

Answer 1

Problem 1

- creator
 - `RatNum(int n)`
 - `RatNum(int n, int d)`
- observer
 - `isNaN()`
 - `isNegative()`
 - `isPositive()`
 - `compareTo(RatNum rn)`
 - `doubleValue()`
 - `intValue()`
 - `floatValue()`
 - `long longValue()`
 - `hashCode()`
 - `equals(/*@Nullable*/ Object obj)`
 - `toString()`
 - `valueOf(String ratStr)`
- producer
 - `negate()`
 - `add(RatNum arg)`
 - `sub(RatNum arg)`
 - `mul(RatNum arg)`
 - `div(RatNum arg)`
- mutator None

Problem 2

We assume the our own object is valid before we can perform the action

Problem 3

???

Problem 4

The `@modified` is none in all methods, so the method should not change the fields.

Problem 5

Since there is no mutator in the class, the only way rep invariant can be violated is when the object is created, which is done by the constructors.

