

SER502-SPRING2018- TEAM<24>

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outline

- Language name
- Grammar rule
- Compiler
- Lexcial analyzer
- Parser
- Intermediate code generator
- Runtime

Language description

Name: L0 (language zero)

Zero is the first natural number, we see L0 as a good start of our learning in compiling techniques.

Language description

Primitive Type:

boolean values and int numeric value.

Operation:

For boolean type data: “equal”, “larger than”, “no less than”, “less than”, “no larger than”, “not equal”.

For int numeric type data: “plus”, “minus”, “multiply”, “divide”.

Statements:

assignment to associate a value with a variable

if-then-else statement to make decisions

while statement for iterative execution

Grammar rule

program : statement_list ;

statement_list : statement statement_list | statement ;

statement : declaration | assignment | if_statement | while_statement | print ;

declaration : 'var' ID ';' ;

assignment : ID ':=' low_expression ';' ;

if_statement : 'if' '(' boolean_expression ')' 'correct' '{' statement_list '}' | 'if' '(' boolean_expression ')' 'correct' '{' statement_list '}' 'wrong' '{' statement_list '}' ;

while_statement : 'while' '(' boolean_expression ')' '{' statement_list '}' ;

print : 'print' low_expression ;

Grammar rule

boolean_expression : low_expression '==' low_expression | low_expression '>' low_expression | low_expression '>=' low_expression | low_expression '<' low_expression | low_expression '<=' low_expression | low_expression '!=' low_expression | boolean_val ;

boolean_val : 'true' | 'false' ;

low_expression : high_expression '+' low_expression | high_expression '-' low_expression | high_expression ;

high_expression : item '*' high_expression | item '/' high_expression | item ;

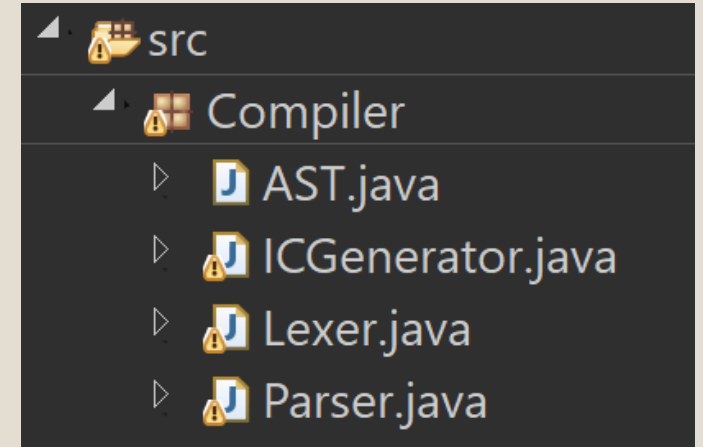
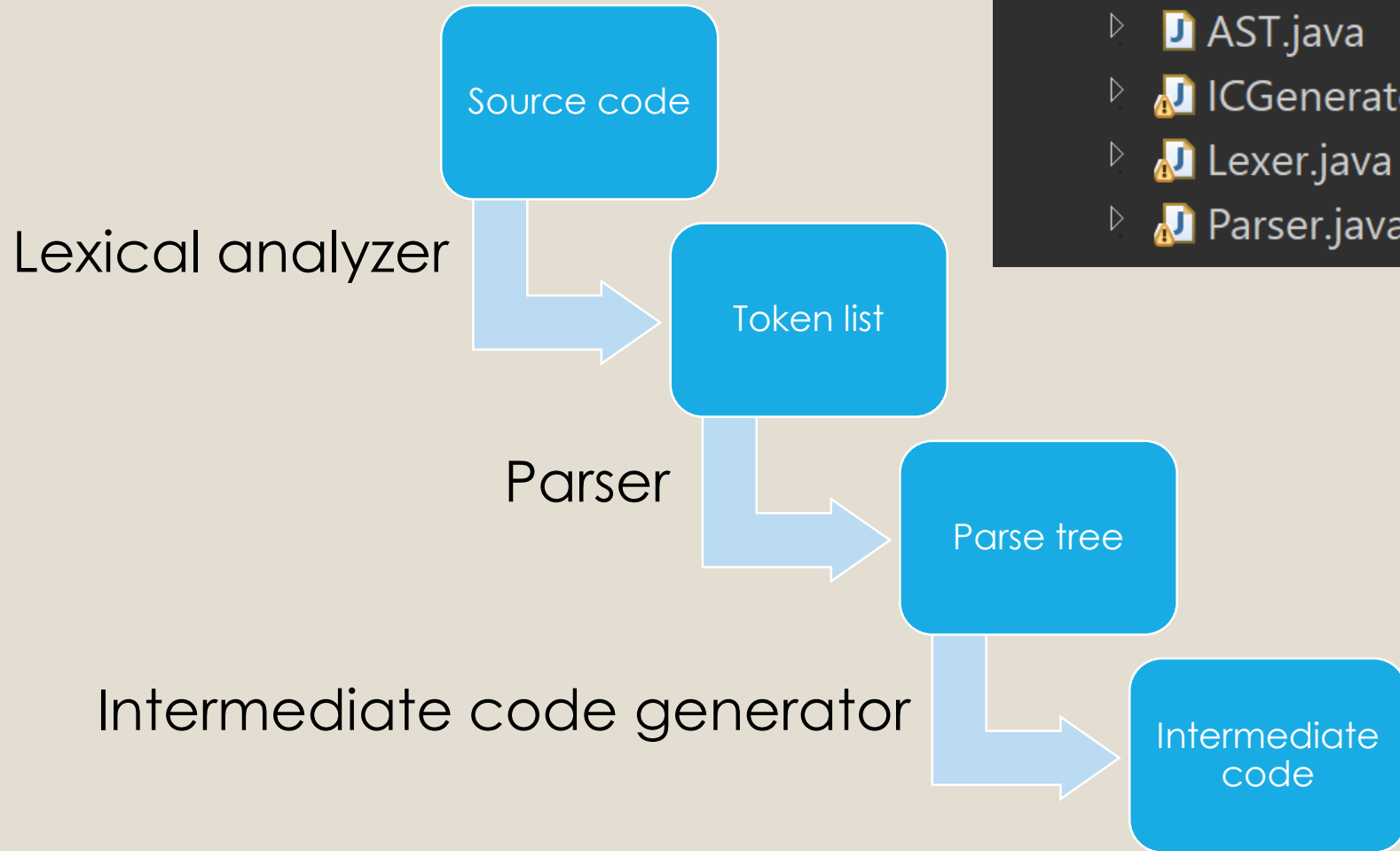
item : ID | NUMBER ;

ID : [a-z|A-Z]+ ;

NUMBER : [0-9]+ ;

WS : [\t\r\n]+ -> skip ;

Compiler



Lexical analyzer

Data structure: symbol table (token type and token value)

Lexical analysis: 1) read the source codes and separate the characters into tokens; 2) store the tokens and the corresponding types in the symbol table.

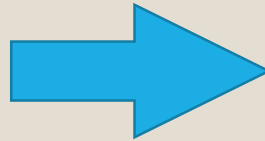
```
12 private static Queue<Token> tokenList=new LinkedList<Token>();
13
14 public Lexer(String s) {}
15
16
17
18 public static class Token{
19     public String tokenType;
20     public String value;
21     public Token(String type, String val) {
22         tokenType=type;
23         value=val;
24     }
25 }
26
27 public static void getTokens(){
28     char currChar;
29     for (int i=0;i<codes.length();i++) {
30         currChar=codes.charAt(i);
31         if (currChar==' '||currChar=='\t' ||currChar=='\r' ||currChar=='\n') {
32             continue;
33         }
34         else if (currChar=='(' ||currChar==')' ||currChar=='{' ||currChar=='}'
35                 ||currChar==';') {
36             switch(currChar) {
37                 case '(':tokenList.add(new Token("LPAREN", "("));break;
38                 case ')':tokenList.add(new Token("RPAREN", ")"));break;
39                 case '{':tokenList.add(new Token("LCBRACKET", "{"));break;
40                 case '}':tokenList.add(new Token("RCBRACKET", "}"));break;
41                 case ';':tokenList.add(new Token("SEMICOLON", ";"));break;
42             }
43         }
44     }
45 }
```


Lexical analyzer

Token list example

Source code

```
1 var num;  
2 num:=0;  
3 var vOne;  
4 one:=0;  
5 var vTwo;  
6 two:=1;  
7 while (num<=10) {  
8   if (num>5)  
9     correct{  
10    print vOne;  
11  }  
12  wrong{  
13    print vTwo;  
14  }  
15  num:=num+1;  
16 }  
17 print num;
```



Token list

```
VAR var  
IDENTIFIER num  
SEMICOLON ;  
IDENTIFIER num  
ASSIGNMENT :=  
NUMBER 0  
SEMICOLON ;  
VAR var  
IDENTIFIER vOne  
SEMICOLON ;  
IDENTIFIER one  
ASSIGNMENT :=  
NUMBER 0  
SEMICOLON ;  
VAR var  
IDENTIFIER vTwo  
SEMICOLON ;  
IDENTIFIER two  
ASSIGNMENT :=  
NUMBER 1  
SEMICOLON ;  
WHILE while  
LPAREN (  
IDENTIFIER num  
NOLARGERTHAN <=  
NUMBER 10  
RPAREN )
```

Parser

Data structure: abstract syntax tree

Parsing:

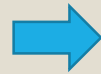
- 1) match the tokens with the grammar rules;
- 2) generate the nodes on the parse.

```
9 private static Queue<Lexer.Token> tokenList=new LinkedList<Lexer.Token>();
10 public static AST ast=new AST("program");
11
12 public Parser(String s) throws FileNotFoundException {}
21
22 public Parser(Queue<Lexer.Token> s) {}
26
27 public static void program(AST t) {}
32
33 public static void statementList(AST t) {}
43
44 public static void statement(AST t) {}
66
67 public static void declaration(AST t) {}
72
73 public static void assignment(AST t) {}
79
80 public static void ifStatement(AST t) {}
99
100 public static void whileStatement(AST t) {}
110
111 public static void printFunc(AST t) {}
117
118 public static AST booleanExpression() {}
164
165 public static AST lowExpression() {}
188
189 public static AST highExpression() {}
220
221 public static AST number() {}
228
229 public static AST identifier() {}
236
237 public static void match(String tokenType) {}
245
246 public static void getToken() {}
```

Parser

Token list

```
VAR var
IDENTIFIER num
SEMICOLON ;
IDENTIFIER num
ASSIGNMENT :=
NUMBER 0
SEMICOLON ;
VAR var
IDENTIFIER vOne
SEMICOLON ;
IDENTIFIER one
ASSIGNMENT :=
NUMBER 0
SEMICOLON ;
VAR var
IDENTIFIER vTwo
SEMICOLON ;
IDENTIFIER two
ASSIGNMENT :=
NUMBER 1
SEMICOLON ;
WHILE while
LPAREN (
IDENTIFIER num
NOLARGERTHAN <=
NUMBER 10
RPAREN )
```



```
3 public class AST {
4     String operator;
5     AST sub1;
6     AST sub2;
7     AST sub3;
8
9     public AST(String p){}
12    public AST(String p, AST s1){}
16    public AST(String p, AST s1, AST s2){}
21    public AST(String p, AST s1, AST s2,AST s3){}
27
28
29 }
```

Parse tree

```
program(stmtList(stmt(declare(identifier(num))))) ,
stmtList(stmt(assignment(identifier(num)), number(0)))) ,
stmtList(stmt(declare(identifier(vOne))))) ,
stmtList(stmt(assignment(identifier(one)), number(0)))) ,
stmtList(stmt(declare(identifier(vTwo))))) ,
stmtList(stmt(assignment(identifier(two)), number(1)))) ,
stmtList(stmt(while(noLargerThan(identifier(num)),
number(10))), stmtList(stmt(if(largerThan(identifier(num)),
number(5))), stmtList(stmt(print(identifier(vOne))))) ,
stmtList(stmt(print(identifier(vTwo))))) ,
stmtList(stmt(assignment(identifier(num)),
plus(identifier(num), number(1)))))) ,
stmtList(stmt(print(identifier(num)))))
```

Intermediate code generator

Data structure: Linked list

Generating: traverse the nodes on the parse tree and put the corresponding intermediate codes in the linked list

```
10 public class ICGenerator {
11     static int mLocation =0;
12     static int counter=0;
13     static int labelCounter=0;
14     public static Queue<String> ic=new LinkedList<String>();
15     public static HashMap<String,String> varList=new HashMap<String,String>();
16
17     public ICGenerator(String s) {}
18     public ICGenerator(AST t) {}
19
20
21
22
23     public static void hProgram(AST t) {}
24
25
26
27
28     public static void hStatementList(AST t) {}
29
30
31
32
33
34     public static void hStatement(AST t) {}
35
36
37
38
39
40
41
42
43
44
45     public static void hDeclare(AST t,Queue<String> s) {}
46
47
48
49
50
51
52
53
54     public static void hAssignment(AST t,Queue<String> s) {}
55
56
57
58
59
60
61
62
63
64
65     public static void hIf(AST t, Queue<String> s) {}
66
67
68
69
70
71
72
73
74
75
76
77
78
79     public static void hWhile(AST t, Queue<String> s) {}
80
81
82
83
84
85
86
87
88
89
90     public static void hBExpression(AST t, Queue<String> s) {}
91
92
93
94
95
96
97
98
99
100
101
102
103
104
105
106
107
108
109
110
111
112     public static String hLExpression(AST t,Queue<String> s) {
113
114
115
116
117
118
119
120
121
122
123
124
125
126
127
128
129
130
131
132     public static String hHExpression(AST t,Queue<String> s) {}
133
134
135
136
137
138
139
140
141
142
143
144
145
146
147
148
149
150
151
152
153
154
155
156
157
158
159
160
161
162
163
164
165     public static String hIdentifier(AST t,Queue<String> s) {}
166
167
168
169
170
171
172
173
174
175
176
177     public static String hNumber(AST t, Queue<String> s) {}
178
179
180
181
182
183
184
185
186
187     public static void hPrint(AST t) {}
```

Intermediate code generator

M+index: location in memory

L+index: Label

Operator:

Assignment : “:=”

Add : “+”

Minus : “-”

Multiply : “*”

Divide : “/”

Equal : “==”

Not equal : “!=”

Larger than : “>”

No larger than : “<=”

Less than : “<”

No less than : “>=”

Jump to label: “goto”

Print : “OUT”

Intermediate code

```
M0 := 0
M1 := 0
M0 := M1
M2 := 0
M4 := 0
M3 := M4
M5 := 0
M7 := 1
M6 := M7
L0S:
M8 := 10
ifNot M0 <= M8 goto L0E:
M9 := 5
ifNot M0 > M9 goto L1F
OUT M2
goto L1E
L1F:
OUT M5
goto L1E
L1E:
M10 := 1
M11 := M0 + M10
M0 := M11
goto L0S
L0E:
OUT M0
```

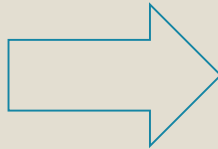
Runtime

Here are the steps of implementation.

1. Analyze the pattern of the intermediate code on the current line
2. Parse the code
3. Evaluate the code depending on its pattern and save the result into the table
4. Go back to Step 1 if there are still more processes

Runtime

```
1  M0 := 0
2  M1 := 0
3  M0 := M1
4  M2 := 0
5  M3 := 0
6  M2 := M3
7  M4 := 0
8  M5 := 1
9  M4 := M5
10 L0S:
11 M6 := 10
12 ifNot M0 <= M6 goto L0E:
13 M7 := 5
14 ifNot M0 > M7 goto L1F
15 OUT M2
16 goto L1E
17 L1F:
18 OUT M4
19 goto L1E
20 L1E:
21 M8 := 1
22 M9 := M0 + M8
23 M0 := M9
24 goto L0S
25 L0E:
26 OUT M0
```



```
1
1
1
1
1
1
0
0
0
0
0
11
```

Source:

```
1  var num;
2  num:=0;
3  var one;
4  one:=0;
5  var two;
6  two:=1;
7  while(num<=10){
8    if(num>5)
9      correct{
10     print one;
11   }
12   wrong{
13     print two;
14   }
15   num:=num+1;
16 }
17 print num;
18
```

Summary

In this project, a simple compiler is developed for our self-defined language successfully. Good understanding of compiling processes and programming language paradigm are obtained.

Although this compiler only supports simple grammar, it is actually a good experience for all our team members. Since all of us don't have related background about constructing a compiler, this project provides a lot of benefits for every team member.