

Quan Pham

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EDUCATION

Seattle University

Sep. 2024 – June. 2028

Bachelor of Science in Computer Science

Seattle, Washington

- Courses: Fundamental 1 of Computer Science , Fundamental 2 of Computer Science , Data Structure (C++)

TECHNICAL SKILLS

Languages: C++, HTML, CSS, Python, SQL, MongoDB, React.js, JavaScript

Developer Tools: Visual Studio code, Pandas, Cursor

EXPERIENCE

Video editing

November 2021 – May 2024

Drama club of Tran Phu - Hoan Kiem high school

Hanoi, Viet Nam

- Trained a filming crew of 5 people on basic video editing and cinematography
- Interviewed 3 Senior to gather feedback, create an informational video about Vietnamese traditions
- Boosted the club productivity 30% by connecting the different parts of the club.

Sport and Portrait Photography

Sep. 2023 – May 2024

Tran Phu Basketball club

Ha Noi, Vietnam

- Communicate and work with managers of the basketball club to set up the media day
- Doing as a freelance portrait photography and have earned money
- Enthusiastic in making progress for better production

PROJECTS

Transportation Data Science Project

Jan.7 – Jan.27 2025

Columbia University

Seattle, Washington

- Develop logical thinking and data analytical skills
- Improving coding skills on Python pandas databases
- Can able to make visual storytelling poster easier for users to read and understand the data

VOLUNTEER

Children's film festival in Kyoto

September. 9 – November. 27 2025

Tran Phu- Hoan Kiem High School

Ha Noi, Vietnam

- Successfully get the first prize from the children film's festival
- Empowering the club more famous on the media
- Visualized plan for every members to show collaboration
- Used Davinci Resolve, Adobe Affect for many sophisticated tasks

Buildspace coding club

April.14 – May.27 2025

University of Washington

Seattle, Washington

- Documented coding workshops and hackathons, creating promotional videos to showcase projects by CS students.
- Collaborated with developers to produce technical demos, bridging creative storytelling with software development.
- Edited footage using DaVinci Resolve to highlight team workflows, fostering engagement across 50+ club members.