

微分方程数值解第一次大作业
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第一题：欧拉单步法和多步法

代码： $h=0.1$, 欧拉单步法

```
a=[0.1,0.2,0.3,0.4,0.5,0.6,0.7,0.8,0.9,1.0];
```

```
u=1;
```

```
n=0;
```

```
b=[];
```

```
c=[];
```

```
i=1;
```

```
while (n>=0)&&(n<=0.9)
```

```
    u=u+0.1*(-5)*exp(-5*n);
```

```
    n=n+0.1;
```

```
    b(1,i)=u;
```

```
    c(1,i)=exp(-5*n);
```

```
    i=i+1;
```

```
end
```

```
plot(a,b,'-ro',a,c,'-o')
```

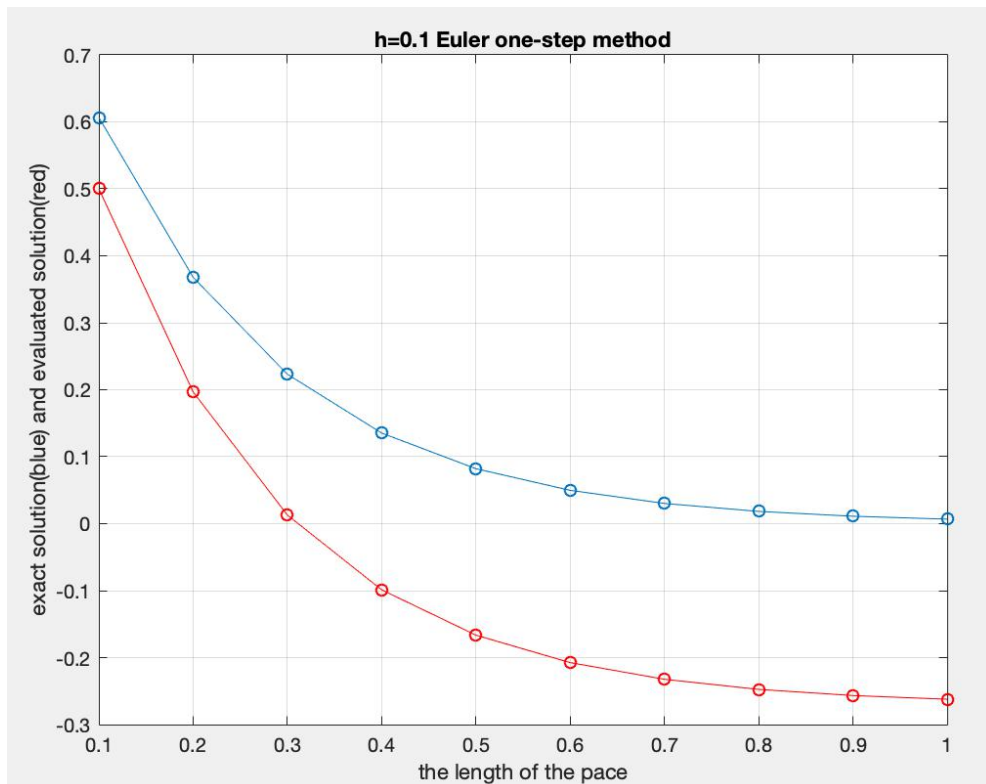
```
grid on;
```

```
title('h=0.1 Euler one-step method')
```

```
xlabel('the length of the pace')
```

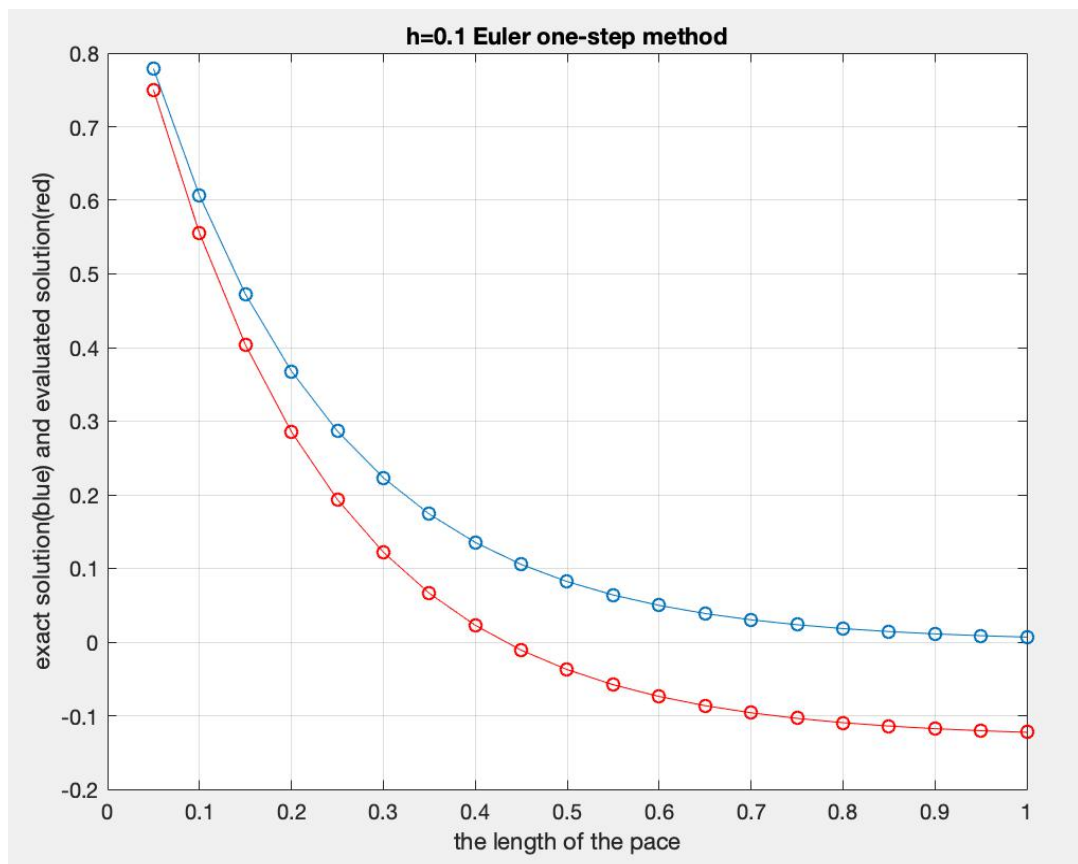
```
ylabel('exact solution(blue) and evaluated solution(red)')
```

图像：



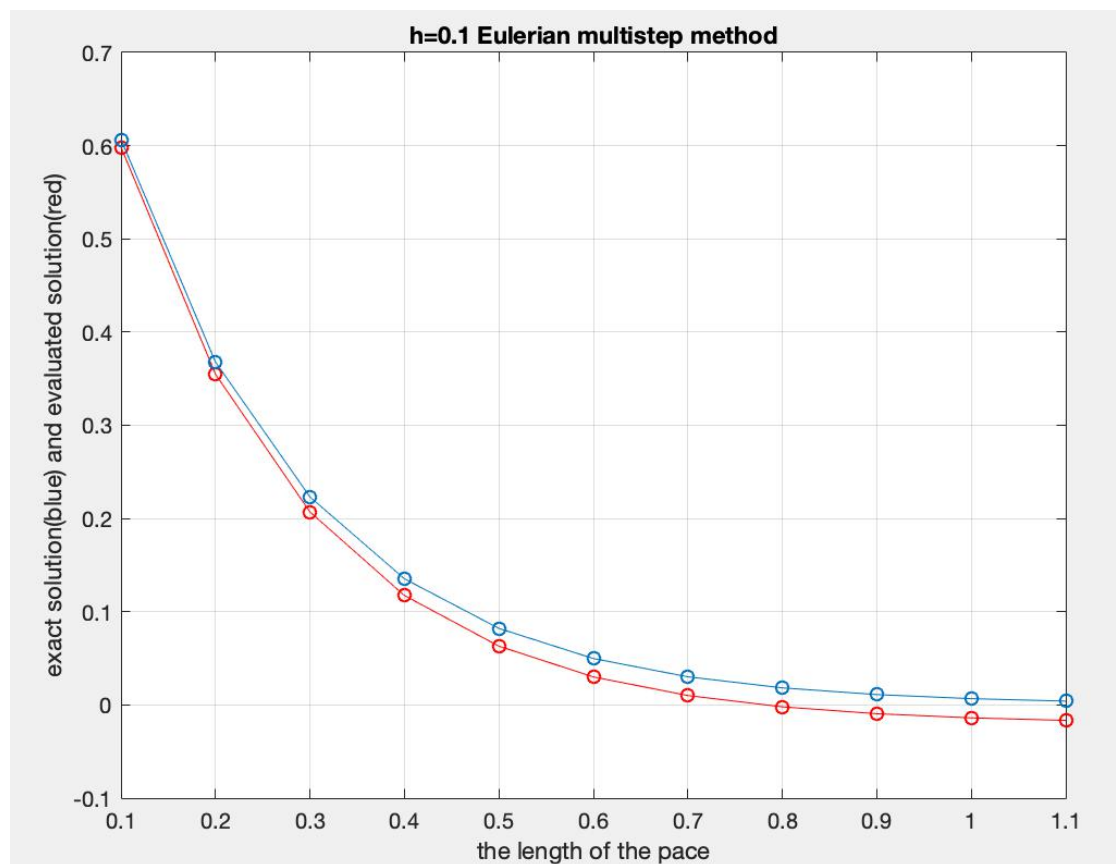
代码: $h=0.05$,欧拉单步法

```
a=[];  
u=1;  
n=0;  
b=[];  
c=[];  
i=1;  
while (n>=0)&&(n<=1)  
    u=u+0.05*(-5)*exp(-5*n);  
    n=n+0.05;  
    b(1,i)=u;  
    c(1,i)=exp(-5*n);  
    a(1,i)=n;  
    i=i+1;  
end  
plot(a,b,'-ro',a,c,'-o')  
grid on;  
title('h=0.1 Euler one-step method')  
xlabel('the length of the pace')  
ylabel('exact solution(blue) and evaluated solution(red)')  
图像:
```



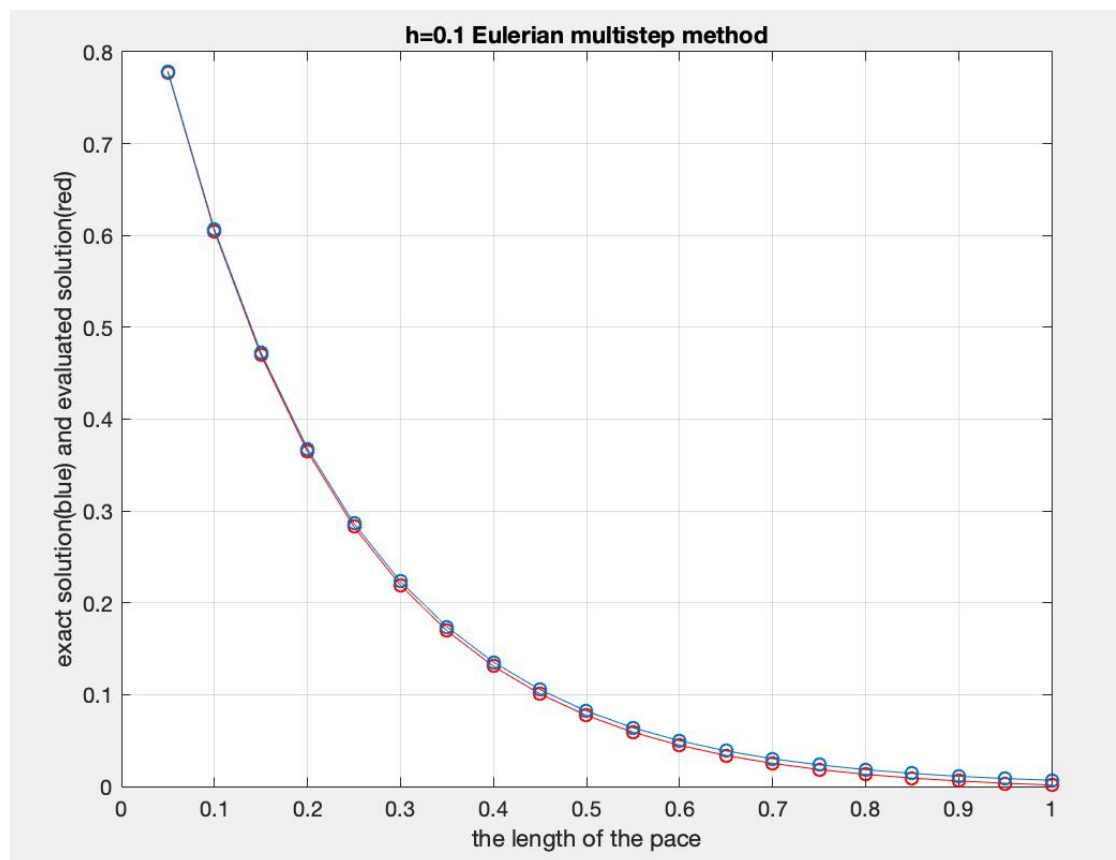
代码: $h=0.01$,欧拉多步法

```
a=[];
u=1;
n=0;
b=[];
c=[];
i=1;
while (n>=0)&&(n<=1)
    u=u+0.05*((-5)*exp(-5*n)+(-5)*exp(-5*(n+0.1)));
    n=n+0.1;
    b(1,i)=u;
    c(1,i)=exp(-5*n);
    a(1,i)=n;
    i=i+1;
end
plot(a,b,'-ro',a,c,'-o')
grid on;
title('h=0.1 Eulerian multistep method')
xlabel('the length of the pace')
ylabel('exact solution(blue) and evaluated solution(red)')
图像:
```



代码: $h=0.05$,欧拉多步法

```
a=[];
u=1;
n=0;
b=[];
c=[];
i=1;
while (n>=0)&&(n<=1)
    u=u+0.025*((-5)*exp(-5*n)+(-5)*exp(-5*(n+0.05)));
    n=n+0.05;
    b(1,i)=u;
    c (1,i)=exp(-5*n);
    a(1,i)=n;
    i=i+1;
end
plot(a,b,'-ro',a,c,'-o')
grid on;
title('h=0.1 Eulerian multistep method')
xlabel('the length of the pace')
ylabel('exact solution(blue) and evaluated solution(red)')
图像:
```



小结: 从图像看出欧拉多步法明显好于欧拉单步法; 步长越短越精确。

第二题:

(1) 显示算法:

由于是显示解, 所以不需要用追赶法。

代码: $t=0.0012$

0.05;

$t=0.0012$;

$u=t/(y^2)$;

%How to achieve the matrix

$a=(1-2*u)*ones(1,19)$;

$b=u*ones(1,18)'$;

$D=diag(a)$;

$B=diag(b,1)$;

$C=diag(b,-1)$;

$A=B+C+D$;

%The way to calculate the pace of time

$x=[]$;

$x(1,1)=0$;

$x(1,21)=1$;

$j=2$;

for $i=0.05:0.05:0.95$

$x(1,j)=i$;

$j=j+1$;

end

%How to use matrix to solve the final solution.

$u=[0.0,0.1,0.2,0.3,0.4,0.5,0.6,0.7,0.8,0.9,1.0,0.9,0.8,0.7,0.6,0.5,0.4,0.3,0.2,0.1,0.0]'$

for $i=1:25$

$u(2:20,i)=A*u(2:20,i-1)$;

end

%Final picture.

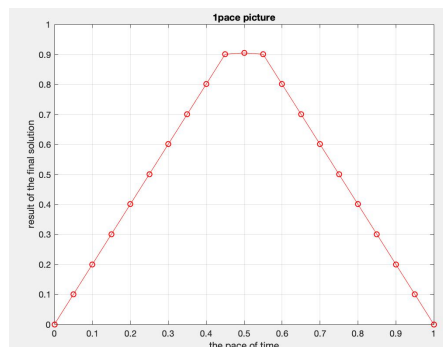
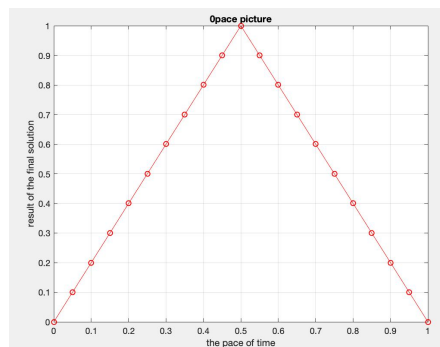
plot(x,u,'-ro');

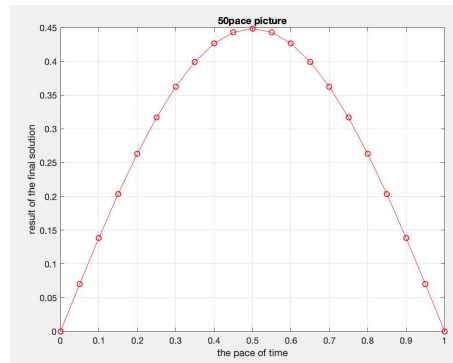
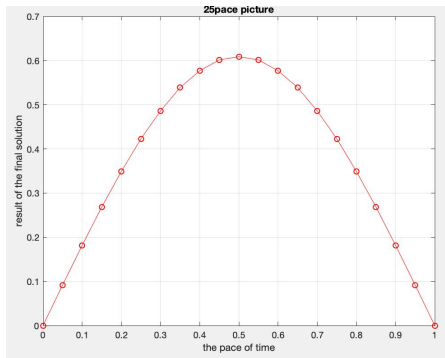
grid on;

xlabel('the pace of time')

ylabel('result of the final solution')

title('25pace picture')





代码: $t=0.0013$

$y=0.05$;

$t=0.0013$;

$u=t/(y^2)$;

%How to achieve the matrix

$a=(1-2*u)*ones(1,19)$;

$b=u*ones(1,18)'$;

$D=diag(a)$;

$B=diag(b,1)$;

$C=diag(b,-1)$;

$A=B+C+D$;

%The way to calculate the pace of time

$x=[]$;

$x(1,1)=0$;

$x(1,21)=1$;

$j=2$;

for $i=0.05:0.05:0.95$

$x(1,j)=i$;

$j=j+1$;

end

%How to use matrix to solve the final solution.

$u=[0.0,0.1,0.2,0.3,0.4,0.5,0.6,0.7,0.8,0.9,1.0,0.9,0.8,0.7,0.6,0.5,0.4,0.3,0.2,0.1,0.0]'$

for $i=1:50$

$u(2:20,i)=A*u(2:20,i)$;

end

%Final picture.

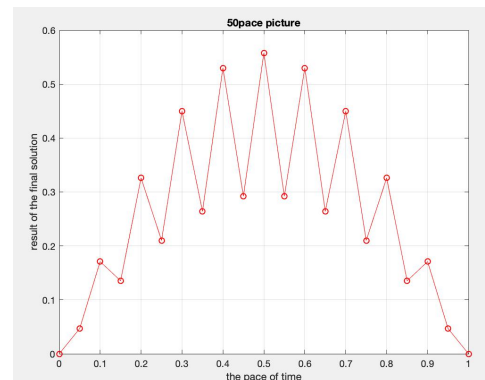
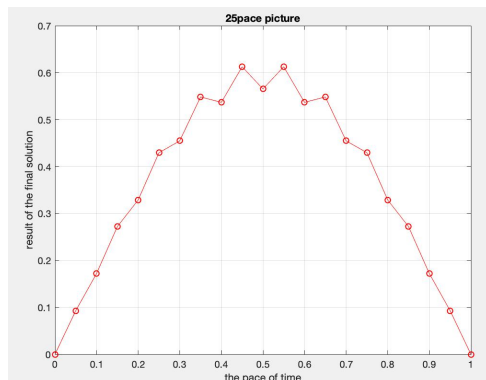
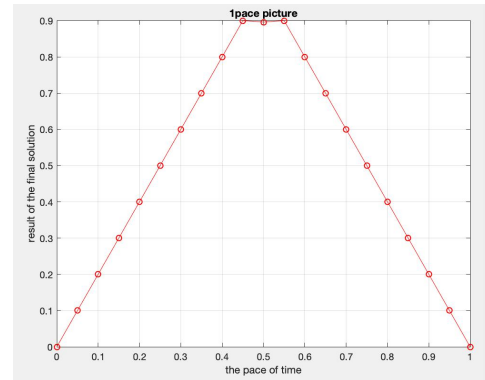
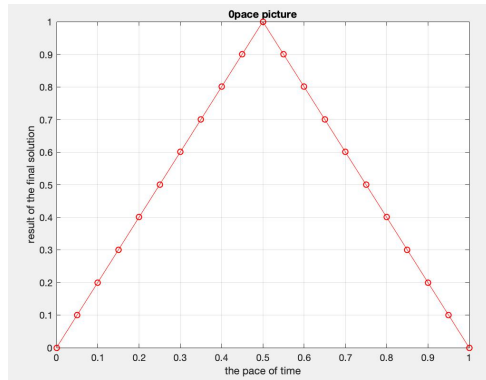
plot(x,u ,'-ro');

grid on;

xlabel('the pace of time')

ylabel('result of the final solution')

title('50pace picture')



第三题:

对半隐式格式，即 $\theta=1/2$ 时，用追赶法所得到的结果。

(1) $t=0.0012$

代码:

$y=0.05$;

$t=0.0012$;

$u=t/(y^2)$;

%How to achieve the matrix

$a=(1+u)*ones(1,19)$;

$b=-0.5*u*ones(1,18)'$;

$D=diag(a)$;

$B=diag(b,1)$;

$C=diag(b,-1)$;

$A=B+C+D$;

%chasing method

$k=[0.0,0.1,0.2,0.3,0.4,0.5,0.6,0.7,0.8,0.9,1.0,0.9,0.8,0.7,0.6,0.5,0.4,0.3,0.2,0.1,0.0]'$

for $n=1:50$

$U1=[]$;

for $i=1:19$

$U1(i,1)=k(i+1,1)+0.5*u*(k(i,1)-2*k(i+1,1)+k(i+2,1))$;

end

$e=[]$;

$e(1,1)=0$;

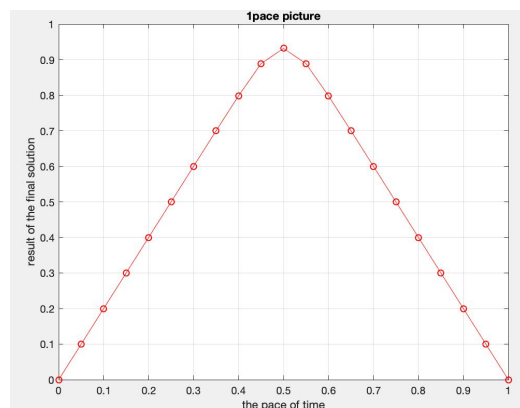
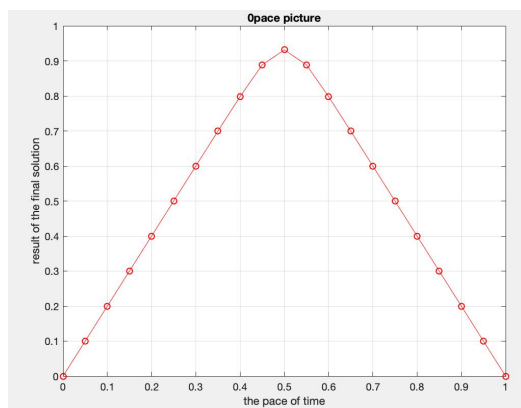
```

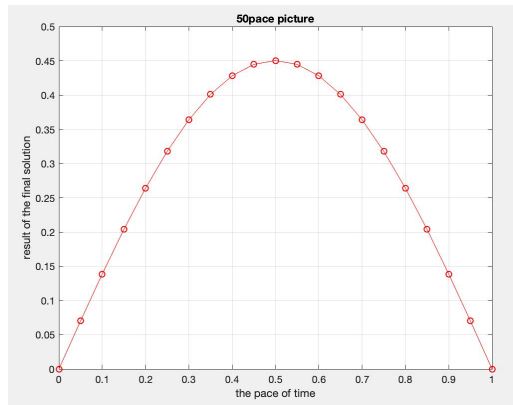
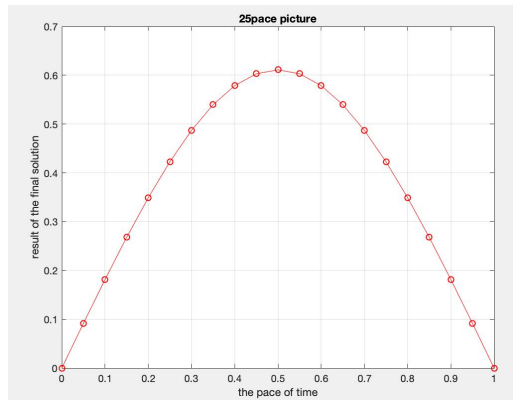
for i=2:20
    e(i,1)=(0.5*u)/((1+u)-0.5*u*e(i-1,1));
end
f=[];
f(1,1)=0;
for i=2:20
    f(i,1)=(U1(i-1,1)+0.5*u*f(i-1,1))/(1+u-0.5*u*e(i-1,1));
end
U=[];
U(20,1)=f(20,1);
U(1,1)=0;
U(21,1)=0;
for i=19:-1:2
    U(i,1)=((U1(i-1,1)+0.5*u*f(i-1,1))/(1+u-0.5*u*e(i-1,1)))+(0.5*u*U(i+1,1))/(1+u-0.5*u*
e(i-1,1));
end
k(2:20,1)=U(2:20,1);

end
%The way to calculate the pace of time
x=[];
x(1,1)=0;
x(1,21)=1;
j=2;
for i=0.05:0.05:0.95
    x(1,j)=i;
    j=j+1;
end
plot(x,U','-ro')
grid on;
xlabel('the pace of time')
ylabel('result of the final solution')
title('50pace picture')

```

图像:





(2) $t=0.0013$

代码:

$y=0.05$;

$t=0.0013$;

$u=t/(y^2)$;

%How to achieve the matrix

$a=(1+u)*ones(1,19)$;

$b=-0.5*u*ones(1,18)'$;

$D=diag(a)$;

$B=diag(b,1)$;

$C=diag(b,-1)$;

$A=B+C+D$;

%chasing method

$k=[0.0,0.1,0.2,0.3,0.4,0.5,0.6,0.7,0.8,0.9,1.0,0.9,0.8,0.7,0.6,0.5,0.4,0.3,0.2,0.1,0.0]'$

for $n=1:50$

$U1=[]$;

for $i=1:19$

$U1(i,1)=k(i+1,1)+0.5*u*(k(i,1)-2*k(i+1,1)+k(i+2,1))$;

end

$e=[]$;

$e(1,1)=0$;

for $i=2:20$

$e(i,1)=(0.5*u)/((1+u)-0.5*u*e(i-1,1))$;

end

$f=[]$;

$f(1,1)=0$;

for $i=2:20$

$f(i,1)=(U1(i-1,1)+0.5*u*f(i-1,1))/(1+u-0.5*u*e(i-1,1))$;

end

$U=[]$;

$U(20,1)=f(20,1)$;

$U(1,1)=0$;

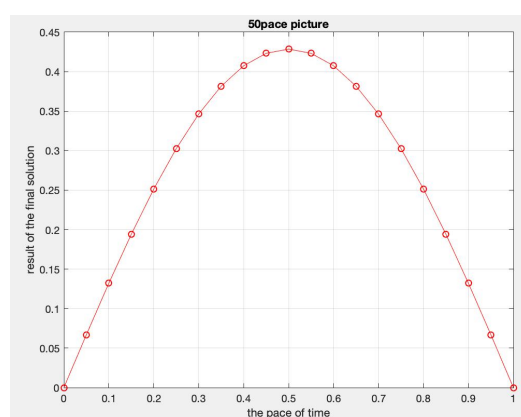
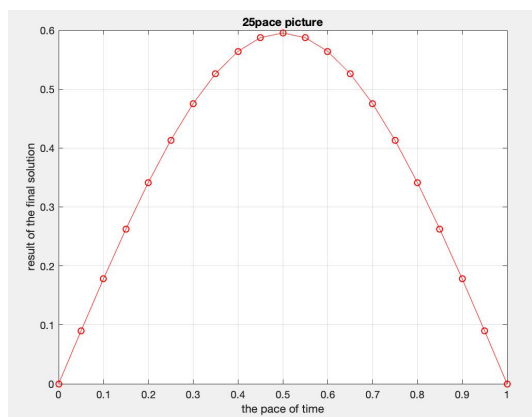
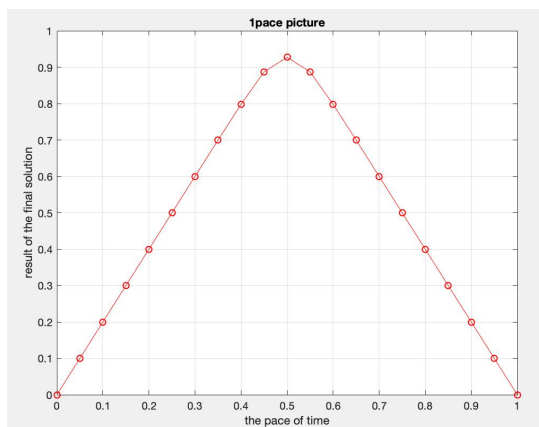
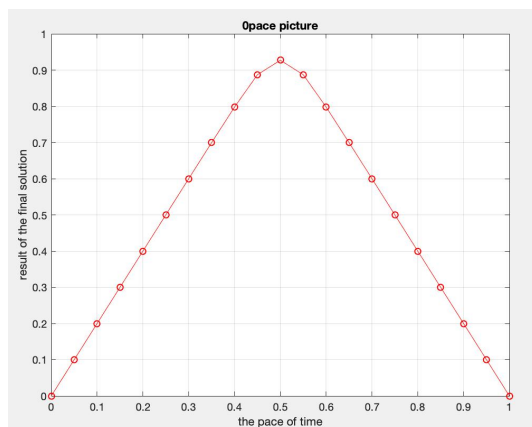
$U(21,1)=0$;

for $i=19:-1:2$

```

        U(i,1)=((U1(i-1,1)+0.5*u*f(i-1,1))/(1+u-0.5*u*e(i-1,1)))+(0.5*u*U(i+1,1))/(1+u-0.5*u*
e(i-1,1));
    end
    k(2:20,1)=U(2:20,1);
end
%The way to calculate the pace of time
x=[];
x(1,1)=0;
x(1,21)=1;
j=2;
for i=0.05:0.05:0.95
    x(1,j)=i;
    j=j+1;
end
plot(x,U','-ro')
grid on;
xlabel('the pace of time')
ylabel('result of the final solution')
title('50pace picture')
图像:

```



小结: $t=0.0013$ 时, 在显示格式下非常不稳定, 但在隐式格式下就相对较稳定。所以隐式格式更好!