# Sprint1

**Hong Xin** 

## Starting...

- 1. What is the goal?
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- 1. What is the goal?
  - a. Build static codes analyzers that finds bugs for different types of Android apps
- 2. Why do we care?
  - a. automatically vs manually
  - b. Customize analyzer based on different types of Android apps

#### **Literature Review**

- 1. Mokhov, Serguei A., et al. "The Use of NLP Techniques in Static Code Analysis to Detect Weaknesses and Vulnerabilities." *Advances in Artificial Intelligence*, 2014, pp. 326–332., https://doi.org/10.1007/978-3-319-06483-3\_33.
- 2. Koc, Ugur, et al. "Learning a Classifier for False Positive Error Reports Emitted by Static Code Analysis Tools." *Proceedings of the 1st ACM SIGPLAN International Workshop on Machine Learning and Programming Languages*, 2017, https://doi.org/10.1145/3088525.3088675.
- 3. Yuksel, Ulas, and Hasan Istanbul. "Automated Classification of Static Code Analysis Alerts: A Case StudyUlas." *IEEE Xplore*, https://ieeexplore.ieee.org/abstract/document/6676950?casa\_token=R0ISduUXE6QAAAAA%3AIHh0SaNNLt7DM0gJ-CIE8Ub1BH M4XkBuxdOV3V49N45coxwnAbv5GH1N-92RoLKi8jenCYU.
- 4. Sayfullina, Luiza. "The Impact of Classifier Configuration and Classifier Combination on Bug Localization." *IEEE Xplore*, https://ieeexplore.ieee.org/abstract/document/6520844?casa\_token=k3I1u19\_QbEAAAAA%3AojLcRxP78VNdID\_1fF0Q-vIEcWIPT wHkolSbFA-EAyPkSAwZG8jWuQjc0uaJ7reBafExKQs.
- 5. Alikhashashneh, Enas, et al. "Using Software Engineering Metrics to Evaluate the Quality of Static Code Analysis Tools." *IEEE Xplore*, https://ieeexplore.ieee.org/abstract/document/8367641?casa\_token=ryK5GA8rT2MAAAAA%3AuTbDRYOc5HvhMPVbnmlUp-T1WzZoUXJHdIHJ2Nx-Q3c6XRizo9EhAkrjvxQGf2c7Mmvcb0k.

#### **User stories and MVP**

#### **User Stories**

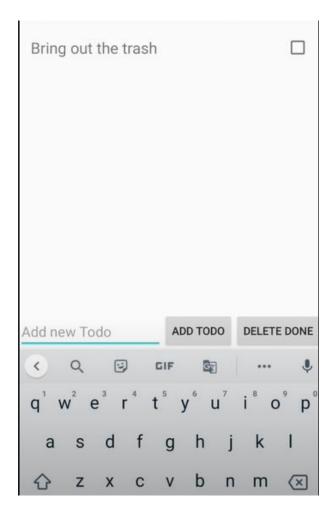
1. Anyone who want to exam codes from an Android app

#### **MVP**

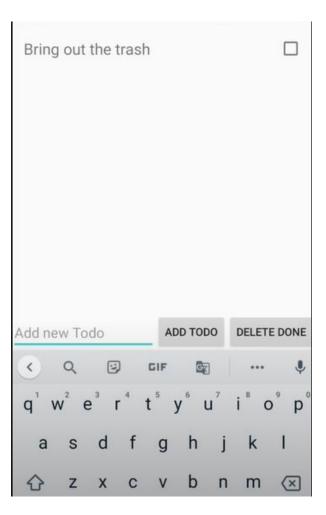
- 1. Classifier reads through codes (embeddings or a text file)
- 2. Classifier marks the errors or bugs in the codes

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    - i. Add new ToDo
    - ii. Cross out ToDo
    - iii. Delete ToDo



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    - i. Kotlin: a programming language that interoperates with Java
    - ii. Android Studio: development environment

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    - i. A static analysis tool
    - ii. analyze and flag the code that breaks rules
    - iii. Complexity reports based on...
      - 1. complexity of the program
      - 2. amount of code smells

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- 5. Phrase 2: Use vectors to train classifiers that distinguishes error from Android apps

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  - b. Pick the classifier with the highest accuracy
- 6. Build a different type of Android app, then repeat the above process

## **Questions?**