TYSON TOLLER

(801)-710-4431 - HoneyTbone33@gmail.com - LinkedIn Link - Portfolio Link

Education

August 2018 - May 2023

Southern Virginia University - Buena Vista VA
- Computer science major with an emphasis on game design.
- Minor in philosophy.
- Concentration in digital illustration.

Fall 2021

Senior Capstone - *VR Escape Room - Stuck at Work*
- Developed exclusively with Unity and C# for the Meta Quest 2.
- Download and source code on Github.

Fall 2022

Web Development - *Projects*
- Designed a personal portfolio site using HTML, CSS, and JS.
- Experience using React and Node.js for PWA using Yahoo database. TysonYahoo.netlify.app
- Experience with Source Control via Git

Projects

Mobile Game - *Pixel Leap*
- Developed in Unity for all Android devices.
- Used Procreate for pixel themed levels/skins/hats and enemies.
- Integration for level progression/highscores and skin customization.

Board Game - *Maze's End*
- Collaboration in a Weber State University game design class.
- Looking for Publisher

Work Experience

May 2022 - August 2022

Senior Code Sensei - *Code Ninjas - Sandy UT*
- Taught over 100 kids how to make games and mods.
- Used Unity as a tool.

January 2021 - Present

Esports Broadcast Internship - *Southern Virginia University*
- Working in a professional environment to deliver high quality broadcasts of live games through Twitch.
- Documenting and editing of videos for social media and school websites. Twitch.tv/svuknights

Skills

- Photoshop
- Illustrator
- Procreate
- Unity
- Html
- Css
- Javascript
- Blender
- C#

Link to References