# ASSIGNMENT 2

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- P1
  - CPU Clock Cycle

$$(1 \times 10\% \times 10^6) + (2 \times 20\% \times 10^6) + (3 \times 50\% \times 10^6) + (3 \times 20\% \times 10^6) = 2.6 \times 10^6$$
 (1)

- CPU Time

$$\frac{2.6 \times 10^6}{2.5 GHz} = 1.04 \times 10^{-3} s \tag{2}$$

- P2
  - CPU Clock Cycle

$$(2 \times 10\% \times 10^6) + (2 \times 20\% \times 10^6) + (2 \times 50\% \times 10^6) + (2 \times 20\% \times 10^6) = 2 \times 10^6$$
 (3)

- CPU Time

$$\frac{2 \times 10^6}{3GHz} = 6.67 \times 10^{-4} s \tag{4}$$

P2 implementation is faster

- (a) Global CPI
  - P1

$$\frac{2.6 \times 10^6}{10^6} = 2.6\tag{5}$$

• P2

$$\frac{2 \times 10^6}{10^6} = 2\tag{6}$$

- (b) Clock Cycles
  - P1:  $2.6 \times 10^6$
  - P2:  $2 \times 10^6$

#### (1) Execution Time

1 Processor

$$\frac{(1 \times 2.56 \times 10^9) + (12 \times 1.28 \times 10^9) + (5 \times 2.56 \times 10^8)}{2GHz} = 9.6s \tag{7}$$

2 Processors

$$\frac{\frac{(1\times2.56\times10^9)+(12\times1.28\times10^9)}{0.7\times2}+(5\times2.56\times10^8)}{2GHz}=7.04s$$
 (8)

Speed Up 9.6/7.04 = 1.36

4 Processors

$$\frac{\frac{(1\times2.56\times10^9)+(12\times1.28\times10^9)}{0.7\times4}+(5\times2.56\times10^8)}{2GHz}=3.84s$$
(9)

Speed Up 9.6/3.84 = 2.5

8 Processors

$$\frac{\frac{(1\times2.56\times10^9)+(12\times1.28\times10^9)}{0.7\times8}+(5\times2.56\times10^8)}{2GHz}=2.24s$$
(10)

Speed Up 9.6/2.24 = 4.29

(2) Arithmetic Doubled

1 Processor

$$9.6s + \frac{(1 \times 2.56 \times 10^9)}{2GHz} = 10.88s \tag{11}$$

Slowed down 10.88/9.6 = 1.13

2 Processors

$$7.04s + \frac{(1 \times 2.56 \times 10^9)}{0.7 \times 2 \times 2GHz} = 7.95s \tag{12}$$

Slowed down 7.95/7.04 = 1.13

4 Processors

$$3.84s + \frac{(1 \times 2.56 \times 10^9)}{0.7 \times 4 \times 2GHz} = 4.30s \tag{13}$$

Slowed down 4.30/3.84 = 1.12

8 Processors

$$2.24s + \frac{(1 \times 2.56 \times 10^9)}{0.7 \times 8 \times 2GHz} = 2.47s \tag{14}$$

Slowed down 2.47/2.24 = 1.10

(3) Reduced Load function

$$\frac{(1 \times 2.56 \times 10^9) + (1.28 \times x \times 10^9)}{0.7 \times 4} = (1 \times 2.56 \times 10^9) + (1.28 \times x \times 10^9)$$

$$x = 3$$
(15)

When the number of load instruction reduced to  $\frac{|3-12|}{12} = 75\%$ , a single processor will have same performance as 4 processors.

(1) Fallacy

P1 CPU Time

$$\frac{0.9 \times 5 \times 10^9}{4GHz} = 1.125\tag{16}$$

P2 CPU Time

$$\frac{0.75 \times 1 \times 10^9}{3GHz} = 0.25\tag{17}$$

It is not true for both P1 and P2

(2)

$$\frac{0.9 \times 1 \times 10^9}{4GHz} = \frac{0.75 \times x}{3GHz}$$

$$x = 0.9 \times 10^9$$
(18)

P2 can execute  $0.9 \times 10^9$  instruction at the same time.

(1) Execution Time =  $\frac{\text{Clock Cycles}}{\text{Clock rate}}$ 

$$\frac{(1 \times 5 \times 10^{7}) + (1 \times 1.1 \times 10^{8}) + (4 \times 8 \times 10^{7}) + (2 \times 1.6 \times 10^{7})}{2GHz} = 2.56 \times 10^{-1}s$$

$$1.28 \times 10^{-1}s = \frac{(x \times 5 \times 10^{7}) + (1 \times 1.1 \times 10^{8}) + (4 \times 8 \times 10^{7}) + (2 \times 1.6 \times 10^{7})}{2GHz}$$

$$x = -4.12$$
(19)

However, a negative CPI is not possible.

(2)

$$1.28 \times 10^{-1} s = \frac{(1 \times 5 \times 10^7) + (1 \times 1.1 \times 10^8) + (x \times 8 \times 10^7) + (2 \times 1.6 \times 10^7)}{2GHz}$$

$$x = 0.8$$
(20)

(3)

$$\frac{(1 \times (1 - 0.4) \times 5 \times 10^{7}) + (1 \times (1 - 0.4) \times 1.1 \times 10^{8}) + (4 \times (1 - 0.3) \times 8 \times 10^{7}) + (2 \times (1 - 0.3) \times 1.6 \times 10^{7})}{2GHz}$$

$$= 1.712 \times 10^{-1}s$$
(21)

Speed up  $\frac{2.56 \times 10^{-1}}{1.712 \times 10^{-1}} = 1.49$