

Part A - Pitching an idea

Shaked Levi 318985165

John Ratner - 318772985

Question 4 - Educational games:

A language deciphering puzzle game -

A game where the players will learn the basics of a language via interacting with the world and talking with characters in it, and embedding it (active learning) by doing puzzles and challenges which rely on what they've deciphered.

Management game -

The player will manage a large company and will encounter mild to devastating setbacks based on real world occurrences and the player will have to choose which deals or alliances to make or break, the game's score will be measured by his company's success.

The game's core purpose is to educate people who are into managing careers and to give them a glimpse of how it should be or to train them before starting a new job in the field.

Cooking in VR -

The player will be able to choose a recipe from a given cooking book and prepare it in an immersive experience.

We can interactively teach the player how to measure ingredients, best practices for each kind of recipe (for example how to make x10 less mess when making schnitzels, etc...), and even knife skills to some extent!

Question 5 - Books or movies:

1. Robin Hobb's Rain Wild Chronicles -

tells the tale of a world where dragon once existed and are now re-emerging, their newest spawn is small and weak but is the last hope for dragonkind, The tribes of the rain wilds exile their mutant children on a doomed quest up and acid river to escort these decrepit 'dragons' to their ancient homeland of Kelsingra, the keepers hunt for the dragons and wash them, in return they are usually spiteful and unpleasant, but dragons choose their keepers and grant them long life and magic powers, eventually...

The game will consist of a 'Journey' on which the player/s take care of themselves and the dragons while ensuring they can continue the next day, this means managing many resources such as the dragon's temper, hunger, health, stamina, food stocks, camping supplies etc...

A 'survival' game with the twist of handling a scary, proud and very deadly dragon.

2. **House Of Secrets -**

tells the story of a family moving to a new house in the suburbs after leaving the big city, as the story develops the family begins to learn that the house they moved into is hunted, they are teleported to another realm featuring wild creatures, animals, foes and friends and are trying to figure out how to return home.

The game will feature the adventurous journey of the family children inside the realm while trying to figure out on how to leave it and return home to their parents, in order to do so they will have to work together and overcome obstacles and most importantly support each other through their worst nightmares.

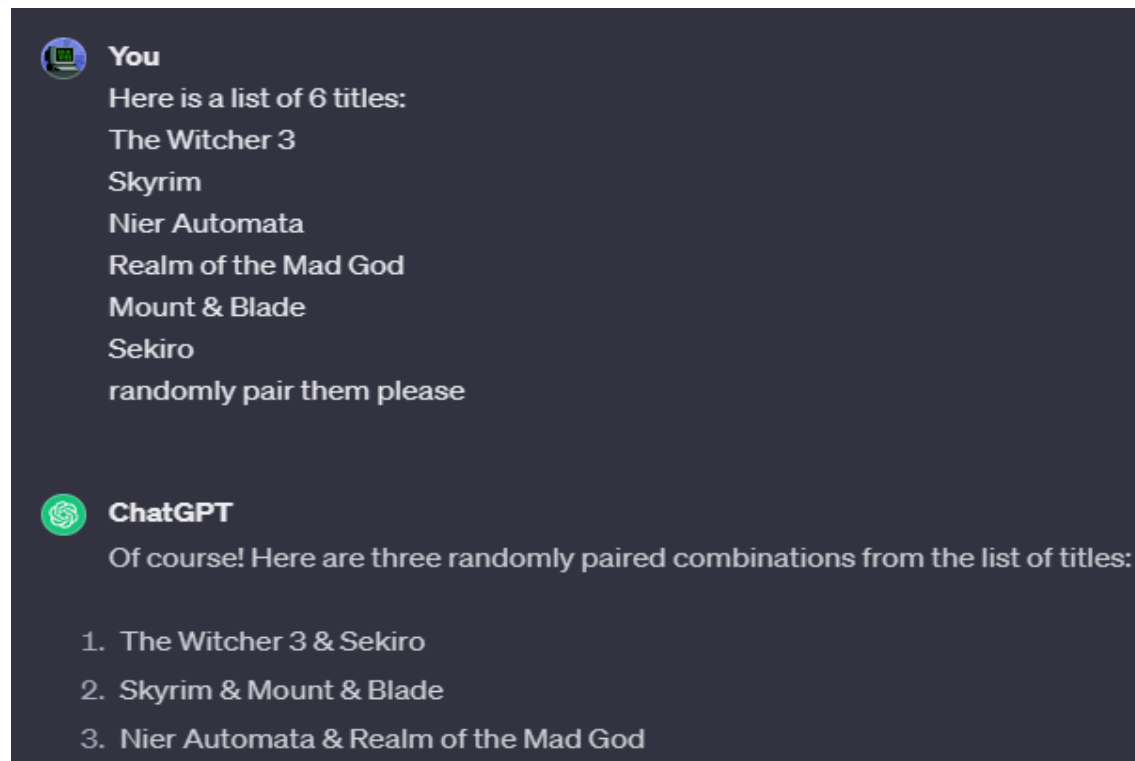
3. **Robin Hood Suicide Squad -**

We're all familiar with the story of robin hood, who steals from the rich and gives to the poor, with his band of thieves to help him in his escapades.

However, we're proposing a more grim approach to robin and friends fate, a world where dark magic exists and of course the evil sheriff of nottingham captures our hero and his merry band with these dark powers, forcing them to risk life and limb to extract even darker relics and trinkets from eldritch beasts, or lose their most loved ones.

The game will consist of difficult levels containing dangerous monsters and traps, and it's up to the player to outsmart and outmaneuver them to get out alive with the loot.

Question 7 - Merging two existing games:



The screenshot shows a chat interface with a dark background. On the left, there are two circular avatars: a laptop icon for 'You' and the OpenAI logo for 'ChatGPT'. The text of the conversation is as follows:

You
Here is a list of 6 titles:
The Witcher 3
Skyrim
Nier Automata
Realm of the Mad God
Mount & Blade
Sekiro
randomly pair them please

ChatGPT
Of course! Here are three randomly paired combinations from the list of titles:

1. The Witcher 3 & Sekiro
2. Skyrim & Mount & Blade
3. Nier Automata & Realm of the Mad God

1. **The Witcher 3 & Sekiro -**

The Witcher 3 is an open world rpg featuring a “witcher” - a person that is tasked with killing monsters and keeping them at bay from hunting and hurting civilians, the game features a massive world with decision making and a unique story. Sekiro is souls-like and plays more like a rhythm game due to the deflect and dodge mechanic offering a difficult and unique experience to the genre.

Considering some of both game core aspects could lead to a game featuring a souls-like open world where the player is tasked with hunting monsters but has the options of sparing each monster he encounters or choosing to fight it in order to get or lose karma. The player will have to do a thorough research before choosing a course of action, sparing or killing the monsters can lead to different outcomes - such as the monster that was spared slaughtered the other day an entire village.

2. **Skyrim & Mount and Blade -**

Skyrim is a single player open world rpg which sets out to immerse the player as the last ‘Dragonborn’ - a prophesied warrior that comes to Tamriel in it’s time of need to save it from Alduin the ‘devourer of World’ (a scary deadly dragon), in Mount and Blade however you create your character from scratch (some preset background choices and character appearance and skills) and your thrust into a single player sandbox world of war, politics, trade, and strife, in which you can rise up to ultimately unite the land and become the emperor of all the land you see, in this game you manage dynasties, towns,

villages, trade caravans, workshops, armies, units, companions and on on...

A game inspired by both could be a singleplayer sequel to skyrim, continuing from it's end in which the Dragonborn saves Tamriel from Alduin, but that's not to say Tamriel is now a safe place, elves and men are under an uneasy peace and not all denizens of Tamriel are content with their positions, in this game it would be up to the Dragonborn to raise armies loyal to him and unite the empire of old once more, and by doing so restoring an ancient pact with Akatosh the divine.

3. **Nier Automata & Realm of the Mad God -**

Nier Automata is a 3D Story Driven Beat-Em-Up with elements of bullet hell, Realm of the mad god is a 2D pixel roguelike permadeath mmorpg that is also a bullet hell.

One natural idea then is to retain the mmorpg and bullet hell aspects of Realm and combine those with Nier's Story and Beat-Em-Up style of combat in a 3D setting, Due to the unforgiving and harsh nature of Realm's permadeath system it is fitting that in order to progress through this game the player/s will have to adequately complete difficult levels combining high level combat with target priority, while dodging *many* hazards and projectiles.

Part B - Formal Elements

Git ORG - [HolyTrie \(github.com\)](https://github.com/HolyTrie)

Chosen ideas:

Robin Hood Suicide Squad -

We're all familiar with the story of robin hood, who steals from the rich and gives to the poor, with his band of thieves to help him in his escapades.

However, we're proposing a more grim approach to robin and friends fate, a world where dark magic exists and of course the evil sheriff of nottingham captures our hero and his merry band with these dark powers, forcing them to risk life and limb to extract even darker relics and trinkets from eldritch beasts, or lose their most loved ones.

The game will consist of difficult levels containing dangerous monsters and traps, and it's up to the player to outsmart and outmaneuver them to get out alive with the loot.

Game name - Dark Times In Sherwood

Git Repo - [HolyTrie/Dark-Times-In-Sherwood \(github.com\)](https://github.com/HolyTrie/Dark-Times-In-Sherwood)

House Of Secrets -

tells the story of a family moving to a new house in the suburbs after leaving the big city, as the story develops the family begins to learn that the house they moved into is hunted, they are teleported to another realm featuring wild creatures, animals, foes and friends and are trying to figure out how to return home.

The game will feature the adventurous journey of the family children inside the realm while trying to figure out on how to leave it and return home to their parents, in order to do so they will have to work together and overcome obstacles and most importantly support each other through their worst nightmares.

Game name - The Other Realm

Git Repo - [HolyTrie/The-Other-Realm \(github.com\)](https://github.com/HolyTrie/The-Other-Realm)

Cooking in VR -

The player will be able to choose a recipe from a given cooking book and prepare it in an immersive experience.

We can interactively teach the player how to measure ingredients, best practices for each kind of recipe (for example how to make x10 less mess when making schnitzels, etc...), and even knife skills to some extent!

Game name - Chef Academy

Git Repo - [HolyTrie/Chef-Academy \(github.com\)](https://github.com/HolyTrie/Chef-Academy)