Chapter 10 Abstract Classes and Interfaces

- 1. C and F
- 2. The benefits are for generic programming. A variable of GeometricObject type can use the findArea and findPerimeter methods at compilation time.
- 3. d.
- 4. No you must cast the return value to the target class.

```
String s = (String)Max.max("abc", "efg");
Date date = (Date)Max.max(new Date(), new Date());
```

- 5. The benefits are for generic programming. A variable of the class that implements <u>Comparable</u> can be passed to a method that requires a <u>Comparable</u> type.
- 6. If the <u>CloneableCircle</u> class does not override the <u>clone()</u> method, the program would receive a syntax error because <u>clone()</u> is protected in <u>java.lang.Object</u>. If <u>CloneableCircle</u> does not implement <u>java.lang.Cloneable</u> in Line 31, the program would receive a runtime error because <u>c2</u> would be <u>null</u> in Line 7.
- 7. true
- 8. false true true
- 9. A syntax error is reported because clone() is protected in Object. To enable cloning, do two things: (1) override clone() in the class for the object to be cloned; (2) implement java.lang.Cloneable for the class.
- 10.

```
new int[10] cannot be assigned to into a variable of
Object[] type, but new String[100], new Object[50], or
new Calendar[20] are fine.
```

11. See the section "Processing Primitive Type Values as Objects." These classes are useful when passing numerical values as objects.

```
Integer i = new Integer("23");
Answer: Correct
Integer i = new Integer(23);
Answer: Correct
Integer i = Integer.valueOf("23");
Answer: Correct
Integer i = Integer.parseInt("23",8);
Answer: Incorrect
Double d = new Double();
Answer: Incorrect, no default constructor in Double
Double d = Double.valueOf("23.45");
Answer: Correct
int i = (Integer.valueOf("23")).intValue();
Answer: Correct
double d = (Double.valueOf("23.4")).doubleValue();
Answer: Correct
int i = (Double.valueOf("23.4")).intValue();
Answer: Correct
String s = (Double.valueOf("23.4")).toString();
Answer: Correct
```

- 13. Use new Integer(int).toString() to convert an integer to a string. Use new Double(double).toString() to convert a double to a string.
- 14. At runtime, JVM attempts to convert numberRef to a Double object, but numberRef is an instance of Integer, not Double.
- 15. numberArray[0]is of the Integer type.
- 16. The program has a syntax error because \underline{x} does not have the $\underline{compareTo}$ method.
- 17. The program has a syntax error because the member access operator (.) is executed before the casting operator.

18.

Double x = 3; // Wrong, this is same as Double x = new Integer(3)
Double x = 3.0; // Correct

int x = new Integer(3); // Correct
int x = new Integer(3) + new Integer(4); // Correct
double y = 3.4;
y.intValue(); // Wrong

JOptionPane.showMessageDialog(null, 45.5); // Correct. You can pass a primitive type value wherever an
object is required.

- 19. Find these terms in this chapter.
- 20. Indicate true or false for the following statements:
- 1. An abstract class can have instances created using the constructor of the abstract class.

Answer: No, but an instance of its concrete subclass is also an instance of the parent abstract class. You cannot create an object using the constructor of the abstract class. However, you can create an object using a concrete subclass of the abstract class. This object is an instance of the subclass and it is also an instance of the abstract class.

2. An abstract class can be extended.

Answer: True

3. An interface can be a separate unit and can be compiled into a bytecode file

Answer: True

4 A subclass of a non-abstract superclass cannot be abstract.

Answer: False

5 A subclass cannot override a concrete method in a superclass to declare it abstract.

Answer: False, This is rare, but useful when the implementation of the method in the superclass becomes invalid in the subclass. In this case, the subclass must be declared abstract.

6. An abstract method must be non-static

Answer: True

7 An interface can have static methods.

Answer: False

8 An interface can extend one or more interfaces.

Answer: True

9. An interface can extend an abstract class.

Answer: False

10. An abstract class can extend an interface.

Answer: False