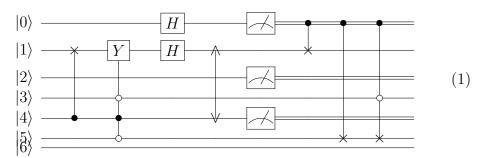
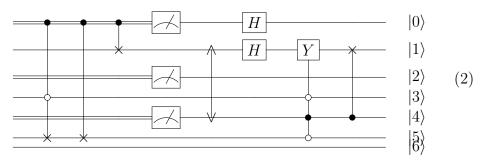
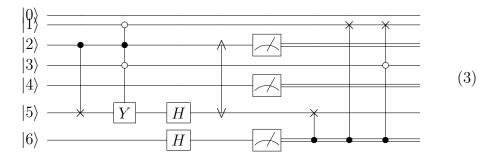
last bit on top=False, time dir= >



last bit on top=False, time dir= <



last bit on top=True, time dir= >



last bit on top=True, time dir= <

