# Sports Go

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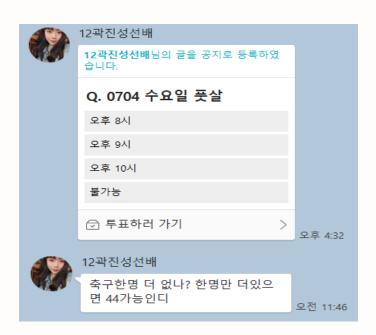
### Top 5 hobbies



### Modern people...

- Interested in exercise
- Participate in a small exercise group with friends
- Work out at work/school or community club

### **Problems**



In cases where not enough people are gathered



Need to find the necessary number of people through Internet cafes or communities

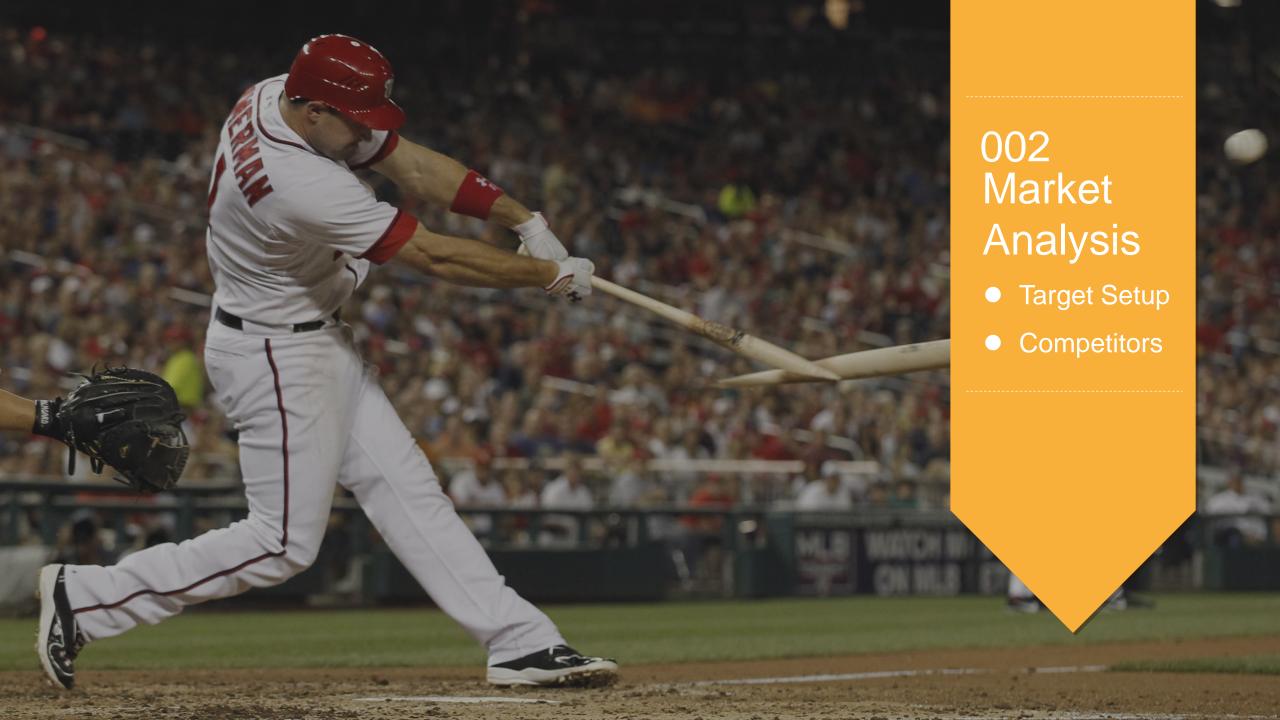
### 01 About SportsGo Background



Realtime sports matching platform

### About...

- Sports Go is a real-time sports event matching platform
- Sports Go provides real-time information on sports events such as soccer, futsal and basketball.
- Users can participate in sports events that match their desired time/place





Anyone who wants to exercise



Anyone who wants to create a team Anyone who wants to find the opponent



### 02 Market Analysis Competitor Analysis



Sports event matching platform

### N-HOUR

- N-Hour is a soccer / futsal matching platform.
- Team-only matching is possible, not individual
- User rating system and personal record do not exist.



Sports court rental platform

### I AM GROND

- I am ground is a real time sports court rental platform.
- For Soccer, futsal, basketball court information and availability.
- Matching between teams or individuals is not possible



### 03 Main Functions Server



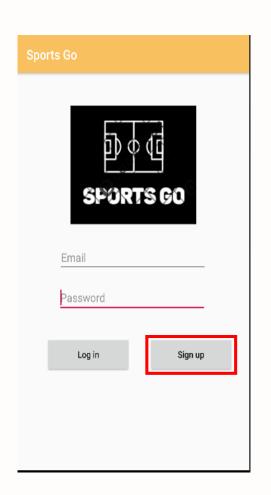


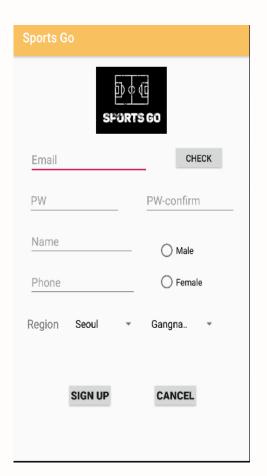
- Baas(Backend as a Service) that provides the necessary functions for web and mobile development.
- Provides various functions like Real-time
   database, easy authentication, cloud storage,
   hosting, app testing and monetization

#### Function List

	Function List	Planned Functions	Implemented Functions
1	Make an Account	0	0
2	Log-in	0	0
3	Search, Join Event	0	0
4	Create Event	0	0
5	View my event	0	0
6	Chatting	0	0
7	Nearby Facilities	0	0
8	User list and evaluate users	0	Ο
9	Notify match plan	0	0
10	Navigation Drawer	X	0
11	Around Event Alarm	X	0
12	Search and View location	X	0

### 1. Sign up & Log in

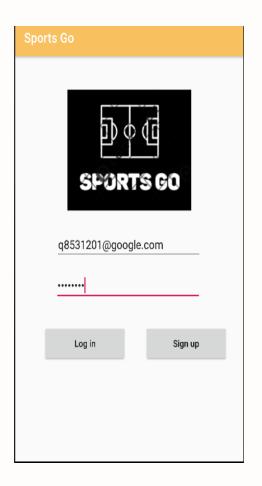






- 1. Click the sign up button
- 2. Fill out the form
- 3. Click the check button to verify you are a new subscriber
- 4. After verifying, click sign up button

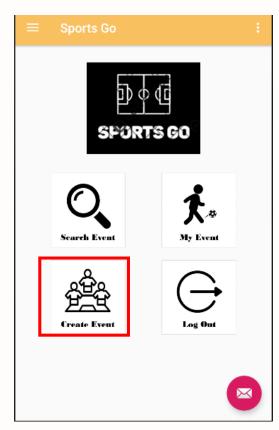
### 1. Sign up & Log in

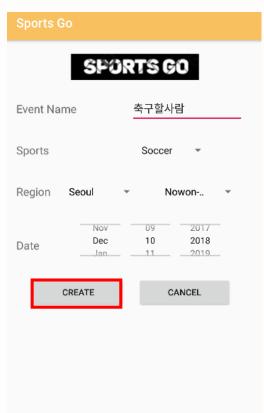


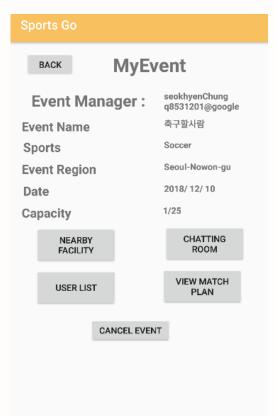


- 1. Enter the ID & password after signing up
- 2. You can log in and see the main page

#### 2. Create Event



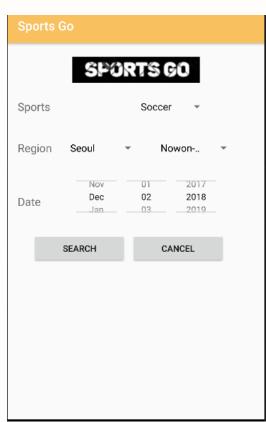


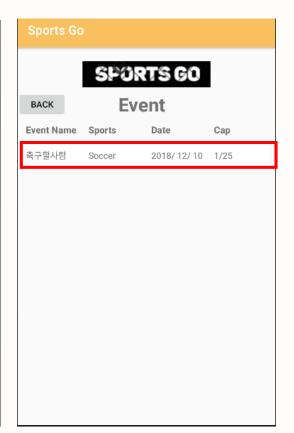


- 1. Click the create event button
- 2. Fill out the form and click the create button
- 3. You can see the MyEvent page as you created and you are assigned as event manager

#### 3. Search Event

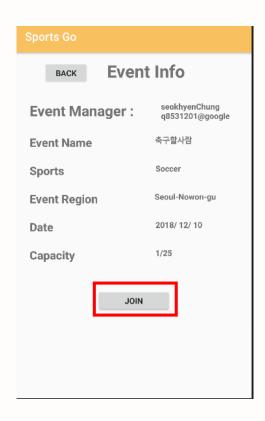




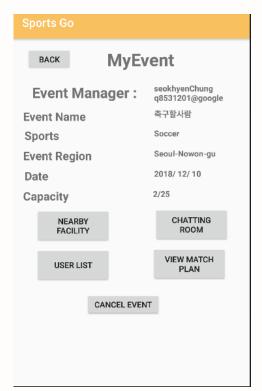


- 1. Click the search event button
- 2. Select the condition as you want (Sports, Region, Date)
- 3. You can see the searched event as your condition
- 4. Click the event as you want to join

#### 3. Search Event

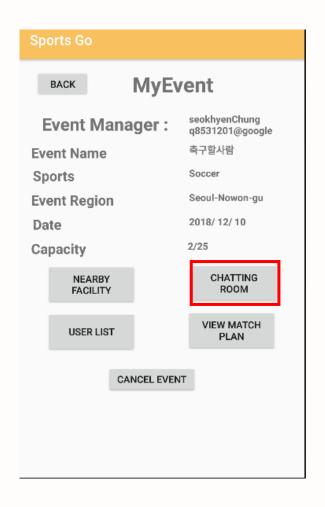


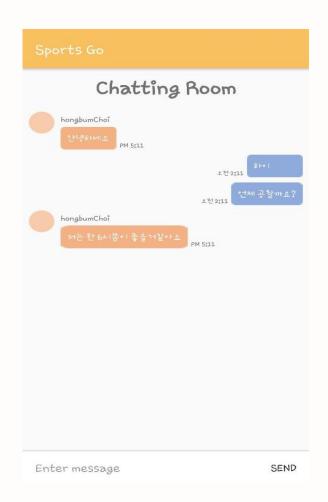




- 1. After click the event, you can see the information about the selected event
- 2. If you want to join, click the join button
- 3. You can see the joined event with clicking the My event button

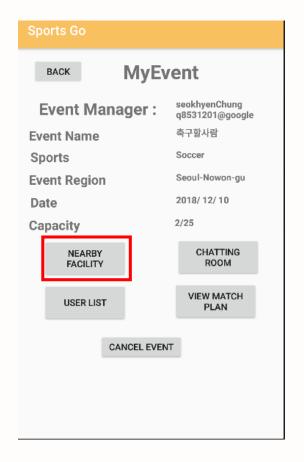
### 4. Chatting

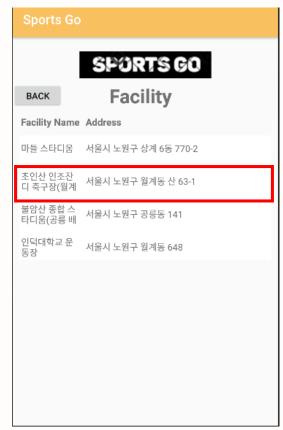




- 1. If you want to chat with the members, click the Chatting button
- 2. You can see the chatting and name of the members
- 3. With chatting, you can make up the plan detail

### 5. Nearby Facility





- If you want to see the nearby facility to play sports, click the nearby facility button
- 2. You can see the facility list that around the event region
- 3. If you want to see the detail, click the facility that you want

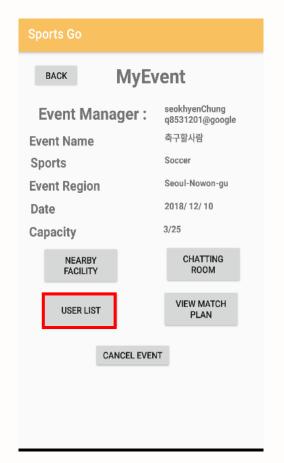
### 5. Nearby Facility

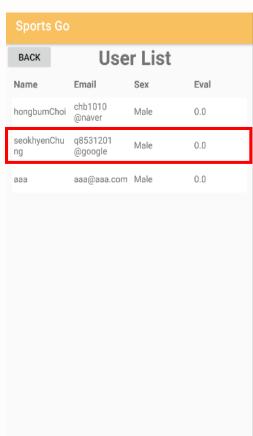


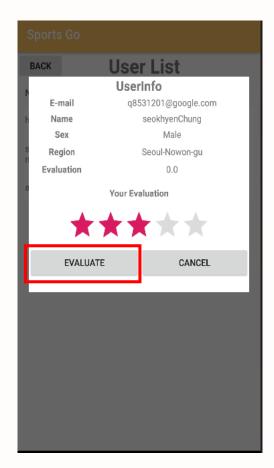


- 1. After click the facility, you can see the detail information
- 2. If you want to location of facility, click the map
- 3. You can see the marker as location on the map

#### 6. User List

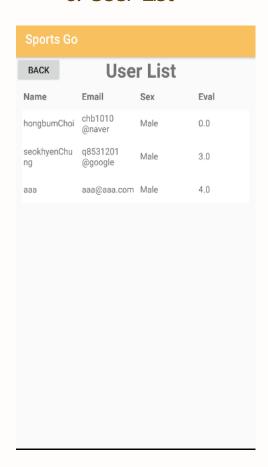


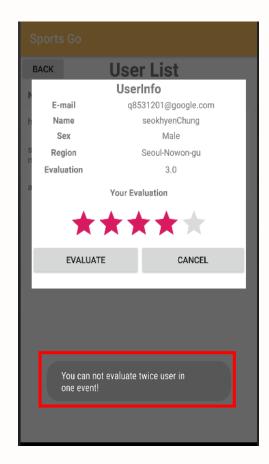


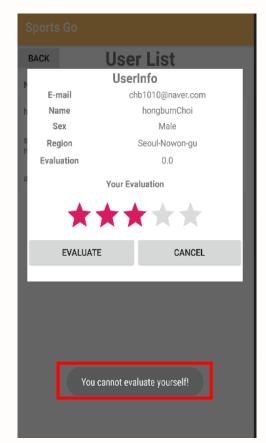


- 1. If you want to see the member, click user list button
- 2. You can see the members, if you want to see the detail, click the user
- 3. You can see the user information and you can evaluate members with stars

#### 6. User List

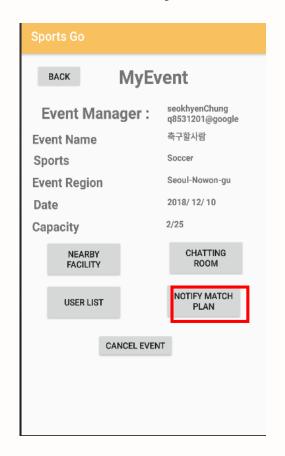


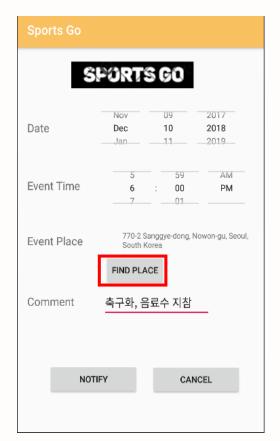




- When you evaluate members you can not evaluate same member twice at on event
- 2. Also, you can not evaluate yourself

#### 7. Notify Match Plan

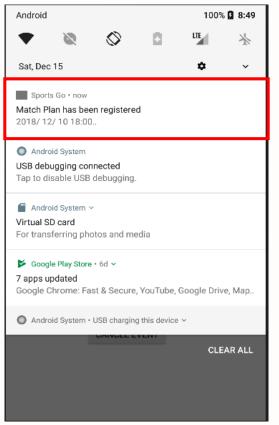


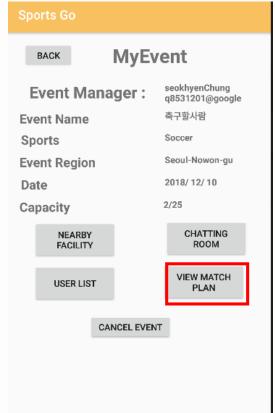


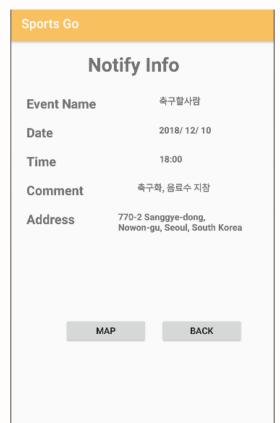


- If match plan is made up, event manager can notify the match plan
- 2. Fill out the form and select the event place with find place button
- 3. You can find place with searching the place name and click select button to set the place

### 7. Notify Match Plan

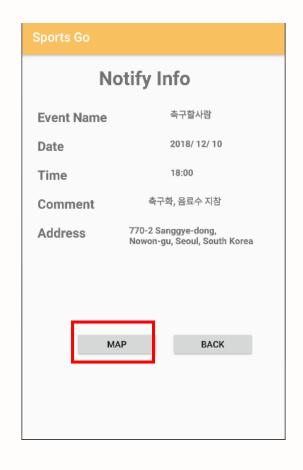






- 1. After manager notify the plan, other members can see the notification
- 2. If you click the notification, you can see the match plan information

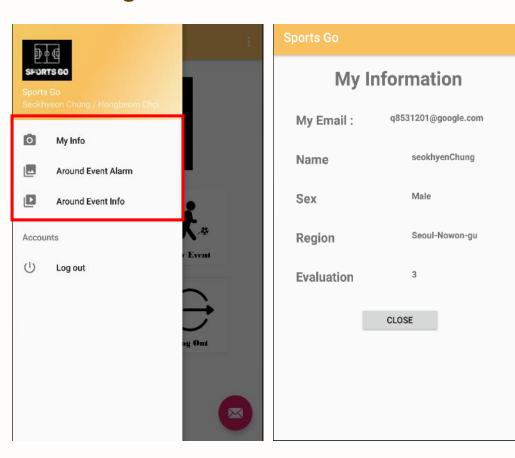
### 7. Notify Match Plan

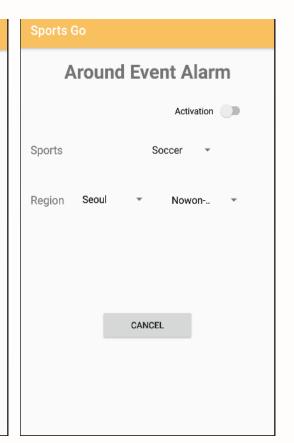




- 1. If you want to the location on the map, click the map button
- 2. You can see the marker (location) on the map

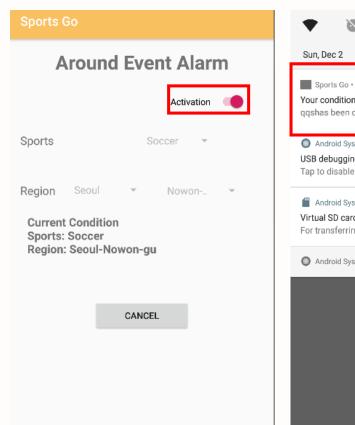
#### 8. Navigation Drawer

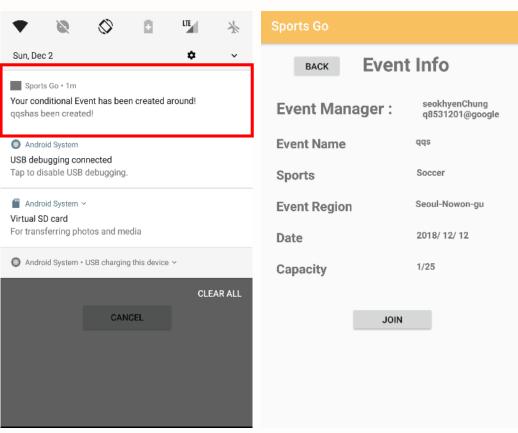




- 1. At the main page, you can see the navigation drawer
- 2. At the navigation drawer you can see your information and you can set the around event alarm

#### 8. Navigation Drawer





- You can activate around event alarm with your own conditions
- 2. If event that matched your condition is created, application notify the event.
- 3. If you click the notification, you can see the event information

All source codes are here



https://github.com/Hongbeom/Sports\_Go\_Android\_application

#### 03 Main Functions - Source code

# SIGN IN/UP with Firebase Authentication 1. Sign Up

```
mauth = FirebaseAuth.getInstance();

mauth.createUserWithEmailAndPassword(email, pw)

.addOnCompleteListener( activity: this, (task) → {

if (task.isSuccessful()) {

// Sign in success, update UI with the signed-in user's information

FirebaseUser user = mauth.getCurrentUser();

writeNewUser(user.getUid());

} else {

// If sign in fails, display a message to the user.

Toast.makeText( context Register.this, text **Authentication failed.**,

Toast.LENGTH_SHORT).show();

}

Sign up in this part

});
```

## We use Firebase Authentication and Realtime database!.

```
public class Profile implements Serializable {
   public String email:
   public String name:
                                               Profile Class
   public String sex;
   public String phone;
   public String city;
   public String gu;
                                   This is the Profile class we use
   public String eventinfo;
   public Profile(){
   public Profile(String email, String name, String sex, String phone, String city, String gu, String eventlnfo){
       this.email = email:
       this.name = name;
       this.sex = sex:
       this.phone = phone;
       this.city = city;
       this.gu = gu;
       this.eventInfo = eventInfo;
   public void setEventInfo(String eventInfo) { this.eventInfo = eventInfo; }
```

And create user profile object and write it to the firebase database

#### 03 Main Functions – Source code

#### SIGN IN/UP with Firebase Authentication 2. Sign In Sign up in this part

```
Login Class
private void signIn(String email, String password){
    mAuth = FirebaseAuth.getInstance();
    ■Auth.signInWithEmailAndPassword(email, password)
            .addOnCompleteListener( activity: this, (task) \rightarrow {}
                   if (task.isSuccessful()) {
                       // Sign in success, update UI with the signed-in user's information
                       FirebaseUser user = mAuth.getCurrentUser();
                       Toast.makeText( context Login.this, text "Velcome!", Toast.LENGTH_SHORT).show();
                       TogInSuccess();
                   } else {
                       // If sign in fails, display a message to the user.
                       Toast.makeText( context Login.this, text "Authentication failed. Please check your account.",
                               Toast.LENGTH_SHORT).show();
           });
```



```
private void logInSuccess(){
   Intent intent = new Intent(getApplicationContext(), Category.class);
   startActivity(intent);
                                             Login Class
   finish();
```

03 Main Functions - Source code

### Sports Event Handling

3. Create Event

```
Category Class
createBtn.setOnClickListener((v) → {
       ■Database.child("users").child(user.getUid()).addListenerForSingleValueEvent(
               new ValueEventListener() {
                   @Override
                  public void onDataChange(DataSnapshot dataSnapshot) {
                      // Get user value
                      userProfile = dataSnapshot.getValue(Profile.class);
                      if(userProfile.eventInfo.length()>0){
                          Toast.makeText( context Category.this,
                                  text "You already has an sports Event!", Toast.LENGTH_SHORT).show();
                          return
                      Intent intent = new Intent(getApplicationContext(), createEvent.class);
                      intent.putExtra( name: TuserProfile);
                      startActivity(intent);
                  00verride
                  public void onCancelled(DatabaseError databaseError) {
                      Toast.makeText( context Category.this,
                               text "db error! -- get user information error", Toast.LENGTH_SHORT).show();
});
```

Search the user profile from firebase database and start the activity that create event with the user profile

```
btn_create.setOnClickListener((view) → {
       choice_sports = sports_spin.getSelectedItem().toString().trim();
                                                                        Create Event Class
       choice_name = editName.getText().toString().trim();
       choice_city = city_spin.getSelectedItem().toString().trim();
      choice_gu = gu_spin.getSelectedItem().toString().trim();
       if( choice name.length() == 0 ) {
          Toast.makeText( context createEvent.this, text "Event Name을 입력하세요!", Toast.LENGTH_SHORT).show();
          editName.requestFocus();
                                                Null user input check
          return:
       if( choice_sports == null ) {
          Toast.makeText( context createEvent.this, text "Sports를 입력하세요!", Toast.LENGTH_SHORT).show();
          sports_spin.requestFocus();
          return
       }if( choice_city == null ) {
          Toast.makeText( context createEvent.this, text "City를 입력하세요!", Toast.LENGTH_SHORT).show();
          city_spin.requestFocus();
          return:
       Toast.makeText( context createEvent.this, text "구 를 입력하세요!", Toast.LENGTH_SHORT).show();
          gu_spin.requestFocus();
          return:
       if( choice_date == null ) {
          Toast.makeText( context createEvent.this, text "Date를 입력하세요!", Toast.LENGTH_SHORT).show();
          eventdate.requestFocus();
          return:
       Database = FirebaseDatabase.getInstance().getReference();
      event = new Event(choice_name, choice_sports, choice_city, choice_gu, choice_date, user.getUid());
      event.joining(userProfile.email);
      try{
          mDatabase.child("event").child(user.getUid()).setValue(event);
          userProfile.setEventInfo(user.getUid());
          aDatabase.child("users").child(user.getUid()).setValue(userProfile);
          Toast.makeText( context createEvent.this, text "Event Created Successfully!", Toast.LENGTH_SHORT).show();
          Intent intent = new Intent(getApplicationContext(), myEvent.class);
          intent.putExtra( name: "userProfile", userProfile);
          intent.putExtra( name: "userEvent", event);
          startActivity(intent);
          finish();
       }catch (Exception e){
          Toast.makeText( context createEvent.this, text ""+e, Toast.LENGTH_SHORT).show();
            Make new Event object and write it to the database
E);
```

03 Main Functions – Source code

### Sports Event Handling

3. Create Event

```
public class Event implements Serializable {
                                                             Event Class
   public String eventName;
   public String sports:
   public String city;
   public String gu:
   public String date;
                                                                  This is the Event class we use
   public String holder;
   public ArrayList<String> users = new ArrayList<->();
   public MatchPlan matchPlan;
   public Event(){
   public Event(String eventName, String sports, String city, String gu, String date, String holder){
       this.eventName = eventName;
       this.sports = sports;
       this.city = city)
       this.gu = gu)
       this.date = date;
       this.holder = holder;
       this.matchPlan = null:
   public void joining(String uid) { this.users.add(uid); }
   public void deletePlayer(String email) { this.users.remove(users.indexOf(email)); }
   public void setMatchPlan(String date, String time, String comment, String address){
       this.matchPlan = new MatchPlan(date, time, comment, address);
```

#### 03 Main Functions – Source code

### Sports Event Handling

#### 4. Search Event

searchBtn.setOnClickListener((v) → {

```
mDatabase.child("users").child(user.getUid()).addListenerForSingleValueEvent(
              new ValueEventListener() {
                 @Override
                                                                    Category Class
                 public void onDataChange(DataSnapshot dataSnapshot)
                    // Get user value
                    userProfile = dataSnapshot.getValue(Profile.class);
                    Intent intent = new Intent(getApplicationContext(), searchEvent.class);
                    intent.putExtra( name: TuserProfile*, userProfile);
                    startActivity(intent);
                 @Override
                 public void onCancelled(DatabaseError databaseError) {
                    Toast.makeText( context Category.this, text "db error! -- get user information error"
                           Toast.LENGTH_SHORT).show();
              });
});
btn_search.setOnClickListener((view) → {
                                                                                 SearchEvent
        choice_sports = sports_spin.getSelectedItem().toString();
                                                                                       Class
        choice_city = city_spin.getSelectedItem().toString().trim();
        choice_gu = gu_spin.getSelectedItem().toString().trim();
        SearchInfo searchInfo = new SearchInfo(choice_sports, choice_city, choice_gu, choice_date);
        Intent intent = new Intent(getApplicationContext(), eventListMain.class);
        intent.putExtra( name: TuserProfileT, userProfile);
        intent.putExtra( name: "searchInfo", searchInfo);
        startActivity(intent);
                              (6.3) (4.4.1.10) (3.3)
```

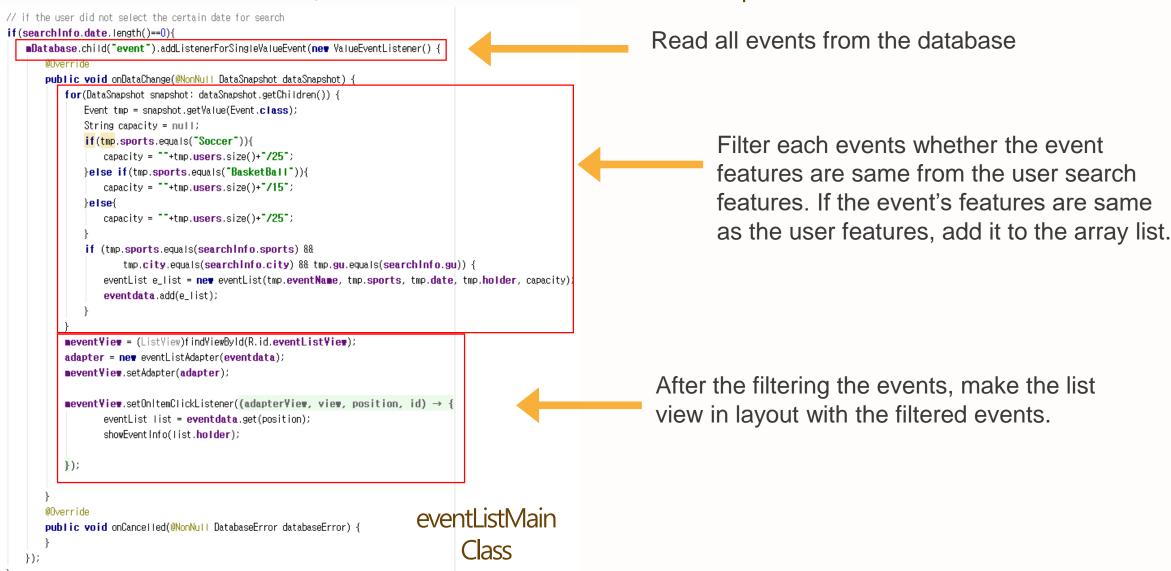
Search the user profile from firebase database and start the activity that search event with the user profile

Make the search information object from user input and start the activity eventListMain where the actual searching would be occurred

03 Main Functions - Source code

### Sports Event Handling

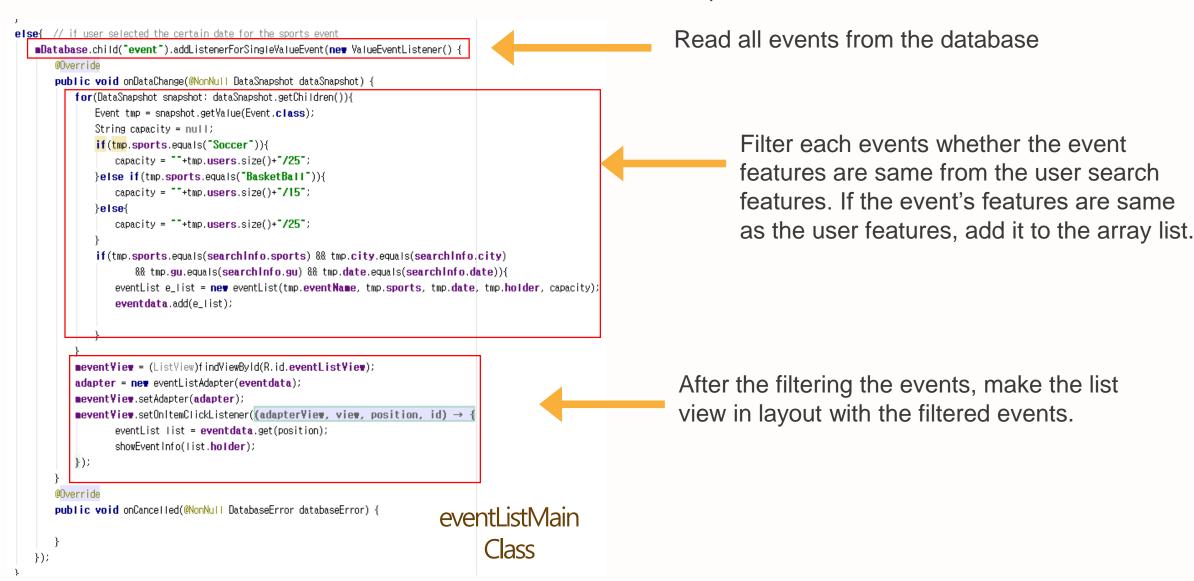
4. Search Event – Two cases: 1) User did not select the certain date for sports event and search



03 Main Functions - Source code

### Sports Event Handling

4. Search Event – Two cases: 2) User selected the certain date for sports event and search



### 03 Main Functions - Source code 4. Search Event - Adapter and List class to show the event list

### Sports Event Handling

```
public class eventListAdapter extends BaseAdapter -
                                   Member variable(array list) for event list object
   Layout Inflater inflater = null:
   private ArrayList<eventList> listVieweventList = null;
   private int listCnt = 0;
   public eventListAdapter(ArrayList<eventList> eventdata)
       listVieweventList = eventdata;
       listCnt = listVieweventList.size();
                               Constructor for initializing member variable
   00verride
   public int getCount() {
       Log. i( tag: "TAG", msg: "getCount");
       return listCnt;
   00verride
   public Object getItem(int i) { return null; }
   00verride
   public long getItemId(int i) { return 0: }
   public View getView(int i, View convertView, ViewGroup parent) {
       if (convertView == null) {
          final Context context = parent.getContext();
           if(inflater == null) {
              inflater = (LayoutInflater) context.getSystemService(Context.LAYOUT_INFLATER_SERVICE);
           convertView = inflater.inflate(R.layout.event_list, parent, attachToRoot false);
       TextView listName = (TextView) convertView.findViewByld(R.id.list_name);
       TextView listSports = (TextView) convertView.findViewByld(R.id.list_sports);
       TextView listDate = (TextView) convertView.findViewByld(R.id.list_date);
       TextView listCapacity = (TextView) convertView.findViewById(R.id.event_capacity);
       FistName.setText(listVieweventList.get(i).eventName);
       listSports.setText(listVieweventList.get(i).eventSports);
       TistDate.setText(TistVieweventList.get(i).eventDate);
       listCapacity.setText(listVieweventList.get(i).eventCapacity);
       convertView.setTag(i);
                                                           eventListAdapter
       return convertView;
```

#### eventList Class

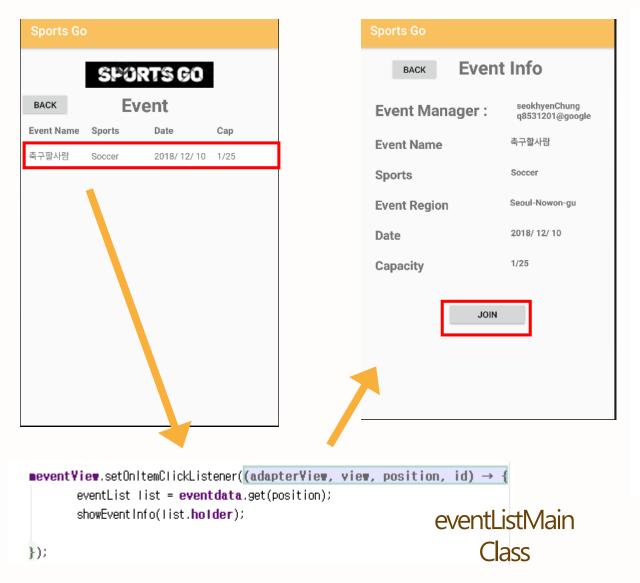
```
public class eventList {
    public String eventName;
   public String eventSports:
    public String eventDate:
    public String eventCapacity;
    public String holder;
    public void setEventName(String e_name) { eventName = e_name; }
    public void setEventSports(String e_Sports) { eventSports = e_Sports; }
    public void setEventDate(String e_Date) { eventDate = e_Date; }
   public String getEventName() {
       return this.eventName;
   public String getEventSports() { return this.eventSports; }
   public String getEventDate() { return this.eventDate; }
   public eventList(){ }
    public eventList(String eventName, String eventSports, String eventDate, String holder, String capacity){
       this.eventName = eventName;
       this.eventSports = eventSports;
       this.eventDate = eventDate;
       this.holder = holder;
       this.eventCapacity = capacity;
```



Set each element of the list view with event list information which is saved in the array list(member variable)

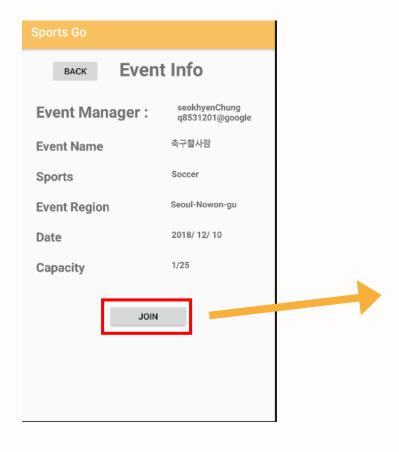
## Sports Event Functions

### 5. Join Sports Event



```
private void showEventInfo(String holder){
   ■Database.child(TeventT).child(holder).addListenerForSingleValueEvent(
          ne▼ ValueEventListener() {
                                                                          Get the event information
              @Override
                                                                          to join
              public void onDataChange(DataSnapshot dataSnapshot) {
                 // Get user value
                 event = dataSnapshot.getValue(Event.class);
                 Database.child("users").child(event.holder).addListenerForSingleValueEvent(
                        new ValueEventListener() {
                            @Override
                            public void onDataChange(DataSnapshot dataSnapshot) {
                               // Get user value
                               eventHolder = dataSnapshot.getValue(Profile.class);
                                Intent intent = new Intent(getApplicationContext(), EventInfo.class);
                                intent.putExtra( name: "userProfile", userProfile);
                                intent.putExtra( name: "eventInfo", event);
                                                                                   Get the event holder
                                intent.putExtra( name: "holder", eventHolder);
                                startActivity(intent);
                                                                                   profile and start the
                                                                                   activity which shows
                            public void onCancelled(DatabaseError databaseError) {
                                                                                   the event details
                                Toast.makeText( context: eventListMain.this,
                                       text "db error! -- can not receive event info", Toast.LENGTH_SHORT).show();
                        });
              public void onCancelled(DatabaseError databaseError) {
                 Toast.makeText( context eventListMain.this,
                         text "db error! -- can not receive event info", Toast.LENGTH_SHORT).show();
                                                                                   eventListMain
          });
                                                                                            Class
```

# 03 Main Functions – Source codeSports Event Functions5. Join Sports Event



```
join.setOnClickListener((v) → +
       if(userProfile.eventInfo.length()>0){
          Toast.makeText( context EventInfo.this, text "You already have Sport Event", Toast.LENGTH_SHORT).show();
          return:
       if(event.sports.equals("Soccer")){
          if(event.users.size()>25){
              Toast.makeText( context EventInfo.this, text "It's over capacity.", Toast.LENGTH_SHORT).show();
              return:
       }else if(event.sports.equals("BasketBall")){
          if(event.users.size()>14){
              Toast.makeText( context EventInfo.this, text "It's over capacity.", Toast.LENGTH_SHORT).show();
              return:
       }else{
          if(event.users.size()>25){
              Toast.makeText( context EventInfo.this, text "It's over capacity.", Toast.LENGTH_SHORT).show();
              Check the event is over capacity or user already has another event
      userProf ille.setEventInfo(event.holder);
       •Database.child("users").child(user.getUid()).setValue(userProfile);
      event.joining(userProfile.email);
       mDatabase.child("event").child(event.holder).setValue(event);
       Toast.makeText( context EventInfo.this, text "Successfully join!... Toast.LENGTH_SHORT).show();
       Intent intentService = new Intent(getApplicationContext(), CancelEventVotificationService.class );
      startService(intentService);
       Intent intent2Service = new Intent(getApplicationContext(), MatchPlanService.class );
      startService(intent2Service);
      priorClass.finish();
      ppriorClass.finish();
                                          Update the database that the user has joined the sports
      finish();
                                          event and the event has been added new user.
     EventInfo Class
```

## 03 Main Functions – Source code Sports Event Functions 6. Cancel Sports Event

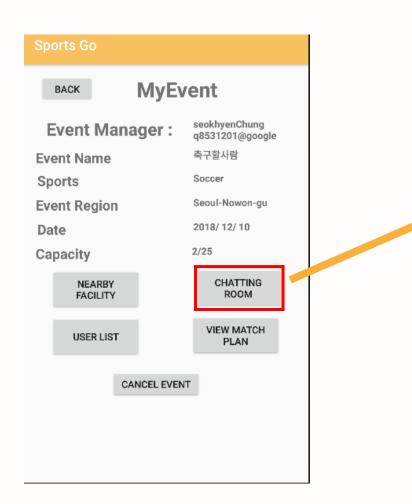
});

```
MyEvent
   BACK
 Event Manager:
                         q8531201@google
                         축구할사람
Event Name
Sports
                         Soccer
Event Region
                         Seoul-Nowon-gu
                         2018/12/10
Date
                        2/25
Capacity
                            CHATTING
      NEARBY
                              ROOM
      FACILITY
     USER LIST
                               LAN
              CANCEL EVENT
```

```
myEvent Class
cancelEvent_btn.setOnClickListener(new View.OnClickListener() {
   public void onClick(View v) +
      AlertDialog.Builder builder = new AlertDialog.Builder( context myEvent.this);
      builder.setTitle("Alert");
                                                                         Show the confirmation dialog
      builder.setMessage("Are you sure to cance! the Event?");
      builder.setNegativeButton( text "No", listener null);
      builder.setPositiveButton( text "Yes", (dialog, which) → {
             cancelEvent();
      builder.show();
                             private void cancelEvent(){
                                 if(!user.getUid().equals(userEvent.holder)){
                                                                                                              If user is not the holder of the
                                     userProf ile.setEventInfo("");
                                                                                                              event, just remove the player
                                     Database.child(TusersT).child(user.getUid()).setValue(userProfile);
                                     userEvent.deletePlayer(userProfile.email);
                                                                                                              in the event
                                     mDatabase.child("event").child(userEvent.holder).setValue(userEvent);
                                     Toast.makeText( context myEvent.this, text "Event has been canceled", Toast.LENGTH_SHORT).show();
                                     finish();
                                 else{
                                     nDatabase.child("event").child(userEvent.holder).removeValue();
                                     mDatabase.child("chat").child(user.getUid()).removeValue();
                                     ■Database.child("users").addListenerForSingTeVaTueEvent(new VaTueEventListener() {
                                         @Override
                                        public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
                                                                                                              If user is the holder of the
                                            for(DataSnapshot snapshot: dataSnapshot.getChildren()){
                                                                                                              event, remove the event in
                                                Profile tmp = snapshot.getValue(Profile.class);
                                                if(tmp.eventInfo.equals(userEvent.holder) ){
                                                                                                              the database
                                                   tmp.setEventInfo("");
                                                    Database.child("users").child(snapshot.getKey()).setValue(tmp);
                                            Toast.makeText( context myEvent.this, text "Event has been canceled", Toast.LENGTH_SHORT).show()
                                            finish();
                                        @Override
                                        public void onCancelled(@NonNull DatabaseError databaseError) {
                                                        myEvent Class
```

## Sports Event Functions

7. Chatting – Using Firebase Realtime Database





With the user profile and the event information user taken, start the chatting activity.

## Sports Event Functions

7. Chatting – Using Firebase Realtime Database

```
final chatAdapter adapter = new chatAdapter(getApplicationContext(), R.layout.chat, list, id);
((ListView) findViewByld(R.id.message_list)).setAdapter(adapter);
mdatabase.child("chat").child(event.holder).addChildEventListener(ne▼ ChildEventListener() -
    00verride
   public void onChildAdded(DataSnapshot dataSnapshot, String s) {
       chatList value = dataSnapshot.getValue(chatList.class);
       list.add(value);
       adapter.notifyDataSetChanged();
    @Override
    public void onChildChanged(DataSnapshot dataSnapshot, String s) {
    @Override
    public void onChildRemoved(DataSnapshot dataSnapshot) +
   public void onChildMoved(DataSnapshot dataSnapshot, String s) {
    @Override
   public void onCancelled(DatabaseError databaseError) {
                                                          chatMain Class
```

Adapter and Listview object for chatting view

Database change listener for chatting data for user sports event

If this listener detects the chat data has been added, add that chat data to the list and notify to list view that some chat data has been added. Then, list view show that.

## Sports Event Functions

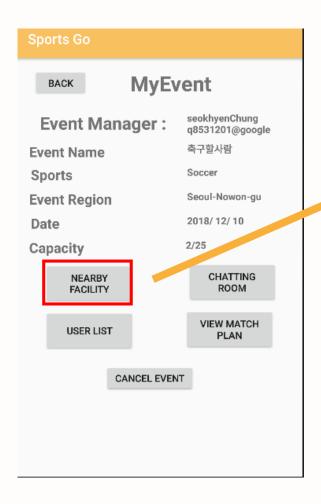
7. Chatting – Using Firebase Realtime Database

```
Method that send the chat message from user input
btn.setOnClickListener((v) → {
      if (edt.getText().toString().equals("")) {
         Toast.makeText(getApplicationContext(), text "내용을 입력하세요.", Toast.LENGTH_LONG).show();
      } else {
         Date today = ne▼ Date();
         SimpleDateFormat timeNow = new SimpleDateFormat( pattern: "a K:mm");
                                                                                                   Set current time into date format and new line
         StringBuffer sb = new StringBuffer(edt.getText().toString());
         if (sb.length() >= 15) {
                                                                                                  in the chat message
            for (int i = 1; i <= sb.length() / 25; i++) {</pre>
               sb.insert( offset 15 * i, str. "♥n");
         mdatabase.child("chat").child(event.holder).
               push().setValue(new chatList(id, sb.toString(), timeNow.format(today)));
         edt.setText("");
});
                                                                                                 Add new chat message from user to the
                                                                                                 firebase database
```

chatMain Class

## Sports Event Functions

8. Nearby Facility Information





With the user profile and the event information user taken, start the nearby facility information activity.

## Sports Event Functions

8. Nearby Facility Information

```
Read all facilities according to the event
mDatabase.child("facility").child(event.city)
                                                                                                                             region from database
       .child(event.gu).child(event.sports).addListenerForSingleValueEvent(new ValueEventListener()
   00verride
   public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
       for(DataSnapshot snapshot: dataSnapshot.getChildren()){
          Facility tmp = snapshot.getValue(Facility.class);
                                                                                                                  Add facilities information to array list. Then,
          FacilityList facilist = new FacilityList(<mark>tmp</mark>.fac_name, tmp.fac_image,
                                                                                                                  show the facility list in list view.
                  tmp.fac_address, tmp.fac_capacity, tmp.fac_info, tmp.fac_url);
          facilitydata.add(faclist);
                                                                                                                                              Example
                                                                                            adapter = new FacilityAdapter(facilitydata);
                                                                                                   - fac_address: "서울시 노원구 삼계 6동 770- Facility data
       mfacilityView.setAdapter(adapter);
       mfacilityView.setOnItemClickListener((adapterView, view, position, id) → {
                                                                                                   ·fac_capacity: "경기장 규격: 106 x 68 (11 vs 11 추
              FacilityList list = facilitydata.get(position);
                                                                                                   fac_image: "madel_stadium.p
              Intent intent = new Intent(getApplicationContext(), FacilityInfo.class);
                                                                                                   -fac_info: "인조잔디\n조명 있음\n주차장 있음\n샤워실 있음
              intent.putExtra( name: "userProfile", userProfile);
                                                                                                                                public class Facility implements Serializable {
                                                                                                   - fac_name: "마들 스타디움"
              intent.putExtra( name: "userEvent", event);
                                                                                                                                   public String fac_name;
              intent.putExtra( name: "fac_info", list);
                                                                                                   fac_url: "http://gongdan.n
                                                                                                                                   public String fac_address;
                                                                   FacilityMain
                                                                                                                                   public String fac_image.
              startActivity(intent);
                                                                                                                                                               Facility Class
                                                                                                                                   public String fac_url;
                                                                        Class
                                                                                                                                   public String fac_info;
                                                                                                                                   public String fac_capacity;
                                                                                                                                   public Facility(){}
                                                                                                                                   public Facility(String name, String address,
                                                                                                                                              String image, String url, String info, String capacity){
                                                                                                                                      this.fac name = name;
       Listview onclick Listener that shows the
                                                                                                                                      this.fac_address = address;
                                                                                                                                      this.fac_image = image.
       detail information of facility.
                                                                                                                                      this.fac url = url:
                                                                                                                                      this.fac_info = info;
```

this.fac\_capacity = capacity;

## Sports Event Functions

8. Nearby Facility Information – Map Function



#### We use Google map API

With the address of facility, start the Showmap activity.

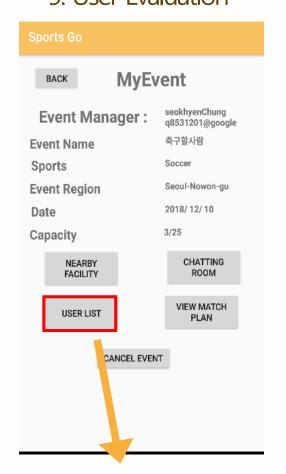
## Sports Event Functions

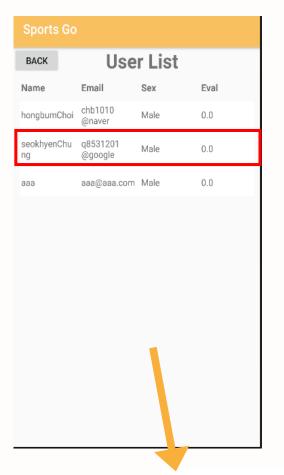
8. Nearby Facility Information – Map Function

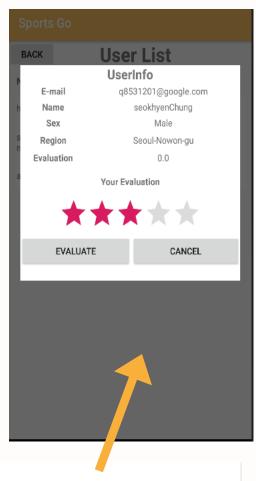
```
00verride
protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.Tayout.showmap);
   map_address = (TextView) findViewById(R.id.showmap_address);
   btn_back = (Button) findViewByld(R.id.showmap_back);
   Intent intent = getIntent();
   place_address = intent.getExtras().getString( key: "place_address");
                   Get address to mark on map
   // Obtain the SupportMapFragment and get notified when the map is ready to be used.
   SupportMapFragment mapFragment = (SupportMapFragment) getSupportFragmentManager()
           .findFragmentById(R.id.showmap);
   mapFragment.getMapAsync( onMapReadyCallback this);
   btn_back.setOnClickListener(new View.OnClickListener() {
       00verride
                                                 Create map object(layout) and
       public void onClick(View v) {
                                                 start the callback method
           finish();
                                                                Showmap
   map_address.setText(place_address);
                                                                     Class
```

```
00verride
public void onMapReady(final GoogleMap googleMap) {
                                                                       Showmap
   mMap = googleMap;
   geocoder = new Geocoder( context this);
                                                                            Class
   String str = place_address;
   List<Address> addressList = null:
   try -
       addressList = geocoder.getFromLocationName(
                                                     Get location information array
              str,
                                                     list from address
               maxResults: 10);
    catch (IOException e) {
       e.printStackTrace();
   if (addressList.size() == 0) {
       Toast.makeText( context Showmap.this, text "Invalid address", Toast.LENGTH_SHORT),show();
       return:
   for (int i = 0: i < addressList.size(): i++) {
       String address = addressList.get(i).getAddressLine( index 0); //
       System.out.println(address);
                                                                    Get the latitude and
       Double latitude = addressList.get(i).getLatitude(); //
                                                                    Iongitude
       Double longitude = addressList.get(i).getLongitude(); //
       System.out.println(latitude);
       System.out.println(longitude);
       LatLng point = new LatLng(latitude, longitude);
                                                         Create maker and set the
       MarkerOptions mOptions2 = nev MarkerOptions();
       mOptions2.title("search result");
                                                         marker options
       mOptions2.snippet(address);
       mOptions2.position(point);
       ■Map.clear();
       ■Map.addMarker(mOptions2);
       ■Map.moveCamera(CameraUpdateFactory.newLatLngZoom(point, v. 15));
                            Show the marker and
                            zoom the map
```

### Sports Event Functions 9. User Evaluation







```
private void showUserInfo(UserList userinfo){
    DisplayMetrics dm = getApplicationContext().getResources().getDisplayMetrics();
    int width = dm.widthPixels;
    int height = dm.heightPixels;
    ud = new UserDialog( context UserListMain.this, userinfo, userProfile, event.holder);
    WindowManager.LayoutParams wm = ud.getWindow().getAttributes();
    wm.copyFrom(ud.getWindow().getAttributes());
    wm.width = width-100;
    wm.height = height;
    ud.show();
    UserListMain
}
```

## Sports Event Functions 9. User Evaluation

```
btnEval.setOnClickListener((v) → {
      if(userProfile.email.equals(userinfo.list_userEmail)){
         Toast.makeText(context, text "You cannot evaluate yourself!", Toast.LENGTH_SHORT).show();
                                                                                              Check whether the user evaluate himself
         return:
                                                                                              or the user do not input the score
      if(score == -1){}
         Toast.makeText(context, "You should set the score first", Toast.LENGTH_SHORT).show();
         return
      ■Database.child("eval").addListenerForSingleValueEvent(new ValueEventListener()
         @Override
                                                                              Read the "eval" database to check whether the
         public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
                                                                              user is evaluating same user one more
             for(DataSnapshot snapshot: dataSnapshot.getChildren()){
                Eval tmp = snapshot.getValue(Eval.class);
                if(tmp.email.equals(userProfile.email) && tmp.evaled_email.equals(userinfo.list_userEmail) && tmp.holder.equals(holder)){
                    Toast.makeText(context, text "You can not evaluate tvice user in one event!", Toast.LENGTH_SHORT).show();
                    return:
             ■Database.child("users").addListenerForSingleValueEvent(new ValueEventListener() {
                @Override
                public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
                                                                             Find the user profile from the database and
                    for(DataSnapshot snapshot: dataSnapshot.getChildren()){
                       Profile tmp = snapshot.getValue(Profile.class);
                                                                             update the user's evaluation score and save it
                       if(tmp.email.equals(userinfo.list_userEmail) ){
                          tmp.eval(score);
                          mDatabase.child("users").child(snapshot.getKey()).setValue(tmp);
                          mDatabase.child("eval").push().setValue(new Eval(userProfile.email, holder, userinfo.list_userEmail));
                          newUser=tmp;
                          break:
                    Toast.makeText(context, text "Evaluation completed!", Toast.LENGTH_SHORT).show();
                    dismiss();
                    userList.restartUserList(userProfile);
                Movernide
                             nCancelled(@NonNull DatabaseError databaseError) {
```

- \ HeadDisland

Alarm service

#### **Event Join method!**

10. Alarm Services

```
join.setOnClickListener((v) → +
       if(userProfile.eventInfo.length()>0){
           Toast.makeText( context EventInfo.this, text "You already have Sport Event", Toast.LENGTH_SHORT).show();
           return:
       if(event.sports.equals("Soccer")){
           if(event.users.size()>25){
              Toast.makeText( context EventInfo.this, text "It's over capacity.", Toast.LENGTH_SHORT).show();
               return:
       }else if(event.sports.equals("BasketBall")){
           if(event.users.size()>14){
              Toast.makeText( context EventInfo.this, text "It's over capacity.", Toast.LENGTH_SHORT).show();
               return:
       }else{
           if(event.users.size()>25){
              Toast.makeText( context EventInfo.this, text "It's over capacity.", Toast.LENGTH_SHORT).show();
               return
       userProf ile.setEventInfo(event.holder);
       aDatabase.child("users").child(user.getUid()).setValue(userProfile);
       event.joining(userProfile.email);
       aDatabase.child("event").child(event.holder).setValue(event);
       Toast.makeText( context EventInfo.this, text "Successfully join!.", Toast.LENGTH_SHORT).show().
       Intent intentService = new Intent(getApplicationContext(), CancelEventNotificationService.class ).
       startService(intentService);
       Intent intent2Service = new Intent(getApplicationContext(), MatchPlanService.class );
       startService(intent2Service);
       priorClass.finish();
       ppriorClass.finish();
                                                                                        EventInfo
       finish();
                                                                                             Class
});
```

When user has joined the sports event, the two service would start to run.

One is Cancel Alarm service which notify the user when the event has been canceled.

The other is Match Plan Service which notify the user when the match plan has been registered in sports event.

Alarm service

10. Alarm Services - Event Cancel Alarm

Get the user profile

Add event database listener that detect remove of events

When the listener detects the remove of events, check that the removed event is the event that user taken. If true, the service send notification to the user device.

```
@Override
                                                                           CancelEventNotificationService
public int onStartCommand(Intent intent, int flags, int startId){
                                                                                                  Class
   flags_ = flags;
   startId_ = startId;
   ■Database.child("users").child(user.getUid()).addListenerForSingTeVaTueEvent(new VaTueEventListener() {
       public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
           userProfile = dataSnapshot.getValue(Profile.class);
           ■Database.child("event").addChildEventListener(ne▼ ChildEventListener() {
               @Override
               public void onChildAdded(@NonNull DataSnapshot dataSnapshot, @Nullable String s) {
               00verride
               public void onChildChanged(@NonNull DataSnapshot dataSnapshot, @Nullable String s) {
               00verride
               public void onChildRemoved(@NonNull DataSnapshot dataSnapshot) {
                  Event removed = dataSnapshot.getValue(Event.class);
                   if(removed.holder.equals(userProfile.eventInfo)&& user.getUid()!=removed.holder){
                      final NotificationCompat.Builder builder = getNotificationBuilder( context CancelEventNotificationService.this,
                               channelld: "com.example.mcbback.sportgo.CHANNEL_ID_CANCELEYENT",
                              NotificationManagerCompat.IMPORTANCE_LOW);
                      Intent intent = new Intent(getApplicationContext(), Category.class);
                      intent.setFlags(Intent.FLAG_ACTIVITY_NET_TASK);
                      intent.setFlags(Intent.FLAG_ACTIVITY_SINGLE_TOP);
                      intent.putExtra( name: "stopYalue", value: 0);
                      PendingIntent pi = PendingIntent.getActivity( context CancelEventNotificationService.this,
                               requestCode: 0, intent, FLAG_CANCEL_CURRENT);
                      builder.setSmalllcon(R.drawable.sports_go)
                              .setAutoCancel(true)
                              .setContentTitle(removed.eventName+ has been canceled)
                              .setContentText("Your event has been canceled. Please check")
                               .setContentIntent(pi);
                      Notification notification = builder.build();
                      notification.flags = Notification.FLAG_AUTO_CANCEL;
                      startForeground(startId_, notification);
                      if(startId_ != lastShwonNotificationId){
                          final NotificationManager nm = (NotificationManager) getSystemService(Activity.NOTIFICATION_SERVICE);
                          nm.cancel(lastShwonNotificationId);
```

Alarm service

10. Alarm Services - Match Plan Alarm

00verride

Get the user profile

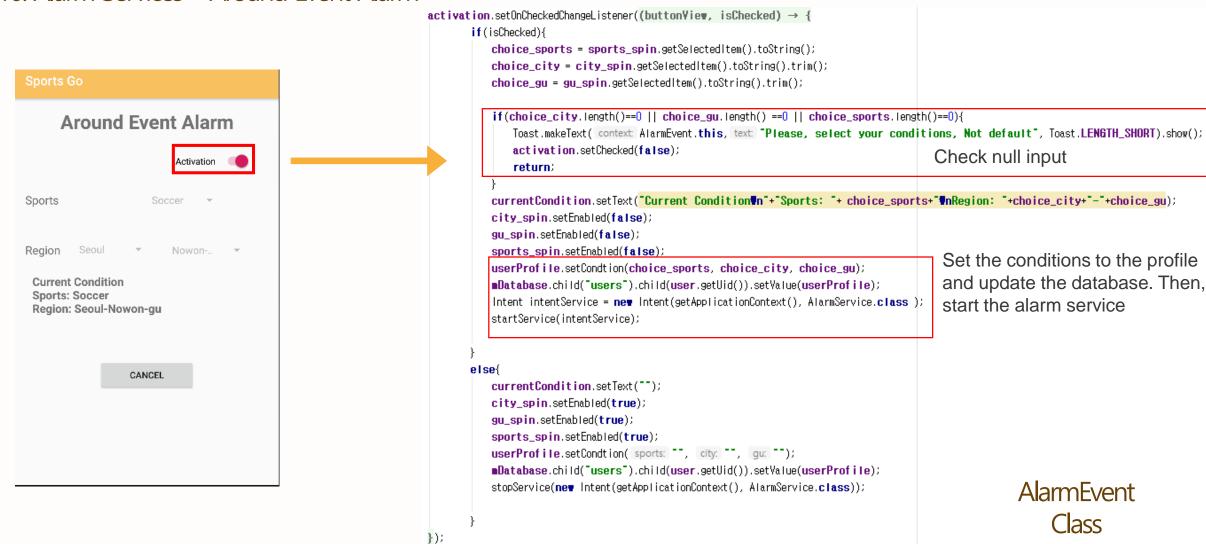
Add event database listener that detect changes of event

When the listener detects the changes of events, check that the changed event is the event that user taken and changed event has the match plan. If true, the service send notification to the user device.

```
MatchPlanService
public void onDestroy() { mDatabase = null; }
                                                                                                                         Class
public int onStartCommand(Intent intent, int flags, int startId){
   event = null:
   cond = new AlarmCondition(1);
   flags_ = flags:
   startid = startid
   ■Database.child("users").child(user.getUid()).addListenerForSingleValueEvent(new ValueEventListener() {
       public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
           userProfile = dataSnapshot.getValue(Profile.class);
          ■Database.child("event").addChildEventListener(new ChildEventListener() {
              public void onChildAdded(@NonNull DataSnapshot dataSnapshot, @Nullable String s) {
               00verride
               public void onChildChanged(@NonNull DataSnapshot dataSnapshot, @Nullable String s) {
                    vent_two = dataSnapshot.getValue(Event.class):
                  if(tmp.holder.equals(userProfile.eventInfo) && tmp.matchPlan !=null ){
                      if(userProfile.eventInfo.equals(event.holder) && event.matchPlan != null){
                          final NotificationCompat.Builder builder = getNotificationBuilder( context MatchPlanService.this,
                                  channelid: "com.example.mcbback.sportgo.CHANNEL_ID_MATCH_PLAN",
                                 NotificationManagerCompat.IMPORTANCE_LOW);
                          Intent intent = new Intent(getApplicationContext(), MatchInfo.class);
                          intent.putExtra( name: "userProfile", userProfile);
                          intent.putExtra( name: "userEvent", event);
                          intent.putExtra( name: "cond", cond);
                          intent.setFlags(Intent.FLA6_ACTIVITY_NEW_TASK);
                          intent.setFlags(Intent.FLAG_ACTIVITY_SINGLE_TOP);
                          PendingIntent pi = PendingIntent.getActivity( context MatchPlanService.this, requestCode: 0, intent, FLAG_CANCEL_CURRENT)
                          builder.setSmallIcon(R.drawable.sports_go)
                                  .setAutoCancel(true)
                                  .setContentTitle("Match Plan has been registered")
                                  setContentText(event.matchPlan.date+" "+event.matchPlan.time+"¶n"+event.matchPlan.address).
                                  .setContentIntent(pi);
                          Notification notification = builder.build();
                          notification.flags = Notification.FLAG_AUTO_CANCEL;
                          startForeground(startId_, notification);
                          if(startId_ != lastShwonNotificationId){
                             final NotificationManager nm = (NotificationManager) getSystemService(Activity.NOTIFICATION_SERVICE);
                             nm.cancel(lastShwonNotificationId);
```

#### Alarm service

10. Alarm Services – Around Event Alarm



Alarm service

10. Alarm Services – Around Event Alarm

@Override

Get the user profile

Add event database listener that detect new added event

When the listener detects the new added events, check that the new event's feature is same as the user's alarm conditions. If true, the service send notification to the user device.

```
AlarmService
public int onStartCommand(Intent intent, int flags, int startId){
   cond = new AlarmCondition(1);
                                                                                                                            Class
   flags_ = flags;
   startId_ = startId;
   ■Database.child("users").child(user.getUid()).addListenerForSingleValueEvent(ne▼ ValueEventListener() {
       @Override
       public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
           userProfile = dataSnapshot.getValue(Profile.class);
           Database.child("event").addChildEventListener(ne▼ ChildEventListener() {
               @Override
               public void onChildAdded(@NonNull DataSnapshot dataSnapshot, @Nullable String's) {
                   event = dataSnapshot.getValue(Event.class);
                   if(userProfile.con_city.equals(event.city) &&
                          userProfile.con_sports.equals(event.sports)&& userProfile.con_gu.equals(event.gu)){
                       ■Database.child("users").child(event.holder).addListenerForSingleValueEvent(ne♥ ValueEventListener() {
                          @Override
                          public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
                              Profile holder = dataSnapshot.getValue(Profile.class);
                              final NotificationCompat.Builder builder = getNotificationBuilder( context AlarmService.this,
                                      channelid: "com.example.mcbback.sportgo.CHANNEL_ID_ALARM_EYENT",
                                     NotificationManagerCompat.IMPORTANCE_LOT);
                              Intent intent = new Intent(getApplicationContext(), EventInfo.class);
                              intent.putExtra( name: TuserProfileT, user);
                              intent.putExtra( name: "event Info", event);
                              intent.putExtra( name: "holder", holder);
                              intent.putExtra( name: "cond", cond);
                              intent.setFlags(Intent.FLA6_ACTIVITY_NET_TASK);
                              intent.setFlags(Intent.FLA6_ACTIVITY_SINGLE_TOP);
                              PendingIntent pi = PendingIntent,getActivity( context AlarmService,this, requestCode: 0, intent, FLAG_CANCEL_CURRENT)
                              builder.setSmalllcon(R.drawable.sports_go)
                                      .setAutoCancel(true)
                                      .setContentTitle("Your conditional Event has been created around!")
                                      .setContentText(event.eventName+Thas been created!†)
                                      .setContentIntent(pi);
                              Notification notification = builder.build();
                              notification.flags = Notification.FLA6_AUTO_CANCEL;
                              startForeground(startId_, notification);
                              if(startId_ != TastShwonNotificationId){
                                 final NotificationManager nm = (NotificationManager) getSystemService(Activity.NOTIFICATION_SERVICE);
                                 nm.cancel(lastShwonNotificationId);
                              TastShwonNotificationId = startId_;
```



## 1 Layout

- Make the UI more comfortable
- Change logo color to match the UI color

## 2 Functions

- Modify chatting function with supporting user thumbnail
- Add more sports facility database
- Expand Available Areas

## 1 Need Detailed information in function planning

- We plan the function in a big framework.
- It was difficult to break down the functions in detail

## 2 Need to study source code management tools

- We use Github and source tree
- There were some errors at first because I didn't know how to use them well.
- It took a long time to integrate each functions into one program

Q & A

## Thank You