```
#include <stdio.h>
#include <stdlib.h>
#include <curl/curl.h>
#include <cJSON.h>
// Function to handle CURL write callback
size_t write_callback(char *data, size_t size, size_t nmemb, char *buffer) {
  size_t total_size = size * nmemb;
  buffer = realloc(buffer, total_size + 1);
  if(buffer == NULL) {
    printf("Error: Unable to allocate memory.\n");
    return 0;
  }
  strncat(buffer, data, total_size);
  return total_size;
}
int main() {
  CURL *curl;
  CURLcode res;
  char *weather_api_url = "API_URL_HERE";
  char *api_key = "YOUR_API_KEY_HERE";
  char *buffer = malloc(4096 * sizeof(char));
  if(buffer == NULL) {
    printf("Error: Unable to allocate memory.\n");
    return 1;
  }
  buffer[0] = '\0';
```

```
curl = curl_easy_init();
if(curl) {
  char request_url[512];
  sprintf(request_url, "%s?apikey=%s", weather_api_url, api_key);
  curl_easy_setopt(curl, CURLOPT_URL, request_url);
  curl_easy_setopt(curl, CURLOPT_WRITEFUNCTION, write_callback);
  curl_easy_setopt(curl, CURLOPT_WRITEDATA, buffer);
  res = curl_easy_perform(curl);
  if(res != CURLE_OK) {
    printf("Error: %s\n", curl_easy_strerror(res));
    return 1;
  }
  curl_easy_cleanup(curl);
  // Parse JSON response
  cJSON *json = cJSON_Parse(buffer);
  if(json == NULL) {
    printf("Error: Failed to parse JSON.\n");
    free(buffer);
    return 1;
  }
  // Extract desired weather data from JSON
  cJSON *temperature = cJSON_GetObjectItem(json, "temperature");
  cJSON *humidity = cJSON_GetObjectItem(json, "humidity");
  cJSON *description = cJSON_GetObjectItem(json, "description");
  // Display weather data
```

```
printf("Temperature: %.2f°C\n", temperature->valuedouble);
printf("Humidity: %.2f%%\n", humidity->valuedouble);
printf("Description: %s\n", description->valuestring);

// Clean up
cJSON_Delete(json);
free(buffer);
}
```