HW01

Xinhao Luo

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- 1. x is even y == x + 1 is strongest
- 2. $1 \le x \le 3$ is strongest
- 3. x > 0 && y > 0 is strongest
- 4. x is divisible by 50 is strongest
- 5. None
- 6. abs(result*result x) 0.000001 is strongest

- 1. Is Valid
- 2. Is Valid
- 3. Not valid, since i+j+1-1=i+j, so the post-condition can still be i+j!=0
- 4. Not valid, if m == y then it must be the reverse of if condition: y >= x for sure.

The post condition should be $(m==x\ \&\&\ x>y)||(m==y\ \&\&\ y>=x)$

- 1. Valid
- 2. Possibly invalid

```
1.
            \{ x > 0 \}
                x = 10;
                    \{ x == 10 \}
                y = 20 - x;
                    \{ x == 10 \&\& y == 10 \}
                z = y + 4;
                    { x == 10 \&\& y == 10 \&\& z == 14 }
                    \{ x == 10 \&\& y == 10 \&\& y == 0 \}
2.
                \{ |x| > 11 \}
                    x = -x;
                         \{ |x| > 11 \}
                    x = x * x;
                         \{ x > 121 \}
                    x = x + 1;
                         \{ x > 122 \}
                 \{ |x| < 5 \}
3.
                    if (x > 0) {
                         \{ (|x| < 5 \&\& x > 0) = (0 < x < 5) \}
                         y = x + 2;
                         \{ (0 < x < 5) \&\& (2 < y < 7) \}
                      } else {
                         \{ |x| < 5 \&\& x \le 0 \} = (-5 < x \le 0) \}
                          y = x - 1;
                         { (-5 < x <= 0) && (-6 < y <= -1) }
                      }
                         { ((0 < x < 5) \&\& (2 < y < 7)) || ((-5 > x >= 0) \&\& (-6 > y >= -1))
```

```
1.
               { wp(x = -5, y > -2 * x) = (y > 10) }
                   x = -5;
               { wp(z = 2 * x + y, z > 0) = (2 * x + y > 0) = (y > -2 * x) }
                   z = 2 * x + y;
               {z > 0}
2.
               { wp(if (x > 0) x = x + 6; else x = 4 - x;, x > 7)
                   = (x > 0 \&\& x > 1) \mid | (x <= 0 \&\& x < -3)
                   = (x > 1) || (x < -3) 
               if (x > 0) {
                   { wp(x = x + 6 \&\& x > 7) = (x > 1) }
                  x = x + 6;
               else {
                   \{ wp(x = 4 - x \&\& x > 7) = (x < -3) \}
                  x = 4 - x;
               }
           \{ x > 7 \}
3.
                { wp(if (x > 4) x = x - 3; else x > -1;, x > 0)
                   = (x > 4 \&\& x > 3) \mid \mid (x <= 4 \&\& x > 0)
                   = (x > 4) \mid \mid (4 >= x > 0)
                   = (x > 0) }
           if (x > 4) {
                     \{ wp(x = x - 3, x > 0) = (x > 3) \}
                   x = x - 3;
           } else {
                             { wp(if (x < -4) x = x + 3; else x = x + 1;, x > 0
                                = (x < -4 \&\& x > -3) \mid \mid (x >= -4 \&\& x > -1)
                                = (x > -1) }
                   if (x < -4) {
                             { wp(x = x + 3, x > 0) = (x > -3) }
                           x = x + 3;
                  } else {
                             { wp(x = x + 1, x > 0) = (x > -1) }
                           x = x + 1;
                  }
          }
                   \{ x > 0 \}
4.
             { wp(x = y + 2, x > 2 * y - 1) = (y + 2 > 2 * y - 1) = (y < 3) }
            x = y + 2;
             \{ wp(z = x + 1, z > 2 * y) = (x > 2 * y - 1) \}
```

```
z = x + 1;
\{ z > 2 * y \}
5. \{ wp(if (x >= 0) z = x; else z = x + 1;, z != 0) = (x >= 0 && x != 0) || (x < 0 && x != -1) = (x > 0) || (x < -1) \}
if (x >= 0)
\{ wp(z = x, z != 0) = (x != 0) \}
z = x;
else
\{ wp(z = x + 1, z != 0) = (x != -1) \}
z = x + 1;
\{ z != 0 \}
```

```
1.
      \{ x < 2 \}
        { wp(z < 0, z = x - 1) = (x < 1) }
          z = x - 1;
        \{ wp(w > 0, w = -z) = (z < 0) \}
          w = -z;
        { wp(w > 1, w = w + 1) = (w > 0) }
          w = w + 1;
     { w > 1 }
          Sufficient or Insufficient: Insufficient, since (x < 1) is stronger than (x < 2)
2.
          { (x == y \&\& y > 0) || (y != x) }
        { wp(if (x == y) x = -1; else x = y - 1;, x < y)
              = (x == y \&\& y > -1) || (x != y \&\& true)
               = (x == y && y > -1) || (x != y) }
           if (x == y)
        { wp(x < y, x = -1) = (y > -1)}
           x = -1;
        else
        { wp(x < y, x = y - 1) = true }
           x = y - 1;
        {x < y}
          Sufficient or Insufficient: Sufficient, since (y > -1) is weaker than (y > 0)
```