

LIN HONG YI

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EDUCATION

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| National University of Singapore Bachelor of Engineering (Engineering Science) | Aug 2024 - Present |
| <ul style="list-style-type: none">• Second Major in Innovation and Design, Minor in Computing• Engineering Scholars Programme• NUS Overseas Colleges (Bangkok) | |

WORK EXPERIENCE

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| Framed, Founder / Tech Lead | Jul 2025 - Present |
| <ul style="list-style-type: none">• Designed and implemented an embedding-based retrieval pipeline for photo curation using OpenCLIP ViT-L/14 (Python, PyTorch)• Developed a multi-stage retrieval stack (feature extraction → filtering → clustering → ranking)• Deployed a distributed micro-service pipeline for scalable embedding extraction and image processing | |
| Bot Noi Group (NOC Bangkok), ML Engineer | May 2025 - Jul 2025 |
| <ul style="list-style-type: none">• Built a multi-agent orchestration logic and routing on top of the Google A2A protocol, enabling structured message passing and tool routing across agents• Designed a provider-agnostic agent DevKit, reducing agent configuration to a single JSON spec• 5x reduction in token usage/cost compared to single agent with MCP tools (deep research)• Management of distributed context across different agents through routing relevant information and state handling | |

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| Fabrica AI, Robotics DevOps Intern | Jan 2024 - May 2024 |
| <ul style="list-style-type: none">• Initiated revamp of logistic flow across cross-functional engineering teams• Ran tests and collected data on different iterations of robot parameters, correlating performance with hardware changes• Developed a dataset to collect and parameterise output quality for training a computer vision model | |

PROJECTS

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| Presence (indoor localisation) | Jan 2025 - Nov 2025 |
| <ul style="list-style-type: none">• Collaborated with Bang & Olufsen to design a distributed system to track users in an indoor environment• Built complete Sensor Fusion pipeline for UWB sensors with Pose Graph Optimisation• Lowered absolute positional error across system by 5x | |
| Improving GraphRAG retrieval through pruning | Aug 2025 - Nov 2025 |
| <ul style="list-style-type: none">• WING @ NUS NLP research group's CS6101• Scoring of nodes to prune a graph generated by microsoft's graphRAG• Running evaluations on Single and Multi-hop QA datasets in the medical domain (PubMed QA & Medhop datasets)• Achieved 41% decrease in retrieval time with 3.1% better retrieval (recall@k) with Crumbtrail pruning, reducing graph density by 74.98% | |

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| Robotics | Apr 2024 - Present |
| <ul style="list-style-type: none">• Guided projectile launcher + simulation for DJI Robomaster• Reinforcement Learning for Drone racing (Google Genesis Sim)• Collaborative SLAM with drone swarm (Gazebo, ROS2) | |

TECHNICAL SKILLS

- Multi Agent Orchestration (A2A, Google ADK, Langchain), Pytorch
- Information Retrieval (PQ optimisation, Knowledge Graphs, HNSW), Retrieval Augmented Generation
- Devops, Networking, Distributed systems
- ROS2, Genesis Simulation environment

CO-CURRICULAR ACTIVITIES

- NUS Varsity Tennis, Interfaculty games captain
- Residential College 4 House Committee