

# Topic 2: Classification

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Statistics 561



# On choices

*I'd rather be rich than stupid.*  
—Pierre-Joseph Proudhon



# On having to cover classification in two lectures

*I needed to think last night. So I galloped into a wooded glen, and after punch dancing out my rage and suffering an extremely long and very painful fall, I realized what has to be done.*

—Rod

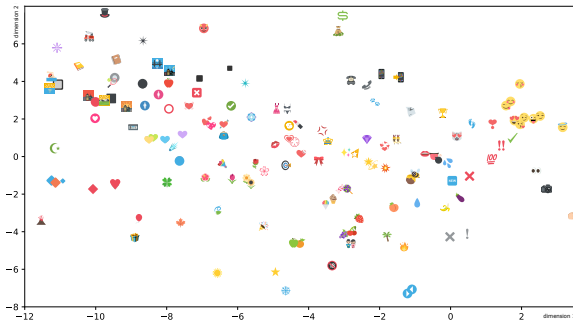


## Warm-up (5 minutes)

- ▶ Explain to your group
  - ▶ What is classification? What are some canonical examples?
  - ▶ What is the separability problem?
  - ▶ What is zero-one loss?
- ▶ True or false
  - ▶ Regression is a misnomer in 'logistic regression'
  - ▶ Classification is in the "inner loop" of many RL algorithms
  - ▶ McDonald's is the most prevalent fast-food chain in NC

# Classification: quick overview

- ▶ Input-output pairs where output is one of finitely many categories
  - ▶ High-risk v low-risk for complications in surgery
  - ▶ Spam v not spam
  - ▶ Handwritten digit recognition
- ▶ Example from sex-trafficking classification problem



## Setup: binary classification

- ▶ Observe  $\{(\mathbf{X}_i, Y_i)\}_{i=1}^n$  comprising i.i.d. draws from  $P$ 
  - ▶ Inputs:  $\mathbf{X} \in \mathbb{R}^p$
  - ▶ Outputs:  $Y \in \{-1, 1\}$ , aka, label
- ▶ Classifier  $c : \mathbb{R}^p \rightarrow \{-1, 1\}$  so that  $c(\mathbf{x})$  is the predicted label at input  $\mathbf{X} = \mathbf{x}$

## 0-1 loss

- Natural measure of classification performance is 0-1 loss

$$\ell_0(\mathbf{x}, y; c) \triangleq 1_{y \neq c(\mathbf{x})}$$

so that the expected loss (risk) is

$$\tau(c) \triangleq P\ell_0(\mathbf{X}, Y, c) = P1_{Y \neq c(\mathbf{X})} = P\{Y \neq c(\mathbf{X})\}$$

- E.g., linear classifier  $c(\mathbf{x}; \beta) = \text{sign}(\mathbf{X}^\top \beta)$  which has loss

$$\tau(\beta) \triangleq P1_{Y \neq \text{sign}(\mathbf{X}^\top \beta)} = P1_{Y\mathbf{X}^\top \beta < 0}$$

# Bayes classifier

- Let  $\mathcal{C}$  be class of all (msbl) maps from  $\mathbb{R}^p$  into  $\{-1, 1\}$  and

$$c^{\text{opt}} = \arg \min_{c \in \mathcal{C}} \tau(c) = \arg \min_{c \in \mathcal{C}} P\{Y \neq c(\mathbf{X})\}$$

then

$$c^{\text{opt}}(\mathbf{x}) = \begin{cases} 1 & \text{if } P(Y = 1|\mathbf{X} = \mathbf{x}) \geq 1/2 \\ -1 & \text{otherwise} \end{cases}$$

i.e.,  $c^{\text{opt}}(\mathbf{x}) = \text{sign}\{2q(\mathbf{x}) - 1\}$  w/  $q(\mathbf{x}) \triangleq P(Y = 1|\mathbf{X} = \mathbf{x})$



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# Probabilistic classifiers

- ▶ Natural approach to classification is to estimate construct an estimator  $\hat{q}_n(\mathbf{x})$  of  $q(\mathbf{x}) = P(Y = 1|\mathbf{X} = \mathbf{x})$
- ▶ Logistic regression posits a model of the form

$$q(\mathbf{x}; \boldsymbol{\beta}^*) = \text{expit}(\mathbf{x}^\top \boldsymbol{\beta}^*) = \frac{\exp(\mathbf{x}^\top \boldsymbol{\beta}^*)}{1 + \exp(\mathbf{x}^\top \boldsymbol{\beta}^*)}$$

# Derive log-likelihood for logistic regression



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## In-class exercise (5 min)

- ▶ In your group derive a stochastic gradient descent algorithm for logistic regression: then on to `logistic_regression.R`

# Separability problem

- ▶ If classes linearly separable estimates diverge
- ▶ Use ridge with logistic regression<sup>1</sup>
- ▶ Penalized negative log-likelihood (0-1 coding for simplicity)

$$\ell_n(\beta) = -\mathbb{P}_n[\mathbf{X}^\top \beta Y + \{1 - q(\mathbf{X}; \beta)\}] + \lambda \|\beta\|^2$$

differentiate wrt  $\beta$  to obtain

$$-\mathbb{P}_n \mathbf{X} \{Y - q(\mathbf{X}; \beta)\} + 2\lambda \beta$$

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<sup>1</sup>That's right, I'm stating this without qualification of any kind. What's it to you? That's what I thought.

## Warm-up (5 min)

- ▶ What's the definition of a convex function?
- ▶ Show that if  $\phi : \mathbb{R} \rightarrow \mathbb{R}$  is convex then  $\beta \mapsto P\phi(Y\mathbf{X}^\top\beta)$  is convex (note: we're not assuming  $\phi$  is differentiable)



# Large-margin classifiers

- ▶ Decision boundary  $\{\mathbf{x} : q(\mathbf{x}) = 1/2\}$
- ▶ Don't need  $P(Y|\mathbf{X} = \mathbf{x})$  just  $\text{sign}\{2q(\mathbf{x}) - 1\}$ , i.e., we don't need to know the boundary just which side we're on
- ▶ Idea! Construct loss functions that penalize distance from correct side of boundary

## Surrogate loss functions: laber draws a picture

# Surrogate loss functions

- ▶ Common surrogate loss functions include
  - ▶ Squared error loss:  $\ell(\mathbf{x}, y; \beta) = (1 - y\mathbf{x}^\top \beta)^2$
  - ▶ Exponential loss:  $\ell(\mathbf{x}, y; \beta) = \exp(-y\mathbf{x}^\top \beta)$
  - ▶ Hinge loss:  $\ell(\mathbf{x}, y; \beta) = (1 - y\mathbf{x}^\top \beta)_+$
  - ▶ Logistic loss:  $\ell(\mathbf{x}, y; \beta) = \log \{1 + \exp(-y\mathbf{x}^\top \beta)\}$
- ▶ Can also consider penalized versions of these loss functions

## Nice and relaxing derivation

- ▶ Show  $\hat{\beta}_n = \arg \min_{\beta} \mathbb{P}_n \log \{1 + \exp(-Y\mathbf{X}^\top \beta)\}$  recovers the logistic regression estimator

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# Price of using surrogates

- ▶ Pro tip: don't google "price of using surrogates," it will lead you down a fascinating (but time consuming) rabbit hole about surrogate mothers and the ethics of paying them
- ▶ We replaced the loss of interest (0-1) with a convex surrogate what are the statistical consequences?
  - ▶ Will we still recover Bayes classifier?
  - ▶ Can any surrogate be used? Are some better than others?
  - ▶ Are there any additional benefits/drawbacks of using a surrogate?

# Pointwise consistency aka Fisher Consistency

- ▶ Idea: compare population minimizer of surrogate with minimizer of 0-1 loss, if these agree then we say that the surrogate classifier is Fisher consistent
- ▶ Note all the surrogates we considered are functions of  $yf(\mathbf{x})$  for some real-valued function  $f$ , e.g., in linear case  $y\mathbf{x}^\top\beta$ 
  - ▶ Let  $f : \mathbb{R}^p \rightarrow \mathbb{R}$  be generic fn indexing  $\mathbf{x} \mapsto \text{sign} \{f(\mathbf{x})\}$
  - ▶ Let  $\phi : \mathbb{R} \rightarrow \mathbb{R}$  denote a surrogate acting on the margin
    - ▶ Squared error loss:  $\phi(\alpha) = (1 - \alpha)^2$
    - ▶ Exponential loss:  $\phi(\alpha) = \exp(-\alpha)$
    - ▶ Hinge loss:  $\phi(\alpha) = (1 - \alpha)_+$
    - ▶ Logistic loss:  $\phi(\alpha) = \log \{1 + \exp(-\alpha)\}$

# Pointwise consistency aka Fisher Consistency: defns

- ▶  $R(f) \triangleq P1_{Yf(\mathbf{X}) < 0}$  the misclassification error at  $f$
- ▶  $R^*$  the Bayes error and define excess risk at  $f$  as  $R(f) - R^*$
- ▶  $R_\phi(f) \triangleq P\phi\{Yf(\mathbf{X})\}$  to be the  $\phi$ -risk at  $f$
- ▶  $R_\phi^* \triangleq \inf_f R_\phi(f)$  and define the excess  $\phi$ -risk at  $f$  as  $R_\phi(f) - R_\phi^*$



## Relating excess risks

- ▶ Goal is to find a function  $\psi$  such that  $\psi(\tau) \rightarrow 0$  iff  $\tau \rightarrow 0$  and

$$\psi \{R(f) - R^*\} \leq R_\phi(f) - R^*$$

What does such a result buy us?

## Conditional $\phi$ -risk

- Conditional  $\phi$ -risk

$$\mathbb{E} [\phi \{ Yf(\mathbf{X}) \} | \mathbf{X} = \mathbf{x}] = q(\mathbf{x})\phi \{ f(\mathbf{x}) \} + \{1 - q(\mathbf{x})\} \phi \{ -f(\mathbf{x}) \}$$

- It will be convenient to define

$$C_q(\alpha) \triangleq q\phi(\alpha) + (1 - q)\phi(-\alpha)$$

and

$$H(q) \triangleq \inf_{\alpha} C_q(\alpha) = \inf_{\alpha} \{ q\phi(\alpha) + (1 - q)\phi(-\alpha) \}$$

## Conditional $\phi$ -risk cont'd

- Practice with the notation: show that

$$R_{\phi}^* = \inf_f R_{\phi}(f) = PH\{q(\mathbf{X})\}$$

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# Classification-calibration

- ▶ For  $q \in [0, 1]$  define

$$H^-(q) \triangleq \inf_{\alpha: \alpha(2q-1) \leq 0} C_q(\alpha)$$

to be optimal conditional  $\phi$ -risk if you disagree with Bayes rule

- ▶ We say that a loss function  $\phi$  is classification calibrated if

$$H^-(q) > H(q)$$

for all  $q \neq 1/2$ . Thus,  $\phi$  is CC if disagreeing with Bayes rule increases  $\phi$ -risk.

## Ex. classification-calibrated loss

- Show exponential loss is classification-calibrated

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# Bounding the excess $\phi$ -risk

## Theorem

*Let  $\phi$  be convex. Then  $\phi$  is classification calibrated iff it is differentiable at 0 and  $\phi'(0) < 0$ . Furthermore, if  $\phi$  is classification calibrated then*

$$\psi(\theta) = \phi(0) - H \left( \frac{1 + \theta}{2} \right)$$

*satisfies*

$$\psi \{R(f) - R^*\} \leq R_\phi(f) - R_\phi^*,$$

*where  $\psi(\theta) \rightarrow 0$  iff  $\theta \rightarrow 0$ .*

# Statistical inference

► Convexity buys you a lot, many derivations much simpler

► High-level overview of assumptions

(A1)  $\ell(\mathbf{x}, y; \beta)$  is convex in  $\beta$  for each  $(\mathbf{x}, y)$

(A2)  $Q(\beta) = P\ell(\mathbf{X}, Y; \beta)$  exists and is finite for all  $\beta$

(A3)  $\beta^* = \arg \min Q(\beta)$  exists and is unique

(A4)  $Q(\beta)$  is twice continuously differentiable in a nbrhd of  $\beta^*$  and  $H = \nabla^2 Q(\beta^*)$  is positive definite

## Theorem

Assume (A1)-(A4) and let  $\Omega = P\nabla\ell(\mathbf{X}, Y; \beta^*)\nabla\ell(\mathbf{X}, Y; \beta^*)^\top$  then

$$\sqrt{n}(\hat{\beta}_n - \beta^*) \rightsquigarrow \text{Normal}(0, H^{-1}\Omega H^{-1}).$$



# Statistical inference cont'd

- ▶ Asymptotic normality  $\Rightarrow$  we can use standard methods of inference for  $\beta^*$  as in the regression case, e.g., Wald-type intervals etc.
- ▶ Unlike regression case, measures of performance are not well-behaved
- ▶ Recall our measures of performance
  - ▶ Population-level error:  $R \triangleq P1_{Y\mathbf{X}^\top\beta^* < 0}$
  - ▶ Conditional error:  $C(\hat{\beta}_n) \triangleq P1_{Y\mathbf{X}^\top\hat{\beta}_n < 0}$
  - ▶ Average error:  $A_n \triangleq \mathbb{E}C(\hat{\beta}_n)$

# Comparing measures of performance

- ▶ Fact: the three measures of performance need not coincide even in infinite samples

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## Potpourri: local linear models

- ▶ Let  $K_\sigma : \mathbb{R}^p \times \mathbb{R}^p \rightarrow \mathbb{R}_+$  be a kernel fn, e.g.,  
 $K_\sigma(\mathbf{x}, \mathbf{x}') = \exp \{ -\|\mathbf{x} - \mathbf{x}'\|^2 / \sigma^2 \}$
- ▶ Local linear model: estimate coefficient fn  $\hat{\beta}_n(\mathbf{x})$  for each  $\mathbf{x}$  via

$$\hat{\beta}_n(\mathbf{x}) = \arg \min_{\beta} \mathbb{P}_n (Y - \mathbf{X}^\top \beta)^2 K_\sigma(\mathbf{X}, \mathbf{x}),$$

tune  $\sigma$  using CV etc.

- ▶ Natural (and easy!) extension of linear model
- ▶ Studying coeff fn can generate insights about how the mean of  $Y$  changes in different regions of the input space (but this is not trivial if  $p$  is large)



## Potpourri: local large-margin classifiers

- ▶ Let  $K_\sigma$  be a kernel and  $\phi$  a surrogate loss function, define

$$\hat{\beta}_n(\mathbf{x}) = \arg \min_{\beta} \mathbb{P}_n \phi(Y \mathbf{X}^\top \beta) K_\sigma(\mathbf{X}, \mathbf{x})$$

- ▶ E.g., local logistic regression with ridge penalty

$$\hat{\beta}_n^\lambda(\mathbf{x}) = \arg \min_{\beta} \mathbb{P}_n \log \{1 + \exp(-Y \mathbf{X}^\top \beta)\} K_\sigma(\mathbf{X}, \mathbf{x}) + \lambda \|\beta\|^2$$

## Potpourri: trees

- ▶ Canonical local model: classification and regression trees
- ▶ laber draws a tree:

- ▶ Tree is an additive model with form  $f(\mathbf{x}) = \sum_{m=1}^M \beta_m \mathbf{1}_{\mathbf{x} \in R_m}$   
where  $R_1, \dots, R_M$  partition the input space

## Potpourri: trees cont'd

- Note that if regions  $R_1, \dots, R_m$  were given and  $Y$  were continuous then

$$\hat{\beta}_n = \arg \min_{\beta \in \mathbb{R}^M} \mathbb{P}_n \{Y - \mathcal{I}(\mathbf{X})^\top \beta\}^2,$$

where  $\mathcal{I}(\mathbf{x}) = (1_{\mathbf{x} \in R_1}, \dots, 1_{\mathbf{x} \in R_M})^\top$  and

$$\hat{\beta}_j = \mathbb{P}_n Y 1_{\mathbf{x} \in R_j} / \mathbb{P}_n 1_{\mathbf{x} \in R_j}$$

- Note that this is a local constant model with

$$\hat{\beta}_n(\mathbf{x}) = \arg \min_{\beta} \mathbb{P}_n (Y - \beta)^2 K_{\sigma}(\mathbf{X}, \mathbf{x})$$

and  $K_{\sigma}(\mathbf{x}, \mathbf{x}') = 1_{\mathbf{x}, \mathbf{x}' \in R_j}$ , for some  $j$

## Potpourri: trees cont'd

- ▶ Estimating optimal partition  $R_1, \dots, R_M$  generally combinatorially hard
- ▶ Two approaches:
  - ▶ A1: restrict regions to rectangles and optimize greedily
  - ▶ A2: randomly generate a bunch of (overlapping) regions aka tile coding

# Potpourri notes: greedy optimization

# Potpourri notes: tile coding

## Warm-up (5 minutes)

- ▶ Explain to your stats group
  - ▶ What are random forests?
  - ▶ What is the Gram matrix?
  - ▶ What is a Voronoi partition?
- ▶ True or false
  - ▶ Voronoi partitions are credited to Georgy Voronoy
  - ▶ Voronoi partitions were a key part of a CSI-Cyber episode
  - ▶ Voldemort should have done a better job hiding his horcruxes

# Kernel Based Random Forests (KeRFs)

- ▶ Focus on regression setting
  - ▶ Goals for today:
    - ▶ Formally define a class of random forests
    - ▶ Show random forests representable as kernels



# Setup

- ▶ Observe  $\{(\mathbf{X}_i, Y_i)\}_{i=1}^n$  w/  $\mathbf{X} \in \mathbb{R}^p$  and  $Y \in \mathbb{R}$
- ▶ Creating a forest
  - ▶ Sequence of trees  $\mathbf{x} \mapsto \mu_n(\mathbf{x}; \Theta_j), j = 1, \dots, M$ , where  $\Theta_1, \dots, \Theta_M$  drawn i.i.d. from  $P_\Theta$
  - ▶  $\Theta$  encodes actions like randomly subsetting/bootstrapping, selecting variables for splits, choosing split points, etc.
  - ▶ Prediction at  $\mathbf{X} = \mathbf{x}$

$$\mu_{n,M}(\mathbf{x}; \bar{\Theta}_M) = \frac{1}{M} \sum_{j=1}^M \mu_n(\mathbf{x}; \Theta_j),$$

where  $\bar{\Theta}_M = (\Theta_1, \dots, \Theta_M)$

## Some forests

- ▶ Breiman: bootstrap data, randomly select set of variables to split on, choose splits to minimize variance
- ▶ Extremely randomized trees (ERTs): randomly select set of variables to split on, small set of candidate splits chosen at random, best chosen in terms of minimizing variance
- ▶ Gump: simple man with a big heart lives an extraordinary life. I'm not crying, you're crying. FINE, I AM CRYING. SORRY FOR HAVING EMOTIONS YOU CYLON.

# Formalizing random forests

- ▶ Let  $A_n(\mathbf{x}, \Theta_j)$  be the node (subset of  $\mathbb{R}^p$ ) in the tree indexed by  $\Theta_j$  to which  $\mathbf{x}$  belongs
- ▶ Random forest estimator

$$\begin{aligned}\mu_{M,n}(\mathbf{x}; \bar{\Theta}_M) &= \frac{1}{M} \sum_{j=1}^M \left\{ \sum_{i=1}^n \frac{Y_i 1_{\mathbf{x}_i \in A_n(\mathbf{x}, \Theta_j)}}{\sum_{\ell=1}^n 1_{\mathbf{x}_\ell \in A_n(\mathbf{x}, \Theta_j)}} \right\} \\ &= \frac{1}{M} \sum_{j=1}^M \left\{ \sum_{i=1}^n \frac{Y_i 1_{\mathbf{x}_i \in A_n(\mathbf{x}, \Theta_j)}}{N_n(\mathbf{x}; \Theta_j)} \right\},\end{aligned}$$

where  $N_n(\mathbf{x}; \Theta_j) = \sum_{\ell=1}^n 1_{\mathbf{x}_\ell \in A_n(\mathbf{x}, \Theta_j)}$  is the number of cellmates, i.e., cellies, of  $\mathbf{x}$  in tree  $j$

## Formalizing random forests cont'd

- ▶ Weights for  $Y_i$  are  $1_{\mathbf{x}_i \in A_n(\mathbf{x}; \boldsymbol{\Theta}_j)}$  which are large when  $N_n(\mathbf{x}; \boldsymbol{\Theta}_j)$  is small, i.e., cells with little data influential
- ▶ Scornet et al., proposed KeRF (Kernels based on Random Forests)

$$\begin{aligned}\tilde{\mu}_{M,n}(\mathbf{x}; \overline{\boldsymbol{\Theta}_j}) &\triangleq \frac{\sum_{j=1}^M \sum_{i=1}^n Y_i 1_{\mathbf{x}_i \in A_n(\mathbf{x}; \boldsymbol{\Theta}_j)}}{\sum_{j=1}^M N_n(\mathbf{x}; \boldsymbol{\Theta}_j)} \\ &= \frac{\sum_{j=1}^M \sum_{i=1}^n Y_i 1_{\mathbf{x}_i \in A_n(\mathbf{x}; \boldsymbol{\Theta}_j)}}{\sum_{j=1}^M \sum_{i=1}^n 1_{\mathbf{x}_i \in A_n(\mathbf{x}; \boldsymbol{\Theta}_j)}}\end{aligned}$$

# Random Forests as kernel estimators

- Note that

$$\tilde{\mu}_{M,n}(\mathbf{x}; \overline{\Theta_j}) = \frac{\sum_{i=1}^n Y_i K_{M,n}(\mathbf{x}, \mathbf{X}_i)}{\sum_{i=1}^n K_{M,n}(\mathbf{x}, \mathbf{X}_i)},$$

where  $K_{M,n}(\mathbf{x}, \mathbf{z}) = M^{-1} \sum_{j=1}^M 1_{\mathbf{z} \in A_n(\mathbf{x}; \Theta_j)}$  is the fraction of trees in which  $\mathbf{x}, \mathbf{z}$  are in the same cell

# Comments on Kernels based on Random Forests

- ▶ Kernel selection is a major problem esp. in high-dim settings
- ▶ Selection of a high-quality kernel can drastically improve predictive performance
- ▶ KeRF is a data-adaptive kernel
  - ▶ Variants that use outcome are especially appealing in that they may identify important variables for prediction
  - ▶ Interesting benefit: use variables that exist in training data to form kernel (laber discusses search engine example)

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## Exercise (2 min)

- ▶ How might one use the preceding idea for evil?!

## Relating KeRF and RF

(A1) Suppose there exists sequences  $\{a_n\}_{n \geq 1}$  and  $\{b_n\}_{n \geq 1}$  such that  $a_n \leq N_n(\mathbf{x}; \Theta) \leq b_n$  almost surely for all  $n$

### Theorem

Let  $\mu_{M,n}(\mathbf{x}; \bar{\Theta}_M)$  be a random forest algorithm that satisfies (A1).  
Then for each  $\mathbf{x}$

$$\left| \frac{\mu_{M,n}(\mathbf{x}; \bar{\Theta}_j)}{\tilde{\mu}_{M,n}(\mathbf{x}; \bar{\Theta}_j)} - 1 \right| \leq \frac{b_n - a_n}{a_n},$$

*almost surely.*

# Sparsity of the RF Kernel

- ▶ RF Kernel often induces a sparse Gram matrix (why?)
- ▶ Useful in very large prediction problems esp as an emulator for more complex (and expensive) models at runtime

Thank you.

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