intro_to_tensorflow

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1 Intro to TensorFlow

This notebook covers the basics of TF and shows you an animation with gradient descent trajectory.

2 TensorBoard

Plase note that if you are running on the Coursera platform, you won't be able to access the tensorboard instance due to the network setup there.

```
Run tensorboard --logdir=./tensorboard_logs --port=7007 in bash.
```

If you run the notebook locally, you should be able to access TensorBoard on http://127.0.0.1:7007/

We're using TF 1.2.1

3 Warming up

For starters, let's implement a python function that computes the sum of squares of numbers from 0 to N-1.

```
CPU times: user 1.66 ms, sys: 60 ţs, total: 1.72 ms
Wall time: 1.06 ms
Out[3]: 333328333350000
```

4 Tensoflow teaser

Doing the very same thing

```
In [4]: # An integer parameter
    N = tf.placeholder('int64', name="input_to_your_function")

# A recipe on how to produce the same result
    result = tf.reduce_sum(tf.range(N)**2)

In [5]: # just a graph definition
    result

Out[5]: <tf.Tensor 'Sum:0' shape=() dtype=int64>

In [6]: %%time
    # actually executing
    result.eval({N: 10**5})

CPU times: user 5.16 ms, sys: 42 ts, total: 5.2 ms
Wall time: 3.5 ms

Out[6]: 333328333350000

In [7]: # logger for tensorboard
    writer = tf.summary.FileWriter("tensorboard_logs", graph=s.graph)
```

5 How does it work?

- 1. Define placeholders where you'll send inputs
- 2. Make a symbolic graph: a recipe for mathematical transformation of those placeholders
- 3. Compute outputs of your graph with particular values for each placeholder

```
output.eval({placeholder: value})s.run(output, {placeholder: value})
```

So far there are two main entities: "placeholder" and "transformation" (operation output) * Both can be numbers, vectors, matrices, tensors, etc. * Both can be int32/64, floats, booleans (uint8) of various size.

• You can define new transformations as an arbitrary operation on placeholders and other transformations

- tf.reduce_sum(tf.arange(N)**2) are 3 sequential transformations of placeholder N
- There's a tensorflow symbolic version for every numpy function
- a+b, a/b, a**b, ... behave just like in numpy
- np.mean -> tf.reduce_mean
- np.arange -> tf.range
- np.cumsum -> tf.cumsum
- If you can't find the operation you need, see the docs.

tf.contrib has many high-level features, may be worth a look.

```
In [8]: with tf.name_scope("Placeholders_examples"):
            # Default placeholder that can be arbitrary float32
            # scalar, vertor, matrix, etc.
            arbitrary_input = tf.placeholder('float32')
            # Input vector of arbitrary length
            input_vector = tf.placeholder('float32', shape=(None,))
            # Input vector that _must_ have 10 elements and integer type
            fixed_vector = tf.placeholder('int32', shape=(10,))
            # Matrix of arbitrary n_rows and 15 columns
            # (e.g. a minibatch of your data table)
            input_matrix = tf.placeholder('float32', shape=(None, 15))
            # You can generally use None whenever you don't need a specific shape
            input1 = tf.placeholder('float64', shape=(None, 100, None))
            input2 = tf.placeholder('int32', shape=(None, None, 3, 224, 224))
            # elementwise multiplication
            double_the_vector = input_vector*2
            # elementwise cosine
            elementwise_cosine = tf.cos(input_vector)
            # difference between squared vector and vector itself plus one
            vector_squares = input_vector**2 - input_vector + 1
In [9]: my_vector = tf.placeholder('float32', shape=(None,), name="VECTOR_1")
        my_vector2 = tf.placeholder('float32', shape=(None,))
        my_transformation = my_vector * my_vector2 / (tf.sin(my_vector) + 1)
In [10]: print(my_transformation)
Tensor("truediv:0", shape=(?,), dtype=float32)
In [11]: dummy = np.arange(5).astype('float32')
         print(dummy)
         my_transformation.eval({my_vector: dummy, my_vector2: dummy[::-1]})
```

```
[ 0. 1. 2. 3. 4.]
```

TensorBoard allows writing scalars, images, audio, histogram. You can read more on tensor-board usage here.

6 Summary

- Tensorflow is based on computation graphs
- A graph consists of placeholders and transformations

7 Loss function: Mean Squared Error

Loss function must be a part of the graph as well, so that we can do backpropagation.

```
In [14]: with tf.name_scope("MSE"):
             y_true = tf.placeholder("float32", shape=(None,), name="y_true")
             y_predicted = tf.placeholder("float32", shape=(None,), name="y_predicted")
             # Implement MSE(y\_true, y\_predicted), use tf.reduce\_mean(...)
             # mse = ### YOUR CODE HERE ###
             mse = tf.reduce_mean((y_true - y_predicted)**2)
         def compute_mse(vector1, vector2):
             return mse.eval({y_true: vector1, y_predicted: vector2})
In [15]: writer.add_graph(mse.graph)
         writer.flush()
In [16]: # Rigorous local testing of MSE implementation
         import sklearn.metrics
         for n in [1, 5, 10, 10**3]:
             elems = [np.arange(n), np.arange(n, 0, -1), np.zeros(n),
                      np.ones(n), np.random.random(n), np.random.randint(100, size=n)]
             for el in elems:
                 for el_2 in elems:
                     true_mse = np.array(sklearn.metrics.mean_squared_error(el, el_2))
                     my_mse = compute_mse(el, el_2)
                     if not np.allclose(true_mse, my_mse):
                         print('mse(%s,%s)' % (el, el_2))
                         print("should be: %f, but your function returned %f" % (true_mse, my_ms
                         raise ValueError('Wrong result')
```

8 Variables

Placeholder and transformation values are not stored in the graph once the execution is finished. This isn't too comfortable if you want your model to have parameters (e.g. network weights) that are always present, but can change their value over time.

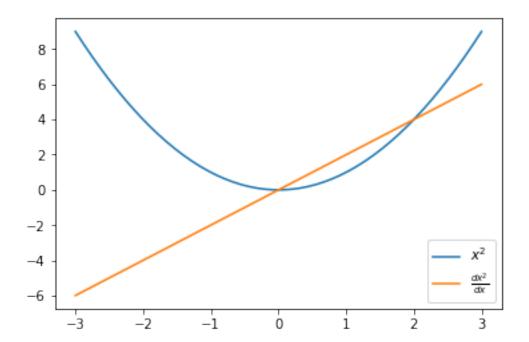
Tensorflow solves this with tf.Variable objects. * You can assign variable a value at any time in your graph * Unlike placeholders, there's no need to explicitly pass values to variables when s.run(...)-ing * You can use variables the same way you use transformations

9 tf.gradients - why graphs matter

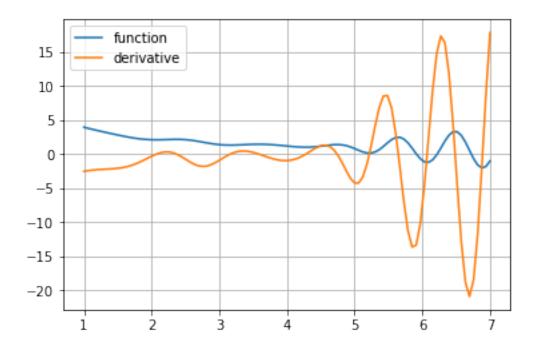
- Tensorflow can compute derivatives and gradients automatically using the computation graph
- True to its name it can manage matrix derivatives
- Gradients are computed as a product of elementary derivatives via the chain rule:

$$\frac{\partial f(g(x))}{\partial x} = \frac{\partial f(g(x))}{\partial g(x)} \cdot \frac{\partial g(x)}{\partial x}$$

It can get you the derivative of any graph as long as it knows how to differentiate elementary operations



10 Why that rocks



11 Almost done - optimizers

While you can perform gradient descent by hand with automatic gradients from above, tensorflow also has some optimization methods implemented for you. Recall momentum & rmsprop?

```
In [25]: y_guess = tf.Variable(np.zeros(2, dtype='float32'))
        y_true = tf.range(1, 3, dtype='float32')
         loss = tf.reduce_mean((y_guess - y_true + 0.5*tf.random_normal([2]))**2)
         step = tf.train.MomentumOptimizer(0.03, 0.5).minimize(loss, var_list=y_guess)
  Let's draw a trajectory of a gradient descent in 2D
In [26]: from matplotlib import animation, rc
         import matplotlib_utils
         from IPython.display import HTML, display_html
         # nice figure settings
         fig, ax = plt.subplots()
         y_true_value = s.run(y_true)
         level_x = np.arange(0, 2, 0.02)
         level_y = np.arange(0, 3, 0.02)
         X, Y = np.meshgrid(level_x, level_y)
         Z = (X - y_true_value[0])**2 + (Y - y_true_value[1])**2
         ax.set_xlim(-0.02, 2)
         ax.set_ylim(-0.02, 3)
         s.run(tf.global_variables_initializer())
         ax.scatter(*s.run(y_true), c='red')
         contour = ax.contour(X, Y, Z, 10)
         ax.clabel(contour, inline=1, fontsize=10)
         line, = ax.plot([], [], lw=2)
         # start animation with empty trajectory
         def init():
             line.set_data([], [])
             return (line,)
         trajectory = [s.run(y_guess)]
         # one animation step (make one GD step)
         def animate(i):
             s.run(step)
             trajectory.append(s.run(y_guess))
             line.set_data(*zip(*trajectory))
             return (line,)
         anim = animation.FuncAnimation(fig, animate, init_func=init,
                                         frames=100, interval=20, blit=True)
```

