## Google Web Toolkit

#### **GWT**

(pronounced gwit)

"...a development toolkit for building and optimizing complex browser-based applications."

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#### **Outline**

- Things to Know
- Getting Started
- Living in an Asynchronous World
- Other Pieces of Interest
  - UiBinder– Dynamic Binding
  - Browser HistoryMVP
- Examples

### Things to Know

- Initial Release: May 2006 (1.0)
- Current Release: March 2013 (2.5.1)
- License: Apache 2.0
- Requires: Java 1.6 minimum
- Recommended: Eclipse IDE
- Links:

## **Getting Started**

Creating a sample web application

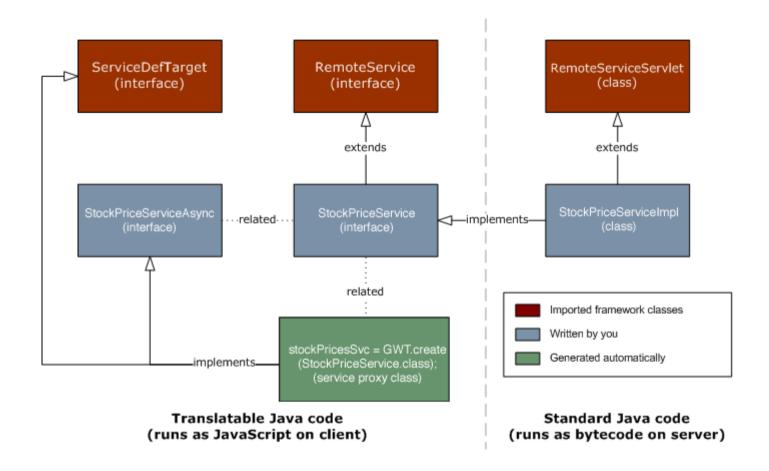
\$ webAppCreator -out MyWebApp -junit \$JUNIT\_HOME/junit-4.10.jar \
com.mycompany.mywebapp.MyWebApp

Running in development mode

\$ ant devmode

- Importing project into Eclipse
- Using the debugger
- Testing with JUnit

#### **Asynchronous Calls**



**Source**: https://developers.google.com/web-toolkit/doc/latest/tutorial/RPC

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#### The GWT RPC Pieces

```
@RemoteServiceRelativePath("greet")
public interface GreetingService extends RemoteService {
  String greetServer(String name) throws IllegalArgumentException;
public interface GreetingServiceAsync {
  void greetServer(String input, AsyncCallback<String> callback)
      throws IllegalArgumentException;
@SuppressWarnings("serial")
public class GreetingServiceImpl extends RemoteServiceServlet implements
    GreetingService {
  public String greetServer(String input) throws IllegalArgumentException {
    // Verify that the input is valid.
    if (!FieldVerifier.isValidName(input)) {
      // If the input is not valid, throw an IllegalArgumentException back to
      // the client.
      throw new IllegalArgumentException(
          "Name must be at least 4 characters long");
    }
    String serverInfo = getServletContext().getServerInfo();
    String userAgent = getThreadLocalRequest().getHeader("User-Agent");
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```

# Making the RPC Call

```
GreetingServiceAsync greetingService = GWT.create(GreetingService.class);
greetingService.greetServer(textToServer, new AsyncCallback<String>() {
          public void onFailure(Throwable caught) {
            // Show the RPC error message to the user
            dialogBox.setText("Remote Procedure Call - Failure");
            serverResponseLabel.addStyleName("serverResponseLabelError");
            serverResponseLabel.setHTML(SERVER ERROR);
            dialogBox.center();
            closeButton.setFocus(true);
          public void onSuccess(String result) {
            dialogBox.setText("Remote Procedure Call");
            serverResponseLabel.removeStyleName("serverResponseLabelError");
            serverResponseLabel.setHTML(result);
            dialogBox.center();
            closeButton.setFocus(true);
        });
```

# Serializing Over RPC

- Primitive types: char, byte, short, int, long, boolean, float, or double
- String, Date, or primitive wrapper, e.g., Character, Byte, Short, etc.
- Enumerations
- Arrays of serializable types
- A Serializable user-defined class
  - Default|no-args constructor
  - All instance fields are serializable
  - Implements Serializable

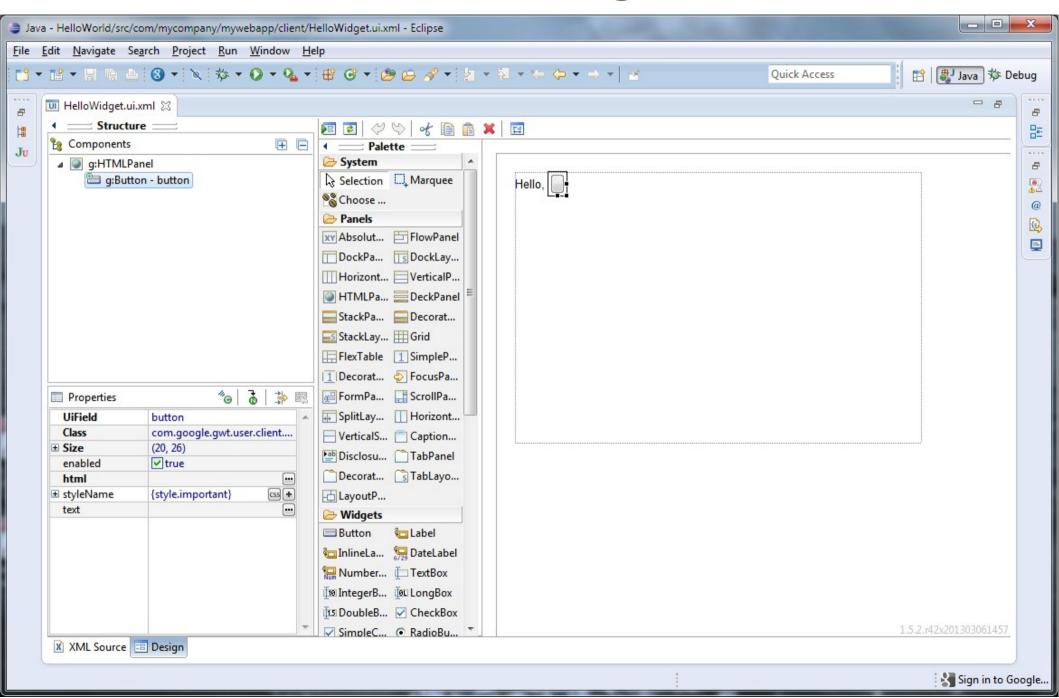
### **UiBinder Template**

HelloWidget.ui.xml

## **Using a Template**

```
public class HelloWidget extends Composite implements HasText {
  private static HelloWidgetUiBinder uiBinder = GWT
      .create(HelloWidgetUiBinder.class);
  interface HelloWidgetUiBinder extends UiBinder<Widget, HelloWidget> {
  public HelloWidget() {
    initWidget(uiBinder.createAndBindUi(this));
 @UiField
  Button button;
  public HelloWidget(String firstName) {
    initWidget(uiBinder.createAndBindUi(this));
    button.setText(firstName);
 @UiHandler("button")
  void onClick(ClickEvent e) {
   Window.alert("Hello!");
  public void setText(String text) {
    button.setText(text);
  public String getText() {
    return button.getText();
```

# **GWT Designer**



## **Deferred Binding**

```
<!-- Fall through to this rule is the browser isn't IE or Mozilla -->
<replace-with class="com.google.gwt.user.client.ui.impl.PopupImpl">
 <when-type-is class="com.google.gwt.user.client.ui.impl.PopupImpl"/>
</replace-with>
<!-- Mozilla needs a different implementation due to issue #410 -->
<replace-with class="com.google.gwt.user.client.ui.impl.PopupImplMozilla">
 <when-type-is class="com.google.gwt.user.client.ui.impl.PopupImpl" />
 <any>
   <when-property-is name="user.agent" value="gecko"/>
   <when-property-is name="user.agent" value="gecko1 8" />
 </any>
</replace-with>
<!-- IE has a completely different popup implementation -->
<replace-with class="com.google.gwt.user.client.ui.impl.PopupImplIE6">
 <when-type-is class="com.google.gwt.user.client.ui.impl.PopupImpl"/>
 <when-property-is name="user.agent" value="ie6" />
</replace-with>
```

## **GWT Development Framework**

- Browser history handled with Activities and Places
  - EntryPoint

PlaceController

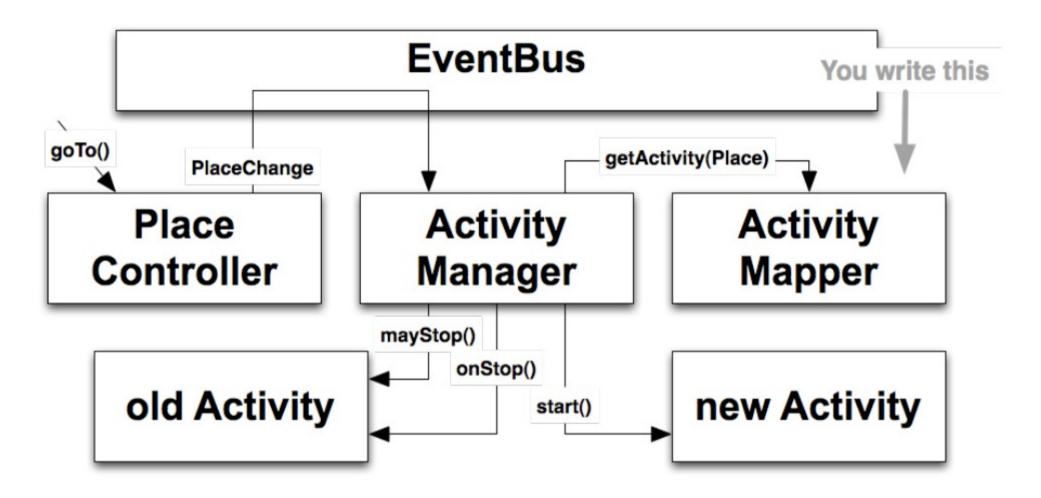
EventBus

- AppController
- Primary design pattern: Model-Viewer-Presenter (MVP)
  - Not required for Activities and Places but a good match
  - Supports test design
- ClientFactory (speed, deferred binding)

#### **Activities and Places**

- AppController coordinates goTo(Place)
- Places are boilerplate code (cut & paste)
  - Essentially handles the URL token
- ActivityMapper maps Place to Activity
- Activities are passed a Place on creation
  - Analyze token
  - In MVP, pass data to from View

#### **Activities and Places**



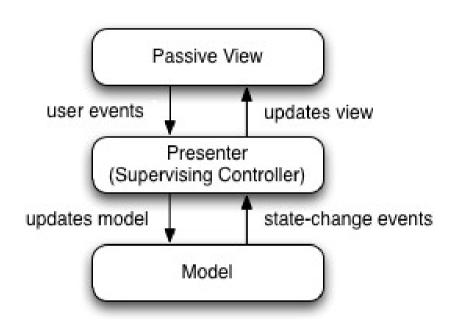
**Source**: http://www.google.com/events/io/2011/sessions/high-performance-gwt-best-practices-for-writing-smaller-faster-apps.html

# **ActivityMapper**

```
public class AppActivityMapper implements ActivityMapper {
 private ClientFactory clientFactory;
 public AppActivityMapper(ClientFactory clientFactory) {
   super();
   this.clientFactory = clientFactory;
 @Override
  public Activity getActivity(Place place) {
    if (place instanceof FooPlace)
      return new FooActivity((FooPlace) place, clientFactory);
    if (place instanceof BarPlace)
      return new BarActivity((BarPlace) place, clientFactory);
    return null;
```

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#### **Model-Viewer-Presenter**



- View
  - DOM (build once)
  - UIBinder
  - GWTTestCase
- Presenter
  - Activity
  - JUnit
- Model
  - Can be simple POJO
  - Possibly serializable

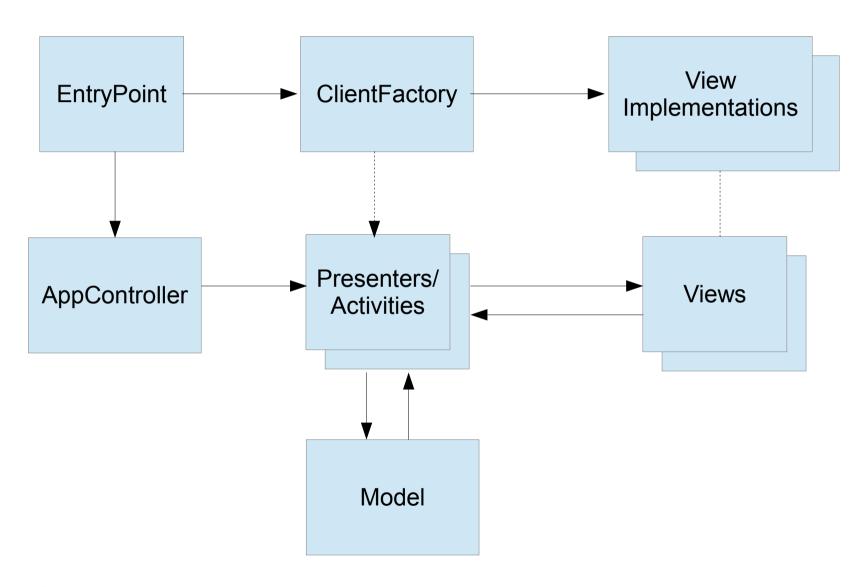
#### Sample View

```
public interface FooView extends IsWidget {
  public interface Presenter {
    void setBar(String s);
   void goTo(Place place);
 void setPresenter(Presenter presenter);
 void updateUI(Foo foo);
public class FooViewImpl extends ResizeComposite implements FooView {
  FooView.Presenter presenter;
 @UiField TextBox textBox;
  public FooViewImpl() {...
  public void setPresenter(Presenter presenter) {...
  public void updateUI(Foo foo) {...
 @UiHandler("textBox")
 void changeText(ChangeEvent e) {
    presenter.setBar(textBox.getText());
```

## Sample Activity

```
public class FooActivity extends AbstractActivity implements FooView.Presenter {
 private Foo foo;
 private final ClientFactory clientFactory;
 private final FooView view;
  public FooActivity(FooPlace place, ClientFactory clientFactory) {
    this.clientFactory = clientFactory;
   this.view = clientFactory.getFooView();
   String token = place.getToken();
 public Widget asWidget() {
    return view.asWidget();
 public void start(AcceptsOneWidget arg0, EventBus arg1) {
    view.setPresenter(this);
 public void onStop() {...
 @Override
 public void setBar(String s) {
   this.foo.bar = s;
   // misc logic; RPC call
   view.updateUI(foo);
 @Override
 public void goTo(Place place) {
   clientFactory.getPlaceController().goTo(place);
```

### **How It Fits Together**



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# Why the ClientFactory?

- Create DOM objects once
  - Speed
  - A simple place for mock test objects
- Deferred binding changes DOM on-the-fly

#### **GWT Pitfalls**

- It's still a browser
  - HTML and JavaScript limitations
  - Single window
- GWT Builder
  - Slow, buggy, poor for global CSS
  - Can't handle dynamic elements
- Embracing asynchronicity
  - You can't just stop and wait
  - Watch for race conditions

#### **More Examples**

- Mail (GWT sample with UiBinder)
- Showcase (GWT's kitchen sink)
- Optix Web 8
- Optix COLD 8 (includes SVG)

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