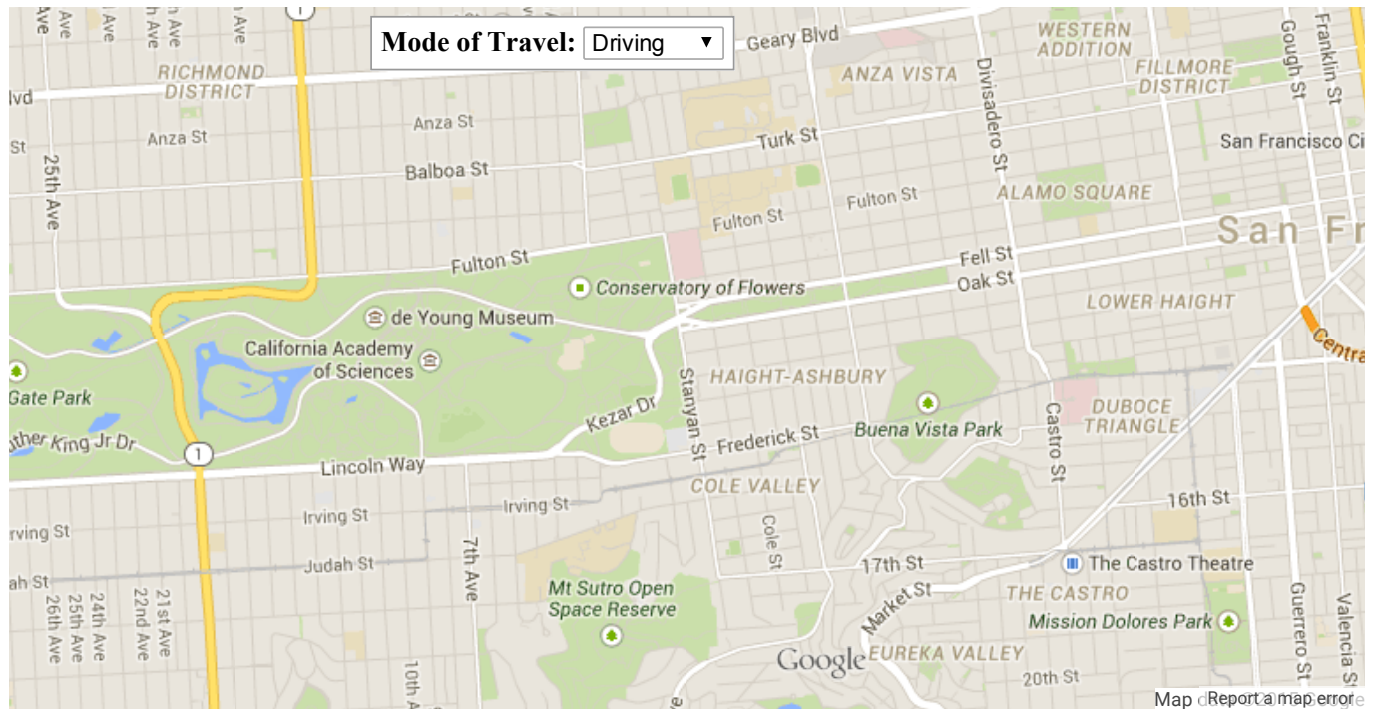


# Travel modes in directions



View this example [full screen](#).

JavaScript

JavaScript + HTML

```
var directionsDisplay;
var directionsService = new google.maps.DirectionsService();
var map;
var haight = new google.maps.LatLng(37.7699298, -122.4469157);
var oceanBeach = new google.maps.LatLng(37.7683909618184, -122.51089453697205);

function initialize() {
  directionsDisplay = new google.maps.DirectionsRenderer();
  var mapOptions = {
    zoom: 14,
    center: haight
  }
  map = new google.maps.Map(document.getElementById('map-canvas'), mapOptions);
  directionsDisplay.setMap(map);
}

function calcRoute() {
  var selectedMode = document.getElementById('mode').value;
  var request = {
    origin: haight,
```

```
destination: oceanBeach,  
// Note that Javascript allows us to access the constant  
// using square brackets and a string value as its  
// "property."  
travelMode: google.maps.TravelMode[selectedMode]  
};  
directionsService.route(request, function(response, status) {  
  if (status == google.maps.DirectionsStatus.OK) {  
    directionsDisplay.setDirections(response);  
  }  
});  
}  
  
google.maps.event.addDomListener(window, 'load', initialize);
```

Except as otherwise noted, the content of this page is licensed under the [Creative Commons Attribution 3.0 License](#), and code samples are licensed under the [Apache 2.0 License](#). For details, see our [Site Policies](#).

Last updated March 17, 2015.