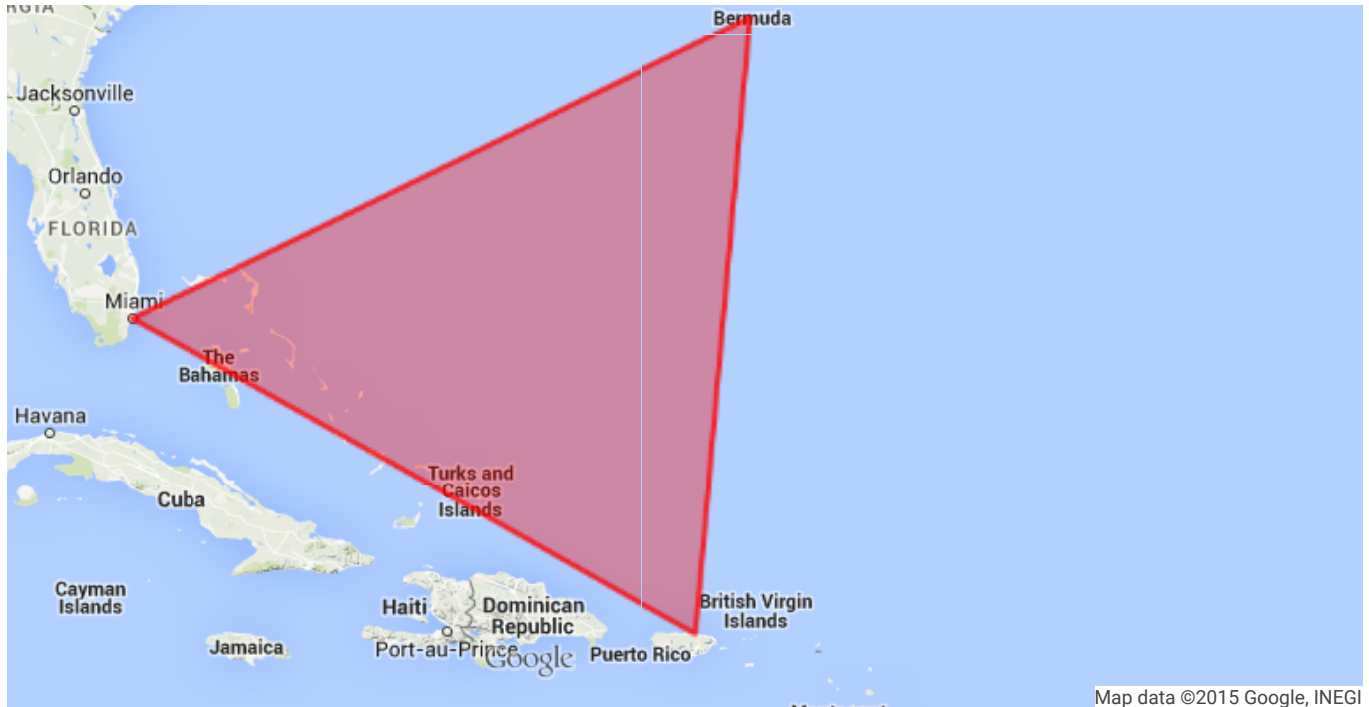


Polygon Auto-completion



View this example [full screen](#).

[JavaScript](#)[JavaScript + HTML](#)

```
// This example creates a simple polygon representing the Bermuda Triangle.
// Note that the code specifies only three LatLng coordinates for the
// polygon. The API automatically draws a
// stroke connecting the last LatLng back to the first LatLng.

function initialize() {
  var mapOptions = {
    zoom: 5,
    center: new google.maps.LatLng(24.886436490787712, -70.2685546875),
    mapTypeId: google.maps.MapTypeId.TERRAIN
  };

  var bermudaTriangle;

  var map = new google.maps.Map(document.getElementById('map-canvas'),
    mapOptions);

  // Define the LatLng coordinates for the polygon's path. Note that there's
  // no need to specify the final coordinates to complete the polygon, because
  // The Google Maps JavaScript API will automatically draw the closing side.
```

```
var triangleCoords = [
  new google.maps.LatLng(25.774252, -80.190262),
  new google.maps.LatLng(18.466465, -66.118292),
  new google.maps.LatLng(32.321384, -64.75737)
];

bermudaTriangle = new google.maps.Polygon({
  paths: triangleCoords,
  strokeColor: '#FF0000',
  strokeOpacity: 0.8,
  strokeWeight: 3,
  fillColor: '#FF0000',
  fillOpacity: 0.35
});

bermudaTriangle.setMap(map);
}

google.maps.event.addDomListener(window, 'load', initialize);
```

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