices bottom to top define the range in the list to search for the target .

Post: If a Record in the range from bottom to top in the list has key equal to target , then position locates one such entry, and a code of success is returned. Otherwise, not_present is returned, and position is undefined.

Uses: recursive_binary_2 , together with methods from the classes Ordered_list and Record . **/*

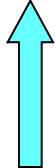
```
{
```

05	13	19	21	37	56	64	75	80	88	92	
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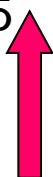
0 1 2 3 4 5 6 7 8 9 10



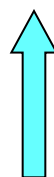
Bottom=0



Mid=5



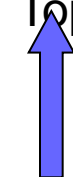
Bottom=6



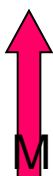
Mid=8



Top=10

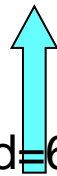


Top=10



Mid=6

Bottom=6



Top=7

Find the
target=
64

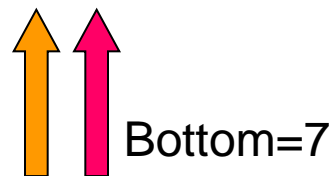
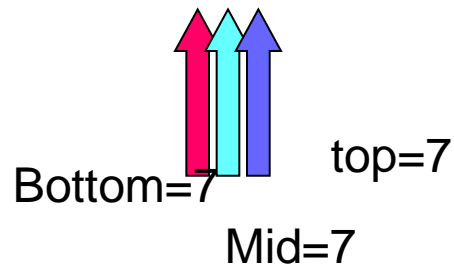
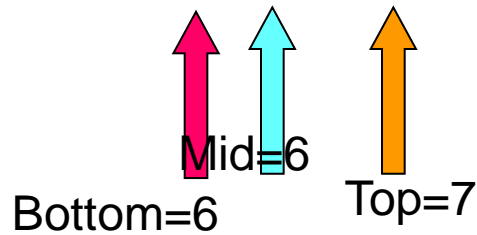
如果 target=data

如果 target<data top=mid-1

如果 target>data bottom=mid+1

05	13	19	21	37	56	64	75	80	88	92	
0	1	2	3	4	5	6	7	8	9	10	

Find the
target=
68



如果 target==data
如果 target<data top=mid-1
如果 target>data bottom=mid+1 top=6

Recognizing Equality in Binary Search

```
{  
Record data;  
if (bottom <= top) {  
    int mid = (bottom + top)/2;  
    the_list.retrieve(mid, data);  
    if (data == target) {  
        position = mid;  
        return success;  
    }  
    else if (data < target)  
        return recursive_binary_2(the_list, target, mid+1, top, position);  
    else  
        return recursive_binary_2(the_list, target, bottom, mid - 1, position);  
}  
else return not_present;  
}
```

0	1	1	1	4
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0 1 2 3 4

寻找target=1的过程

Level0

（在run_recursive_binary_2中调用而进入）

recursive_binary_2(the_list,1,0,4,position)

Level1: （上一层与1比后进入该层）

执行至判断data==target成功后返回

```

if (bottom <= top) {
    int mid = (bottom + top)/2;
    the_list.retrieve(mid, data);
    if (data == target) {
        position = mid;
        return success;
    }
    else if (data < target)
        return
        recursive_binary_2(the_list,
            target, mid+1, top, position);
    else
        return
        recursive_binary_2(the_list,
            target, bottom, mid - 1, position);
}
else return not_present;

```

Nonrecursive Version

(非递归算法)

Error_code binary_search_2(**const** Ordered_list &the_list,**const** Key &target, **int** &position)

/* Post: If a Record in the list has key equal to target , then position locates one such entry and a code of success is returned. Otherwise,not present is returned and position is undefined.

Uses: Methods for classes Ordered_list and Record . */

```
{
    Record data;
    int bottom = 0, top = the_list.size( ) - 1;
    while (bottom <= top) {
        position = (bottom + top)/2;
        the_list.retrieve(position, data);
        if (data == target) return success;
        if (data < target) bottom = position + 1;
        else top = position - 1;
    }
    return not_present; }
```