Group 1

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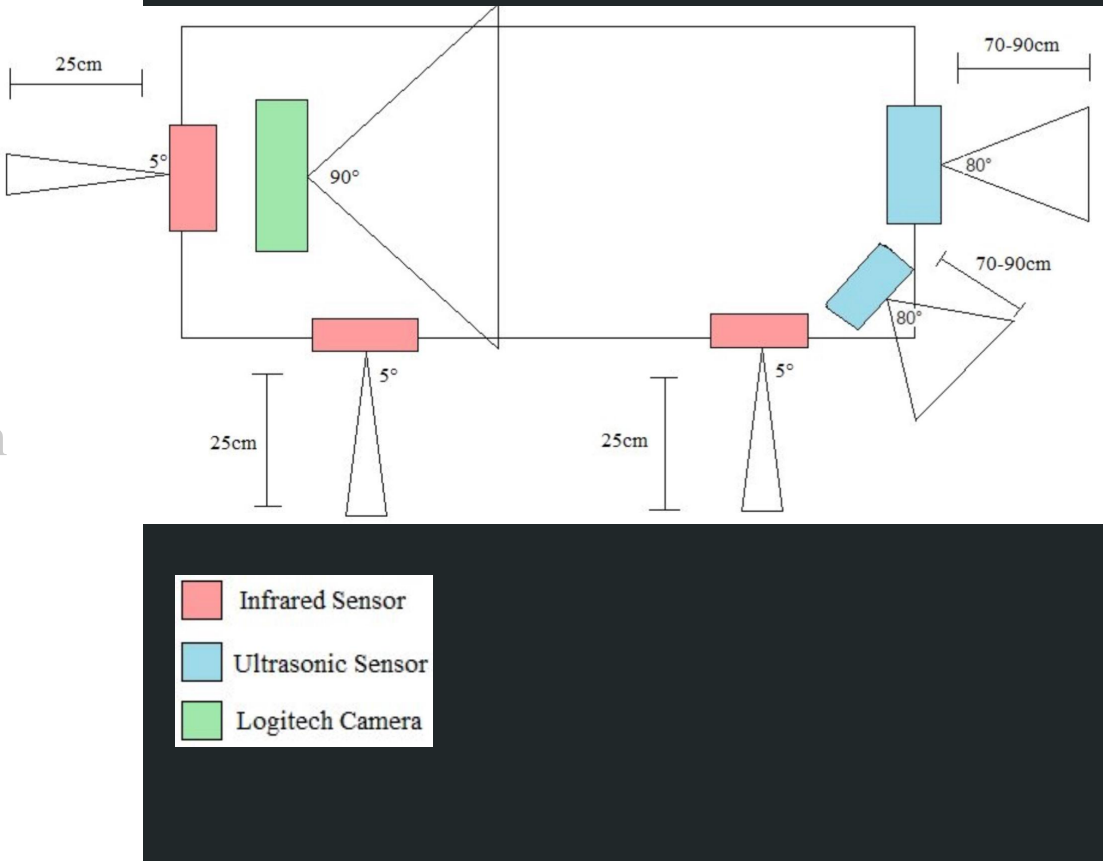
System Architecture

Bird’s eye view sensor layout

Connection as block diagram

Sensors and actors as UML



System Architecture

Bird’s eye view sensor layout

Sensor and actor components

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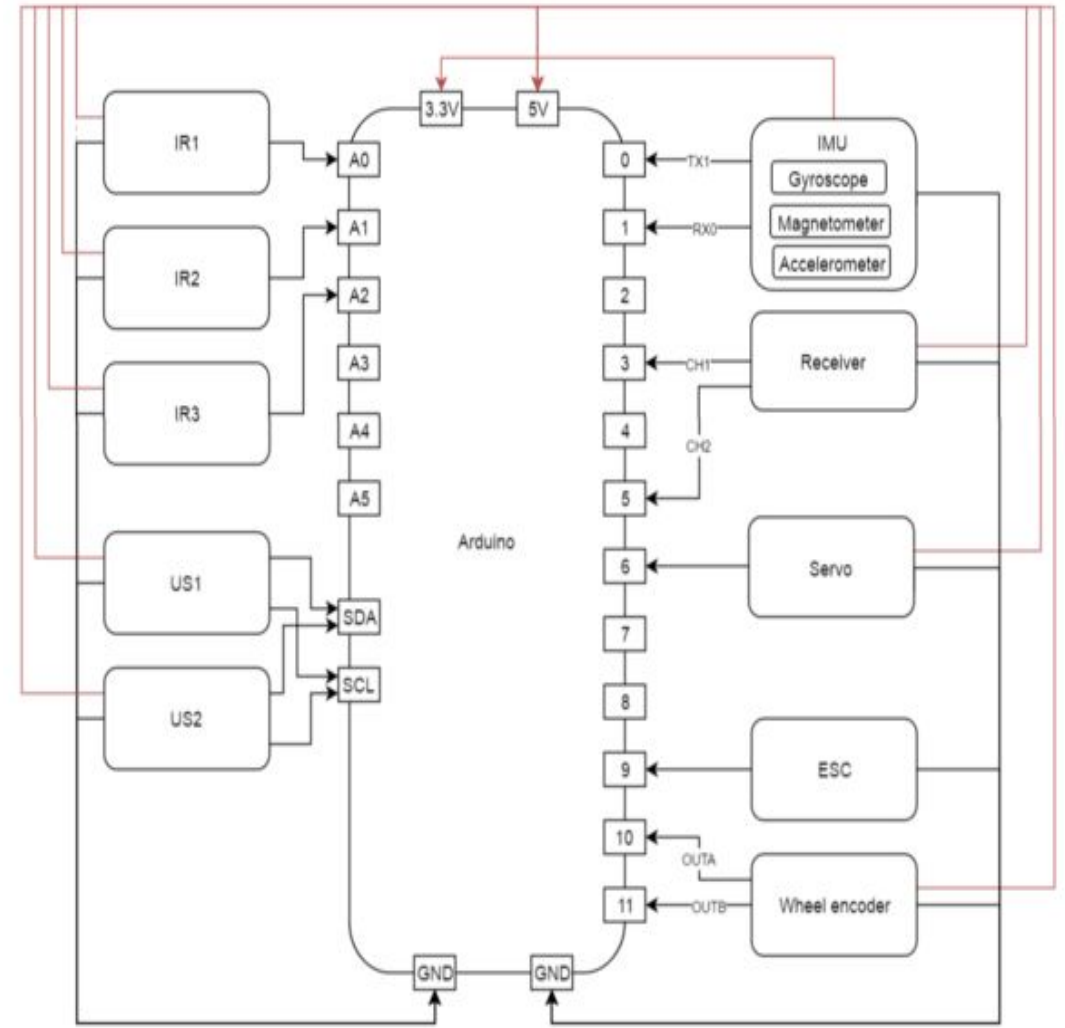

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Bird's eye view sensor layout

Sensor and actor components

Connection as block diagram

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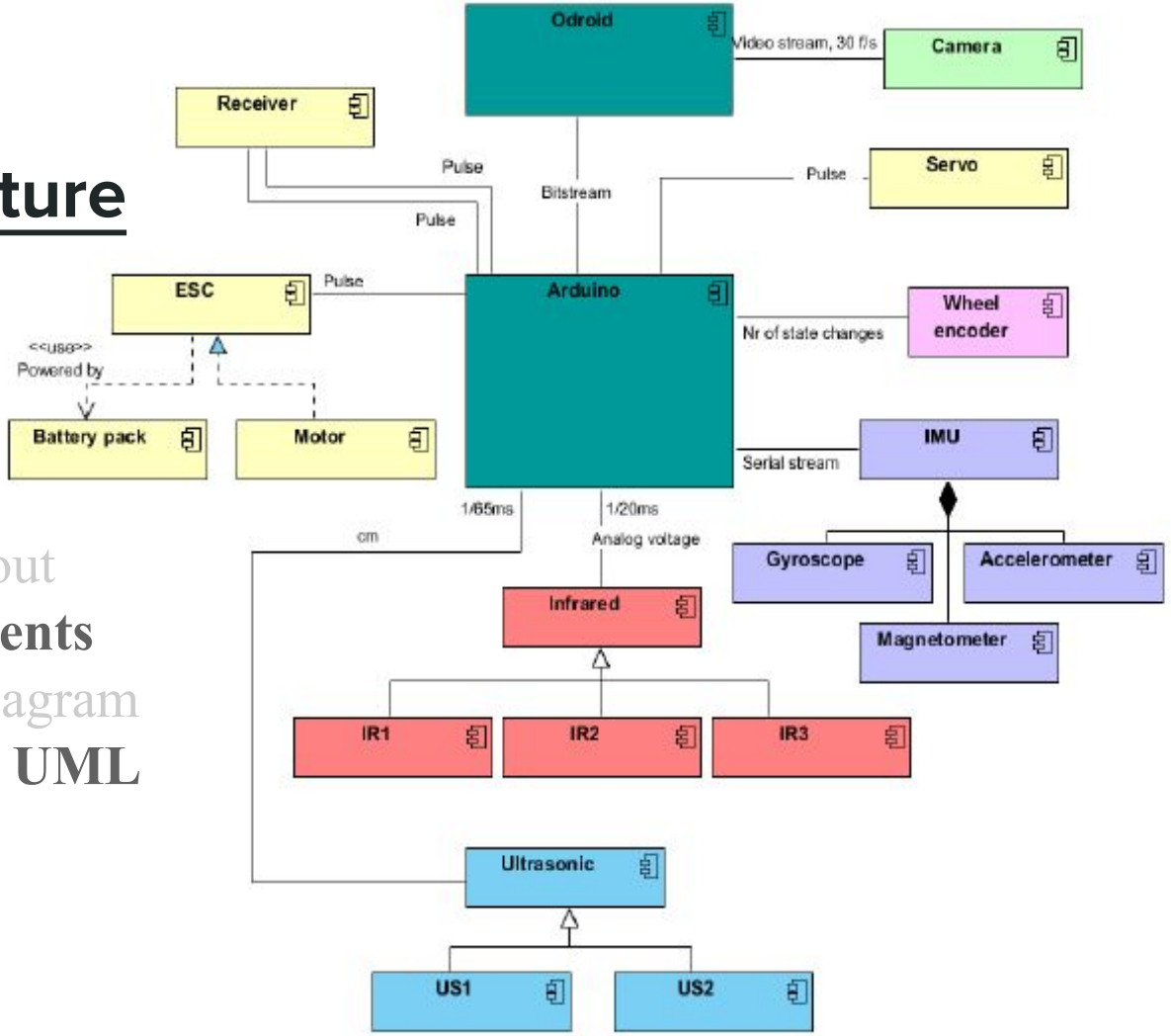
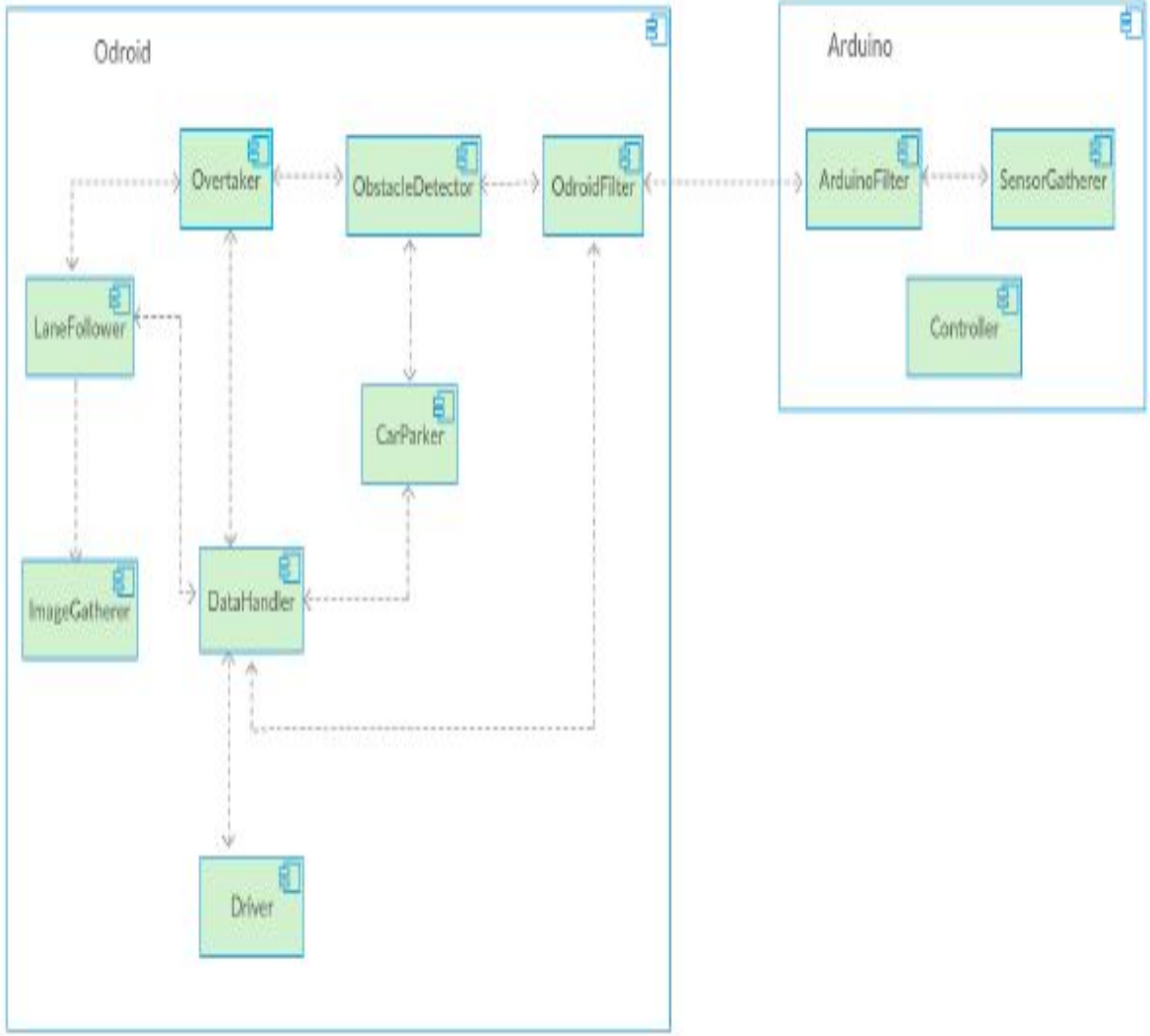


Refined System Architecture

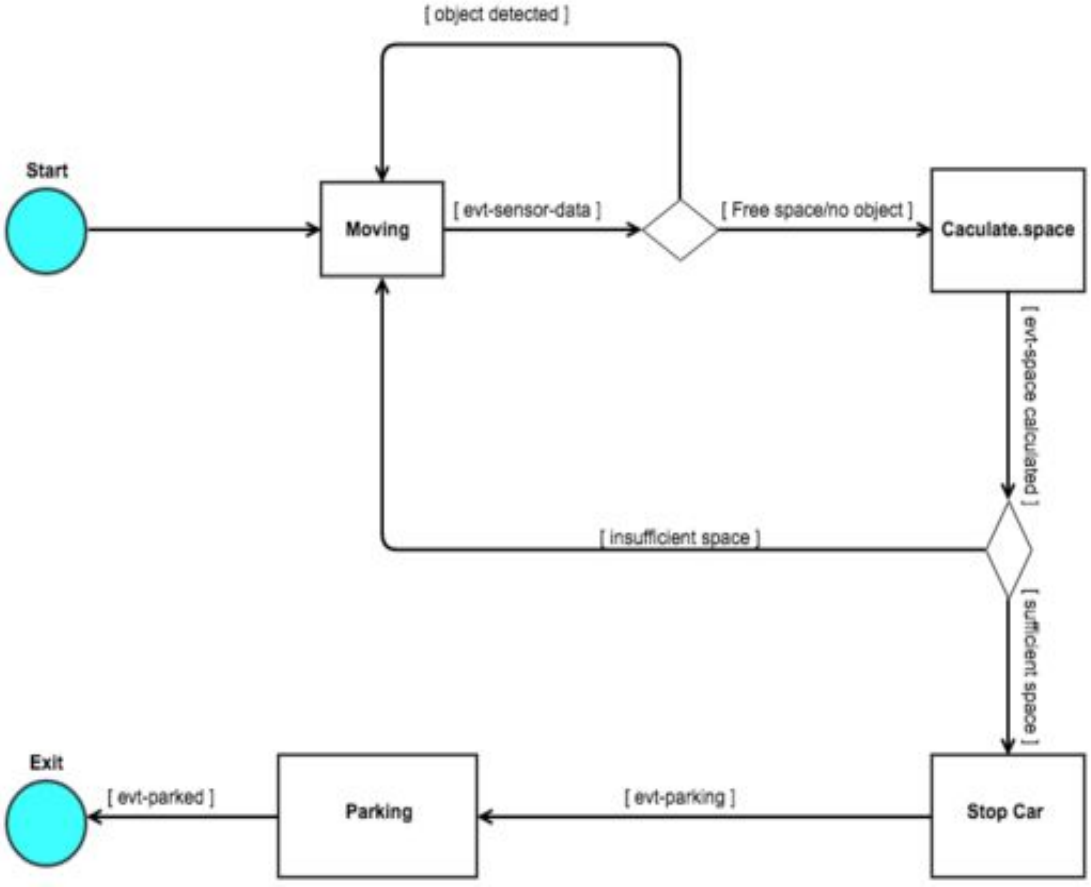
UML Component Diagram



Parking

Planned state-machine for parking

Overview of planned and model
test scenarios



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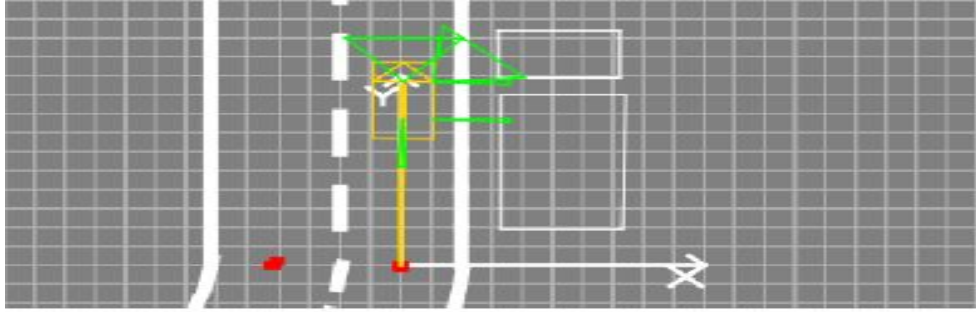


Figure 2: Parking with Insufficient Space

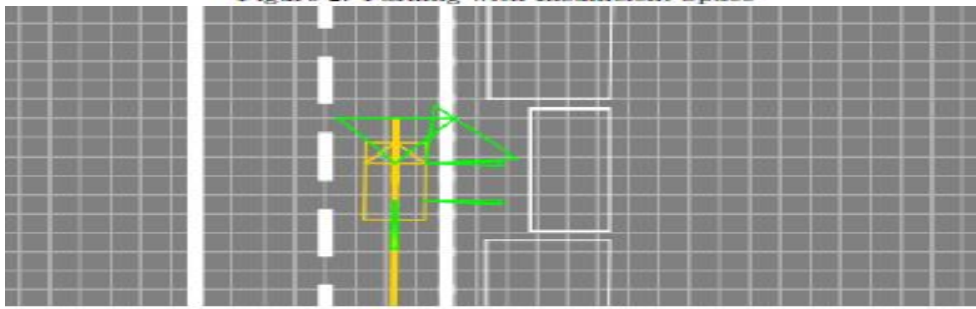


Figure 3: Parking with an Obstacle in Space

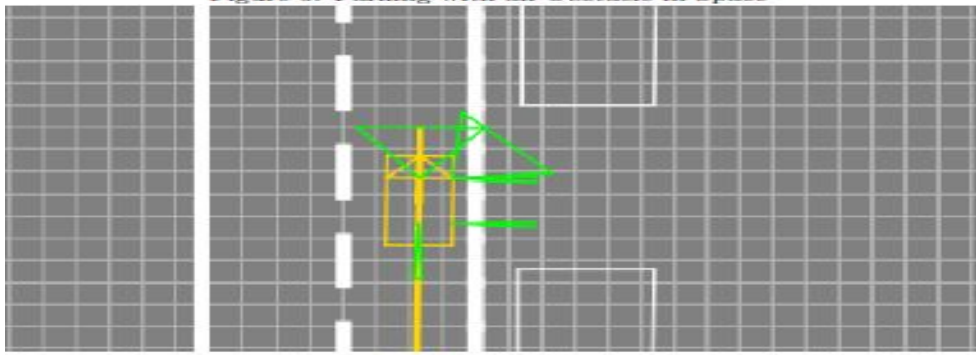
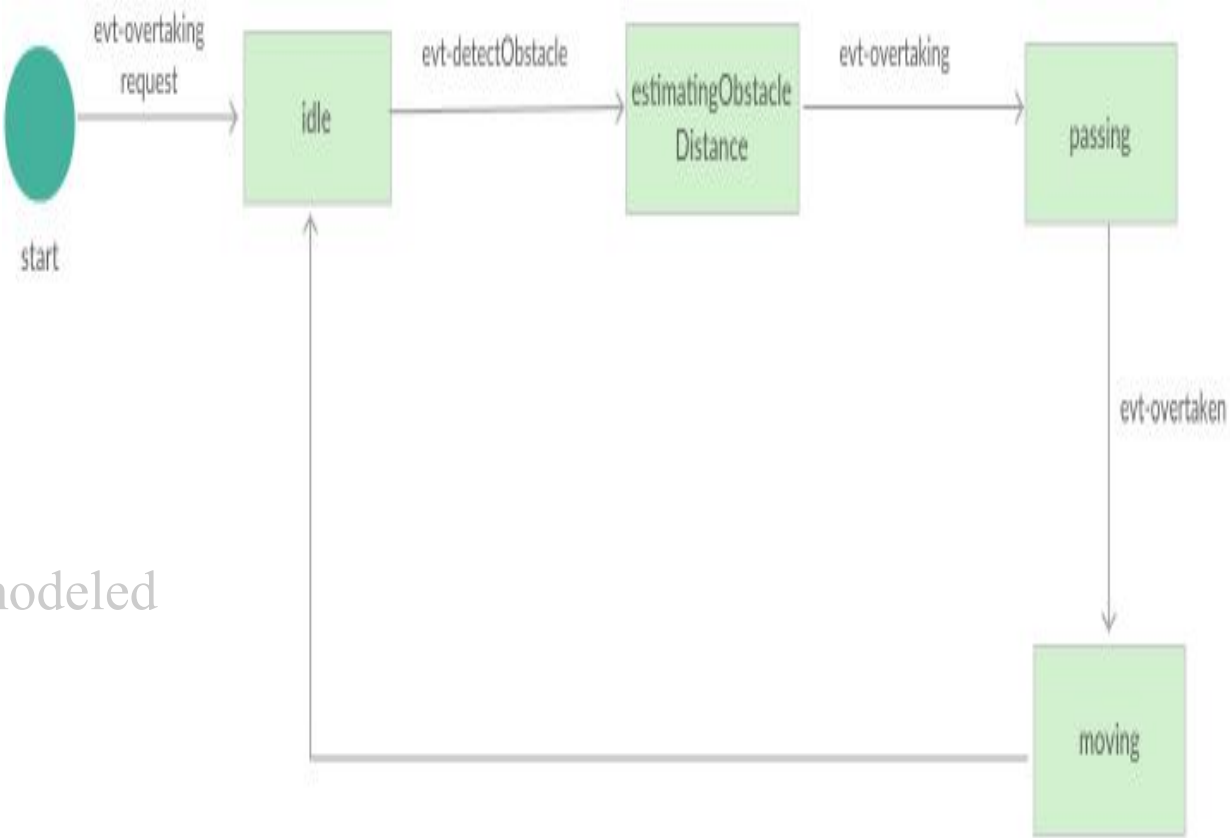


Figure 1: Parking with Sufficient Space

Overtaking



Planned state machine

Overview of planned and modeled test scenarios

Overtaking

Planned state machine

Overview of planned and modeled test scenarios

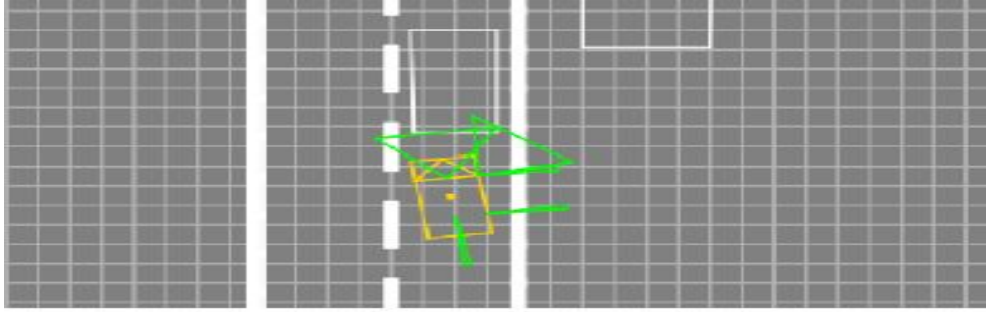


Figure 4: Overtaking on a straight road

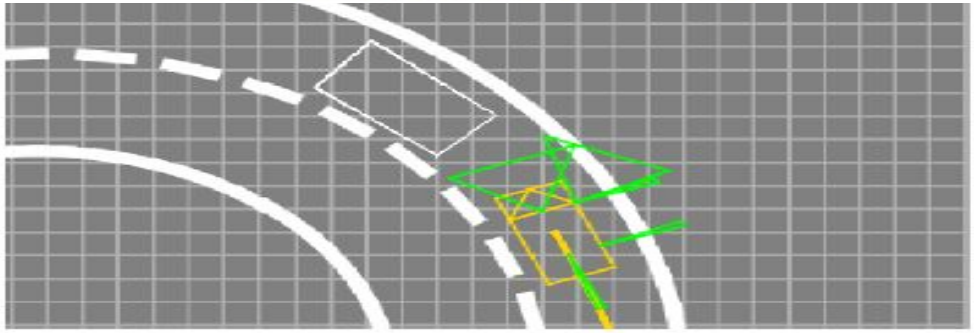


Figure 5: Overtaking on a curve

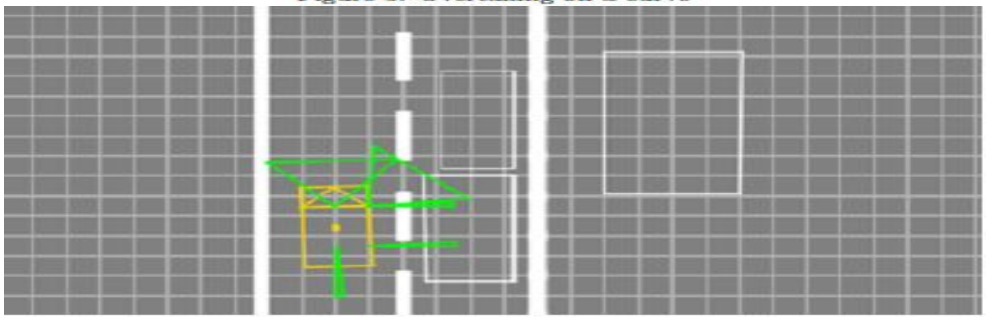


Figure 6: Overtaking two obstacles

Lane Following

General concept

Overview of planned and modeled test scenarios

Gaussian Blur

Edge Detection

Canny Edge Detection

Lane Following

General concept

Overview of planned and modeled test scenarios

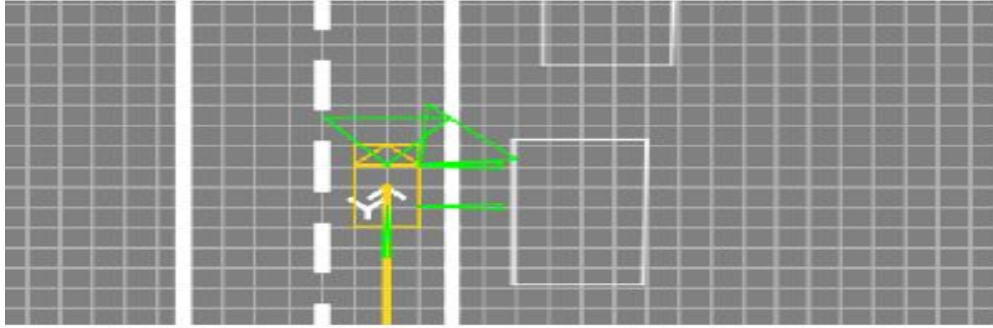


Figure 7: Lane Following on a straight road

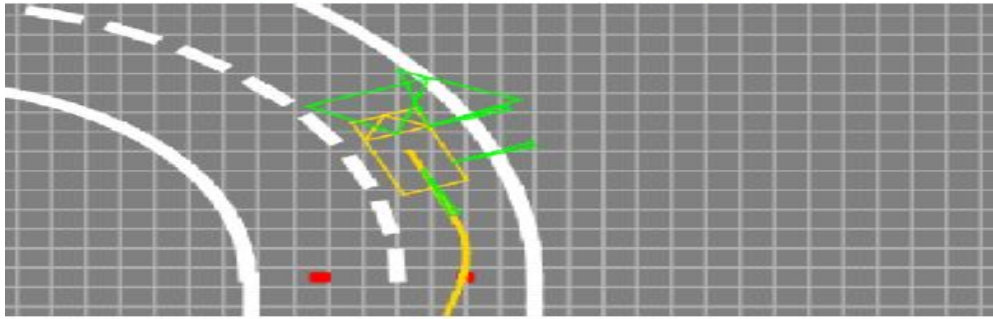


Figure 8: Lane Following on a curve

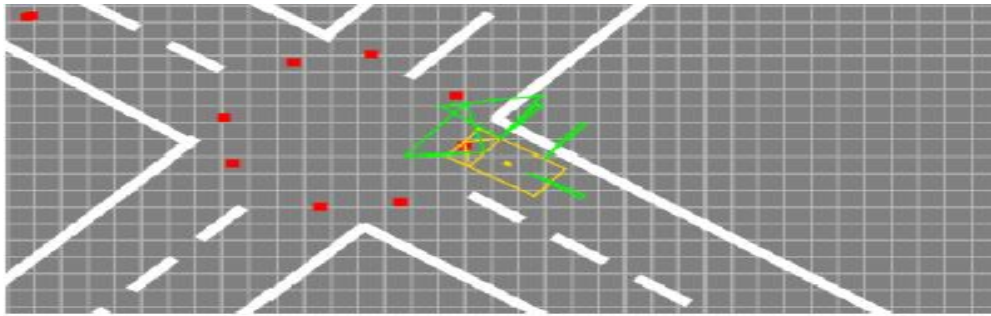
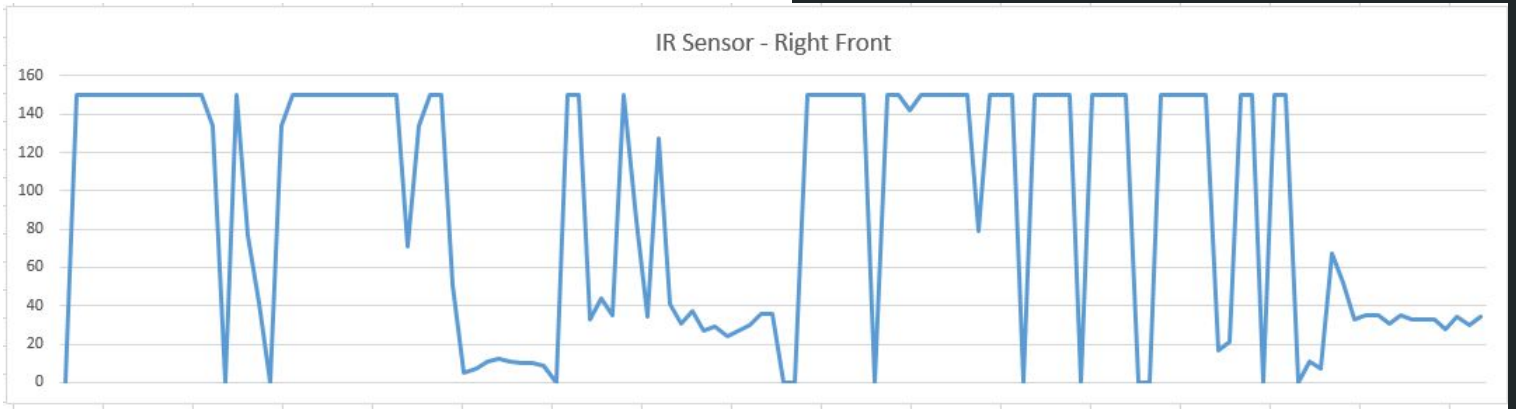
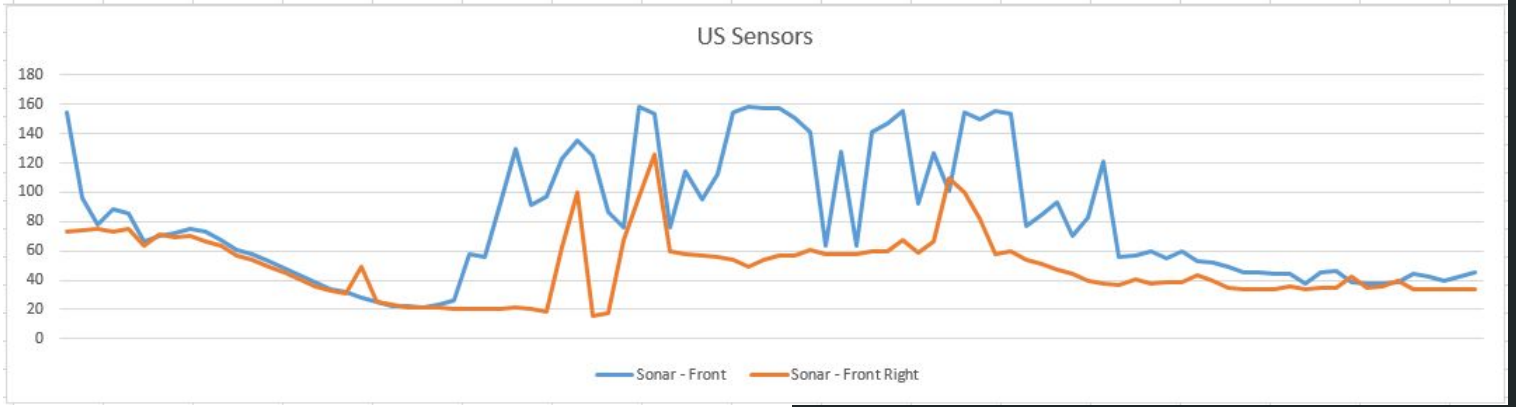


Figure 9: Lane Following through an intersection

Sensor Recordings





Thank You for listening

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