Problem-Specific Implementation Templates

Template 1: Array/List Problems

Problem Type: Find Two Numbers that Sum to Target

Pseudocode:

```
FUNCTION twoSum(array, target):
    CREATE empty hashmap
    FOR each element in array:
        complement = target - element
        IF complement exists in hashmap:
            RETURN [complement_index, current_index]
        ADD element to hashmap with its index
        RETURN empty result
```

C++ Implementation:

```
#include <vector>
#include <unordered_map>
using namespace std;

vector<int> twoSum(vector<int>& nums, int target) {
   unordered_map<int, int> numMap;

for (int i = 0; i < nums.size(); i++) {
   int complement = target - nums[i];

   if (numMap.find(complement) != numMap.end()) {
      return {numMap[complement], i};
   }

   numMap[nums[i]] = i;
}

return {}; // No solution found
}</pre>
```

Java Implementation:

```
java
```

```
import java.util.*;

public int[] twoSum(int[] nums, int target) {
    Map<Integer, Integer> numMap = new HashMap<>();

for (int i = 0; i < nums.length; i++) {
    int complement = target - nums[i];

    if (numMap.containsKey(complement)) {
        return new int[]{numMap.get(complement), i};
    }

    numMap.put(nums[i], i);
}

return new int[0]; // No solution found
}</pre>
```

Python Implementation:

```
python

def two_sum(nums, target):
    num_map = {}

    for i, num in enumerate(nums):
        complement = target - num

        if complement in num_map:
            return [num_map[complement], i]

        num_map[num] = i

    return [] # No solution found
```

Ruby Implementation:

```
ruby

def two_sum(nums, target)
  num_map = {}

nums.each_with_index do |num, i|
  complement = target - num

  if num_map.key?(complement)
     return [num_map[complement], i]
  end

  num_map[num] = i
  end

[] # No solution found
```

Template 2: String Problems

Problem Type: Check if String is Palindrome

Pseudocode:

end

```
FUNCTION isPalindrome(string):
    left = 0
    right = string.length - 1

WHILE left < right:
    IF string[left] != string[right]:
        RETURN false
    left++
    right--</pre>
RETURN true
```

Implementation Pattern:

Template 3: Linked List Problems

Problem Type: Reverse Linked List

Pseudocode:

```
FUNCTION reverseList(head):
    previous = null
    current = head

WHILE current is not null:
        next = current.next
        current.next = previous
        previous = current
        current = next

RETURN previous
```

Implementation Pattern:

```
# Python
class ListNode:
    def __init__(self, val=0, next=None):
        self.val = val
        self.next = next

def reverse_list(head):
    prev = None
    current = head

while current:
        next_node = current.next
        current.next = prev
        prev = current
        current = next_node

return prev
```

Template 4: Binary Tree Problems

Problem Type: Tree Traversal (Inorder)

Pseudocode:

```
FUNCTION inorderTraversal(root):
    IF root is null:
        RETURN empty list

    result = []
    result.addAll(inorderTraversal(root.left))
    result.add(root.val)
    result.addAll(inorderTraversal(root.right))

RETURN result
```

Implementation Pattern:

```
java

// Java

class TreeNode {
    int val;
    TreeNode left
```