Clean Code

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The Problem





The Problem

"Software Systems get replaced not when they wear out but when they crumble under their own weight because they have become too complex"



Why Does this Occur?

- english words + grammar != poetry
- Need analysis of the code itself not just algorithms

Gems of Clean Code

Structure

- Before writing code ask "How will someone use this (or part of this) code?". Minimize side effects
- Do one thing

Method

- Top Down Approach
- Bottom up Approach
- Solve the problem first then improve / refine

General

- Boring code is good code: keep it simple
- Late Binding: start vague and refine (don't commit to specificity)
- Many functions with small bodies > one function with large body
- Check soundness by reading your code before testing

Clean Code

'Clean code' by Robert C. Martin

Github Gist Summary of the Book:

https://gist.github.com/wojteklu/73c6914cc446146b8b533c0988cf8d29

A Look into Functional Programming

"Functional Programs are mathematical expressions that are evaluated and reasoned about much like ordinary mathematical functions. As a result, these expressions are simple to analyze and compose for large-scale programs"

- Combinators on Lists
- An example coding exercise



Combinators on Lists

$$xs = [1, 4, 9, 16, 25]$$

• map(xs, lam(x) => f(x)) = [f(1), f(4), f(9), f(16), f(25)] Ex: map(xs, lam(x) => x % 2) = [1, 0, 1, 0, 1]

Foldleft - idea of consuming the list via an accumulator

Ex:

foldleft(xs, init,
$$lam(x, acc) => f(x, acc)$$

- acc = init
- acc = f(1, acc)
- acc = f(4, acc)

- acc = f(9, acc)
- acc = f(16, acc)
- acc = f(25, acc)
- Return acc

foldleft(xs, 0, lam(x, acc) => x + acc)

- 1. Acc = 0
- 2. Acc = 0 + 1 = 1
- 3. Acc = 1 + 4 = 5
- 4. Acc = 5 + 9 = 14
- 5. Acc = 14 + 16 = 30
- 6. Acc = 30 + 25 = 55
- 7. Return 55

Combinators on Lists

```
map2(xs, ys, lam(x, y) => f(x, y)) = [f(1, 1), f(4, 2), f(9, 3), f(16, 4), f(25, 5)]
    Ex:
         map2(xs, ys, lam(x, y) => x * y) = [1, 8, 27, 64, 125]
• Foldleft2 - consume both lists (like foldleft on zip)
    Ex: foldleft2( xs, ys, 1, lam(x, y, acc) => acc * (x / y) )
               1. \quad acc = 1
               2. acc = 1 * (1 / 1) = 1
               3. acc = 1 * (4 / 2) = 2
               4. acc = 2 * (9 / 3) = 6
               5. acc = 6 * (16 / 4) = 24
```

acc = 24 * (25 / 5) = 120

Return 120

xs = [1, 4, 9, 16, 25] ys = [1, 2, 3, 4, 5]

```
3
7 4
2 4 6
8 5 9 3
```

```
3
7 4
2 4 6
8 5 9 3
```

```
3
7 4
2 4 6
8 5 9 3
```

```
3
7 4
2 4 6
8 5 9 3
```

```
3
7 4
2 4 6
8 5 9 3
```

Starting at the top of the triangle and moving down to adjacent numbers below: Find the path from the root to a leaf with the maximum sum.

In the above example the max path sum in 3 + 7 + 4 + 9 = 23

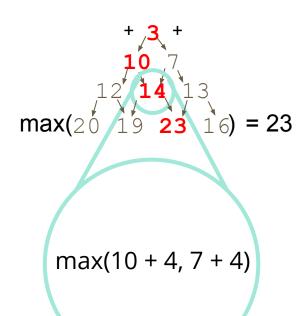
Starting at the top of the triangle and moving down to adjacent numbers below: Find the path from the root to a leaf with the maximum sum.

In the above example the max path sum in 3 + 7 + 4 + 9 = 23

Brute Force: Find all paths and get the max.

Source: https://projecteuler.net/problem=18

Our Algorithm

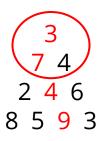


```
Triangle = list of lists. Can we use foldleft?

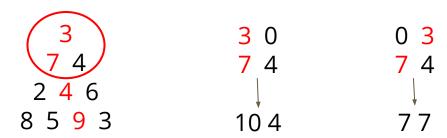
max( foldleft( triangle, [], lam(xs, acc) => myfold(xs, acc) ))

3
7 4
2 4 6
8 5 9 3
```

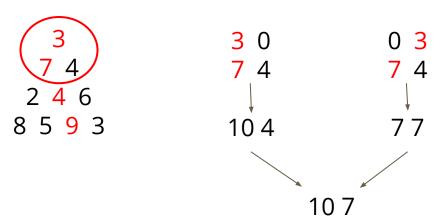
Triangle = list of lists. Can we use foldleft?



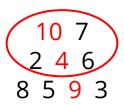
Triangle = list of lists. Can we use foldleft?



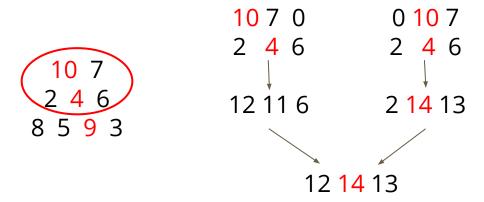
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```
Triangle = list of lists. Can we use foldleft?
max( foldleft( triangle, [], lam(xs, acc) => myfold(xs, acc) ) )
myfold(xs, acc):
    option1 = map2([0, acc...], xs, lam(x, y) => x + y)
    option2 = map2([acc..., 0], xs, lam(x, y) => x + y)
    return map2( option1, option2, lam(x, y) => if x > y then x else y )
```

```
myfolder
    - main.py
     data.txt
main.py
nums = []
with open("../data.txt", "w+") as f:
 lines = f.readlines()
 for line in lines:
  nums += [int(x) for x in line.split(",")]
print(sum(nums))
data.txt
0,1,2,3,4
```

- a. Prints "10"
- b. Raises an Error
- c. Prints "0"

```
class Bank:
    def __init__(self, balance):
        self.balance = balance

    def is_overdrawn(self):
        return self.balance < 0

myBank = Bank(100)
if myBank.is_overdrawn :
    print("OVERDRAWN")
else:
    print("ALL GOOD")</pre>
```

- a. Prints "OVERDRAWN"
- b. Prints "ALL GOOD"
- c. Raises an Error

```
for i in range(4):
    print(i)
    i = 10
```

What is the output of this code?

- a. Prints "0"
- b. Prints "0 1 2 3"
- c. Raises an Error

```
some_string = "what"
some_dict = {}
for i, some_dict[i] in enumerate(some_string):
    i = 10

print(some_dict)
```

- a. Prints "{}"
- b. Prints "{0: 'w', 1: 'h', 2: 'a', 3: 't'}"
- c. Raises an Error

```
row = [""] * 3 # row i[", ", "]
board = [row] * 3
print(board) # [[", ", "], [", ", "], [", ", "]]
print(board[0]) # [", ", "]
print(board[0][0]) # "
board[0][0] = "X"
print(board)
```

- a. Prints "[['X', ", "], [", ", "], [", ", "]]"
- b. Prints "[[", ", "], [", ", "], [", ", "]]"
- c. Prints "[['X', ", "], ['X', ", "], ['X', ", "]]"

```
funcs = []
results = []
for x in range(3):
  def some_func():
     return x
  funcs.append(some func)
  results.append(some func()) # note the function call here
funcs results = [func() for func in funcs]
print(results) # [0,1,2]
print(funcs results)
```

- a. Prints "[0,1,2]"
- b. Prints "[2,2,2]"
- c. Prints "[]"
- d. Raises an Error

You can find more such Python examples here [1]

[1] https://github.com/satwikkansal/wtfpython