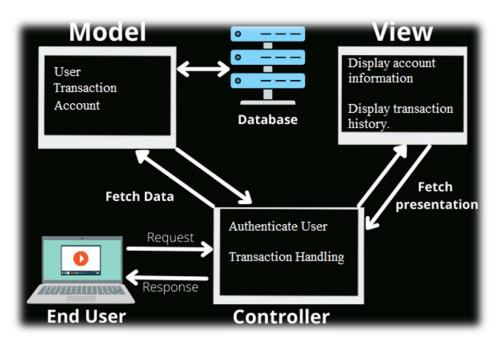
# **Practice Assignment 3**

## Problem 1. (100%) MVC design pattern

Scenario: Your task is to implement an Online Banking System. Overall, the system aims to provide user-friendly, and efficient online banking experience for its users, allowing them to manage their accounts and perform financial transactions with ease.



# 1. Design system model (30%)

User	Account	Transaction
Represents a bank user	Represents a bank account	Represents transactions
	associated with a user	detail
username	String accountNumber	TransType description
password	double balance	double amount
	User owner	
	AccountType accountType	

<sup>\*</sup>AccountType enum defines different types of accounts: SAVINGS, CHECKING, LOAN;

a. Create User, Account, and Transaction as described above. (10%)

<sup>\*</sup> TransType enum defines different types of transaction: DEPOSIT, WITHDRAWAL;

b. Prepare a list of registered Account their corresponding User (reserved for controller). You can use an in-memory collection (like an ArrayList) or connect to a database (like SQLite) for persistence. (20%)

## **2. Create View (30%)**

Handles user authentication and displays information,

- a. Implement "authenticateUser", which prints out their account's info if they successfully signed in. (10%)
- b. Implement "**printTransaction**" to prints out the type of transaction, the amount of transaction. (10%)
- c. Implement "**printAccountDetails**" method to print out Account information. (10%)

### 3. Create Controller (40%)

- a. Implement "authenticateUser" method to authenticate user (Based on the list of registered accounts). (10%)
- b. Implement "deposit" method to add a sum of money in account. This transaction is free for all accounts but "LOAN" which will be deny of request. (10%)
- c. Implement "withdraw" method to subtract an amount from account. This transaction is free for "CHECKING" account type, the rest will be denied of service. (10%)
- d. Implement "transacitionLog" method to request viewing transaction history. (10%)

### ~The end~

Your project/ solution should be submitted to Moodle before the deadline.