



ING. ADRIÁN SELECKY

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Čečejevce, Slovak Republic 

Date of birth: 21. 4. 1995 

SKILLS

Unity Engine

Expert

C#

Advanced

.NET

Skillful

MySQL

Skillful

Microsoft Azure

Skillful

PHP

Basic

GIT

Advanced

LANGUAGES

English

Upper intermediate (B2)

INTERESTS OR HOBBIES

game development,
woodworking

DRIVING LICENSE



WORK EXPERIENCE

UNITY GAME DEVELOPER

INLOGIC SOFTWARE S.R.O. / KOŠICE, SLOVAK REPUBLIC / OCTOBER 2019 - CURRENTLY

- gameplay developer on a multiplayer project released on Android and iOS mobile platforms on Google Play and App Store
- part of a two-person development team
- collaboration with multiple game and graphic designers
- development of the game core - gameplay, physics, UI, graphics programming, asset management
- architecture design and implementation of multiplayer
- design and implementation of mechanics for recording and storing gameplay on cloud

UNITY GAME DEVELOPER

INLOGIC SOFTWARE S.R.O. / KOŠICE, SLOVAK REPUBLIC / MAY 2018 - SEPTEMBER 2019

- solo developer for single-player mobile game projects designed for direct release on Google Play and App Store
- work in a small team collaborating with a game designer and a graphics designer
- developing games from start to finish
- help with development on other in-house projects

UNITY GAME DEVELOPER

INLOGIC SOFTWARE S.R.O. / KOŠICE, SLOVAK REPUBLIC / JULY 2016 - APRIL 2018

- part-time
- Android mobile game projects designed for providers of mobile services

EDUCATION

FAKULTA ELEKTROTECHNIKY A INFORMATIKY

Intelligent systems

Technická univerzita v Košiciach / Košice, Slovak Republic / 2013 - 2018

- Department of Cybernetics and Artificial Intelligence
- learned principles of artificial intelligence and artificial neural networks
- thesis on using applied computer vision and adaptive systems with gamification in medical field of physical therapy