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Assignment 1

Task 1

1.1

X1	X2	X3	X4	Z1	Z2
0	0	0	0	1	0
0	0	0	1	1	0
0	0	1	0	0	1
0	0	1	1	1	1
0	1	0	0	1	1
0	1	0	1	0	0
0	1	1	0	1	1
0	1	1	1	1	0
1	0	0	0	0	1
1	0	0	1	1	0
1	0	1	0	0	1
1	0	1	1	1	0
1	1	0	0	1	1
1	1	0	1	1	0
1	1	1	0	0	1
1	1	1	1	0	1

First taking $Z1 = 1$ to produce sum of products by referring $\bar{X} = 0$ and $X = 1$.

In Sum of Products

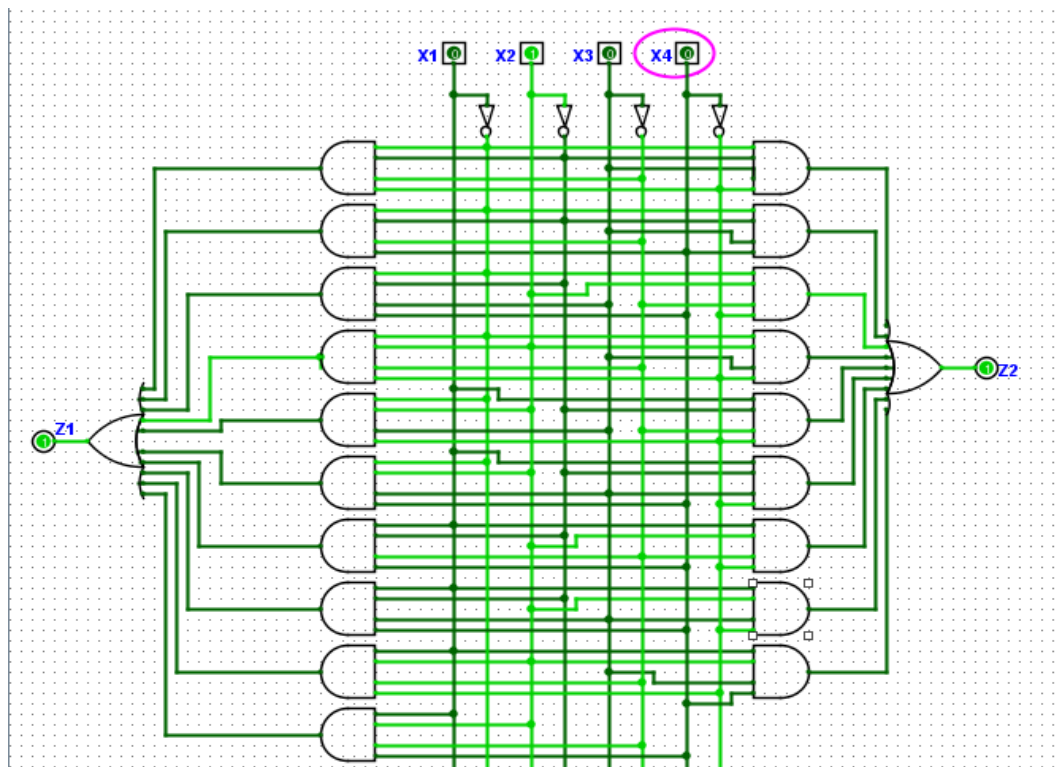
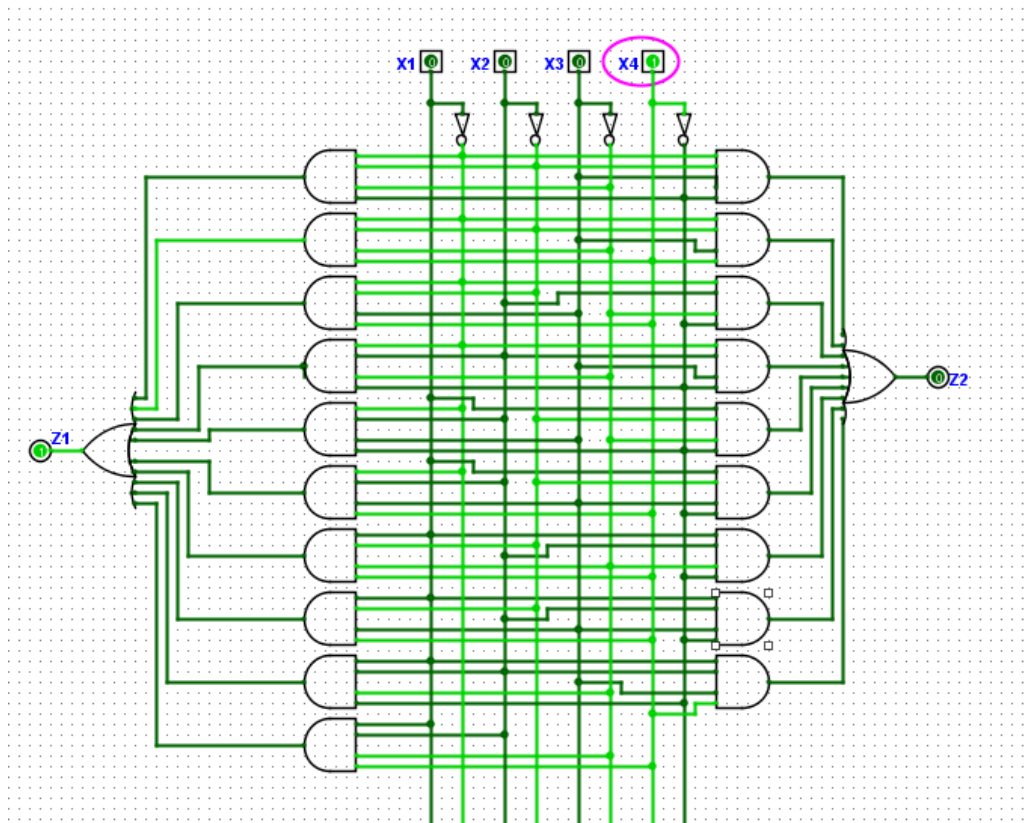
$$Z_1 = (\bar{X}_1 \cdot \bar{X}_2 \cdot \bar{X}_3 \cdot \bar{X}_4) + (\bar{X}_1 \cdot \bar{X}_2 \cdot \bar{X}_3 \cdot X_4) + (\bar{X}_1 \cdot \bar{X}_2 \cdot X_3 \cdot X_4) + (\bar{X}_1 \cdot X_2 \cdot \bar{X}_3 \cdot \bar{X}_4) + (\bar{X}_1 \cdot X_2 \cdot X_3 \cdot \bar{X}_4) + (\bar{X}_1 \cdot X_2 \cdot X_3 \cdot X_4) + (X_1 \cdot \bar{X}_2 \cdot \bar{X}_3 \cdot X_4) + (X_1 \cdot \bar{X}_2 \cdot X_3 \cdot X_4) + (X_1 \cdot X_2 \cdot \bar{X}_3 \cdot \bar{X}_4) + (X_1 \cdot X_2 \cdot \bar{X}_3 \cdot X_4)$$

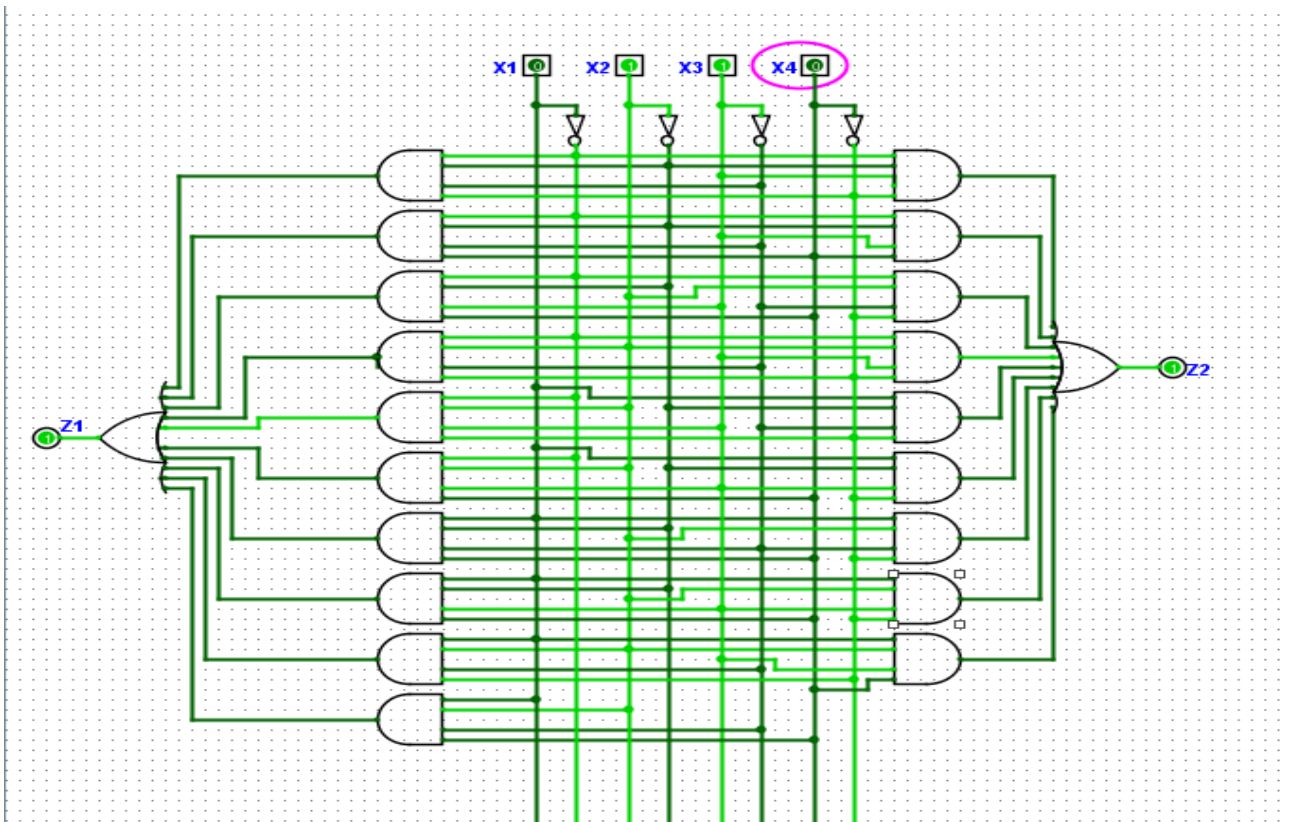
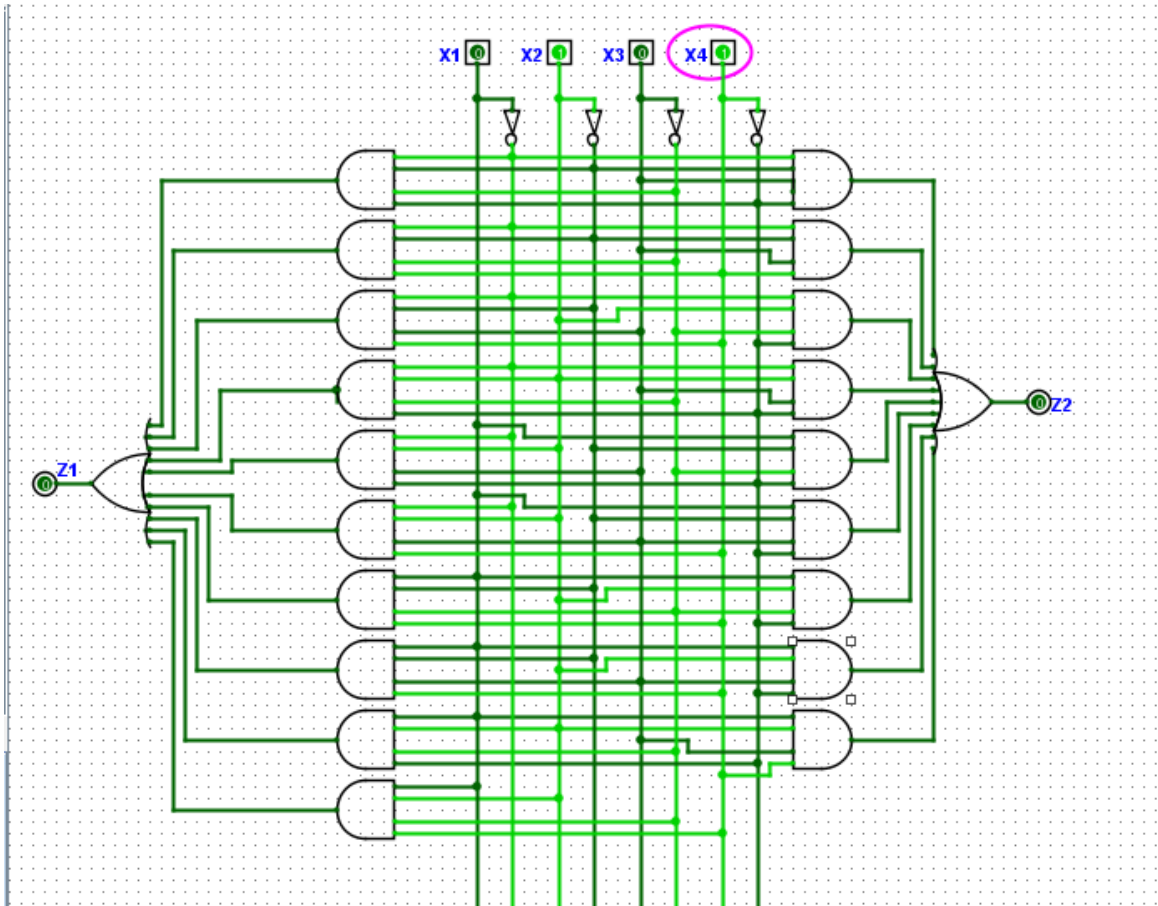
In Sum of Products

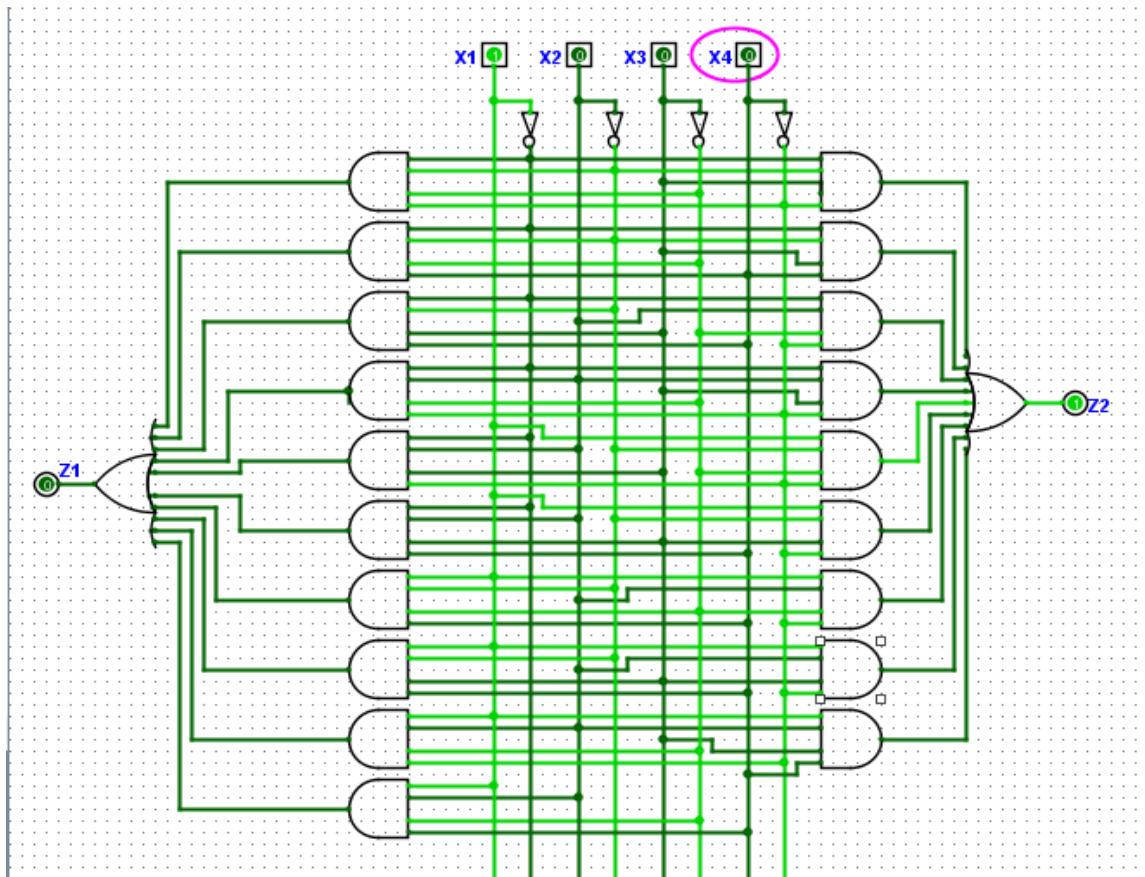
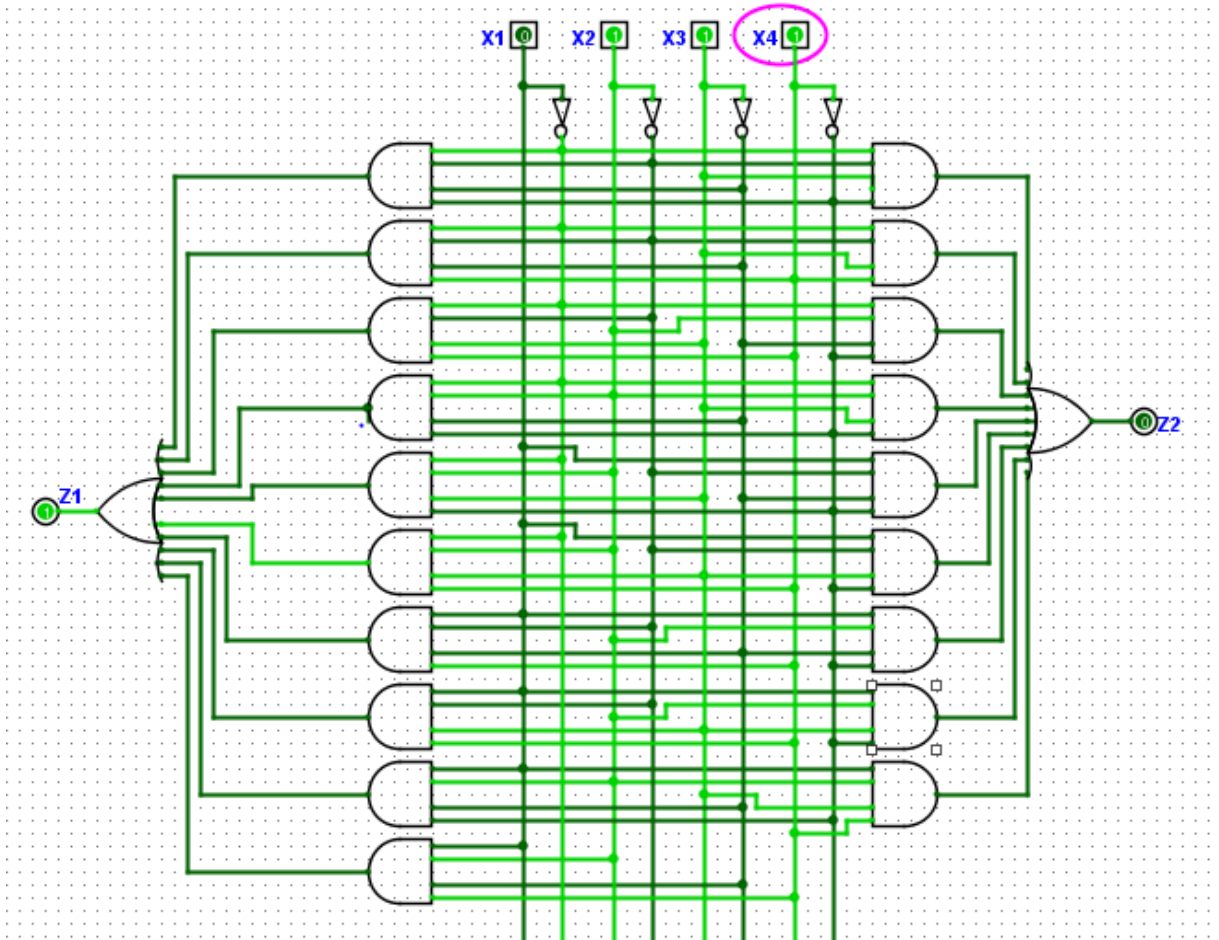
$$Z_2 = (\bar{X}_1 \cdot \bar{X}_2 \cdot X_3 \cdot \bar{X}_4) + (\bar{X}_1 \cdot \bar{X}_2 \cdot X_3 \cdot X_4) + (\bar{X}_1 \cdot X_2 \cdot \bar{X}_3 \cdot \bar{X}_4) + (\bar{X}_1 \cdot X_2 \cdot X_3 \cdot \bar{X}_4) + (X_1 \cdot \bar{X}_2 \cdot \bar{X}_3 \cdot \bar{X}_4) + (X_1 \cdot \bar{X}_2 \cdot X_3 \cdot \bar{X}_4) + (X_1 \cdot X_2 \cdot \bar{X}_3 \cdot \bar{X}_4) + (X_1 \cdot X_2 \cdot X_3 \cdot \bar{X}_4) + (X_1 \cdot X_2 \cdot X_3 \cdot X_4)$$

1.2

For output it will be Z1 and Z2 for template below and input will be X1~4 respectively in the template. In functions from 1.1 the symbol "." is and gate, "+" is or gate and overline will be not gate in the template.







1.3

Z1 K-Map

	$\overline{X3}.\overline{X4} \rightarrow 00$	$\overline{X3}.X4 \rightarrow 01$	$X3.X4 \rightarrow 11$	$X3.\overline{X4} \rightarrow 10$
$\overline{X1}.\overline{X2} \rightarrow 00$	1	1	1	0
$\overline{X1}.X2 \rightarrow 01$	1	0	1	1
$X1.X2 \rightarrow 11$	1	1	0	0
$X1.\overline{X2} \rightarrow 10$	0	1	1	0

$$Z1 = (\overline{X1}.\overline{X3}.\overline{X4}) + (\overline{X1}.X2.X3) + (X1.X2.\overline{X3}) + (\overline{X2}.X4)$$

Boolean identity

$$Z_1 = (\overline{X1}.\overline{X2}.\overline{X3}.\overline{X4}) + (\overline{X1}.\overline{X2}.\overline{X3}.X4) + (\overline{X1}.\overline{X2}.X3.X4) + (\overline{X1}.X2.\overline{X3}.\overline{X4}) + (\overline{X1}.X2.X3.\overline{X4}) + (\overline{X1}.X2.X3.X4) + (X1.\overline{X2}.\overline{X3}.X4) + (X1.\overline{X2}.X3.X4) + (X1.X2.\overline{X3}.\overline{X4}) + (X1.X2.\overline{X3}.X4)$$

using commutative law

$$= (\overline{X1}.\overline{X2}.\overline{X3}.\overline{X4}) + (\overline{X1}.X2.\overline{X3}.\overline{X4}) + (\overline{X1}.\overline{X2}.\overline{X3}.X4) + (\overline{X1}.\overline{X2}.X3.X4) + (\overline{X1}.X2.X3.\overline{X4}) + (\overline{X1}.X2.X3.X4) + (X1.\overline{X2}.\overline{X3}.X4) + (X1.\overline{X2}.X3.X4) + (X1.X2.\overline{X3}.\overline{X4}) + (X1.X2.\overline{X3}.X4)$$

Using distributive law

$$= (\overline{X1}.\overline{X3}.\overline{X4})(\overline{X2} + X2) + (\overline{X1}.\overline{X2}.X4)(\overline{X3} + X3) + (\overline{X1}.X2.X3)(\overline{X4} + X4) + (X1.\overline{X2}.X4)(\overline{X3} + X3) + (X1.X2.\overline{X3})(\overline{X4} + X4)$$

Using inverse law & identity law

$$= (\overline{X1}.\overline{X3}.\overline{X4}) + (\overline{X1}.\overline{X2}.X4) + (\overline{X1}.X2.X3) + (X1.\overline{X2}.X4) + (X1.X2.\overline{X3})$$

Using distributive law

$$= (\overline{X1}.\overline{X3}.\overline{X4}) + (\overline{X1}.X2.X3) + (X1.X2.\overline{X3}) + (\overline{X1} + X1)(\overline{X2}.X4)$$

Using inverse law & identity law

$$Z1 = (\overline{X1}.\overline{X3}.\overline{X4}) + (\overline{X1}.X2.X3) + (X1.X2.\overline{X3}) + (\overline{X2}.X4)$$

From K-map and Boolean identity

$$Z1 = (\overline{X1}.\overline{X3}.\overline{X4}) + (\overline{X1}.X2.X3) + (X1.X2.\overline{X3}) + (\overline{X2}.X4)$$

Z2 K-Map

	$\overline{X3} \overline{X4} \rightarrow 00$	$\overline{X3} . X4 \rightarrow 01$	$X3 . X4 \rightarrow 11$	$X3 . \overline{X4} \rightarrow 10$
$\overline{X1} . \overline{X2} \rightarrow 00$	0	0	1	1
$\overline{X1} . X2 \rightarrow 01$	1	0	0	1
$X1 . X2 \rightarrow 11$	1	0	1	1
$X1 . \overline{X2} \rightarrow 10$	1	0	0	1

$$Z2 = (X1 . \overline{X4}) + (X2 . \overline{X4}) + (\overline{X1} . \overline{X2} . X3) + (X1 . X2 . X3)$$

Boolean identity

$$Z2 = (\overline{X1} . \overline{X2} . X3 . \overline{X4}) + (\overline{X1} . \overline{X2} . X3 . X4) + (\overline{X1} . X2 . \overline{X3} . \overline{X4}) + (\overline{X1} . X2 . X3 . \overline{X4}) + (X1 . \overline{X2} . \overline{X3} . \overline{X4}) + (X1 . \overline{X2} . X3 . \overline{X4}) + (X1 . X2 . \overline{X3} . \overline{X4}) + (X1 . X2 . X3 . \overline{X4}) + (X1 . X2 . X3 . X4)$$

By using idempotent law

$$= (\overline{X1} . \overline{X2} . X3 . \overline{X4}) + (\overline{X1} . \overline{X2} . X3 . X4) + (\overline{X1} . X2 . \overline{X3} . \overline{X4}) + (\overline{X1} . X2 . X3 . \overline{X4}) + (X1 . \overline{X2} . \overline{X3} . \overline{X4}) + (X1 . \overline{X2} . X3 . \overline{X4}) + (X1 . X2 . \overline{X3} . \overline{X4}) + (X1 . X2 . X3 . \overline{X4}) + (X1 . X2 . X3 . X4)$$

By using distributive law

$$= (\overline{X1} . \overline{X2} . X3)(\overline{X4} + X4) + (\overline{X1} . X2 . \overline{X4})(\overline{X3} + X3) + (X1 . \overline{X2} . \overline{X4})(\overline{X3} + X3) + (X1 . X2 . \overline{X4})(\overline{X3} + X3) + (X1 . X2 . X3)(\overline{X4} + X4)$$

By using inverse law & identity law

$$= (\overline{X1} . \overline{X2} . X3) + (\overline{X1} . X2 . \overline{X4}) + (X1 . \overline{X2} . \overline{X4}) + (X1 . X2 . \overline{X4}) + (X1 . X2 . \overline{X4}) + (X1 . X2 . X3)$$

By using associative law & distributive law

$$= (\overline{X1} . \overline{X2} . X3) + (X1 . X2 . X3) + (X2 . \overline{X4})(\overline{X1} + X1) + (X1 . \overline{X4})(\overline{X2} + X2)$$

By using inverse & identity law

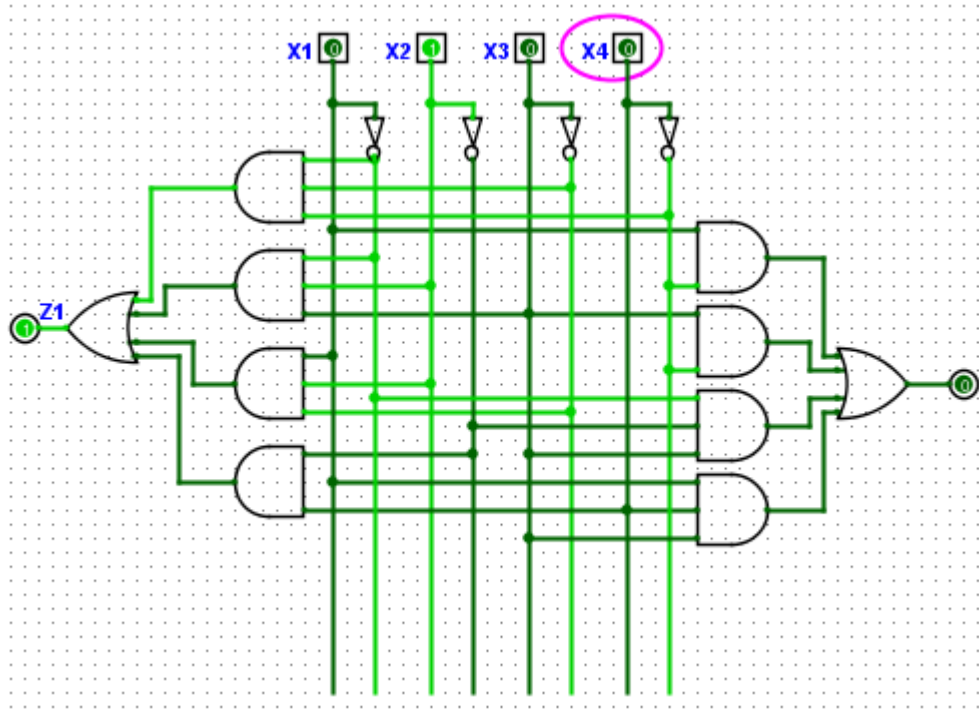
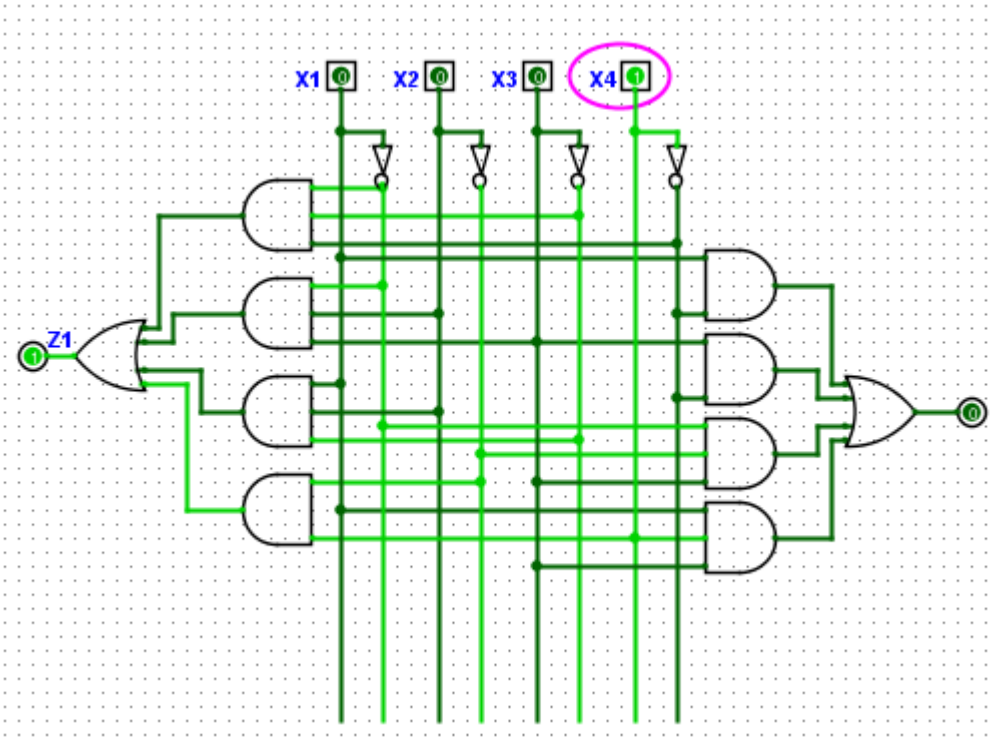
$$= (\overline{X1} . \overline{X2} . X3) + (X1 . X2 . X3) + (X2 . \overline{X4}) + (X1 . \overline{X4})$$

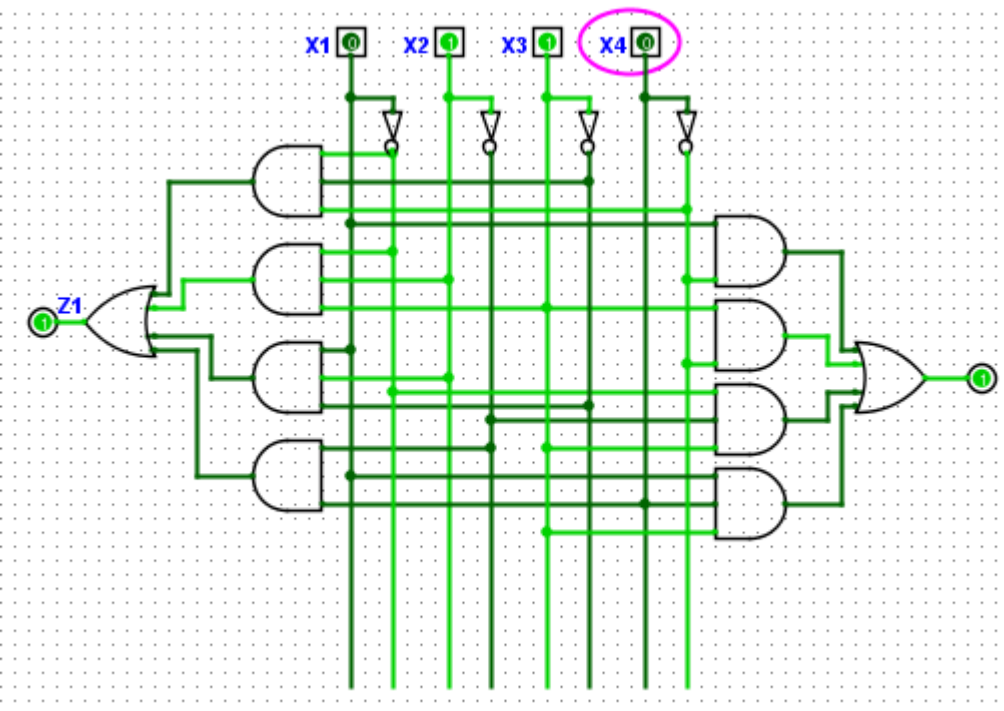
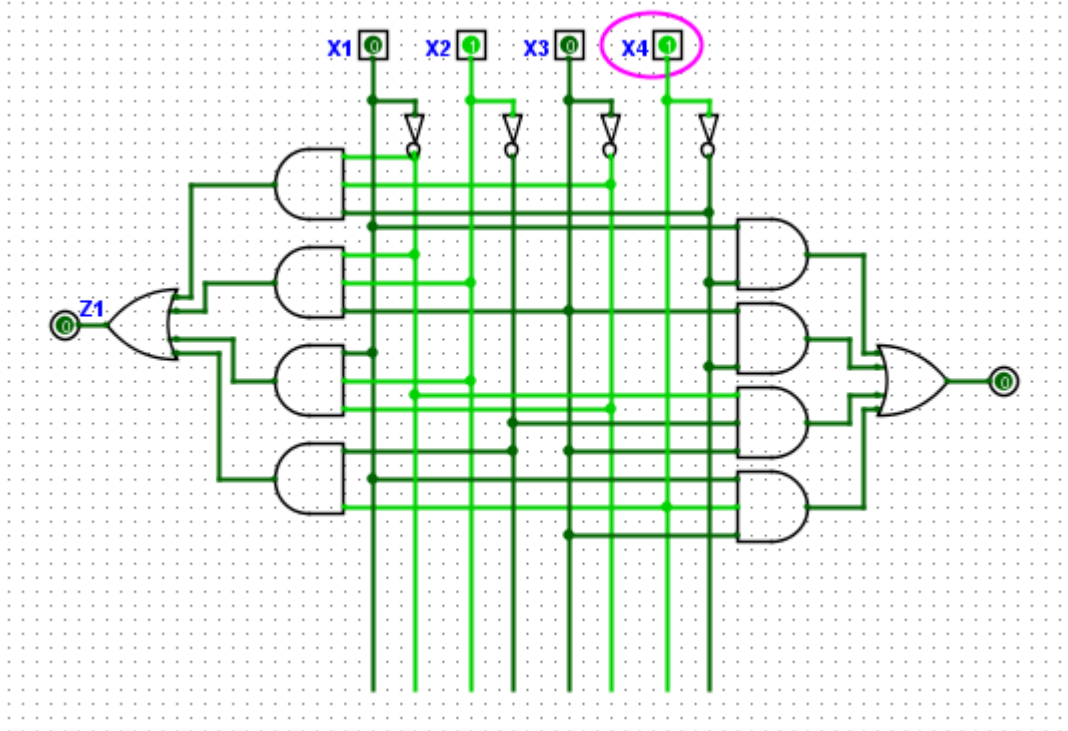
By using associative law

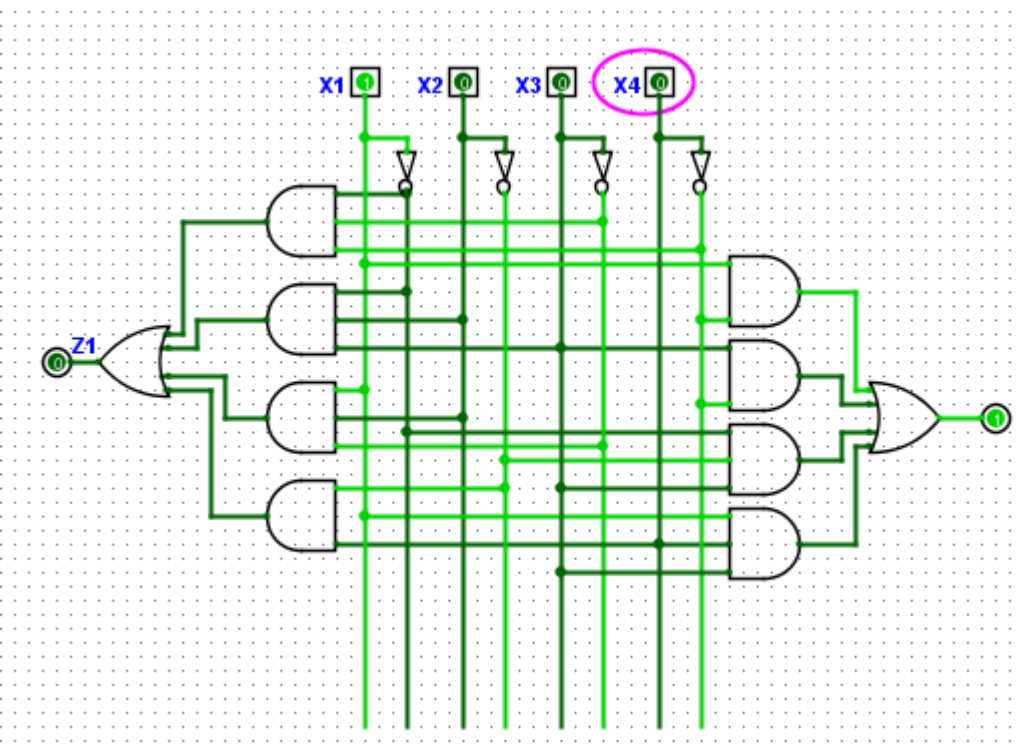
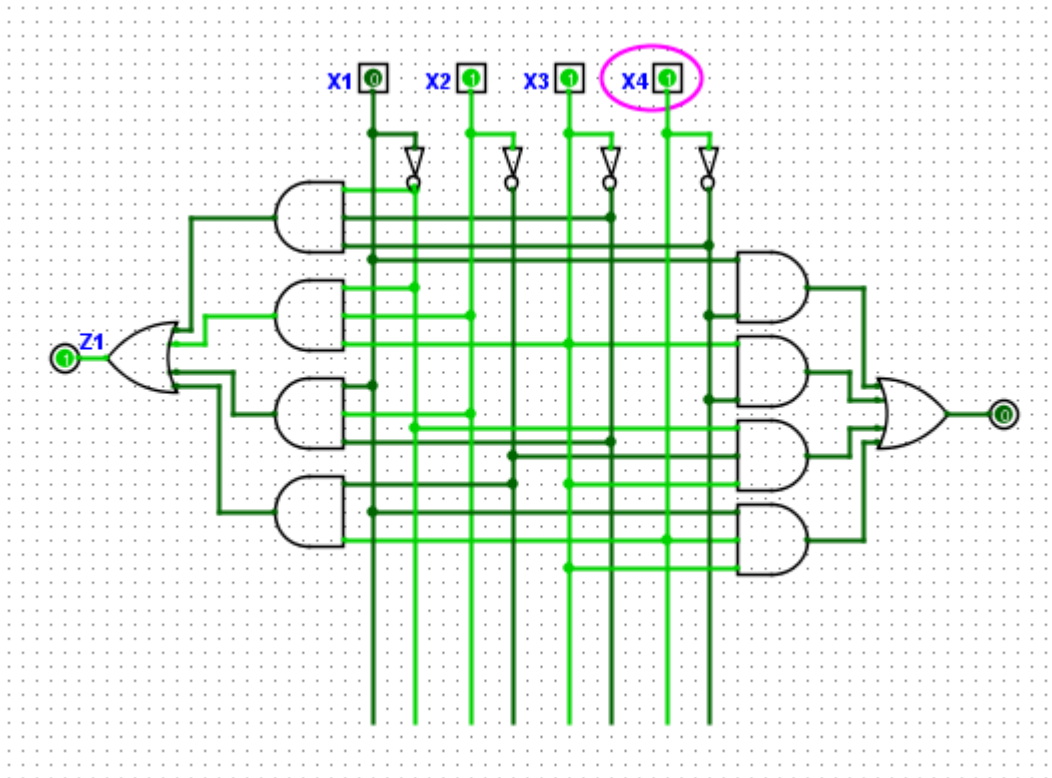
$$= (X1 . \overline{X4}) + (X2 . \overline{X4}) + (\overline{X1} . \overline{X2} . X3) + (X1 . X2 . X3)$$

From K-map and boolean identity

$$Z2 = (X1 . \overline{X4}) + (X2 . \overline{X4}) + (\overline{X1} . \overline{X2} . X3) + (X1 . X2 . X3)$$







From the logisim we can compare with the logisim circuit in task 1.1 we get the same output and it is not so complicated and complex.

Task 2

Task 2.1

Input: hongg,boooo.\$

OUTPUT MODE: UNICODE (UTF-16BE) ▼

hongg boooo

Input: hongg,boooo.

Bongs,bongs.

\$

OUTPUT MODE: UNICODE (UTF-16BE) ▼hongg boooo
Bongs BONGS

Input: hongg,boooo.

Bongs,bongs.

Marie,mARIE.

\$

OUTPUT MODE: UNICODE (UTF-16BE) ▾

hongg boooo

Bongs bongs

Marie mARIE

Task2.2

Input: hongg,boooo.\$

OUTPUT MODE: UNICODE (UTF-16BE) ▾

hongg boooo

HONGG BOOOO

Input: hongg,boooo.
Bongs,bongs.
\$

OUTPUT MODE: UNICODE (UTF-16BE) ▾

hongg boooo
Bongs bongs
HONGG BOOOO
bONGS BONGS

Input: hongg,boooo.
Bongs,bongs.
Marie,mARIE.
\$

OUTPUT MODE: UNICODE (UTF-16BE) ▾

hongg boooo
Bongs bongs
Marie mARIE
HONGG BOOOO
bONGS BONGS
mARIE Marie

Task2.3

Input: hongg,boooo.\$

OUTPUT MODE: UNICODE (UTF-16BE) ▾

hongg boooo
krqjj errrr

Input: hongg,boooo.
bongs,bongs.
\$

OUTPUT MODE: UNICODE (UTF-16BE) ▾

hongg boooo
bongs bongs
krqjj errrr
erqjv erqjv

Input: hongg,boooo.
bongs,bongs.
marie,marie.
\$

OUTPUT MODE: UNICODE (UTF-16BE) ▼

hongg boooo
bongs bongs
marie marie
krqjj errrr
erqjv erqjv
pdulh pdulh