

## CHAPTER 6 : Bandwidth Utilization

### Solutions to Review Questions

#### Review Questions

1. We discussed frequency-division multiplexing (FDM), wave-division multiplexing (WDM), and time-division multiplexing (TDM).
2. In *multilevel TDM*, some lower-rate lines are combined to make a new line with the same data rate as the other lines. *Multiple slot TDM*, on the other hand, uses multiple slots for higher data rate lines to make them compatible with the lower data rate line. *Pulse stuffing TDM* is used when the data rates of some lines are not an integral multiple of other lines.
3. The *frequency hopping spread spectrum (FHSS)* technique uses  $M$  different carrier frequencies that are modulated by the source signal. At one moment, the signal modulates one carrier frequency; at the next moment, the signal modulates another carrier frequency.
4. In *multiplexing*, the word *link* refers to the physical path. The word *channel* refers to the portion of a link that carries a transmission between a given pair of lines. One link can have many ( $n$ ) channels
5. The *direct sequence spread spectrum (DSSS)* technique expands the bandwidth of the original signal. It replaces each data bit with  $n$  bits using a spreading code.
6. In *synchronous TDM*, each input has a reserved slot in the output frame. This can be inefficient if some input lines have no data to send. In *statistical TDM*, slots are dynamically allocated to improve bandwidth efficiency. Only when an input line has a slot's worth of data to send is it given a slot in the output frame.
7. *Multiplexing* is the set of techniques that allows the simultaneous transmission of multiple signals across a single data link.

8. In **spread spectrum**, we spread the bandwidth of a signal into a larger bandwidth. Spread spectrum techniques add redundancy; they spread the original spectrum needed for each station. The expanded bandwidth allows the source to wrap its message in a protective envelope for a more secure transmission. We discussed **frequency hopping spread spectrum (FHSS)** and direct sequence spread spectrum (**DSSS**).
9. **FDM** and **WDM** are used to combine **analog signals**; the bandwidth is shared. **TDM** is used to combine **digital signals**; the time is shared.
10. To maximize the efficiency of their infrastructure, telephone companies have traditionally multiplexed analog signals from lower-bandwidth lines onto higher-bandwidth lines. The **analog hierarchy** uses voice channels (4 KHz), **groups** (48 KHz), **supergroups** (240 KHz), **master groups** (2.4 MHz), and **jumbo groups** (15.12 MHz).
11. To maximize the efficiency of their infrastructure, telephone companies have traditionally multiplexed digital signals from lower data rate lines onto higher data rate lines. The **digital hierarchy** uses **DS-0** (64 Kbps), **DS-1** (1.544 Mbps), **DS-2** (6.312 Mbps), **DS-3** (44.376 Mbps), and **DS-4** (274.176 Mbps).
12. **WDM** is common for multiplexing **optical signals** because it allows the multiplexing of signals with a very high frequency.

## Exercises

18.

- a. DS-1 overhead =  $1.544 \text{ Mbps} - (24 \times 64 \text{ kbps}) = \mathbf{8 \text{ kbps}}$ .
- b. DS-2 overhead =  $6.312 \text{ Mbps} - (4 \times 1.544 \text{ Mbps}) = \mathbf{136 \text{ kbps}}$ .
- c. DS-3 overhead =  $44.376 \text{ Mbps} - (7 \times 6.312 \text{ Mbps}) = \mathbf{192 \text{ kbps}}$ .
- d. DS-4 overhead =  $274.176 \text{ Mbps} - (6 \times 44.376 \text{ Mbps}) = \mathbf{7.92 \text{ Mbps}}$ .

22.

- a. T-1 line sends 8000 frames/s. Frame duration =  $1/8000 = \mathbf{125 \text{ } \mu\text{s}}$ .
- b. Each frame carries one extra bit. Overhead =  $8000 \times 1 = \mathbf{8 \text{ kbps}}$

28.

- a. Group level: overhead =  $48 \text{ KHz} - (12 \times 4 \text{ KHz}) = \mathbf{0 \text{ Hz}}$ .
- b. Supergroup level: overhead =  $240 \text{ KHz} - (5 \times 48 \text{ KHz}) = \mathbf{0 \text{ Hz}}$ .
- c. Master group: overhead =  $2520 \text{ KHz} - (10 \times 240 \text{ KHz}) = \mathbf{120 \text{ KHz}}$ .
- d. Jumbo Group: overhead =  $16.984 \text{ MHz} - (6 \times 2.52 \text{ MHz}) = \mathbf{1.864 \text{ MHz}}$ .