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External control of attack and release for Envelope Block

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External control of attack and release for Envelope Block (#p2491)

by **disasterarea** » Thu Sep 17, 2015 3:54 am

Right now it looks like there are low pass filters / smothers implemented with RDFX to change the control value response. Can we make these adjustable from outside, or would he better idea be to use a smoother block after the Envelope? I would ideally like to have separate inputs for attack and release sliders if at all possible. I was thinking you could insert the standard smoother / shelving filter into the code in the appropriate sections but it may not be that easy.

As a side benefit, once we have adjustable attack and release times on the envelope block, compressors and limiters would be a lot easier to build.

Thanks!

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Re: External control of attack and release for Envelope Bloc (#p2492)

by **Digital Larry** » Thu Sep 17, 2015 4:12 am

Try the Absolute Value block followed by the Smoother block. It's probably about the same thing.

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Re: External control of attack and release for Envelope Bloc (#p2630)

by **MacroMachines** » Tue Jan 19, 2016 9:36 am

envelope has attack and decay seperate, vs smooth is only one direction

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Re: External control of attack and release for Envelope Bloc (#p2636)

by **Digital Larry** » Tue Jan 19, 2016 11:08 am

Yeah, I'm working on a new Envelope block with these things adjustable. Life getting in the way of finishing it quickly, sorry to say.

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