# HONEY TYAGI

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#### Education

#### KIET GROUP OF INSTITUTIONS

2021 - 2024

Bachelor of Technology in Information Technology(CGPA of 7.63)

DELHI-NCR, India

## Government Polytechnic

2018 - 2021

Diploma in Information Technology(Percentage of 77.06)

Kashipur, India

## Experience

Devsnest

June 2022 - January 2023

Frontend Developer - Mentor, Contributor

Remote

- Devsnest is an **organization** with over **21k**+ community providing **mentorship**, **guidance**, **and resources** to students through a peer learning-driven mindset.
- Mentored and solved Doubts of over 50+ students in the Community.
- Created over 30+ practice questions for their ongoing Free Full Stack Developer Bootcamp on their site devsnest.in
- Tested, Debugged, and Revamped code in each question.
- Write over 50+ test cases using Chai.js, Mocha and jest to test questions.

Digi-k-labs Aug 2022 – Oct 2022

 $Software\ Developer\ -\ Internship$ 

Remote

- Worked on an npm package(lightvue) with over 450+ weekly downloads in Vue.js
- Innovated an icon picker component compatible with both  $Vue\ 2.x$  and  $Vue\ 3.x$
- Improved a fully-fledged website for their form builder tool used by many users formstudio.io
- Built over 40+ generic, customizable, props driven and fully responsive components.

## Technical Skills

Languages: C/C++, JAVA, Python, HTML5, CSS, SCSS, JavaScript, TypeScript, SQL, object-oriented programming Libraries/Frameworks: React, NextJS, Redux , Tailwind, AWS, Flask, Node JS, Express, Bootstrap, Jest, Chai, Mocha, RESTful APIs

### **Projects**

 $\textbf{Postman Clone-API development platform} \mid \textit{React}, \textit{Node.js}, \textit{Express}, \textit{MongoDB}, \textit{Axios}, \textit{Redux} \mid \textbf{Link}$ 

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- Designed and implemented a web-based application replicating the functionality of the popular API development tool Postman, using React as the primary front-end framework.
- Proposed a user-friendly and intuitive interface for composing, testing, and debugging HTTP requests, incorporating advanced features such as authentication, environment variables, and response history.
- Utilized **Redux** for state management, **Axios** for network requests, and local storage for persistence, ensuring a robust and reliable application that enables efficient and **effective API development** workflows.

 $\mathbf{BrickBreakers} \mid \textit{React}, \textit{Redux}, \textit{HTML5} \ \textit{Canvas}, \textit{Webpack}, \textit{Babel} \mid \mathbf{Link}$ 

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- Developed a web-based implementation of the classic arcade game BrickBreakers using React, providing an immersive user experience through responsive design and interactive gameplay mechanics.
- used React's component-based architecture and virtual DOM manipulation to develop a zestful and scalable game interface that allowed for quick prototyping and iteration and efficient management of game state.

#### Achievements

- Ranked as a **three-star performer on LeetCode**, achieving a maximum rating of **1896**, and recognized as a "**Knight**" on the platform, placing within the top **4.48** of global user.
- Secured a national rank of **2887** out of over **37500** participants in the CodeKaze's largest coding event, demonstrating strong programming skills and proficiency in solving complex problems under time constraints.
- Achieved a top percentile position, placing **273rd** out of over **24,000** participants in the very difficult Weekly LeetCode Contest 306, displaying a great capacity for problem-solving and ability with **data structures and algorithms**.
- Achieved a top percentile ranking of 1364 out of 27,000+ participants in the highly competitive Meta Hacker Cup 2022, showcasing advanced problem-solving skills and expertise in algorithmic programming.