

# React State

React  
Tutorials  
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# What's the React State



State is the most complex thing in React, and it's something both beginners and experienced developers struggle to understand. So in this tutorial, we'll explore all the basics of state in React.

React components has a built-in **state** object.

The **state** object is where you store property values that belong to the component.

When the **state** object changes, the component re-renders.

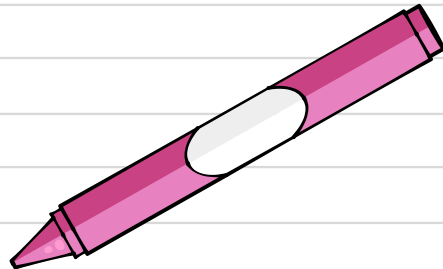
State allows us to manage changing data in an application. It's defined as an object where we define key-value pairs specifying various data we want to track in the application.



# Creating the state Object



React useState  
Hook





## import useState

`useState` is a React Hook that lets you add a `state variable` to your component.

The React `useState` Hook allows us to track state in a function component.

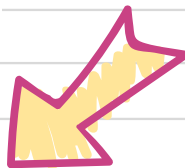
State generally refers to data or properties that need to be tracking in an application.

To use the `useState` Hook, we first need to `import` it into our component.

At the top of your component, `import` the `useState` Hook.

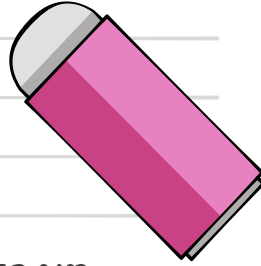
```
import React, {useState} from "react";
```

Notice that we are destructuring `useState` from `react` as it is a named export.



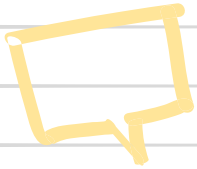
## Anatomy of the `useState()` Hook

Hooks are a React feature which allow you to “hook” functionality into functional components. As functions are pure and don’t have instances, capabilities which were originally implemented as `React.Component` class methods can’t be used directly. Hooks let you add these features to components without having to convert to classes.



The `useState()` hook sets up an individual state property. It returns an array containing two elements: the current state value, and a function you can call with a new value to update the state.

# The syntax of useState



```
const [state, setState] =  
useState(initialState);
```




## state

The first value, **state**, is  
our current state.

## setState

The second value,  
**setState**, is the function  
that is used to update our  
state.

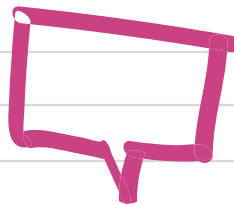
These names are variables that can  
be named anything you would like.





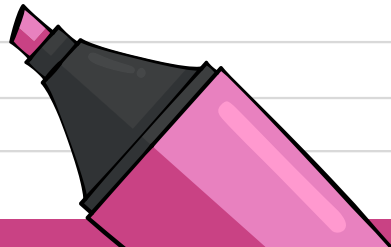
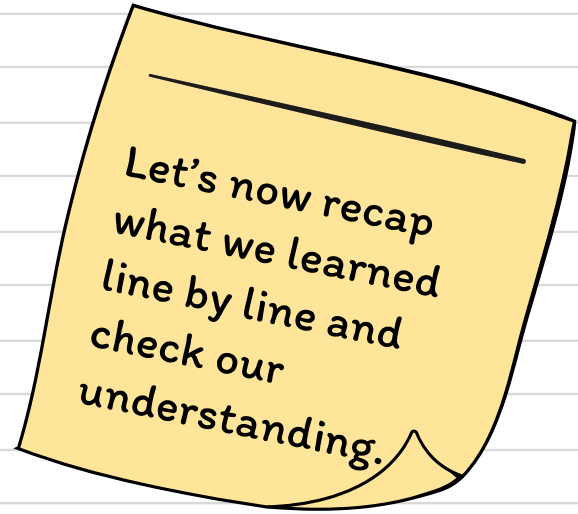
## initialState Is the default value of useState

You can use  
numbers, string,  
or just an empty  
string ""





# Recap





```
1: import React, { useState } from 'react';
2:
3: function Example() {
4:   const [count, setCount] = useState(0);
5:
6:   return (
7:     <div>
8:       <p>You clicked {count} times</p>
9:       <button onClick={() => setCount(count + 1)}>
10:         Click me
11:       </button>
12:     </div>
13:   );
14: }
```

**Anonymous  
Function**

# Explain Example



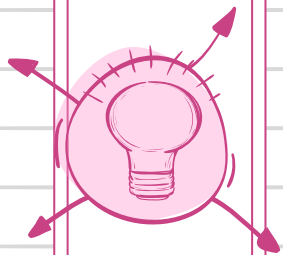
## Line1

We import the `useState` Hook from React. It lets us keep local state in a function component.



## Line4

Inside the `Example` component, we declare a new state variable by calling the `useState` Hook. It returns a pair of values, to which we give names. We're calling our variable `count` because it

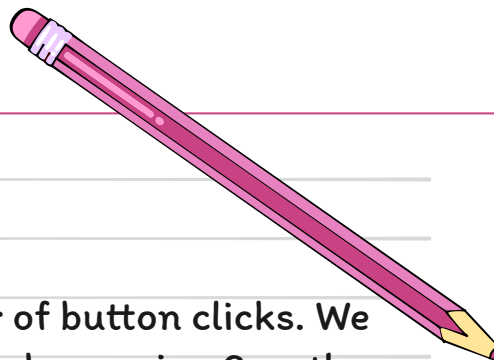


holds the number of button clicks. We initialize it to zero by passing `0` as the only `useState` argument. The second returned item is itself a function. It lets us update the count so we'll name it `setCount`.



## Line9

When the user clicks, we call `setCount` with a new value. React will then re-render the `Example` component, passing the new count value to it.



## You can also use a nested function



In Line 9:

```
<Button onClick = { onClickHandler } > Click me </button>
```

And before return, in Line 5:

```
Const onClickHandler = () => {  
    setCount( count + 1 );  
}
```



**Nested  
Function**

# Example: toggleShow

```
1  import React, { useState } from "react";
2  import { Sample } from "../sample";
3
4  const EventsAndState = () => {
5
6      const [isShow, setIsShow] = useState(false);
7      const toggleShowHandler = () => {
8          |   setIsShow(!isShow);
9          |   };
10
11      return (
12          |   <div>
13          |       |   <button onClick={toggleShowHandler}>Toggle Show</button>
14          |       |       {isShow && <Sample message={message}/>}
15          |   </div>
16      );
17  };
18
19  export default EventsAndState;
20
```




## Explain Example



We have a component named Sample. We set a button to toggle show the content of this component by using `useState` hook. For this purpose it's better to use `isShow` for state value, and `setIsShow` for `setState`.

As you can see in the example, we considered `false` value for default. Then `setState` the `!isShow` means `true` value. And this provides for our button, toggle action. We can send props (like message in the example) to the component, then adjust it.





# Thanks!

Do you have any questions?

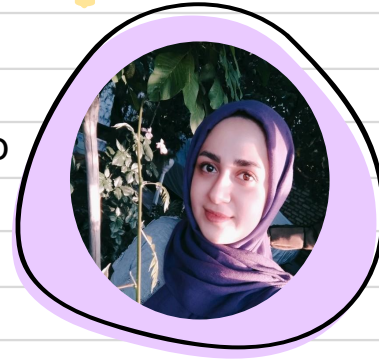



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# Resources

- <https://www.freecodecamp.org>
- <https://www.w3schools.com>
- <https://www.reactjs.org>
- Sematec react.js class

