

Visuals Settings

Local

Misc:

Third person: Hotkey “X”

Fov override: ☒

Fov

Remove zoom

Remove zoom 2

Viewmodel override: ☒

Fov

Offset x

Offset y

Offset z

Pitch

Yaw

Roll

Remove scope: Gradient static

#f8f7f6ff - #ffffff7f

Line color

Line size

Line gap

Bullet tracer: #ffffff68 - ☒

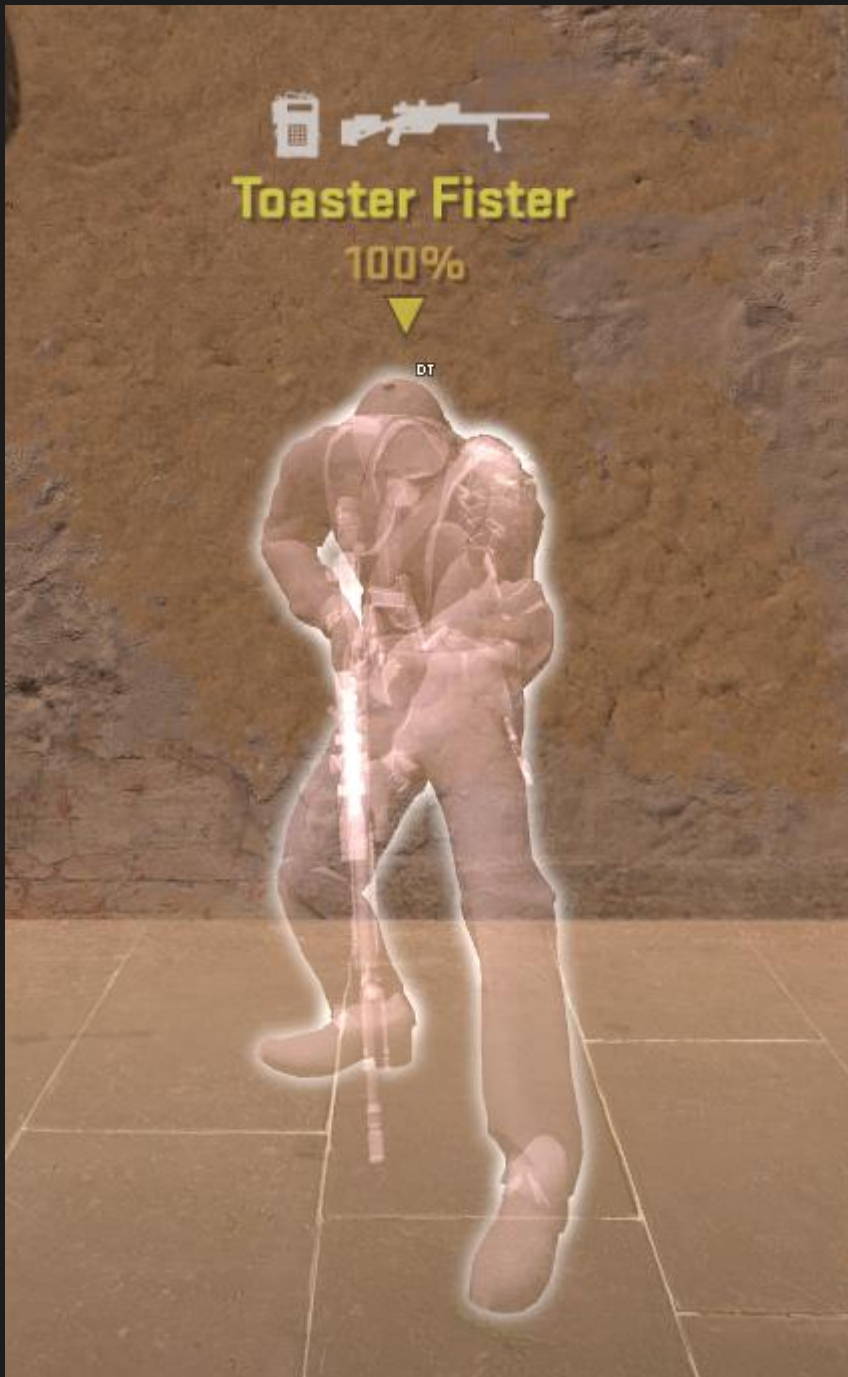
Model:

Visible: #b5a9d315 - Shaded

Viewmodel: #b5a9d315 - Shaded

Attachments: #b5a9d315 – Shaded

Glow: #ffffff68 - ☒



Enemy

General:

Enabled: ☒

ESP:

Name: #f8f7f6ff - ☒

Health: #b595ffff - #745bacff - ☒

Item name: #f8f7f6ff - ☒

Item icon: #f8f7f6ff - ☒

Armor: #b2a2e6ff - #f8f7f6ff - ☒

Offscreen arrow: ☒

#b595ff63

Color 

Distance 

Size 

Blink 

Visualize aimbot: #ff00004b - ☒

Maximum fov 

Bullet tracer: #b495ffff - ☒

Model:

Visible: #b595ff63 – Flat

Hidden: #b6a9d363 - Flat

Backtrack:

Visible: #b4a9d3b1 – Flat



World

ESP:

ESP: #ffffff - Planted c4

Weapon icons: ☒

Glow: #b495ffff - Planted c4

Environment:

Enabled: #e0e0e0a9

Exposure: 0%

World: #686573ff - #e0e0e0a9

Sky: #e0e0e03f - #ae8686ff - #44394cff - ☒

Skybox: Sunset

