STA414 ASSIGNMENT 0

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```
# We will use unit testing to make sure our solutions are what we expect
# This shows how to import the Test package, which provides convenient functions
like @test
using Test
# Setting a Random Seed is good practice so our code is consistent between runs
using Random # Import Random Package
Random.seed!(414); #Set Random Seed
# ; suppresses output, makes the writeup slightly cleaner.
# ! is a julia convention to indicate the function mutates a global state.
```

1 Probability

1.1 Variance and Covariance

Let X and Y be two continuous, independent random variables.

1. [3pts] Starting from the definition of independence, show that the independence of X and Y implies that their covariance is 0.

Answer:

$$Cov(X,Y) = \mathbb{E}[(X - \mathbb{E}(X))(Y - \mathbb{E}(Y))]$$
 (by definition)

$$= \mathbb{E}[(XY) - Y\mathbb{E}(X) - X\mathbb{E}(Y) + \mathbb{E}(X)\mathbb{E}(Y)]$$

$$= \mathbb{E}(X)\mathbb{E}(Y) - \mathbb{E}(Y)\mathbb{E}(X) - \mathbb{E}(X)\mathbb{E}(Y) + \mathbb{E}(X)\mathbb{E}(Y)$$
 (by independence)

$$= 0$$

2. [3pts] For a scalar constant a, show the following two properties starting from the definition of expectation:

$$\mathbb{E}(X + aY) = \mathbb{E}(X) + a\mathbb{E}(Y) \tag{1}$$

$$var(X + aY) = var(X) + a^{2}var(Y)$$
(2)

Answer:

$$\mathbb{E}(X + aY) = \mathbb{E}(X) + \mathbb{E}(aY)$$
 (by independence)
= $\mathbb{E}(X) + a\mathbb{E}(Y)$

```
var(X + aY) = \mathbb{E}[(X + aY)^{2}] - [\mathbb{E}(X + aY)]^{2}  (by definition)

= \mathbb{E}[X^{2} + 2aXY + a^{2}Y^{2}] - [\mathbb{E}(X)]^{2} - 2a\mathbb{E}(X)\mathbb{E}(Y) - a^{2}[\mathbb{E}(Y)]^{2}

= \mathbb{E}(X^{2}) - [\mathbb{E}(X)]^{2} + a^{2}\mathbb{E}(Y^{2}) - a^{2}[\mathbb{E}(Y)]^{2}

= var(X) + a^{2}var(Y)
```

1.2 1D Gaussian Densities

- 1. [1pts] Can a probability density function (pdf) ever take values greater than 1? **Answer:** Yes, as long as the input value is finitely non-negative.
- 2. Let X be a univariate random variable distributed according to a Gaussian distribution with mean μ and variance σ^2 .

[1pts] Write the expression for the pdf:

Answer:

$$f_X(x; \mu, \sigma) = \frac{1}{\sigma \sqrt{2\pi}} \exp\left\{-\frac{1}{2} \left(\frac{x-\mu}{\sigma}\right)^2\right\}$$

[2pts] Write the code for the function that computes the pdf at x with default values $\mu = 0$ and $\sigma = \sqrt{0.01}$:

Answer:

```
function gaussian_pdf(x; mean=0., variance=0.01)
  sd = sqrt(variance)
  pdf = (1)/(sd * sqrt(2 * pi)) * exp(-0.5 * ((x - mean)/(sd))^2)
  return pdf
end
```

gaussian_pdf (generic function with 1 method)

Test your implementation against a standard implementation from a library:

3. [1pts] What is the value of the pdf at x = 0? What is probability that x = 0 (hint: is this the same as the pdf? Briefly explain your answer.)

Answer: The value of the pdf at x = 0 is a finite and non-negative number, and the probability of x = 0 is 0. These two are not the same.

4. A Gaussian with mean μ and variance σ^2 can be written as a simple transformation of the standard Gaussian with mean 0. and variance 1..

[1pts] Write the transformation that takes $x \sim \mathcal{N}(0., 1.)$ to $z \sim \mathcal{N}(\mu, \sigma^2)$:

Answer: Consider the transformation $x = \frac{z-\mu}{\sigma}$ which takes z to x. Thus, the transformation $z = x\sigma + \mu$ takes x to z.

[2pts] Write a code implementation to produce n independent samples from $\mathcal{N}(\mu, \sigma^2)$ by transforming n samples from $\mathcal{N}(0., 1.)$.

Answer:

```
function sample_gaussian(n; meam=0., variance=0.01)
# n samples from standard gaussian
x = rand(Normal(0, 1), n)

# transform x to sample z from N(mean, variance)
mu = transpose(zeros(true, length(x)))
z = x * sqrt(variance) + mu
return z
end;
```

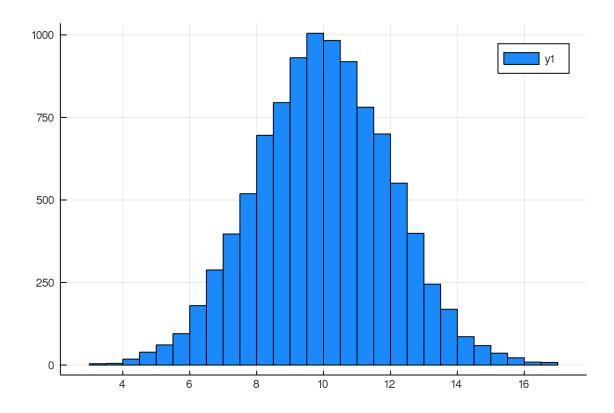
[2pts] Test your implementation by computing statistics on the samples:

5. [3pts] Sample 10000 samples from a Gaussian with mean 10. an variance 2. Plot the **normalized histogram** of these samples. On the same axes plot! the pdf of this distribution.

Confirm that the histogram approximates the pdf. (Note: with Plots.jl the function plot! will add to the existing axes.)

Answer:

```
using Plots
hist = histogram(rand(Normal(10, 2), 10000))
plot!(hist)
```



According to the bell-shaped plot, we can conclude that the histogram approximates the pdf of normal distribution with mean of 10 and variance of 2.

2 Calculus

2.1 Manual Differentiation

Let $x, y \in \mathbb{R}^m$, $A \in \mathbb{R}^{m \times n}$, and square matrix $B \in \mathbb{R}^{m \times m}$. And where x' is the transpose of x. Answer the following questions in vector notation.

1. [1pts] What is the gradient of x'y with respect to x?

Answer:

$$\nabla_{\boldsymbol{x}} \boldsymbol{x}' \boldsymbol{y} = \frac{\partial}{\partial x} \left[\sum_{i=1}^{m} x_i y_i \right] = \boldsymbol{y}$$

2. [1pts] What is the gradient of x'x with respect to x?

Answer:

$$\nabla_{\boldsymbol{x}} \boldsymbol{x}' \boldsymbol{x} = \frac{\partial}{\partial x} \left[\sum_{i=1}^{m} x_i x_i \right] = \frac{\partial}{\partial x} \left[\sum_{i=1}^{m} x_i^2 \right] = 2\boldsymbol{x}$$

3. [2pts] What is the Jacobian of x'A with respect to x?

Answer:

$$J_{x}x'A = \frac{\partial}{\partial x} \left(\sum_{i=1}^{m} x_{i}a_{i1} \cdots \sum_{i=1}^{m} x_{i}a_{in} \right)$$

$$= \begin{pmatrix} \frac{\partial}{\partial x_{1}} \left[\sum_{i=1}^{m} x_{i}a_{i1} \right] & \dots & \frac{\partial}{\partial x_{m}} \left[\sum_{i=1}^{m} x_{i}a_{i1} \right] \\ \vdots & \ddots & \vdots \\ \frac{\partial}{\partial x_{1}} \left[\sum_{i=1}^{m} x_{i}a_{in} \right] & \dots & \frac{\partial}{\partial x_{m}} \left[\sum_{i=1}^{m} x_{i}a_{in} \right] \end{pmatrix}$$

$$= \begin{pmatrix} a_{11} & \dots & a_{m1} \\ \vdots & \ddots & \vdots \\ a_{1n} & \dots & a_{mn} \end{pmatrix}$$

$$= A'$$

4. [2pts] What is the gradient of x'Bx with respect to x?

Answer:

$$\nabla_{\boldsymbol{x}} \boldsymbol{x}' B \boldsymbol{x} = \frac{\partial}{\partial x_k} \left[x_1 \sum_{i=1}^m b_{i1} x_i + \dots + x_m \sum_{i=1}^m b_{im} x_i \right]$$

$$= \frac{\partial}{\partial x_k} \left[x_1 b_{k1} x_k + \dots + x_m b_{km} x_k \right] + \frac{\partial}{\partial x_k} \left[x_k \sum_{i=1}^m b_{ik} x_i \right]$$

$$= \sum_{j=1}^m x_j b_{kj} + \sum_{i=1}^m b_{ik} x_i$$

$$= B \boldsymbol{x} + B' \boldsymbol{x}$$

$$= (B + B') \boldsymbol{x}$$

2.2 Automatic Differentiation (AD)

Use one of the accepted AD library (Zygote.jl (julia), JAX (python), PyTorch (python)) to implement and test your answers above.

2.2.1 [1pts] Create Toy Data

```
# Choose dimensions of toy data
m = 3
# Make random toy data with correct dimensions
x = rand(Int, m)
y = rand(Int, m)
A = rand(Int, m, n)
B = rand(Int, m, m)
3\times3 Array{Int64,2}:
  2082611162394249223 -1584805259920528499
                                               3312359338613220565
 -1719917214949896604
                       -7684552650385197880
                                              -6714780201888608491
  6844828970218836293
                         -19336610032898351
                                               4478452655413003417
```

[1pts] Test to confirm that the sizes of your data is what you expect:

2.2.2 Automatic Differentiation

1. [1pts] Compute the gradient of $f_1(x) = x'y$ with respect to x?

```
# Use AD Tool
using Zygote: gradient
# note: `Zygote.gradient` returns a tuple of gradients, one for each argument.
# if you want just the first element you will need to index into the tuple with [1]

f1(x) = transpose(x) * y
df1dx = gradient(x -> f1(x), x)[1]

3-element Array{Int64,1}:
6835238219692564448
   -381083529860314721
   -7858831951335573680
```

2. [1pts] Compute the gradient of $f_2(x) = x'x$ with respect to x?

```
f2(x) = transpose(x) * x
df2dx = gradient(x -> f2(x), x)[1]
3-element Array{Int64,1}:
    -8270442776141894610
    -605331187883253270
    -1523442933334844300
```

3. [1pts] Compute the Jacobian of $f_3(x) = x'A$ with respect to x?

If you try the usual gradient function to compute the whole Jacobian it would give an error. You can use the following code to compute the Jacobian instead.

```
function jacobian(f, x)
    y = f(x)
    n = length(y)
    m = length(x)
    T = eltype(y)
    j = Array{T, 2}(undef, n, m)
    for i in 1:n
        j[i, :] .= gradient(x -> f(x)[i], x)[1]
    end
    return j
end
```

```
jacobian (generic function with 1 method)
```

[2pts] Briefly, explain why gradient of f_3 is not well defined (hint: what is the dimensionality of the output?) and what the jacobian function is doing in terms of calls to gradient. Specifically, how many calls of gradient is required to compute a whole jacobian for $f: \mathbb{R}^m \to \mathbb{R}^n$?

Answer: The dimensionality of the output of the jacobian function is n. The jacobian calls m * n times of computing the partial derivatives to compute the whole Jacobian; while the gradient calls m times partial derivatives to calculate the gradient. Thus the output of the jacobian with respect to one vector is a matrix of $n \times m$, and the output of gradient with respect to one vector is a vector or matrix of $m \times 1$.

The very important takeaway here is that, with AD, gradients are cheap but full jacobians are expensive.

```
f3(x) = transpose(x) * A
df3dx = jacobian(f3, x) #using jacobian

2×3 Array{Int64,2}:
   4408026600522538309  -6232865938377085614  1349691602347355064
   -2873661868152111795  7436537824285171979  3974329157710246768
```

4. [1pts] Compute the gradient of $f_4(x) = x'Bx$ with respect to x?

```
f4(x) = transpose(x) * B * x
df4dx = gradient(x -> f4(x), x)[1]
3-element Array{Int64,1}:
   -6604381366815181109
   -603149473546851437
   -897390866673629496
```

5. [2pts] Test all your implementations against the manually derived derivatives in previous question